

## Scaling Definitions

### 1) Consensus (Old)

Define

$Z_M = 300000$  bytes ; Minimum penalty free zone.

$M_B$  = Block weight in bytes.

$M_L$  = The median over the last 100000 blocks of  $\max(\min(M_B, 1.7M_L), Z_M, M_L/1.7)$  ; recursive calculation for  $M_L$  with  $M_L$  starting at  $M_L$  of previous 100001 block (currently =  $Z_M$ );  
Long term median

$M_L$  ; Dynamic penalty free zone.

$M_S$  = the median over the last 100 blocks of  $\max(M_B, M_L)$  ; Effective short term median.

$M_N = \min(M_S, 50M_L)$  ; Median for Penalty calculation.

$R_{Base}$  = Block Reward.

$0 < M_B \leq 2M_N$  ; Requirement for a valid block.

$B = M_B / M_N - 1$  where  $-1 < B \leq 1$

$P_B = R_{Base}B^2$  for  $B > 0$  ; Monero applies a penalty  $P_B$ , to increase the block weight by  $B$ ;  $P_B = 0$  for  $B \leq 0$

## Proposed Scaling Definitions (November 2025 update)

### 1) Consensus (New)

Define

$Z_M = 1000000$  bytes ; Minimum penalty free zone.

$M_B$  = Block weight in bytes. For transaction weights see section 5.

$M_L$  = The median over the last 100000 blocks of  $\max(\min(M_B, 2M_L), Z_M, M_L/2)$  ; recursive calculation for  $M_L$  with  $M_L$  starting at  $M_L$  of previous 100001 block (currently =  $Z_M$ );  
Long term median

$M_L$  ; Dynamic penalty free zone.

$M_S$  = the median over the last 100 blocks of  $\max(M_B, M_L)$  ; Effective short term median.

$M_N = M_S$  ; Median for Penalty calculation.

$R_{Base}$  = Block Reward.

$0 < M_B \leq \min(2M_N, 16M_L)$  ; Requirement for valid block.

$B = M_B / M_N - 1$  where  $-1 < B \leq 1$

$P_B = R_{Base}B^2$  for  $B > 0$  ; Monero applies a penalty  $P_B$ , to increase the block weight by  $B$ ;  $P_B = 0$  for  $B \leq 0$

### Changes

- 1) The requirement for a valid block is now  $0 < M_B \leq \min(2M_N, 16M_L)$ . This caps the maximum  $M_B$  to  $16M_L$  as opposed to  $32M_L$ . It also means that the maximum allowed  $M_B$  is reduced for  $M_S > 8M_L$ . For  $M_S = 16 M_L$ ,  $M_B$  is capped by  $M_S$
- 2) Maximum growth of  $M_S$  is reduced from  $50M_L$  to  $16M_L$  and maximum growth of  $M_B$  is reduced from  $100M_L$  to  $16 M_L$ .
- 3) Rate of growth and decline of  $M_L$  is increased from  $1.7x$  to  $2x$
- 4)  $Z_M$  is increased from  $300000$  bytes to  $1000000$  bytes

## 2a) Minimum Fee For Node Relay (Old)

We add a, penalty attracting, transaction T with a size of  $T_T$  to a block of weight  $M_B$

Define

$T_R = 3000$  bytes ; Reference Transaction weight. Note:  $T_R$  must be greater than  $T_2$ .  $T_2$  equals the weight in bytes of a 2 input and 2 output transaction.

$$B_T = T_T / M_N$$

$P_{BT} = R_{Base}(B+B_T)^2 = R_{base}(B^2 + 2BB_T + B_T^2)$  ; The new penalty, where  $B + B_T > 0$

$P_T = P_{BT} - P_B = R_{base}(2BB_T + B_T^2)$  ; Increase in penalty from adding transaction T

$F_T = R_{Base}(2BB_T + B_T^2)$  ; The additional fee required to overcome the increase in penalty  $P_T$

For the case  $B = 0$  this reduces to  $F_T = R_{Base}B_T^2$

$M_F = M_L$  ; Median for minimum fee calculation

To calculate the minimum fee we consider a transaction of weight  $T_R$  at the start of the penalty,  $B = 0$  with  $M_N = M_F$  95% of the fee required to pay the penalty incurred is the minimum fee.

$$B_{RL} = T_R / M_F;$$

$F_R = R_{Base}B_{RL}^2$  ; Fee required to pay the penalty incurred

$f_R = R_{Base}B_{RL}/M_F$  ; Fee required to pay the penalty incurred per byte for a given  $M_F$

