

Floating-point arithmetic and error analysis (AFAE)

Increasing the accuracy, examples with polynomials

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Lecture Master 2 SFPN – MAIN5



Outline

- 1 Floating-point arithmetic
- 2 Error analysis and increase of accuracy
- 3 Summation algorithms
- 4 Dot product algorithms
- 5 Polynomial evaluation algorithms

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Understanding the difficulties when computing with finite precision

Controlling the effects of finite precision:

How to measure the **difficulty of solving** the problem?

How to characterize the **reliability of the algorithm**?

How to estimate the **accuracy of the computed solution**?

Limiting the effects of finite precision

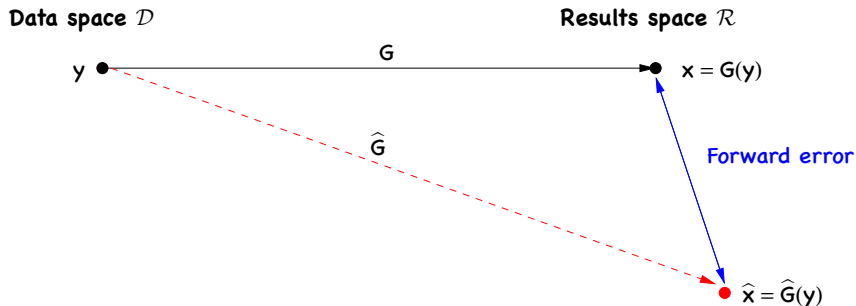
How to **improve the accuracy of the solution**?

How to answer these questions?

Outline

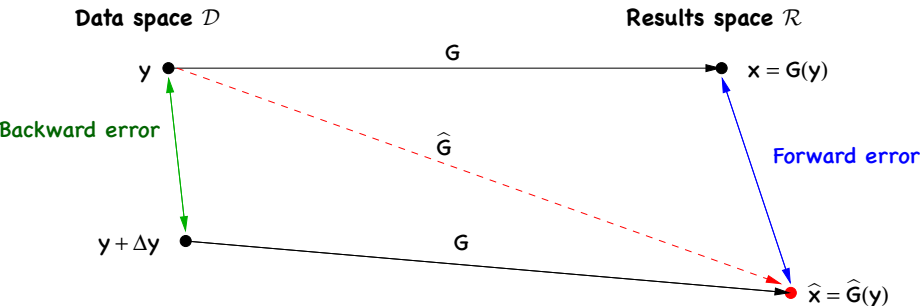
- 1 Floating-point arithmetic
- 2 **Error analysis and increase of accuracy**
- 3 Summation algorithms
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Error analysis (Wilkinson, Higham)



Forward error analysis

Error analysis (Wilkinson, Higham)



Forward error analysis

Backward error analysis

Identify \hat{x} as the solution of a perturbed problem:

$$\hat{x} = G(y + \Delta y).$$

Advantages of backward error analysis

How to measure the difficulty of solving the problem ?

Condition number measures the sensitivity of the solution to perturbation in the data

Condition number : $\text{cond}(P, y) := \lim_{\varepsilon \rightarrow 0} \sup_{\|\Delta y\| \leq \varepsilon} \left\{ \frac{\|\Delta x\|_{\mathcal{R}}}{\|\Delta y\|_{\mathcal{D}}} \right\}$

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How to appreciate the reliability of the algorithm?

Backward error measures the distance between the problem we solved and the initial problem.

Backward error : $\eta(\hat{x}) = \min_{\Delta y \in \mathcal{D}} \{ \|\Delta y\|_{\mathcal{D}} : \hat{x} = G(y + \Delta y) \}$

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How to estimate the accuracy of the computed solution?

At first order, the rule of thumb:

forward error \lesssim **condition number** \times **backward error**.

