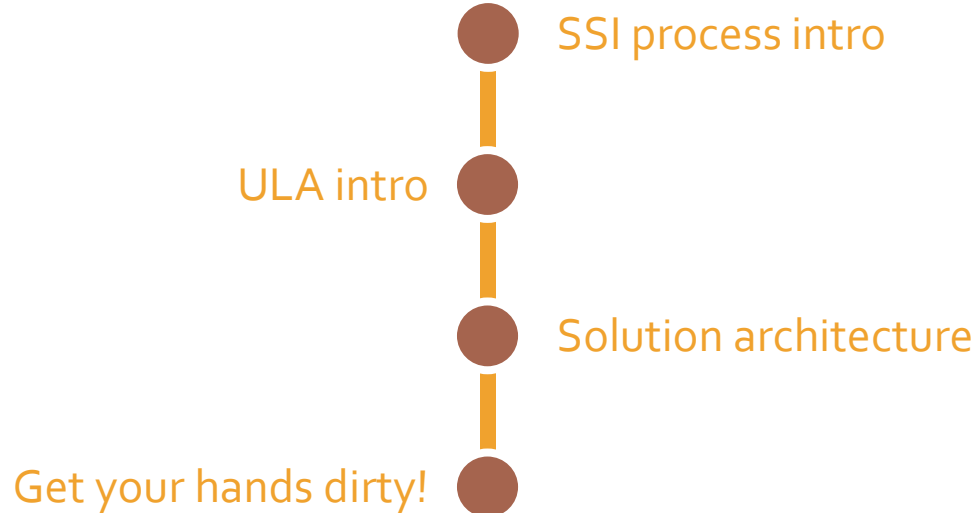
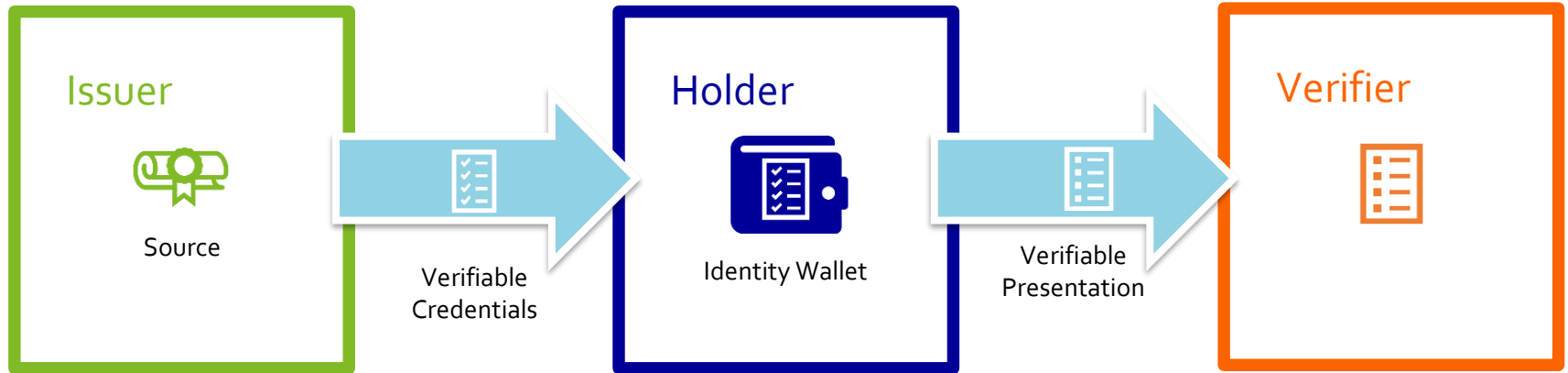


