

DETAILS



[Portfolio](#)



Vila Mariana, São Paulo
Brazil



1993-12-04



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SKILLS

●●●● C#

●●●● Object-Oriented Programming

●●●● JavaScript

●●●● PHP

●●●● Git - Version Control

●●●● Unity 3D

LANGUAGES

Portuguese -Native

English - Advanced

Spanish - Basic

PRIZES



Enterprise Challenge
One Planet One Home, Fiap e
SOS Mata Atlântica (2021)

ARTHUR GANDRIANN FERREIRA

GAME DEVELOPER / GAME DESIGNER

PROFILE

Programmer since highschool with 6 years of professional experience in web development getting into games.

WORK EXPERIENCE

Game Dev

Freelancer | Sep, 2021 - Current

- Responsible for the whole development of an imersive training in Virtual Reality on Unity for HTC Vive

Full-time Full Stack Developer

Actual Sales | Mar, 2017 - Mar, 2021

Intern Full Stack Developer

Actual Sales | Mar, 2015 - Mar, 2017

- Responsible for landingpages, APIs and integrations with international customers in Latin America, Europe and Middle East
- Developing in-house tools such as the company CRM and automating routines like email marketing triggers and registering domains.

EDUCATION

Faculdade de Informática e Administração Paulista (FIAP)

Game Development | Current

Universidade Presbiteriana Mackenzie

Technologist Analysis and Systems Development | 2018

COURSES

Advanced English Course, Cultura Inglesa

2001 - 2009

Advanced English Course, Berlitz Vancouver

Dec, 2009 - Jan, 2010