Advantages of backward error analysis

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Backward error : $\eta(\hat{x}) = u \longrightarrow \text{backward stable}$

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Achieving more accuracy with compensated algorithms

Key tools for accurate computation

fixed length expansions libraries: double-double (Briggs, Bailey, Hida, Li), quad-double (Bailey, Hida, Li)

arbitrary length expansions libraries: Priest, Shewchuk

arbitrary multiprecision libraries: MP, MPFUN/ARPREC, MPFR

compensated algorithms (e.g. Kahan, Priest, Ogita-Rump-Oishi)

Error-free transformations (EFT) (Dekker, Knuth) are properties and algorithms to compute the elementary rounding errors,

$$a, b \in \mathbb{F}, \quad a \circ b = \text{fl}(a \circ b) + e, \text{ and } e \in \mathbb{F}$$

EFT for the summation

$$x = a \oplus b \Rightarrow a + b = x + y \quad \text{with } y \in \mathbb{F},$$

Algorithms of Dekker (1971) and Knuth (1974)

Algorithm (EFT of the sum of 2 floating-point numbers with $|a| \geq |b|$)

```
function [x, y] = FastTwoSum(a, b)
```

$$x = a \oplus b$$

$$y = (a \ominus x) \oplus b$$

Algorithm (EFT of the sum of 2 floating-point numbers)

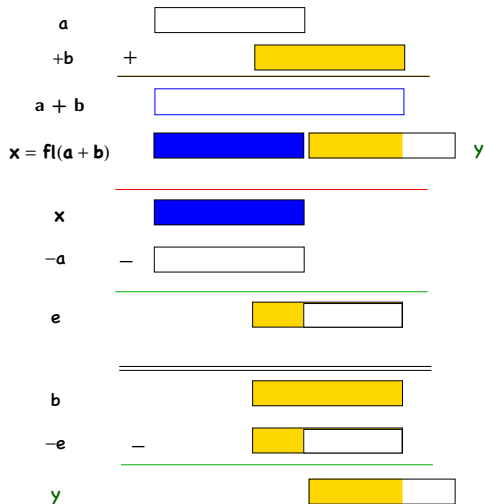
```
function [x, y] = TwoSum(a, b)
```

$$x = a \oplus b$$

$$z = x \ominus a$$

$$y = (a \ominus (x \ominus z)) \oplus (b \ominus z)$$

EFT for the summation



Error bound for EFT of the sum

Theorem

Let $a, b \in \mathbb{F}$ and let $x, y \in \mathbb{F}$ such that $[x, y] = \text{TwoSum}(a, b)$. Then,

$$a + b = x + y, \quad x = a \oplus b, \quad |y| \leq u|x|, \quad |y| \leq u|a + b|.$$

The algorithm `TwoSum` requires 6 flops.

EFT for the product (1/3)

$$x = a \otimes b \Rightarrow a \cdot b = x + y \quad \text{with } y \in \mathbb{F},$$

Algorithm TwoProduct by Veltkamp and Dekker (1971)

$$a = x + y \quad \text{and} \quad x \text{ and } y \text{ non overlapping with } |y| \leq |x|.$$

Algorithm (Error-free split of a floating-point number into two parts)

```
function [x,y] = Split(a)
```

```
    factor = 2s + 1
```

```
    % u = 2-p , s = ⌈p/2⌉
```

```
    c = factor  $\otimes$  a
```

```
    x = c  $\ominus$  (c  $\ominus$  a)
```

```
    y = a  $\ominus$  x
```

EFT for the product (2/3)

Algorithm (EFT of the product of 2 floating-point numbers)

```
function [x, y] = TwoProduct(a, b)
    x = a  $\otimes$  b
    [a1, a2] = Split(a)
    [b1, b2] = Split(b)
    y = a2  $\otimes$  b2  $\ominus$  (((x  $\ominus$  a1  $\otimes$  b1)  $\ominus$  a2  $\otimes$  b1)  $\ominus$  a1  $\otimes$  b2)
```

Theorem

Let $a, b \in \mathbb{F}$ and let $x, y \in \mathbb{F}$ such that $[x, y] = \text{TwoProduct}(a, b)$. Then,

$$a \cdot b = x + y, \quad x = a \otimes b, \quad |y| \leq u|x|, \quad |y| \leq u|a \cdot b|,$$

The algorithm `TwoProduct` requires 17 flops.

