

GRID_TYPE
GAME_ID
GAME_EVENT_ID
PLAYER_ID
PLAYER_NAME
TEAM_ID
TEAM_NAME
PERIOD
MINUTES_REMAINING
SECONDS_REMAINING
EVENT_TYPE
ACTION_TYPE
SHOT_TYPE
SHOT_ZONE_BASIC
SHOT_ZONE_AREA
SHOT_ZONE_RANGE
SHOT_DISTANCE
LOC_X
LOC_Y
SHOT_ATTEMPTED_FLAG
SHOT_MADE_FLAG
GAME_DATE
HTM
VTM
SEASON_ID