Rules of the game :

* 1 Player
* The player can move in 4 directions, case by case.
* The gravity only affects the stone and the diamonds.
* The stone can be push at right or left if there is nothing behind.
* The player can die for the following reasons : a stone or a diamond which fall on the player, touch an enemy.
* The only way to kill an enemy is to make a stone fell on him.