EFT for the product (3/3)

$$\mathbf{x} = \mathbf{a} \otimes \mathbf{b} \Rightarrow \mathbf{a} \times \mathbf{b} = \mathbf{x} + \mathbf{y} \quad \text{with } \mathbf{y} \in \mathbb{F},$$

Given $\mathbf{a}, \mathbf{b}, \mathbf{c} \in \mathbb{F}$,

$\text{FMA}(\mathbf{a}, \mathbf{b}, \mathbf{c})$ is the nearest floating-point number

$$\mathbf{a} \cdot \mathbf{b} + \mathbf{c} \in \mathbb{F}$$

Algorithm (EFT of the product of 2 floating-point numbers)

```
function [x, y] = TwoProduct(a, b)
```

$$\mathbf{x} = \mathbf{a} \otimes \mathbf{b}$$

$$\mathbf{y} = \text{FMA}(\mathbf{a}, \mathbf{b}, -\mathbf{x})$$

The FMA is available for example on PowerPC, Itanium, Cell, Xeon Phi, Haswell processors.

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Recursive summation algorithm

Computation of $s = \sum_{i=1}^n p_i$

Algorithm (Classic summation algorithm)

```
function res = Sum(p)
     $\sigma = 0$ ;
    for i = 1 : n
         $\sigma = \sigma \oplus p_i$ 
    res =  $\sigma$ 
```

Rounding error analysis(1/2)

Lemma 1

If $|\delta_i| \leq u$, $\rho_i = \pm 1$ for $i = 1 : n$ and $nu < 1$ then

$$\prod_{i=1}^n (1 + \delta_i)^{\rho_i} = 1 + \delta_n,$$

where

$$|\delta_n| \leq \frac{nu}{1 - nu} =: \gamma_n.$$

Rounding error analysis (2/2)

Theorem

With the previous notations, we have

$$|\text{res} - \mathbf{s}| \leq \gamma_{n-1} \sum_{i=1}^n |\mathbf{p}_i|.$$

Kahan's compensated summation algorithm

Algorithm (Kahan's algorithm)

```
function res = SCompSum(p)
     $\sigma = 0$ 
     $e = 0$ 
    for i = 1 : n
         $y = p_i \oplus e$ 
         $[\sigma, e] = \text{FastTwoSum}(\sigma, y)$ 
    res =  $\sigma$ 
```


Theorem

With the previous notations, we have

$$|\text{res} - s| \leq (2u + \mathcal{O}(nu^2)) \sum_{i=1}^n |p_i|.$$

Priest's doubly compensated summation algorithm

Algorithm (Priest's algorithm)

```
function res = DCompSum(p)
    sort the  $p_i$  such that  $|p_1| \geq |p_2| \geq \dots \geq |p_n|$ 
    s = 0
    c = 0
    for i = 1 : n
        [y, u] = FastTwoSum(c, pi)
        [t, v] = FastTwoSum(y, s)
        z = u  $\oplus$  v
        [s, c] = FastTwoSum(t, z)
    res = s
```

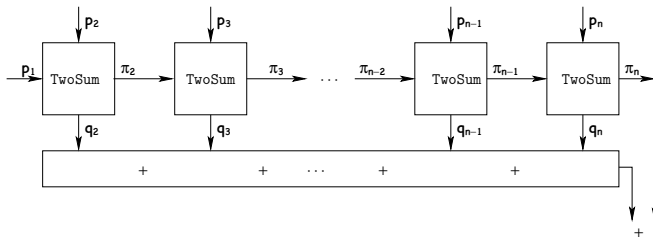
Rounding error analysis

Theorem

With the previous notations, we have

$$|\text{res} - s| \leq 2u|s|$$

Compensated algorithm of Ogita, Rump and Oishi



Compensated algorithm of Ogita, Rump and Oishi

Algorithm (Compensated algorithm)

```
function res = CompSum(p)
     $\pi_1 = p_1$  ;  $\sigma_1 = 0$ ;
    for i = 2 : n
         $[\pi_i, q_i] = \text{TwoSum}(\pi_{i-1}, p_i)$ 
         $\sigma_i = \sigma_{i-1} \oplus q_i$ 
    res =  $\pi_n \oplus \sigma_n$ 
```

