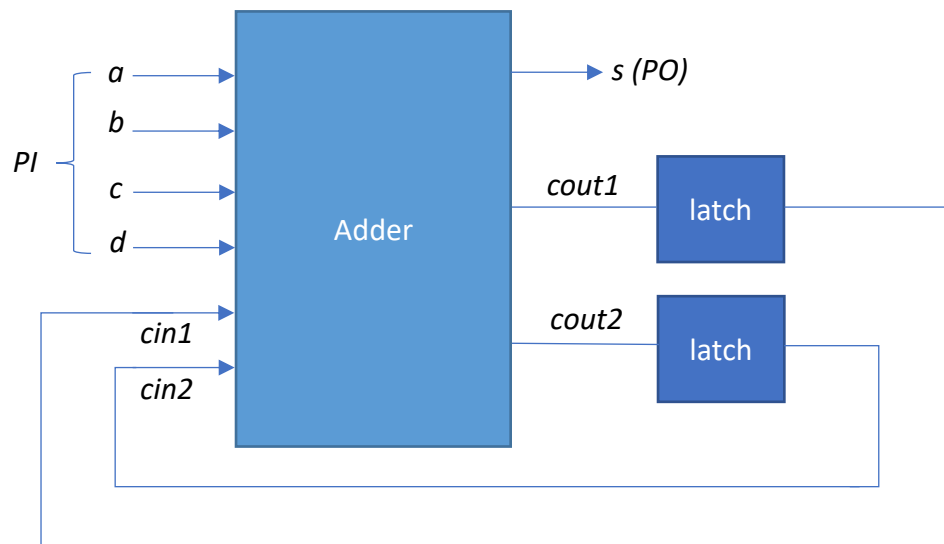


Programming Assignment 1 Report

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1 [Using ABC]

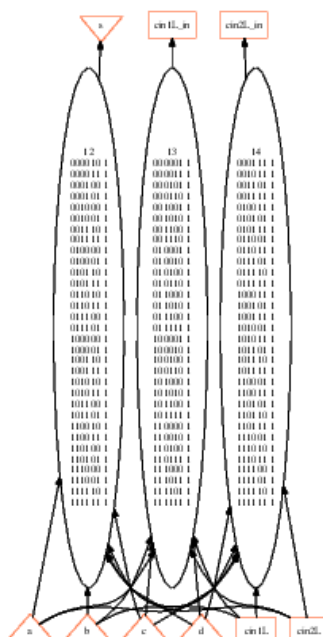
- BLIF file: *Four_number_SA.blif*
- Architecture: *Four-number serial adder*:



- Truth table is completed in appendix.
 - Commands and Results:
1. read
 2. print_stats

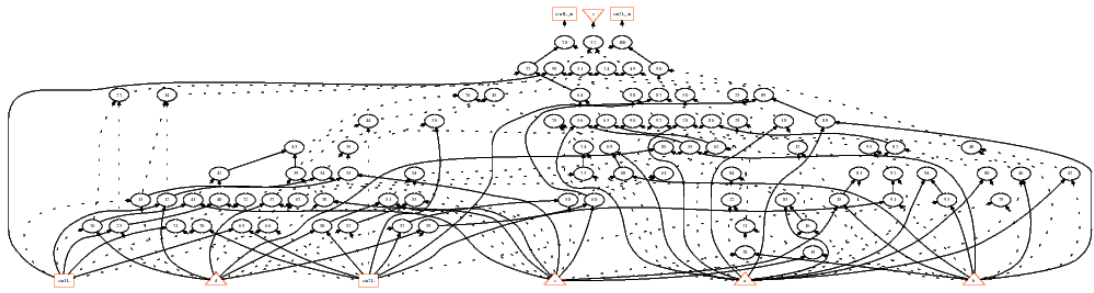
```
four_number_serial_adder : i/o = 4/ 1 lat = 2 nd = 3 edge = 18 cube = 96 lev = 1
```

