

---Creatures---

Warsaw Defender {R}{W}

Whenever Warsaw Defender is dealt damage, put a +1/+1 counter on it.

2/2

---

Warsaw Defender {R}{W}

Whenever Warsaw Defender is dealt damage, put a +1/+1 counter on it.

2/2

---

Warsaw Defender {R}{W}

Whenever Warsaw Defender is dealt damage, put a +1/+1 counter on it.

2/2

---

Warsaw Defender {R}{W}

Whenever Warsaw Defender is dealt damage, put a +1/+1 counter on it.

2/2

---

Partisan Guerrilla {1}{W}

Whenever an opponent casts a spell, Partisan Guerrilla gains first strike until end of turn.

2/1

---

Partisan Guerrilla {1}{W}

Whenever an opponent casts a spell, Partisan Guerrilla gains first strike until end of turn.

2/1

---

Partisan Guerrilla {1}{W}

Whenever an opponent casts a spell, Partisan Guerrilla gains first strike until end of turn.

2/1

---

Solidarity Activist {2}{W}

Whenever an opponent draws a card, you may gain 2 life.

2/3

---

Solidarity Activist {2}{W}

Whenever an opponent draws a card, you may gain 2 life.

2/3

---

Solidarity Activist {2}{W}

Whenever an opponent draws a card, you may gain 2 life.

2/3

---

Uprising Leader {1}{R}

Whenever Uprising Leader attacks, it gets +1/+0 for each attacking creature your opponent controls.

2/2

---

Uprising Leader {1}{R}

Whenever Uprising Leader attacks, it gets +1/+0 for each attacking creature your opponent controls.

2/2

---

Uprising Leader {1}{R}

Whenever Uprising Leader attacks, it gets +1/+0 for each attacking creature your opponent controls.

2/2

---

Gdańsk Shipbuilder {2}{R}

When Gdańsk Shipbuilder enters the battlefield, create a 1/1 red and white Human Worker creature token with "This creature gets +1/+1 whenever it's dealt damage."

2/2

---

Pilsudski's Cavalry {3}{R}

Haste, Whenever Pilsudski's Cavalry is blocked, it deals 1 damage to any target.

3/2

---

Home Army Spy {2}{W}

Whenever an opponent casts a spell during your turn, draw a card.

1/3

—

Lech Wałęsa, Champion of Solidarity

{2}{R}{W}

Creature - Human Leader

When Lech Wałęsa enters the battlefield, create two 1/1 red and white Worker creature tokens with "Whenever this creature is dealt damage, it gets +1/+1 until end of turn."

Whenever a Worker you control attacks, it gets +1/+0 until end of turn.

{T}: Workers you control gain indestructible until end of turn.

3/3

---Enchantments---

Echoes of History {2}{W}

Whenever an opponent casts a spell, you may put a +1/+1 counter on target creature you control.

---

Resilient Spirit {1}{R}

Enchanted creature has "Whenever this creature is dealt damage, it gets +2/+0 until end of turn."

---

Polish Resolve {2}{R}

Whenever a creature you control dies, it deals damage equal to its power to any target.

---

Solidarity's Stand {3}{W}

At the beginning of your upkeep, if an opponent controls more creatures than you, draw a card.

---

---Instants---

Warsaw's Retribution {1}{W}

Target creature gets +1/+1 until end of turn for each spell your opponent has cast this turn.

---

Martial Law {R}{W}

Creatures your opponents control can't attack this turn unless their controller pays {2} for each creature they control that's attacking.

---

Fire of Resistance {1}{R}

Fire of Resistance deals 3 damage to target attacking or blocking creature. If a creature dealt damage this way would die this turn, exile it instead.

---

---Planeswalker---

Lech Wałęsa, Leader of Change {2}{R}{W}

+1: Create a 1/1 red and white Worker creature token with "Whenever this creature is dealt damage, it gets +1/+1 until end of turn."

-2: Deal damage to target creature an opponent controls equal to the number of creatures you control.

-6: You get an emblem with "Whenever a creature you control is dealt damage, it deals that much damage to any target."

Loyalty: 4

---

---Lands---

Gdańsk Harbor

{T}: Add {W} or {R}.

{T}, Sacrifice Gdańsk Harbor: Add {R}{W}. Use this mana only to cast creature spells.

---

Gdańsk Harbor

{T}: Add {W} or {R}.

{T}, Sacrifice Gdańsk Harbor: Add {R}{W}. Use this mana only to cast creature spells.

---

Gdańsk Harbor

{T}: Add {W} or {R}.

{T}, Sacrifice Gdańsk Harbor: Add {R}{W}. Use this mana only to cast creature spells.

---

Gdańsk Harbor

{T}: Add {W} or {R}.

{T}, Sacrifice Gdańsk Harbor: Add {R}{W}.

Use this mana only to cast creature spells.

---

Warsaw Ruins

Enters the battlefield tapped.

{T}: Add {R}.

{T}, Pay 2 life: Add {R}{W}.

---

Warsaw Ruins

Enters the battlefield tapped.

{T}: Add {R}.

{T}, Pay 2 life: Add {R}{W}.

---

Warsaw Ruins

Enters the battlefield tapped.

{T}: Add {R}.

{T}, Pay 2 life: Add {R}{W}.

---

Solidarity Square

{T}: Add {W}.

Whenever you cast a creature spell that costs 2 or less, you may tap Solidarity Square. If you do, that creature gains haste until end of turn.

---

Solidarity Square

{T}: Add {W}.

Whenever you cast a creature spell that costs 2 or less, you may tap Solidarity Square. If you do, that creature gains haste until end of turn.