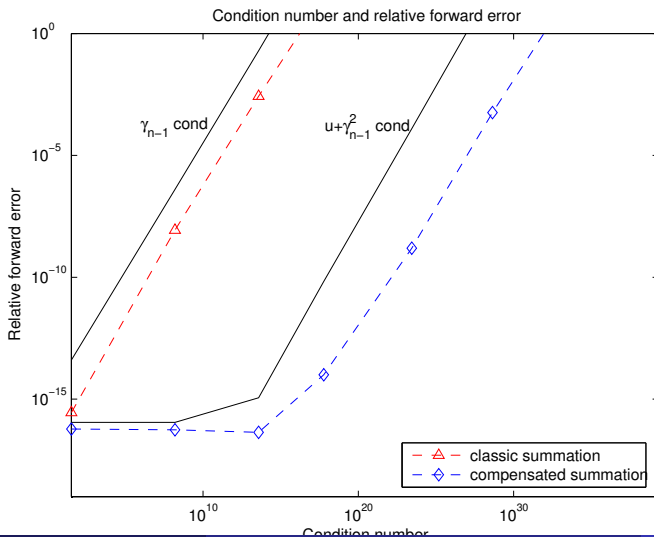
Compensated algorithm of Ogita, Rump and Oishi

Proposition

Let us apply CompSum Algorithm to $p_i \in \mathbb{F}$, $1 \leq i \leq n$. Let $s := \sum p_i$, $S := \sum |p_i|$ and $nu < 1$. Then, we have

$$|\text{res} - s| \leq u|s| + \gamma_{n-1}^2 S. \quad (1)$$

Compensated algorithm of Ogita, Rump and Oishi



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Compensated dot product (1/2)

Algorithm (Compensated dot product algorithm)

```
function res = CompDot(x, y)
    for i = 1 : n
        [ri, rn+i] = TwoProduct(xi, yi)
    end
    res = CompSum(r)
```

Compensated dot product (2/2)

Algorithm (Compensated dot product algorithm)

```
function res = CompDot2(x, y)
    [p, s] = TwoProduct(x1, y1)
    for i = 2 : n
        [h, r] = TwoProduct(xi, yi)
        [p, q] = TwoSum(p, h)
        s = s ⊕ (q ⊕ r)
    end
    res = p ⊕ s
```

Proposition

Let floating point numbers $x_i, y_i \in \mathbb{F}$, $1 \leq i \leq n$, be given and denote by $\text{res} \in \mathbb{F}$ the result computed by Algorithm CompDot2. Then

$$|\text{res} - \mathbf{x}^T \mathbf{y}| \leq u |\mathbf{x}^T \mathbf{y}| + \gamma_n^2 |\mathbf{x}^T| |\mathbf{y}|.$$

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Horner scheme

Algorithm

```
function res = Horner(p, x)
```

% $p(x) = \sum_{i=0}^n a_i x^i$

```
    sn = an
```

```
    for i = n - 1 : -1 : 0
```

```
        pi = si+1 ⊗ x
```

```
        si = pi ⊕ ai
```

```
    end
```

```
    res = s0
```

Condition number for the evaluation of $p(x)$:

$$\text{cond}(p, x) = \frac{\sum_{i=0}^n |a_i| |x|^i}{|\sum_{i=0}^n a_i x^i|} = \frac{\tilde{p}(|x|)}{|p(x)|}$$

Relative error bound: $\frac{|p(x) - \text{Horner}(p, x)|}{|p(x)|} \leq \underbrace{\gamma_{2n}}_{\approx 2nu} \text{cond}(p, x)$

Horner scheme

Algorithm

```
function res = Horner(p, x)
```

% $p(x) = \sum_{i=0}^n a_i x^i$

```
    sn = an
```

```
    for i = n - 1 : -1 : 0
```

```
        pi = si+1 ⊗ x
```

% rounding error π_i

```
        si = pi ⊕ ai
```

% rounding error σ_i

```
    end
```

```
    res = s0
```

Condition number for the evaluation of $p(x)$:

$$\text{cond}(p, x) = \frac{\sum_{i=0}^n |a_i| |x|^i}{|\sum_{i=0}^n a_i x^i|} = \frac{\tilde{p}(|x|)}{|p(x)|}$$

