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Algorithms

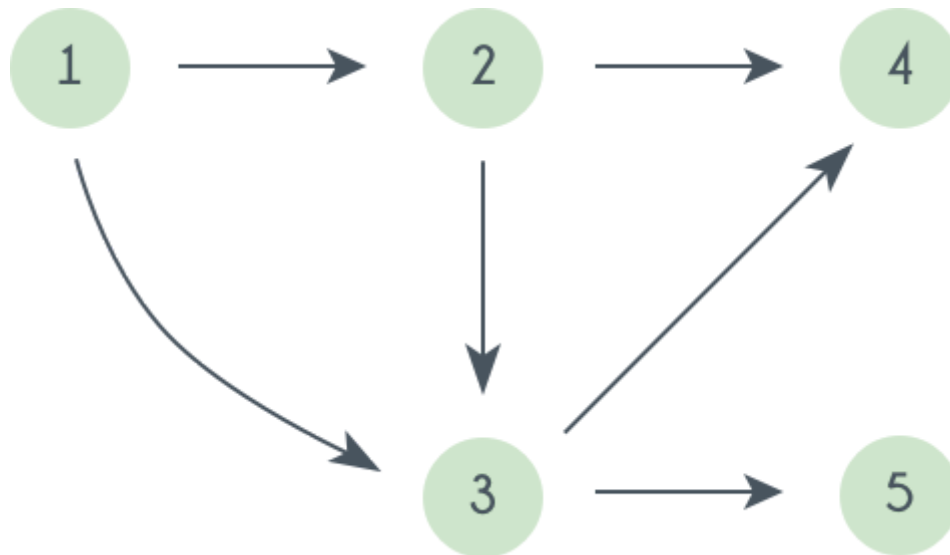
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Topological Sort

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Topological sorting of vertices of a **Directed Acyclic Graph** is an ordering of the vertices v_1, v_2, \dots, v_n in such a way, that if there is an edge directed towards vertex v_j from vertex v_i , then v_i comes before v_j . For example consider the graph given below:



A topological sorting of this graph is: **1 2 3 4 5**

There are multiple topological sorting possible for a graph. For the graph given above one another topological sorting is: **1 2 3 5 4**

?

In order to have a topological sorting the graph must not contain any cycles. In order to prove it, let's assume there is a cycle made of the vertices $v_1, v_2, v_3 \dots v_n$. That means there is a directed edge between v_i and v_{i+1} ($1 \leq i < n$) and between v_n and v_1 . So now, if we do topological sorting then v_n must come before v_1 because of the directed edge from v_n to v_1 . Clearly, v_{i+1} will come after v_i , because of the directed from v_i to v_{i+1} , that means v_1 must come before v_n . Well, clearly we've reached a contradiction, here. So topological sorting can be achieved for only directed and acyclic graphs.

Let's see how we can find a topological sorting in a graph. So basically we want to find a permutation of the vertices in which for every vertex v_i , all the vertices v_j having edges coming out and directed towards v_i comes before v_i . We'll maintain an array T that will denote our topological sorting. So, let's say for a graph having N vertices, we have an array `in_degree[]` of size N whose i^{th} element tells the number of vertices which are not already inserted in T and there is an edge from them incident on vertex numbered i . We'll append vertices v_i to the array T , and when we do that we'll decrease the value of `in_degree[v_j]` by 1 for every edge from v_i to v_j . Doing this will mean that we have inserted one vertex having edge directed towards v_j . So at any point we can insert only those vertices for which the value of `in_degree[]` is 0.

