

# Unit testing

- determine the correctness of a single function isolated from a larger codebase
- if all the units of an application work as intended in isolation, then integrating them as intended should be much easier
- frameworks for automating these tests:
  - [unittest](#): built-in standard library
  - [pytest](#): complete framework
  - [nose](#): an extension to unittest
  - [hypothesis](#): a unit test-generation tool

# unittest

```
import unittest
```

```
class TestStringMethods(unittest.TestCase):
```

```
    def test_upper(self):  
        self.assertEqual('foo'.upper(), 'FOO')
```

```
    def test_isupper(self):  
        self.assertTrue('FOO'.isupper())  
        self.assertFalse('Foo'.isupper())
```

```
    def test_split(self):  
        s = 'hello world'  
        self.assertEqual(s.split(), ['hello', 'world'])  
        # check that s.split fails when separator not a string  
        with self.assertRaises(TypeError):  
            s.split(2)
```

```
if __name__ == '__main__':  
    unittest.main()
```

# unittest: test discovery

```
python -m unittest test_module1 test_module2
python -m unittest test_module.TestClass
python -m unittest test_module.TestClass.test_method
```

```
python -m unittest tests/test_something.py
```

**Automatic discovery:** all of the test files must be modules or packages (including namespace packages) importable from the top-level directory of the project

```
cd project_directory
python -m unittest [discover]
```

**discover options:**

- s, --start-directory directory (. default)
- p, --pattern pattern (test\*.py default)
- t, --top-level-directory directory (defaults to start directory)

# Prepare and tidy up

```
import unittest

class WidgetTestCase(unittest.TestCase):
    def setUp(self):
        self.widget = Widget('The widget')

    def tearDown(self):
        self.widget.dispose()
```