Relative error bound:
$$\frac{|p(x) - \text{Horner}(p, x)|}{|p(x)|} \leq \underbrace{\gamma_{2n}}_{\approx 2nu} \text{cond}(p, x)$$

EFT for Horner scheme

Algorithm

function [Horner(\mathbf{p}, \mathbf{x}), $\mathbf{p}_\pi, \mathbf{p}_\sigma$] = EFTHorner(\mathbf{p}, \mathbf{x})

$\mathbf{s}_n = \mathbf{a}_n$

for $i = n - 1 : -1 : 0$

$[\mathbf{p}_i, \pi_i] = \text{TwoProduct}(\mathbf{s}_{i+1}, \mathbf{x})$

$[\mathbf{s}_i, \sigma_i] = \text{TwoSum}(\mathbf{p}_i, \mathbf{a}_i)$

end

Horner(\mathbf{p}, \mathbf{x}) = \mathbf{s}_0

$$\mathbf{p}_\pi(\mathbf{x}) = \sum_{i=0}^{n-1} \pi_i \mathbf{x}^i, \quad \mathbf{p}_\sigma(\mathbf{x}) = \sum_{i=0}^{n-1} \sigma_i \mathbf{x}^i$$

$$\mathbf{p}(\mathbf{x}) = \text{Horner}(\mathbf{p}, \mathbf{x}) + (\mathbf{p}_\pi + \mathbf{p}_\sigma)(\mathbf{x})$$

Compensated Horner scheme (CHS) and its accuracy

Algorithm (CHS)

```
function res = CompHorner(p, x)
    [h, pπ, pσ] = EFTHorner(p, x)
    c = Horner(pπ ⊕ pσ, x)
    res = h ⊕ c
```

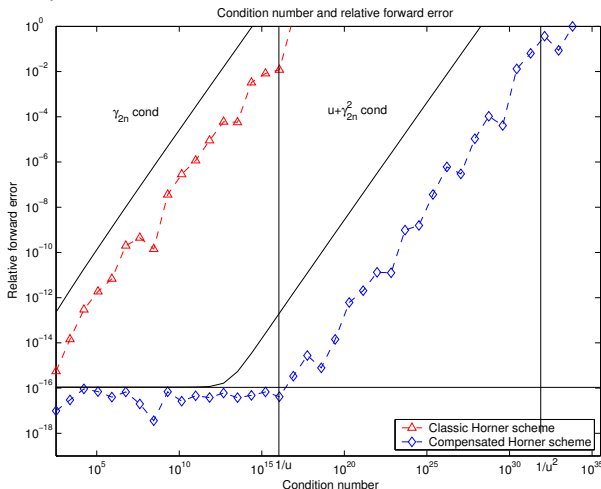
Theorem

Let p be a polynomial of degree n with floating-point coefficients, and x be a floating-point value. Then if no underflow occurs,

$$\frac{|\text{CompHorner}(p, x) - p(x)|}{|p(x)|} \leq u + \underbrace{\gamma_{2n}^2}_{\approx 4n^2 u^2} \text{cond}(p, x).$$

Numerical experiments: testing the accuracy

Evaluation of $p_n(x) = (x - 1)^n$ for $x = \text{fl}(1.333)$ and $n = 3, \dots, 42$



Numerical experiments: testing the speed efficiency

We compare

Horner: IEEE 754 double precision Horner scheme

CompHorner: Compensated Horner scheme

DDHorner: Horner scheme with internal double-double computation

All computations are performed in C and IEEE 754 double precision

ratio	minimum	mean	maximum	theoretical
CompHorner/Horner	1.5	2.9	3.2	13
DDHorner/Horner	2.3	8.4	9.4	17

Compensated Horner Derivative algorithm

The Horner Derivative (HD) algorithm is the **classic method** for the evaluation of the k -derivative of a polynomial $p(x)$

Algorithm (HD)

```
function res=HD(p,x,k)
   $y_i^j = 0$  for  $i = 0 : 1 : k$  and  $j = n + 1 : -1 : 0$ 
   $y_{-1}^{j+1} = a_j$  for  $j = n : -1 : 0$ 

  for  $j = n : -1 : 0$ 
    for  $i = \min(k, n - j) : -1 : \max(0, k - j)$ 
       $y_i^j = x \otimes y_i^{j+1} \oplus y_{i-1}^{j+1}$ 
    end
  end
  res =  $k! \otimes y_k^0$ 
```