3. show



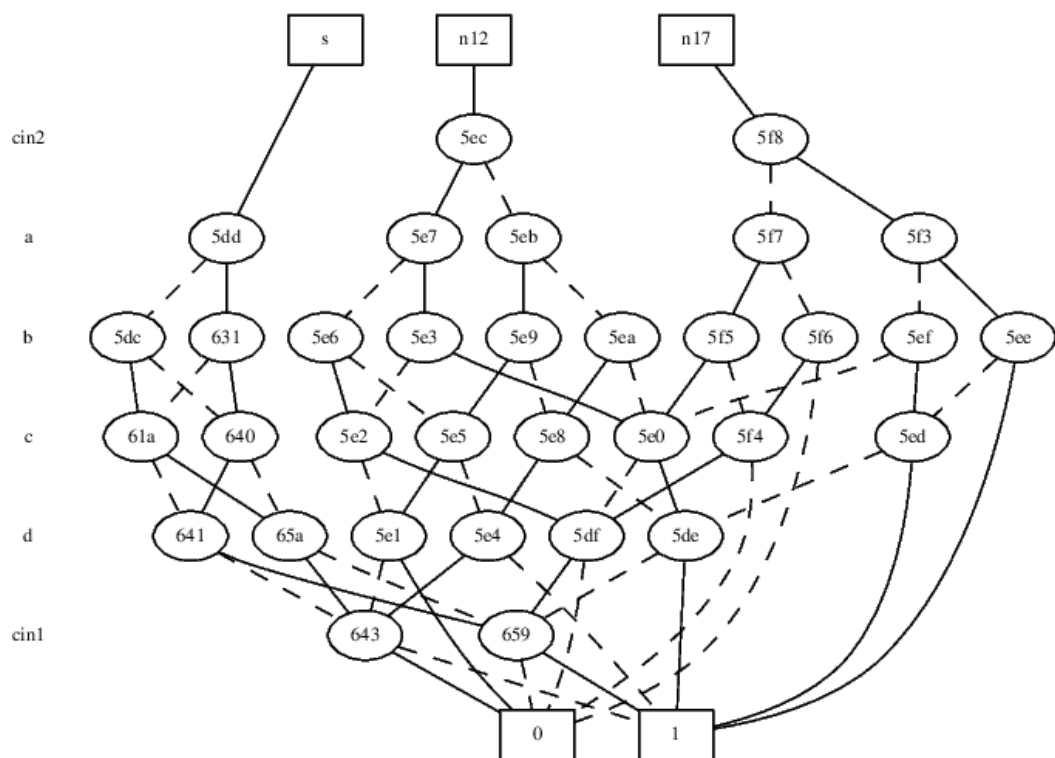
4. strash

5. show



6. collapse

7. show_bdd -g



2 [ABC Boolean Function Representations]

(a) Compare the following differences with the four-number serial adder example.

1. logic network in AIG (by command “aig”) vs. structurally hashed AIG (by command “strash”)
2. logic network in BDD (by command “bdd”) vs. collapsed BDD (by command “collapse”)

1. The difference between these two commands is that command “aig” only convert node functions to AIG, while command “strash” transforms the whole combinational logic into AIG.

Here are the explanations and helps for the commands,

aig – Converts local functions of the nodes to AIGs.

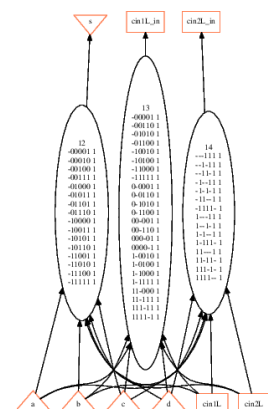
```
abc 07> aig -h
usage: aig [-h]
           converts node functions to AIG
           -h      : print the command usage
```

strash – Transforms the current network into an AIG by one-level structural hashing. The resulting AIG is a logic network composed of two-input AND gates and inverters represented as complemented attributes on the edges. Structural hashing is a purely combinational transformation, which does not modify the number and positions of latches.

```
abc 07> strash -h
usage: strash [-acrih]
           transforms combinational logic into an AIG
           -a    : toggles between using all nodes and DFS nodes [default = DFS]
           -c    : toggles cleanup to remove the dangling AIG nodes [default = all]
           -r    : toggles using the record of AIG subgraphs [default = no]
           -i    : toggles complementing the POs of the AIG [default = no]
           -h    : print the command usage
```

We can observe the results by the commands of “show”, “print_stats”.

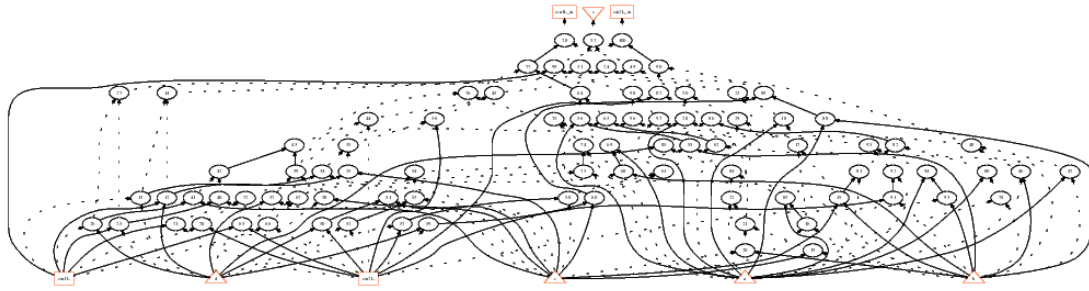
By applying the command “aig”, the “nd”, “edge”, and “lev” are still the same, the only different is that it has “aig = 110” (below), which is the AIG of the node function. You can also notice that the structure of the graph is still nearly the same (right).



```
four_number_serial_adder : i/o = 4/ 1 lat = 2 nd = 3 edge = 18 aig = 110 lev = 1
```