$f_I = 0.95f_R$  ; Minimum fee per byte

## 2a) Minimum Fee For Node Relay (New)

We add a, penalty attracting, transaction T with a size of  $T_T$  to a block of weight  $M_B$

Define

$T_R = 10000$  bytes ; Reference Transaction weight. Note:  $T_R$  must be greater than  $T_2$ .  $T_2$  equals the weight in bytes of a 2 input and 2 output transaction.

$$B_T = T_T / M_N$$

$P_{BT} = R_{Base}(B+B_T)^2 = R_{base}(B^2 + 2BB_T + B_T^2)$  ; The new penalty, where  $B + B_T > 0$

$P_T = P_{BT} - P_B = R_{base}(2BB_T + B_T^2)$  ; Increase in penalty from adding transaction T

$F_T = R_{Base}(2BB_T + B_T^2)$  ; The additional fee required to overcome the increase in penalty  $P_T$

For the case  $B = 0$  this reduces to  $F_T = R_{Base}B_T^2$

$M_F = M_L$  ; Median for minimum fee calculation

To calculate the minimum fee we consider a transaction of weight  $T_R$  at the start of the penalty,  $B = 0$  with  $M_N = M_F$  100% of the fee required to pay the penalty incurred is the minimum fee.

$$B_{RL} = T_R / M_F;$$

$F_{RL} = R_{Base}B_{RL}^2$  ; Fee required to pay the penalty incurred

$f_{RL} = R_{Base}B_{RL}/M_F$  ; Fee required to pay the penalty incurred per byte for a given  $M_F$

$f_{IL} = f_{RL}$  ; Minimum fee per byte

## Changes

- 1)  $T_R$  is increased from 3000 bytes to 10000 bytes. For clarity  $T_R$  is defined outside of consensus.
- 2) There is no reduction to 95% of the minimum fee. This is all now handled on the wallet side.

## 2b) Wallet Fees (Old)

For the calculation of wallet fees we assume that the next 10 blocks have no transactions, other than the coinbase transaction, the empty blocks, We then calculate  $M_{LW}$  and  $M_{SW}$  by following the calculation of  $M_L$  and  $M_S$  at this future point. We use the previous 99990 blocks and the future 10 empty blocks (100000 blocks) for  $M_L$  and the previous 90 blocks and future 10 blocks (100) blocks for  $M_S$ .

Define

$$M_{BW} = M_B \text{ for the last 99990 blocks}$$

$M_{BW} = 0$  for the future 10 blocks; A value of 0 bytes can be used for the empty blocks for the purposes of calculating  $M_{LW}$ .

$M_{LW} =$  The median over the last 99990 blocks and future 10 blocks (100000 blocks) of  $\max(\min(M_{BW}, 2M_L), Z_M, M_L/2)$ ; The current value of  $M_L$  from consensus is used; Effective long term median for wallet fees

$M_{LW}$  ; Penalty free zone for wallet fees

$M_{SW} =$  the median over the last 90 blocks and future 10 blocks (100 blocks) of  $\max(M_{BW}, M_{LW})$ ; Effective short term median for wallet fees

$$M_{NW} = \min(M_{SW}, 50M_{LW})$$

$M_{FW} = M_{LW}$  ; Median for wallet fee calculation

$$B_{RLW} = T_R / M_{FW} ; \text{ Used for the low and normal fees}$$

$B_R = T_R / Z_M$  ; Used for the medium and high fees

$$F_L = R_{Base} B_{RLW}^2 ; \text{ Low transaction fee for reference transaction}$$

$f_L = R_{Base} B_{RLW} / M_{FW}$  ; Low transaction fee per byte for a given  $M_{FW}$

$f_N = 4f_L$  ; Normal transaction fee per byte for a given  $M_{FW}$

$f_M = 16R_{Base} B_R / M_{FW}$  ; Medium Transaction fee per byte for a given  $M_{FW}$

$f_P = 2R_{Base} / M_{NW} = f_M M_{FW} / (8B_R M_{NW})$ ; Maximum Penalty (B =1) Transaction fee per byte for a given  $M_{NW}$

$f_H = 4f_M \max(1, M_{FW} / (32B_R M_{NW}))$ ; High Transaction fee per byte

## 2b) Wallet Fees (New)

For the calculation of wallet fees we assume that the next 1000 blocks have no transactions, other than the coinbase transaction, the empty blocks, We then calculate  $M_{LW}$  by following the calculation of  $M_L$  at this future point. We use the previous 99000 blocks and the future 1000 empty blocks (100000 blocks) for  $M_L$ .