Algorithm (CHD)

```
function res=CompHD(p,x,k)
   $y_i^j = 0, \hat{\varepsilon} y_i^j = 0$ , for  $i = 0 : 1 : k$ , and  $j = n + 1 : -1 : 0$ 
   $y_{-1}^{j+1} = a_j, \hat{\varepsilon} y_{-1}^{j+1} = 0$ , for  $j = n : -1 : 0$ 
  for  $j = n : -1 : 0$ 
    for  $i = \min(k, n - j) : -1 : \max(0, k - j)$ 
       $[s, \pi_i^j] = \text{TwoProd}(x, \hat{y}_i^{j+1})$ 
       $[\hat{y}_i^j, \sigma_i^j] = \text{TwoSum}(s, \hat{y}_{i-1}^{j+1})$ 
       $\hat{\varepsilon} y_i^j = x \otimes \hat{\varepsilon} y_i^{j+1} \oplus \hat{\varepsilon} y_{i-1}^{j+1} \oplus (\pi_i^j \oplus \sigma_i^j)$ 
    end
  end
  res =  $(\hat{y}_k^0 \oplus \hat{\varepsilon} y_k^0) \otimes k!$ 
```

Rounding error analysis of CHD algorithm

Theorem

Let $p(x) = \sum_{i=0}^n a_i x^i$ be a polynomial of degree n with floating-point coefficients, and x a floating-point value (with $p^{(k)}(x) \neq 0$). The relative forward error bound in CHD algorithm is such that

$$\frac{|\text{CompHD}(p, x, k) - p^{(k)}(x)|}{|p^{(k)}(x)|} \leq 2u + (k+1) \underbrace{\gamma_{2n} \gamma_{3n}}_{\approx 6n^2 u^2} \text{cond}(p, x, k).$$

The **condition number for the k -th derivative evaluation** of a polynomial $p(x) = \sum_{i=0}^n a_i x^i$ at entry x is given by

$$\text{cond}(p, x, k) = \frac{k! \sum_{m=k}^n \binom{m}{k} |x|^{m-k} |a_m|}{|k! \sum_{m=k}^n \binom{m}{k} x^{m-k} a_m|} = \frac{\widetilde{p}^{(k)}(x)}{|p^{(k)}(x)|},$$

Numerical experiments

Average ratios of the floating-point operations

$\frac{\text{CompHD}}{\text{HD}}$	$\frac{\text{DDHD}}{\text{HD}}$	$\frac{\text{CompHD}}{\text{DDHD}}$
8.35	13.60	61%

Measured running time ratios

	$\frac{\text{CompHD}}{\text{HD}}$	$\frac{\text{DDHD}}{\text{HD}}$	$\frac{\text{CompHD}}{\text{DDHD}}$
Linux gcc 4.4.5	3.85	8.14	47%
Windows Vc++9.0	4.58	9.79	47%

Condition number for root finding

Definition

Let $p(z) = \sum_{i=0}^n a_i z^i$ be a polynomial of degree n and x be a simple zero of p . The condition number of x is defined by

$$\text{cond}_{\text{root}}(p, x) = \limsup_{\varepsilon \rightarrow 0} \left\{ \frac{|\Delta x|}{\varepsilon |x|} : |\Delta a_i| \leq \varepsilon |a_i| \right\}.$$

Theorem

Let $p(z) = \sum_{i=0}^n a_i z^i$ be a polynomial of degree n and x be a simple zero of p . The condition number of x is given by

$$\text{cond}_{\text{root}}(p, x) = \frac{\tilde{p}(|x|)}{|x| |p'(x)|},$$

with $\tilde{p}(x) = \sum_{i=0}^n |a_i| x^i$.

