Ángel Artigas

Valencia, Valencian Community, Spain

✉ artigasdev99@gmail.com   📞 +34 694474491

in linkedin.com/in/angelarti   🔗 https://artigasdev.github.io

Summary

I am an enthusiastic game developer with a deep passion for video games. I am eager to contribute my expertise and learn from industry professionals. I love tackling challenges and collaborating with my peers to overcome them. Currently, I am on the lookout for a workplace that nurtures both my professional and personal growth, where teamwork and the sharing of ideas are valued.

Experience

Artificial Intelligence Engineer - Unreal Engine 4 Programmer

Chivito Games

Sep 2022 - Jul 2023 (11 months)

Development of a Third-Person Shooter game by a team of 16 people as an academic project in ESAT. It was developed using C++ and Unreal Engine 4. The project has been published on Steam.

I mainly worked on the AI behaviour of the enemies, including adjusting their animations and different states of aggressiveness, as well as a wave management system. I also implemented some gameplay hazards, optimised particles and object pooling.

Education

IES Santiago Hernández

CFGS in Multi-platform Application Development, Information Technology

2018 - 2020

ESAT - Escuela Superior de Arte y Tecnología - Valencia

HND in Computing, BTEC Level 5, Computer Programming

2020 - 2023

- Average Grade: Distinction.
- Awards / Honours: Best Academic Record in the promotion.

Skills

C# • C++ • C (Programming Language) • Python (Programming Language) • Unreal Engine • Unity • Perforce • Git • OpenGL Shading Language (GLSL) • Communication

Honors & Awards

Best Academic Record in the promotion - ESAT - Escuela Superior de Arte y Tecnología - Valencia

Jul 2023
Honours awarded to the student with the best academic record in the 2020-2023 promotion.