Agenda

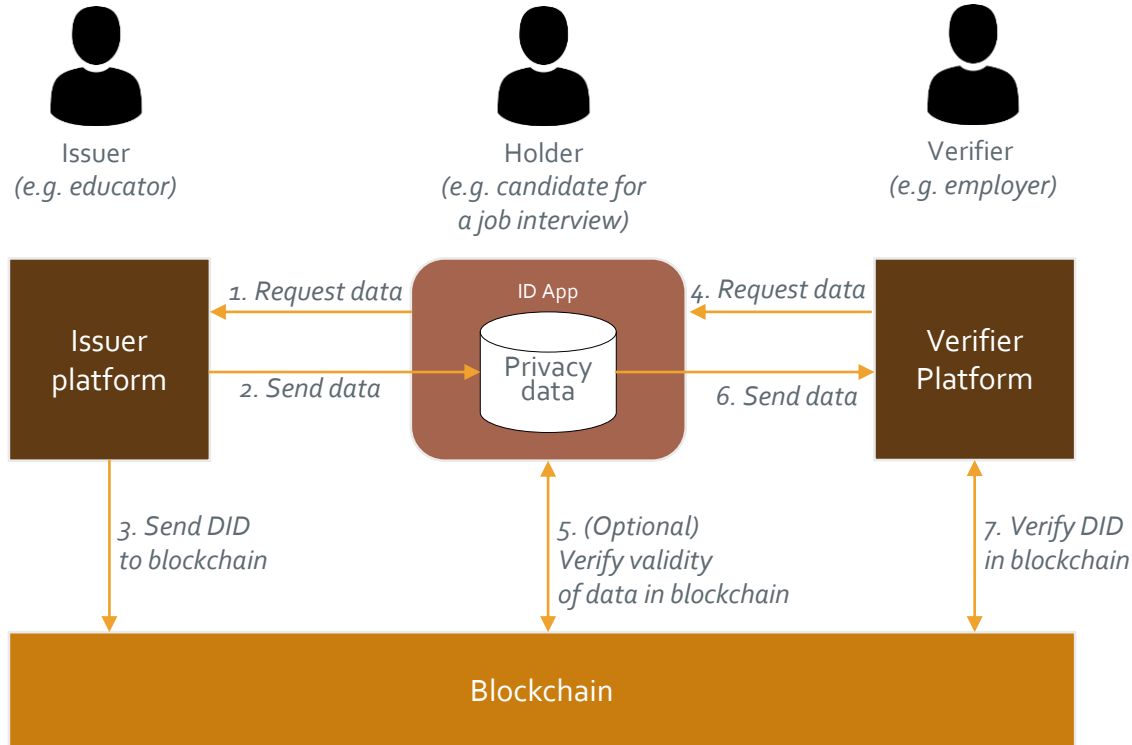


Generic architecture overview



This is the workshop focus!