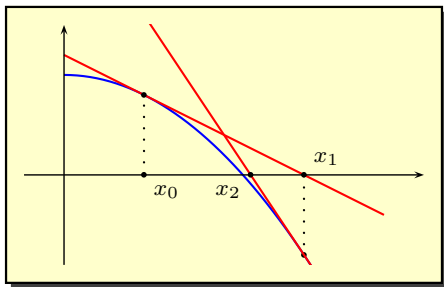
Application to Newton's method

Algorithm (The classic Newton's method)

$$\mathbf{x}_0 = \xi$$

$$\mathbf{x}_{i+1} = \mathbf{x}_i - \frac{\text{Horner}(\mathbf{p}, \mathbf{x}_i)}{\text{HD}(\mathbf{p}, \mathbf{x}_i, 1)}$$

$$\frac{|\mathbf{x}_{i+1} - \mathbf{x}|}{|\mathbf{x}|} \approx \gamma_{2n} \text{cond}_{\text{root}}(\mathbf{p}, \mathbf{x}) \quad [\text{Higham, 1996}]$$



Application to Newton's method

Algorithm (The accurate Newton's method)

$$x_0 = \xi$$

$$x_{i+1} = x_i - \frac{\text{CompHorner}(p, x_i)}{\text{HD}(p, x_i, 1)}$$

Theorem

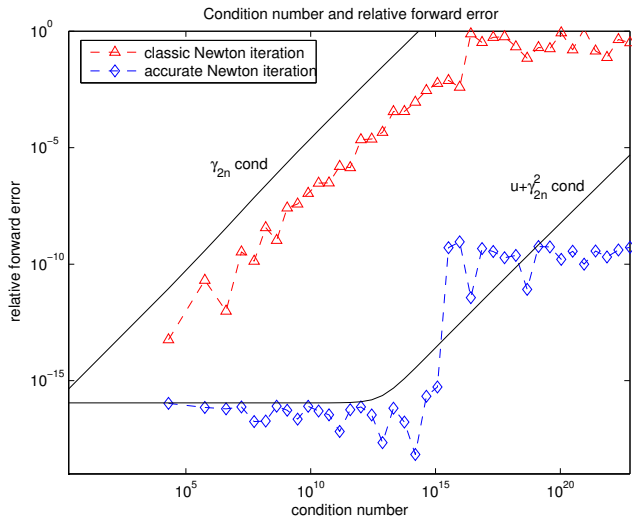
Assume that there is an x such that $p(x) = 0$ and $p'(x) \neq 0$ is not too small. Assume also that $u \cdot \text{cond}_{\text{root}}(p, x) \leq 1/8$.

Then, for all x_0 such that $\beta |p'(x)|^{-1} \|x_0 - x\| \leq 1/8$, Newton's method in floating-point arithmetic generates a sequence of $\{x_i\}$ whose relative error decreases until the first i for which

$$\frac{|x_{i+1} - x|}{|x|} \approx u + \gamma_{2n}^2 \text{cond}_{\text{root}}(p, x).$$

Application to Newton's method

Test with $p_n(x) = (x - 1)^n - 10^{-8}$ and $x = 1 + 10^{-8/n}$ for $n = 1 : 40$
 $\text{cond}(p_n, x)$ varies from 10^4 to 10^{22}



Application to Newton's method

Algorithm (The new accurate Newton's method)

$$\mathbf{x}_0 = \xi$$

$$\mathbf{x}_{i+1} = \mathbf{x}_i - \frac{\text{CompHorner}(\mathbf{p}, \mathbf{x}_i)}{\text{CompHD}(\mathbf{p}, \mathbf{x}_i, 1)}$$

It is proved that

that the **convergence** of iterations strongly depends on the **accuracy of the derivative's evaluation** when the problem of finding simple root is too ill-conditioned, and that the **accuracy** of the final iteration result depends on the **accuracy with which the residual is computed**.

Application to Newton's method

It is shown that

In case of classic Newton's algorithm:

$$\left| \frac{x_i - x}{x} \right| < C \gamma_{2n} \text{cond}_{\text{root}}(p, x).$$

In case of accurate Newton's algorithms:

$$\left| \frac{x_i - x}{x} \right| < Ku + D \gamma_{2n}^2 \text{cond}_{\text{root}}(p, x).$$

where C , K and D are small factors.