However, by applying the command “strash”, the combinational logic transforms to AIG, the graph is shown below and there are 89 AND with the # level equals to 9. (The # of latch will not change)

```
four_number_serial_adder : i/o = 4/ 1 lat = 2 and = 89 lev = 9
```



2. The difference between these two commands is that command “bdd” only convert node functions to BDD, while command “collapse” collapse the network by constructing global BDDs.

bdd – Converts local functions of the nodes to BDDs.

```
abc 07> bdd -h
usage: bdd [-rsh]

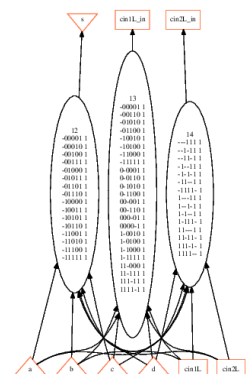
        converts node functions to BDD
-r      : toggles enabling dynamic variable reordering [default = yes]
-s      : toggles constructing BDDs directly from SOPs [default = no]
-h      : print the command usage
```

collapse – Recursively composes the fanin nodes into the fanout nodes resulting in a network, in which each CO is produced by a node, whose fanins are CIs. Collapsing is performed by building global functions using BDDs and is, therefore, limited to relatively small circuits. After collapsing, the node functions are represented using BDDs.

```
abc 07> collapse -h
usage: collapse [-B <num>] [-L file] [-rodxvh]
               collapses the network by constructing global BDDs
  -B <num>: limit on live BDD nodes during collapsing [default = 1000000000]
  -L file : the log file name [default = no logging]
  -r      : toggles dynamic variable reordering [default = yes]
  -o      : toggles reverse variable ordering [default = no]
  -d      : toggles dual-rail collapsing mode [default = no]
  -x      : toggles dumping file "order.txt" with variable order [default = no]
  -v      : print verbose information [default = no]
  -h      : print the command usage
```

We can observe the results by the commands of “show”, “print stats”.

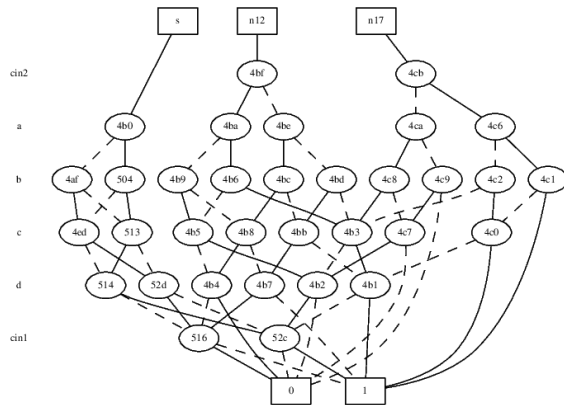
By applying the command “bdd”, the “nd”, “edge”, and “lev” are still the same, the only different is that it has “bdd = 27” (below), which is the BDD of the node function. You can also notice that the structure of the graph is still nearly the same (right).



```
four_number_serial_adder      : i/o = 4/ 1 lat = 2 nd = 3 edge = 18 bdd = 27 lev = 1
```

However, by applying the command "collapse", the global function is built using BDD, the graph is shown below and "bdd = 27". (The # of latch will not change)

```
four number serial adder      : i/o = 4/ 1 lat = 2 nd = 3 edge = 17 bdd = 27 lev = 1
```