The concept



Universal Ledger Agent

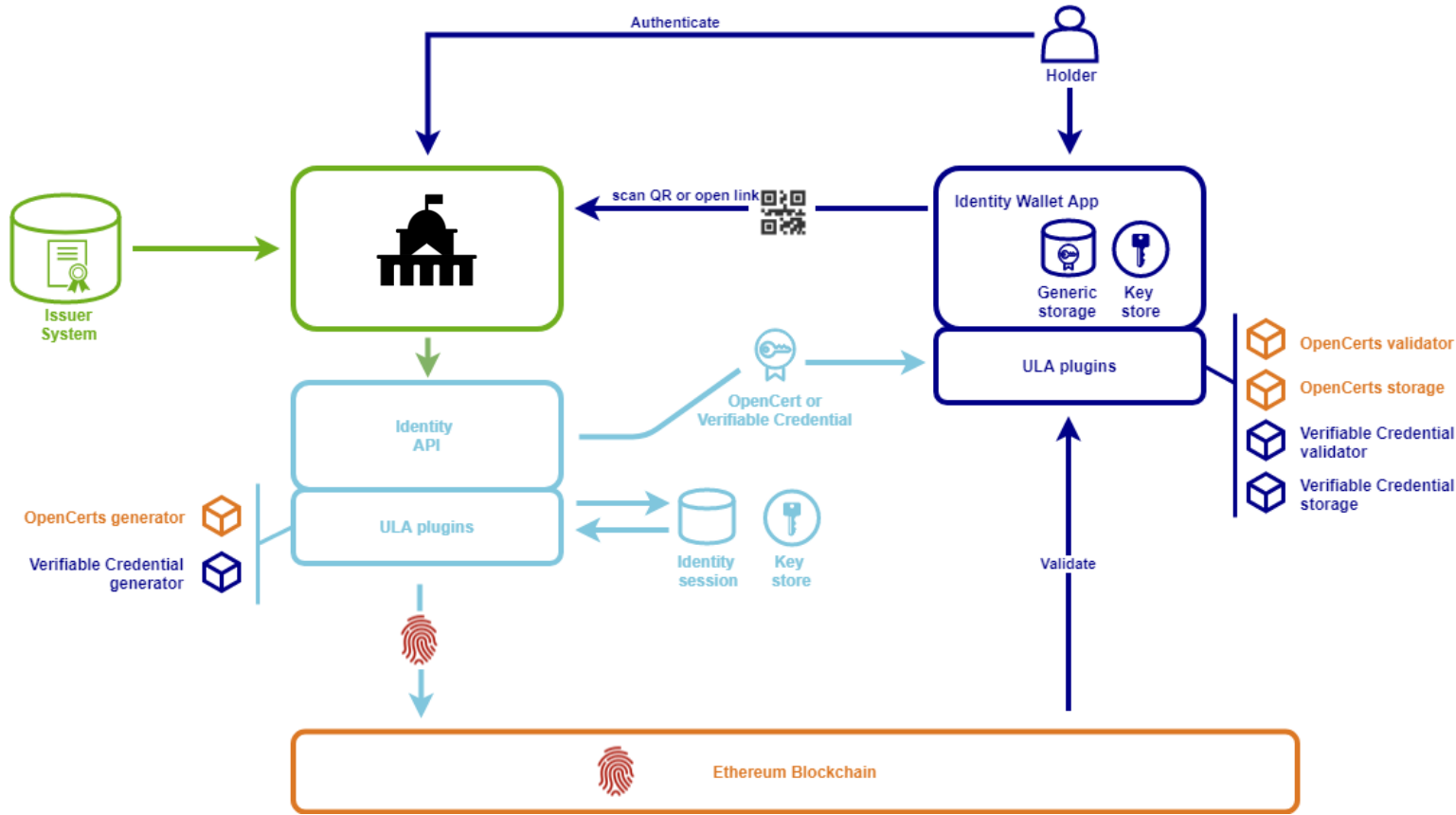
Solving interoperability issues

- 1 app = 1 protocol?
- ULA abstraction layer
- Modular framework, embedded in the application
- JavaScript (browser & Node)