The algorithm using a BFS traversal is given below:

```

topological_sort(N, adj[N][N])
    T = []
    visited = []
    in_degree = []
    for i = 0 to N
        in_degree[i] = visited[i] = 0

    for i = 0 to N
        for j = 0 to N
            if adj[i][j] is TRUE
                in_degree[j] = in_degree[j] + 1

    for i = 0 to N
        if in_degree[i] is 0
            enqueue(Queue, i)
            visited[i] = TRUE

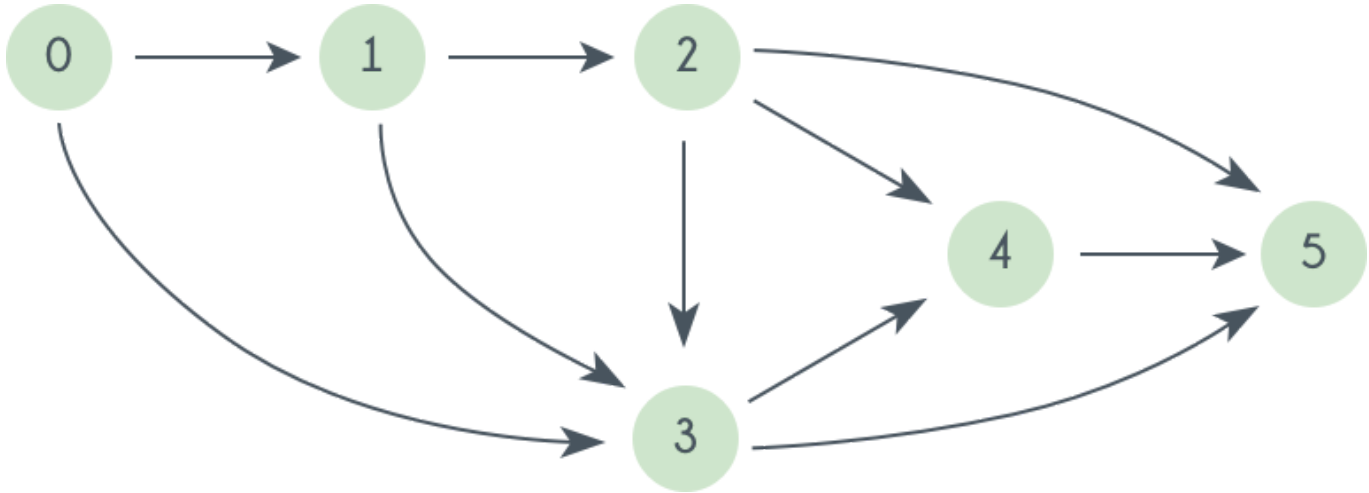
    while Queue is not Empty
        vertex = get_front(Queue)
        dequeue(Queue)
        T.append(vertex)
        for j = 0 to N
            if adj[vertex][j] is TRUE and visited[j] is FALSE
                in_degree[j] = in_degree[j] - 1
                if in_degree[j] is 0

```

```
return T
```

```
enqueue(Queue, j)
visited[j] = TRUE
```

Let's take a graph and see the algorithm in action. Consider the graph given below:



Initially $in_degree[0] = 0$ and T is empty

QUEUE : 0

in_degree

0	1	2	2	2	3
0	1	2	3	4	5

T : --

So, we delete **0** from *Queue* and append it to T . The vertices directly connected to **0** are **1** and **2** so we decrease their $in_degree[]$ by 1. So, now $in_degree[1] = 0$ and so **1** is pushed in *Queue*.

QUEUE : 1

in_degree

0	0	1	1	2	3
0	1	2	3	4	5

T : 0

Next we delete **1** from *Queue* and append it to T . Doing this we decrease $in_degree[2]$ by 1, and now it becomes **0** and **2** is pushed into *Queue*.

?

QUEUE : 2

in_degree

0	0	0	1	1	3
0	1	2	3	4	5

T : 0 1

So, we continue doing like this, and further iterations looks like as follows:

QUEUE : 3

in_degree

0	0	0	0	1	2
0	1	2	3	4	5

T : 0 1 2



QUEUE : 4

in_degree

0	0	0	0	0	1
0	1	2	3	4	5

T : 0 1 2 3



QUEUE : 5

in_degree

0	0	0	0	0	0
0	1	2	3	4	5

?

T : 0 1 2 3 4



QUEUE : --

in_degree

0	0	0	0	0	0
0	1	2	3	4	5

T : 0 1 2 3 4 5

So at last we get our Topological sorting in **T** i.e. : 0, 1, 2, 3, 4, 5

Solution using a DFS traversal, unlike the one using BFS, does not need any special *in_degree*[] array. Following is the pseudo code of the DFS solution:

```

T = []
visited = []

topological_sort( cur_vert, N, adj[][] ){
    visited[cur_vert] = true
    for i = 0 to N
        if adj[cur_vert][i] is true and visited[i] is false
            topological_sort(i)
    T.insert_in_beginning(cur_vert)
}

```

The following image shows the state of stack and of array **T** in the above code for the same graph shown above.

Stack	T
0	--
0 1	-- ?

0	1	2
---	---	---

--

0	1	2	4
---	---	---	---

--

0	1	2	4	5
---	---	---	---	---

--

0	1	2	4
---	---	---	---

5

0	1	2
---	---	---

4 5

0	1	2	3
---	---	---	---

4 5

0	1	2
---	---	---

3 4 5

0	1
---	---

2 3 4 5

0

1 2 3 4 5

--

0 1 2 3 4 5

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