Application to Newton's method

Assume that the simple root is α such that $f(\alpha) = 0$, $f'(\alpha) \neq 0$ with f is continuously differentiable in a neighborhood of the root, and in floating point arithmetic the computation of the derivative satisfies

Assumption 1 :

$$\left| \frac{\widehat{f}'(v) - f'(v)}{f'(v)} \right| < \omega < \frac{1}{2},$$

Assume also that for any v , obtained from the iteration from the initial value v_0 sufficiently close to the root α , satisfies

Assumption 2 :

$$0 < \frac{f(v)}{f'(v)(v - \alpha)} < \mu_1.$$

In the iterative process, $f'(v) \neq 0$ and $\widehat{f}'(v) \neq 0$, meanwhile ω and μ_1 satisfy

Assumption 3 :

$$\mu_1 + 2\omega \leq 2.$$

Application to Newton's method

Newton's method or its improved versions in floating point arithmetic generates a sequence $\{\hat{v}_i\}$ converging to v_* . Then assume that, when the iteration converges, there is

Assumption 4 :

$$0 < \mu_2 < \frac{f(v_*)}{f'(v_*)(v_* - \alpha)}.$$

The parameters ω, μ_1 and μ_2 used in Assumption 1-4 will help to obtain the accuracies guaranteed by the algorithms as follows.

In case of classic Newton's algorithm:

$$\left| \frac{\alpha - v_*}{v_*} \right| < C \gamma_{2n} \text{cond}_{\text{root}}(p, v_*).$$

Application to Newton's method

In case of accurate Newton's algorithms:

$$\left| \frac{\alpha - \mathbf{v}_*}{\mathbf{v}_*} \right| < K u + D \gamma_{2n}^2 \text{cond}_{\text{root}}(\mathbf{p}, \mathbf{v}_*).$$

where C , K and D are the constants consist of ω and μ_2 .

Numerical experiments

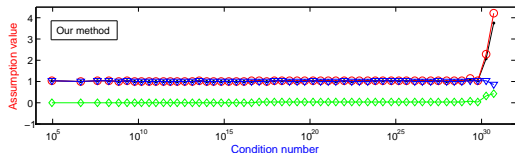
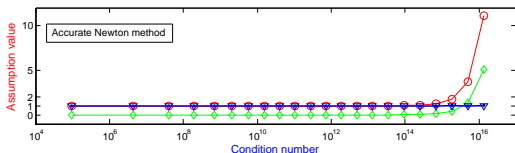
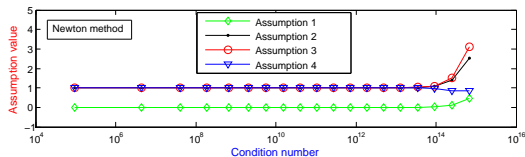
Computing the simple real zero of the expanded form of the polynomial $p_n(x) = (x - 1)^n - 2^{-31}$, for $n = 2 : 55$, the condition number of which varies roughly from 10^4 to 10^{32} at the real zero

If n is even, there are two real roots: $1 \pm 2^{-31/n}$; if n is odd, there is only one real root $1 + 2^{-31/n}$

We set the initial value $v_0 = 2$, then considering the local convergence property of Newton method, we deem that the iteration sequence will converge to the real root $\alpha = 1 + 2^{-31/n}$

Stopping criterion $|\hat{v}_{k+1} - \hat{v}_k| < \text{tol} = 10^{-15}$ and maximum admissible number of steps for the iterative process as $\text{Num} = 100$.

Numerical experiments



Assumption values of three algorithms with respect to condition number. Here, Assumption 1 and 2 represent the largest $|\hat{f}'(v) - f'(v)/f'(v)|$ and the largest $f(v)/f'(v)(v - \alpha)$ for all of the iterates v with respect to some condition number, respectively; Assumption 3 represents the summation of Assumption 2 and double Assumption 1; Assumption 4 represents the smallest $f(v_*)/f'(v_*)(v_* - \alpha)$ with respect to some condition number

Numerical experiments

Simple real zero of the expanded form of the polynomial

$$p_n(x) = (x - 1)^n - 2^{-31}, \text{ for } n = 2 : 55$$