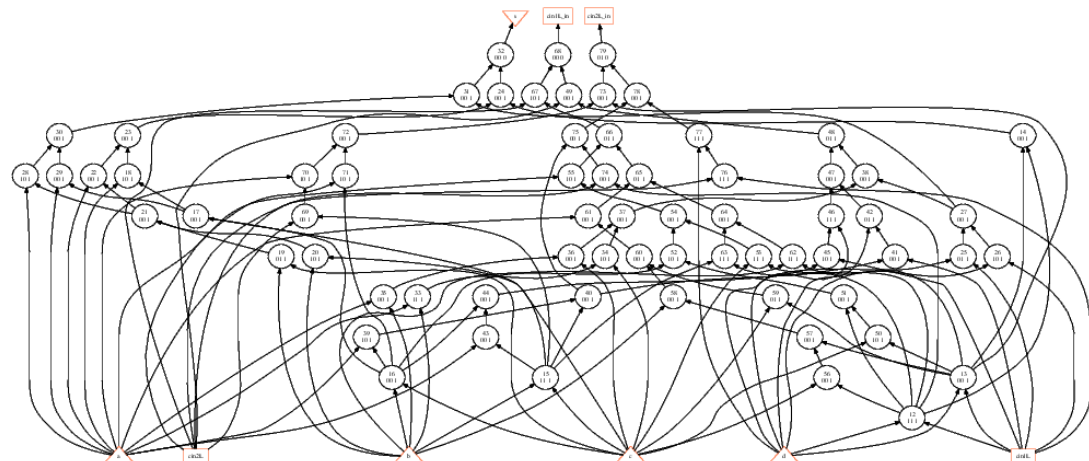
(b) Given a structurally hashed AIG, find a sequence of ABC commands to covert it to a logic network with node function expressed in sum-of-products (SOP).

Use the command “logic”.

The detail of the command is below,

logic – Transforms the AIG into a logic network with the SOP representation of the two-input AND-gates.

With the command, we can get the SOP representation shown as below,



● Appendix:

a	b	c	d	cin1	cin2	cout2	cout1	s
0	0	0	0	0	0	0	0	0
0	0	0	0	0	1	0	1	0
0	0	0	0	1	0	0	0	1
0	0	0	0	1	1	0	1	1
0	0	0	1	0	0	0	0	1
0	0	0	1	0	1	0	1	1
0	0	0	1	1	0	0	1	0
0	0	0	1	1	1	1	0	0
0	0	1	0	0	0	0	0	1
0	0	1	0	0	1	0	1	1
0	0	1	0	1	0	0	1	0
0	0	1	0	1	1	1	0	0
0	0	1	1	0	0	0	1	0
0	0	1	1	0	1	1	0	0
0	0	1	1	1	0	0	1	1
0	0	1	1	1	1	1	0	1
0	1	0	0	0	0	0	0	1
0	1	0	0	0	1	0	1	1
0	1	0	0	1	0	0	1	0
0	1	0	0	1	1	1	0	0
0	1	0	1	0	0	0	1	0
0	1	0	1	0	1	1	0	0
0	1	0	1	1	0	0	1	1
0	1	0	1	1	1	1	0	1
0	1	1	0	0	0	0	1	0
0	1	1	0	0	1	1	0	0
0	1	1	0	1	0	0	1	1
0	1	1	0	1	1	1	0	1
0	1	1	1	0	0	0	1	1
0	1	1	1	0	1	1	0	1
0	1	1	1	1	0	1	0	0
0	1	1	1	1	1	1	1	0
1	0	0	0	0	0	0	0	1
1	0	0	0	0	1	0	1	1
1	0	0	0	1	0	0	1	0

1	0	0	0	1	1	1	0	0
1	0	0	1	0	0	0	1	0
1	0	0	1	0	1	1	0	0
1	0	0	1	1	0	0	1	1
1	0	0	1	1	1	1	0	1
1	0	1	0	0	0	0	1	0
1	0	1	0	0	1	1	0	0
1	0	1	0	1	0	0	1	1
1	0	1	0	1	1	1	0	1
1	0	1	1	0	0	0	1	1
1	0	1	1	0	1	1	0	1
1	0	1	1	1	0	1	0	0
1	0	1	1	1	1	1	1	0
1	1	0	0	0	0	0	1	0
1	1	0	0	0	1	1	0	0
1	1	0	0	1	0	0	1	1
1	1	0	0	1	1	1	0	1
1	1	0	1	0	0	0	1	1
1	1	0	1	0	1	1	0	1
1	1	0	1	1	0	1	0	0
1	1	0	1	1	1	1	1	0
1	1	1	0	0	0	0	1	1
1	1	1	0	0	1	1	0	1
1	1	1	0	1	0	1	0	0
1	1	1	0	1	1	1	1	0
1	1	1	1	0	0	1	0	0
1	1	1	1	0	1	1	1	0
1	1	1	1	1	0	1	0	0
1	1	1	1	1	1	1	1	0
1	1	1	1	1	0	1	0	1
1	1	1	1	1	1	1	1	1

● **Reference:**

<https://people.eecs.berkeley.edu/~alanmi/abc/>