Read Image Data into the Workspace

This example shows to read image data from a graphics file into the MATLAB workspace using the imread function.

Open Script

Read a truecolor image into the workspace. The example reads the image data from a graphics file that uses JPEG format.

```
RGB = imread('football.jpg');
```

If the image file format uses 8-bit pixels, imread returns the image data as an m-by-n-by-3 array of uint8 values. For graphics file formats that support 16-bit data, such as PNG and TIFF, imread returns an array of uint16 values.

```
Whos

Name Size Bytes Class Attributes

RGB 256x320x3 245760 uint8
```

Read a grayscale image into the workspace. The example reads the image data from a graphics file that uses the TIFF format. imread returns the grayscale image as an m-by-n array of uint8 values.

Read an indexed image into the workspace. imread uses two variables to store an indexed image in the workspace: one for the image and another for its associated colormap. imread always reads the colormap into a matrix of class double, even though the image array itself may be of class uint8 or uint16.

```
[X,map] = imread('trees.tif');
whos
                                   Bytes Class
              Size
                                                     Attributes
  Name
  Т
            256x256
                                   65536 uint8
  RGB
            256x320x3
                                  245760
                                          uint8
                                   90300 uint8
  Χ
            258x350
            256x3
                                    6144 double
  map
```

In these examples, imread infers the file format to use from the contents of the file. You can also specify the file format as an argument to imread. imread supports many common graphics file formats, such as the Graphics Interchange Format (GIF), Joint Photographic Experts Group (JPEG), Portable Network Graphics (PNG), and Tagged Image File Format (TIFF) formats. For the latest information concerning the bit depths and image formats supported, see imread and imformats reference pages.

```
pep = imread('peppers.png','png');
whos
```

Name	Size	Bytes	Class	Attributes
I	256x256	65536	uint8	
RGB	256x320x3	245760	uint8	
X	258x350	90300	uint8	
map	256x3	6144	double	
рер	384x512x3	589824	uint8	