```
listaCom -> comando listaCom | comando
comando-> while | for | if | dowhile | atribuicao <PT-VIR> | switch
while -> <WHILE> <AP> exp <FP> bloco
for -> <FOR> <AP> atribuicao <PT-VIR> exp <PT-VIR> atribuicao <FP> bloco
if -> <IF> <AP> exp <FP> bloco
dowhile -> <DO> bloco <WHILE> <AP> exp <FP> <PT-VIR>
atribuicao -> <VAR> <OP-IG> exp
switch -> <SWITCH> <AP> exp <FP> case
case -> <CASE> caractere <DP> listaCom case
caractere -> <AA> <VAR> <FA> | <NUM> | <VAR>
bloco -> <AC> listaCom <FC> | comando
exp -> exp op exp
|<AP> exp <FP>
|<NUM>
I<VAR>
I<OP-UN> exp
|<OP-BI-UN>exp
op -> <OP-BI> | <OP-BI-UN>
<NUM> = (0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9)+
<VAR> = (a | b | ... | z | A | B | ... | Z)+
\langle OP-BI \rangle = \{ * | / | % | < | > | <= | >= | == | && | | | \}
< OP-BI-UN > = \{ + | - \}
< OP-UN > = \{ ! | \% \}
< OP-IG > = \{ = \}
< DP > = \{ : \}
<PT-VIR> = \{ ; \}
<AA>= \{ ' \}
<FA> = { ' }
< AC > = \{ \{ \} \}
<FC> = \{ \} \}
< AP > = \{ ( \} 
< FP > = { ) }
<WHILE> = { while }
< DO > = \{ do \}
< IF > = { if }
<SWITCH> = { switch }
<CASE> = { case }
```