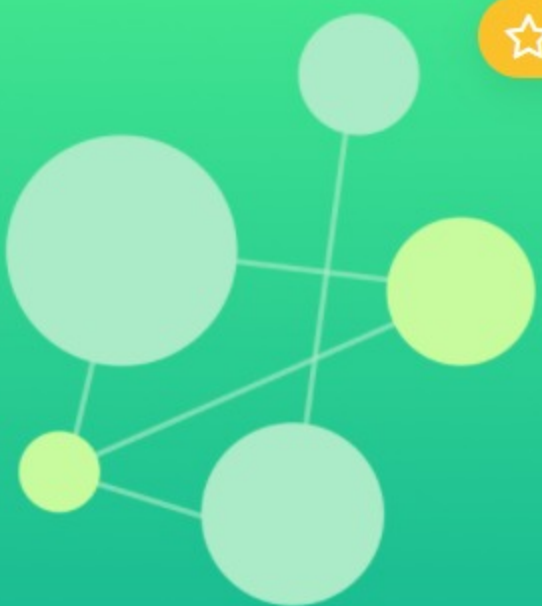


◀ Back to Explore

☆ Favorite

Detailed Explanation of

Dynamic Programming



Overview

In this explore card, we're going to go over the basics of DP, provide you with a



Intro to Dynamic Programming



Strategic Approach to DP



Common Patterns in DP



Common Patterns Continued



DP for Paths in a Matrix



More Practice Problems

That's the end of the Dynamic Programming 1 explore card. Whether you were a



Discuss

16 topics - share ideas and ask questions about this card








Introduction
















In this explore card, we're going to go over the basics of **DP**, provide you with a framework for solving DP problems, learn about common patterns, and walk through many examples.





No prior knowledge of DP is required for this card, but you will need a solid understanding of recursion, a basic understanding of what greedy algorithms are, and general knowledge such as big O and hash tables. If you aren't familiar with recursion yet, check out the [recursion explore card](#) first.













Intro to Dynamic Programming		
<input checked="" type="checkbox"/> A What is Dynamic Programming?	<input checked="" type="checkbox"/> A Top-down and Bottom-up	
<input checked="" type="checkbox"/> A When to Use DP	<input checked="" type="checkbox"/> A Chapter 1 Quiz	

Strategic Approach to DP		
<input checked="" type="checkbox"/> A Framework for DP Problems	<input checked="" type="checkbox"/> A Example 198. House Robber	
<input checked="" type="checkbox"/>  House Robber	<input checked="" type="checkbox"/>  Min Cost Climbing Stairs	
<input checked="" type="checkbox"/>  N-th Tribonacci Number	<input type="checkbox"/>  Delete and Earn	
<input checked="" type="checkbox"/> A Multidimensional DP	<input checked="" type="checkbox"/> A Top-down to Bottom-up	
<input checked="" type="checkbox"/> A Example 1770. Maximum Score f...	<input type="checkbox"/>  Maximum Score from Performin...	
<input checked="" type="checkbox"/>  Longest Common Subsequence	<input checked="" type="checkbox"/>  Maximal Square	
<input checked="" type="checkbox"/> A Time and Space Complexity	<input checked="" type="checkbox"/> A Chapter 2 quiz	

Common Patterns in DP		
<input checked="" type="checkbox"/> A Iteration in the recurrence relation	<input checked="" type="checkbox"/> A Example 1335. Minimum Difficul...	
<input type="checkbox"/>  Minimum Difficulty of a Job Sch...	<input checked="" type="checkbox"/>  Coin Change	
<input checked="" type="checkbox"/> A Example 139. Word Break	<input type="checkbox"/>  Word Break	
<input checked="" type="checkbox"/>  Longest Increasing Subsequence	<input checked="" type="checkbox"/> A State Transition by Inaction	
<input checked="" type="checkbox"/> A Example 188. Best Time to Buy a...	<input checked="" type="checkbox"/>  Best Time to Buy and Sell Stock IV	
<input checked="" type="checkbox"/>  Best Time to Buy and Sell Stock ...		

Common Patterns Continued		
<input checked="" type="checkbox"/> A State Reduction	<input checked="" type="checkbox"/>  Min Cost Climbing Stairs	
<input checked="" type="checkbox"/> A Counting DP	<input type="checkbox"/>  Paint Fence 	
<input checked="" type="checkbox"/>  Coin Change 2	<input checked="" type="checkbox"/>  Decode Ways	
<input checked="" type="checkbox"/> A Kadane's Algorithm	<input checked="" type="checkbox"/>  Best Time to Buy and Sell Stock	
<input checked="" type="checkbox"/>  Maximum Sum Circular Subarray	<input checked="" type="checkbox"/> A Chapter 4 Quiz	

DP for Paths in a Matrix		
<input checked="" type="checkbox"/> A Pathing Problems	<input checked="" type="checkbox"/> A Example 62. Unique Paths	
<input type="checkbox"/>  Unique Paths	<input type="checkbox"/>  Unique Paths II	
<input type="checkbox"/>  Minimum Path Sum	<input type="checkbox"/>  Minimum Falling Path Sum	

More Practice Problems		
<input type="checkbox"/>  Best Time to Buy and Sell Stock ...	<input type="checkbox"/>  Paint House 	
<input type="checkbox"/>  Paint House II 	<input type="checkbox"/>  Paint House III	
<input type="checkbox"/>  Count Vowels Permutation	<input type="checkbox"/>  Maximum Length of Repeated S...	
<input type="checkbox"/>  Number of Dice Rolls With Targe...	<input type="checkbox"/>  Domino and Tromino Tiling	
<input checked="" type="checkbox"/>  Minimum Cost For Tickets	<input type="checkbox"/>  Interleaving String	