

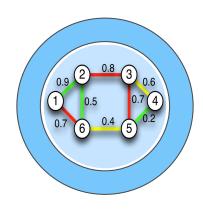
# SI-II 24/25 **Problog**

Study of tools

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## ... Introduction



## **Problog**

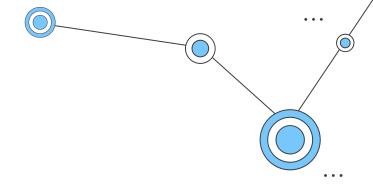
ProbLog extends Prolog syntax by introducing new operators for probabilistic modeling.

Example
raining
0.5 :: raining

Definition	Example
Clause	alarm :- burglary
Probabilistic clause	0.1 :: burglary. 0.9 :: alarm :- burglary.



## Key uses





### **Probabilistic Knowledge Representation**

Allows representing uncertain facts and reasoning under uncertainty, making it ideal for domains where data is incomplete or noisy.



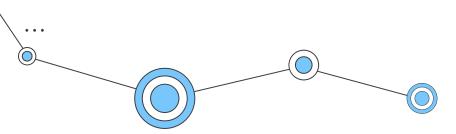
### Al and Machine Learning Applications

Can be integrated into probabilistic reasoning like Bayesian inferences, Markov Logic, etc.



#### **Robotics and Sensor Networks**

Decision-making in uncertain environments, such as estimating the probability of obstacles in robotic navigation based on sensor readings.





### Main Features



Facts have probabilities attached

```
0.3::sprinkler
0.9::wet_grass :- rain.
0.8::wet grass :- sprinkler
query(wet grass).
```

### Rule-Based **Probabilistic Reasoning**

Reasoning in domains where outcomes depend on multiple factors

### Probabilistic Inference



Return the probability of a fact being true based on probabilistic rules.

This allows the creation of **Bayesian Networks and perform** real-time calculations on them

Query ▼	Location	Probability
wet_grass	7:7	0.582



### Syntax and Semantics

### **Annotated Disjunction**

```
1/6::die(D, 1); 1/6::die(D, 2); 1/6::die(D, 3); 1/6::die(D, 4); 1/6::die(D, 5); 1/6::die(D, 6).
```

- → It expresses that at most one of these choices is true;
- → There is always an implicit null choice which states that none of the options is taken;
- → In this example, however, that extra state has zero probability because the probabilities of the other states sum to one.

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### Syntax and Semantics

### Queries

```
0.5::heads(C).
two_heads:- heads(c1), heads(c2).
query(two_heads).
```

- → A query indicates for which entity we want to compute the probability.
- → The resulting value corresponds to the probability that the query succeeds in a randomly sampled program



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### Syntax and Semantics

### **Arithmetic Evidence**

```
0.5::heads(C).
two_heads :- heads(c1), heads(c2).
evidence(\+ two_heads).
query(heads(c1)).
```

- → Evidence specifies any observations on which we want to condition this probability.
- → Evidence conditions a part of the program to be true or false.

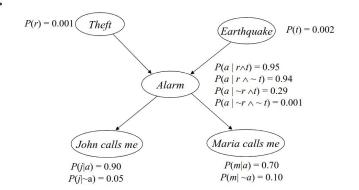
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Query▼	Location	Probability
heads(c1)	4:7	0.33333333

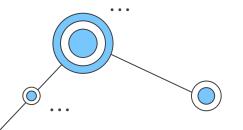
### **Example**



Bayesian belief networks

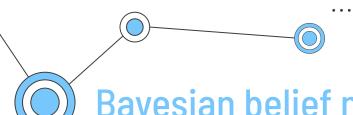


```
0.001::theft.
    0.002::earthquake.
    0.95::alarm :- theft, earthquake.
    0.94::alarm :- theft, \+earthquake.
    0.29::alarm :- \+theft, earthquake.
    0.001::alarm :- \+theft, \+earthquake.
    0.90::john :- alarm
    0.05::john :- \+alarm.
11
    0.70::maria :- alarm.
    0.10::maria :- \+alarm.
14
    query(john).
16 query(maria).
```

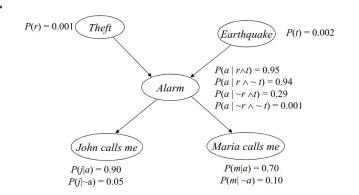


Query ▼	Location	Probability
john	15:7	0.052138976
maria	16:7	0.10150987

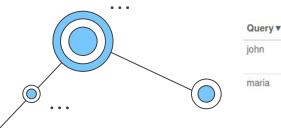
### Example



### Bayesian belief networks



```
0.001::theft.
    0.002::earthquake
    0.95::alarm :- theft, earthquake.
    0.94::alarm :- theft, \+earthquake.
    0.29::alarm :- \+theft, earthquake.
    0.001::alarm :- \+theft, \+earthquake.
    0.90::john :- alarm.
    0.05::john :- \+alarm.
11
    0.70::maria :- alarm.
    0.10::maria :- \+alarm.
14
    evidence(theft)
16
    query(john).
    query(maria).
```



. . .

Query ▼	Location
john	17:7

0.849017

18:7

0.664012

Probability

## **Advanced Features**



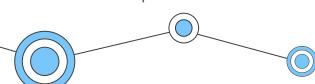
### **Tabling**

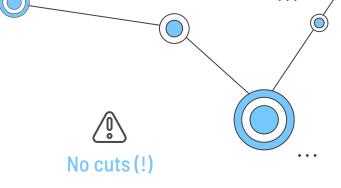
Reduce the execution time for exponential growth functions by caching the results of each computation



#### Findall

Collect all possible results to a query without repetition





Problog removes the support for features that have no meaning in a probabilistic setting, like cuts (!) or If-Then-Else (->)

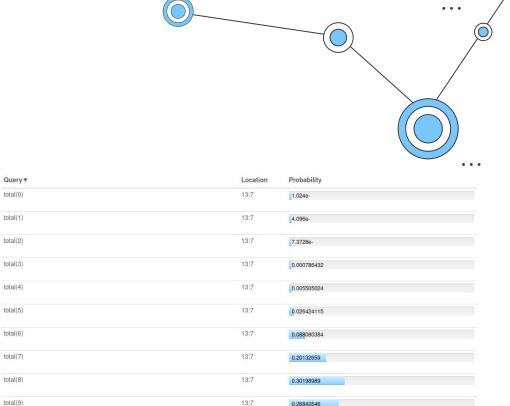


#### Integration with Other Al Frameworks

With a simple python integration, Problog can be used to solve complex probability networks by other Al frameworks

## **Example**

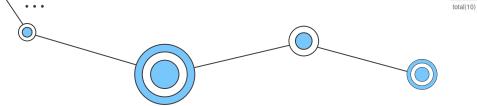
```
1 :- use_module(library(apply)).
    :- use_module(library(lists)).
    PH::make_coin(C, PH).
    coin(C) :- make_coin(C, 0.8).
    tonum(C, Num) :- (coin(C), Num=1; \+coin(C), Num=0).
 9
    total(S) :-
10
11
        findall(X, between(1, 10, X), L),
12
        maplist(tonum, L, Nums),
13
        sum_list(Nums, S).
14
    query(total(_)).
```



0.26843546

0.10737418

13:7





## **How ProbLog Differs from Prolog**

### Deterministic vs. Probabilistic Logic

Feature	Prolog	Problog
Logic Programming	V	V
Deterministic Rules	V	V
Probabilistic Reasoning	×	V
Handling Uncertainty	×	V
Query Results	True/False	Probability Value
AI/ML Applications	Limited	Strong