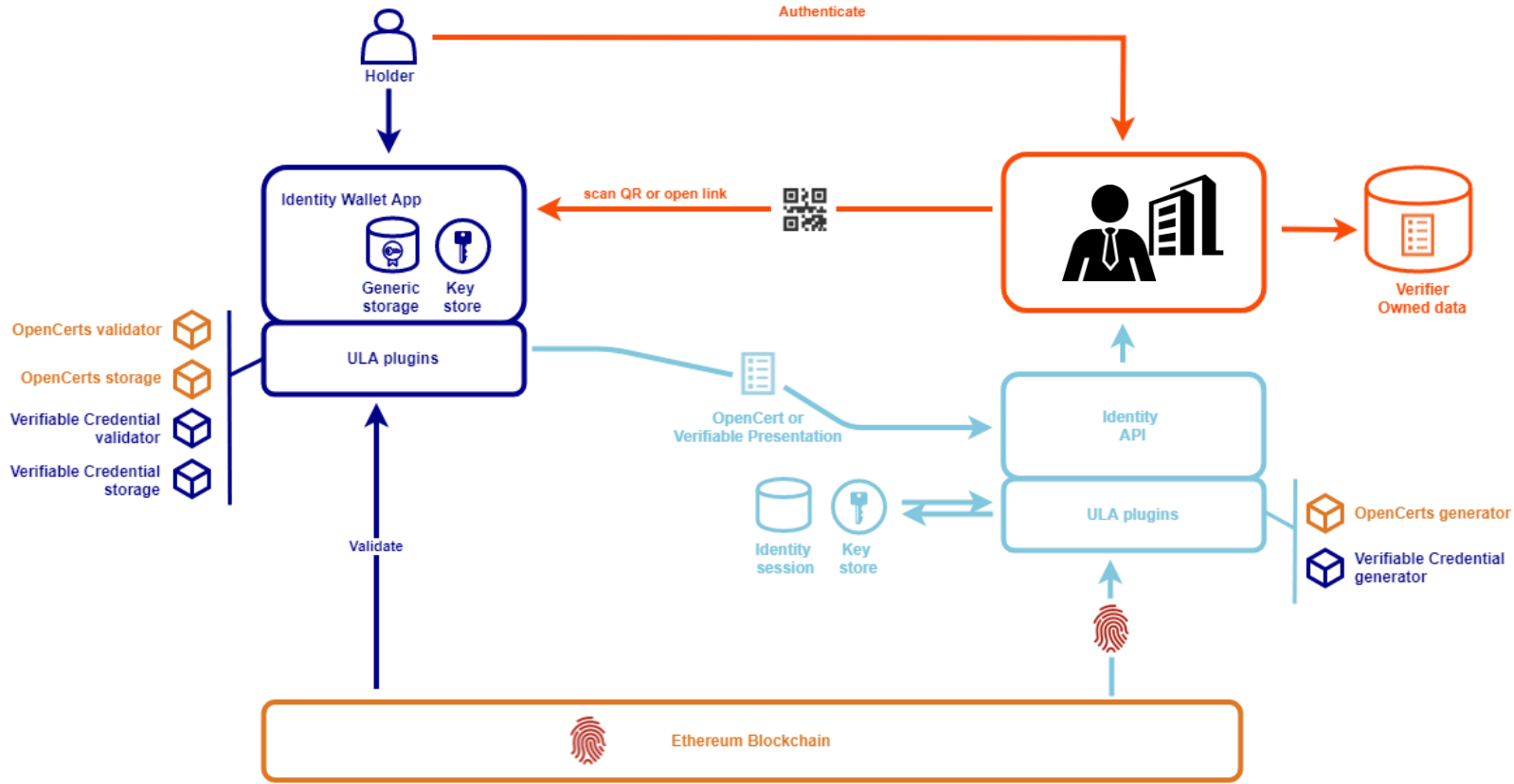


Solution architecture: Issuer + Holder

Demonstrating the coexistence of two protocols



Implementation #2: Holder + Verifier



Why this workshop?

- Get an understanding of self-sovereign Identity
- Get familiar with the ULA
- Share your developer experience with us
 - Did you find any bugs?
 - How is the documentation?
 - What can we improve?
- Build your own community ULA plugins!

- <https://workshop.balinno.nl/register> -> Only use fake data!
 - This process is for inserting your fake data into the demobank database
 - Specify the use of W3C Credentials in the form, otherwise it won't work
 - After registering, you can log in through <https://workshop.balinno.nl/>
 - Click on each data point and generate a QR code
- Clone/fork <https://github.com/rabomarnix/ula-holder-workshop.git>
- Follow the README
 - Follow the setup steps and try to run the app in your browser first
 - *Go to the next slide*

- Complete all TODO's
 - Open the ULA integration guide link
 - Start at `ula.service.ts` and initialize all dependencies and plugins as explained in the integration guide
 - Then finish these pages: `scan-qr.page.ts`, `consent.page.ts`
 - After completing the three files, you can scan the QR codes
 - Use `console.log()` to analyze the process & callback data
- Start the verifier flow (next slide)



- <https://workshop-verifier.balinno.nl/>
 - Use the same account to log in
 - Click on each datapoint and generate a QR code
 - After successfully scanning the QR, the values will be visible in the screen after a few seconds