Define

$$M_{BW} = M_B \text{ for the last 99000 blocks}$$

$M_{BW} = 0$  for the future 1000 blocks; A value of 0 bytes can be used for the empty blocks for the purposes of calculating  $M_{LW}$ .

$M_{LW} =$  The median over the last 99000 blocks and future 1000 blocks (100000 blocks) of  $\max(\min(M_{BW}, 2M_L), Z_M, M_L/2)$ ; The current value of  $M_L$  from consensus is used; Effective long term median for wallet fees

$M_{LW}$  ; Penalty free zone for wallet fees

$M_{FW} = M_{LW}$  ; Median for wallet fee calculation

$$B_{RLW} = T_R / M_{FW} ; \text{ Used for the low, normal and medium fees}$$

$B_R = T_R / Z_M$  ; Used for the high and maximum fees

$$F_L = R_{Base} B_{RLW}^2 ; \text{ Low transaction fee for reference transaction}$$

$f_L = R_{Base} B_{RLW} / M_{FW}$  ; Low transaction fee per byte for a given  $M_{FW}$

$f_N = 4f_L$  ; Normal transaction fee per byte for a given  $M_{FW}$

$f_M = 16f_L$  ; Medium Transaction fee per byte for a given  $M_{FW}$

$f_H = 64R_{Base} B_R / M_{FW}$  ; High Transaction fee per byte for a given  $M_{FW}$

$f_H = 4f_H$  Maximum transaction fee per byte. This is greater than or equal to Maximum Penalty (B =1 ) Transaction fee per byte for a given  $M_{FW}$

### Changes

- 1) All fees including the high fee are now based upon  $M_{LW}$  with the ratio between fees constant for a given  $M_{LW}$ .
- 2) The grace period is increased to 1000 blocks.
- 3) 5 fee levels with at least a 4x factor between fees.

**3) Consensus Transitional considerations for Minimum penalty free zone,  $Z_M$ , and Median calculations after the fork.**

Define:

$$Z_{M\text{Old}} = 300000 \text{ bytes } (Z_M \text{ before hard fork})$$

$$M_{B\text{Old}} = \text{Block Weight in bytes (before hard fork)}$$

**3) Consensus Transitional considerations for Minimum penalty free zone,  $Z_M$ , and Median calculations after the fork.**

Calculation of  $M_L$ ,  $M_S$ ,  $M_{LW}$  and  $M_{SW}$  where blocks from a previous the Monero version are included in a calculation after the fork.  $M_B$  is modified as follows:

Define

$$Z_M = 1000000 \text{ bytes}$$

For blocks before the hard fork

$$M_B = M_{B\text{Old}} ( Z_M / Z_{M\text{Old}} )$$

The medians are then calculated normally.

#### 4) Wallet Fee Rounding

Wallet fees,  $f_N$ ,  $f_L$ ,  $f_M$ , and  $f_H$  are rounded up to the desired number of significant digits in the significant

##### Wallet Fee Rounding Examples

Two significant digits

27810	Rounded to : 28000
37.94	Rounded to : 38
0.5555	Rounded to : 0.56
0.002342	Rounded to : 0.0024

#### 4) Wallet Fee Rounding

Wallet fees,  $f_N$ ,  $f_L$ ,  $f_M$ ,  $f_H$ , and  $f_X$  are rounded to 2 significant digits in the significant

##### Wallet Fee Rounding Examples

Two significant digits

27810	Rounded to : 28000
37.94	Rounded to : 38
0.5555	Rounded to : 0.56
0.002342	Rounded to : 0.0023

## 5) Consensus Transaction Weights

Transaction weights are used to account for the different growth rate the output proof verification time with the number of outputs. This is done at consensus level and can lead to double charging if the fee per byte rate is increased because of an increase in the transaction weight.

## 5) Consensus Transaction Weights (Proposed)

Breakdown of the transaction weights as follows:

Use a standard weights roughly based upon the current size in bytes as follows:

Weight formula for 2 outputs (bytes) =  
(Number of Inputs)\*1128+5558+(Fee)+(TX Extra)

Where

Fee = 8 bytes (Defined weight)

TX Extra weight = TX Extra size in bytes

Calculation based upon the number of inputs and 2 outputs. Then additional weights are added to the 2 output weights for outputs greater than 2 as follows:

Weight add on for more than 2 outputs (bytes)

Outputs	Add on
2	0
3	222
4	348
5	537
6	662
7	787
8	912
9	1101
10	1226
11	1351
12	1476
13	1601
14	1726
15	1851
16	1976

A standard weight of 8 bytes is used for the fee  
The TX extra weight is equal to the TX extra size

The weights Itemized in spreadsheet TXSizeR06.ods