

Będzin, 10.12.2020

MK group: 2  
Section: C  
Laboratory task: 3

# Optimization and Decision Making Laboratory

Game Theory

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Set 3 OADM MAKRO gr 2

10.12.2020r

Zero-sum games:

Game 2x2

$D_2 \backslash D_1$	1	2
1	5	-5
2	0	15

→ 5

→ 15

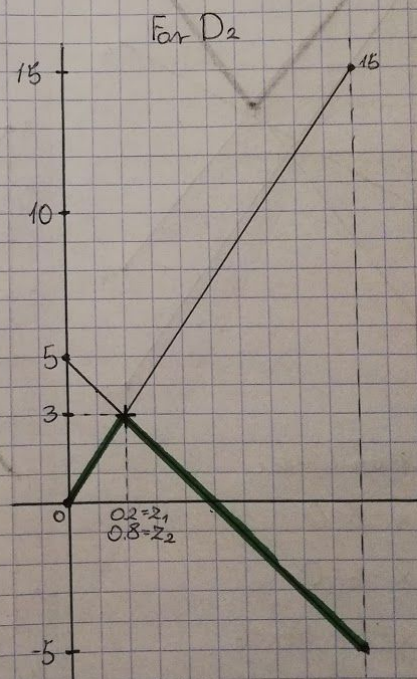
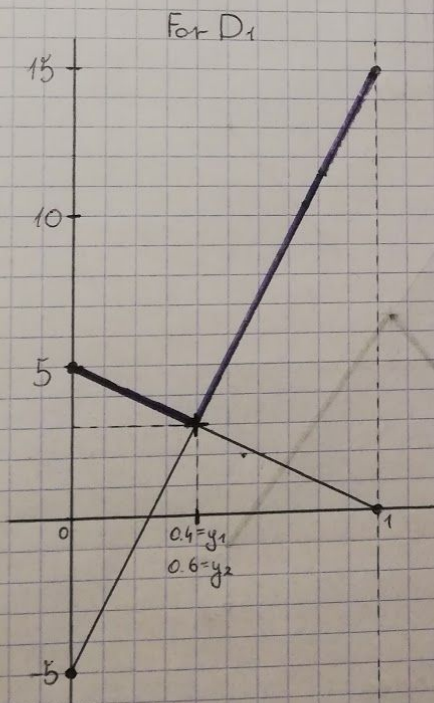
↓  
0  
↓  
-5

Safe strategy:

Decision:

$D_1(1) D_2(1)$

Mixed strategy:



$$\begin{aligned} J &= [5 \cdot y_1] \cdot z_1 + [(-5) \cdot y_1 + 15 \cdot y_2] \cdot z_2 = \\ &= (5 \cdot 0.4) \cdot 0.2 + [(-5) \cdot 0.4 + 15 \cdot 0.6] \cdot 0.8 = \\ &= 0.4 + 5.6 = 6 \end{aligned}$$



Game  $2 \times n$ ,  $n=4$

p2

$D_1 \backslash D_2$	1	2	3	4	
1	-2	6	8	-6	$\rightarrow 8$
2	4	-8	-4	8	$\rightarrow 8$
	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	
	-2	-8	-4	-6	

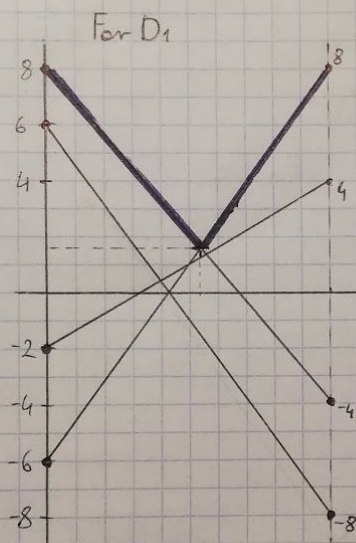
Safe strategies:

Decisions:

$$D_1(1) D_2(1) = -2$$

$$D_1(2) D_2(1) = 4$$

Mixed strategies:



Decision lines:

$$\begin{cases} -12x + 8 = 0 \\ 14x - 6 = 0 \end{cases}$$

$$14x - 6 = 0$$

$$-12x + 8 = 14x - 6$$

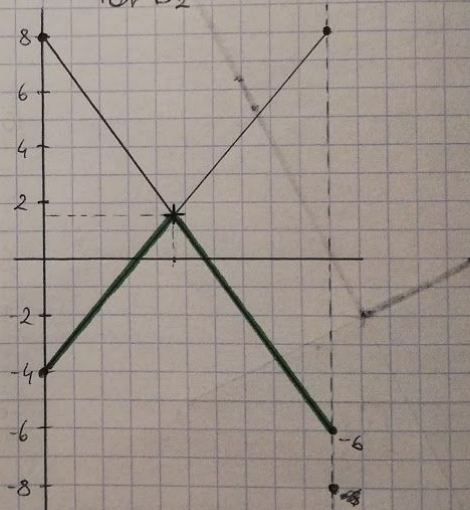
$$-26x = -14 \quad // : (-26)$$

$$x = \frac{7}{13} \rightarrow y_1$$

$$1 - y_1 = y_2 = \frac{6}{13}$$

$D_1 \backslash D_2$	3	4
1	8	-6
2	-4	8

For  $D_2$



Decision lines:

$$\begin{cases} -14x + 8 = 0 \\ 12x - 4 = 0 \end{cases}$$

$$12x - 4 = 0$$

$$-14x + 8 = 12x - 4$$

$$26x = 12$$

$$x = \frac{6}{13} \rightarrow z_1$$

$$1 - z_1 = z_2 = \frac{7}{13}$$

$$\begin{aligned}
 r_3 \quad J &= (8y_1 - 4y_2) \cdot z_1 + (-6y_1 + 8y_2) \cdot z_2 = \\
 &= \left(8 \cdot \frac{7}{13} - 4 \cdot \frac{6}{13}\right) \cdot \frac{6}{13} + \left(-6 \cdot \frac{7}{13} + 8 \cdot \frac{6}{13}\right) \cdot \frac{7}{13} = \\
 &= \frac{18}{13}
 \end{aligned}$$

Game  $n \times m$

$D_1 \backslash D_2$	1	2	3	4	5	
1	-5	3	2	-7	5	$\rightarrow 5$
2	3	-2	1	8	-6	$\rightarrow 8$
3	-2	0	-4	-4	-3	$\rightarrow 0$
4	4	-8	5	4	1	$\rightarrow 5$
5	-7	9	-7	-6	2	$\rightarrow 9$
	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	
	-7	-8	-7	-7	-6	

Safe decision

Decision

$$D_1(3) D_2(5) = -3$$

LP:

$$-5y_1 + 3y_2 + 2y_3 - 7y_4 + 5y_5 \leq J$$

$$3y_1 - 2y_2 + y_3 + 8y_4 - 6y_5 \leq J$$

$$-2y_1 + 0 - 4y_3 - 4y_4 - 3y_5 \leq J$$

$$4y_1 - 8y_2 + 5y_3 + 4y_4 + y_5 \leq J$$

$$-7y_1 + 9y_2 - 7y_3 - 6y_4 + 2y_5 \leq J$$

$$y_1 + y_2 + y_3 + y_4 + y_5 = 1$$



# Non-zero sum games Nash and Minimax

p.4

$D_2 \backslash D_1$	a	b	c
a	-4	3	-2
b	3	-5	8
c	5	-1	-2

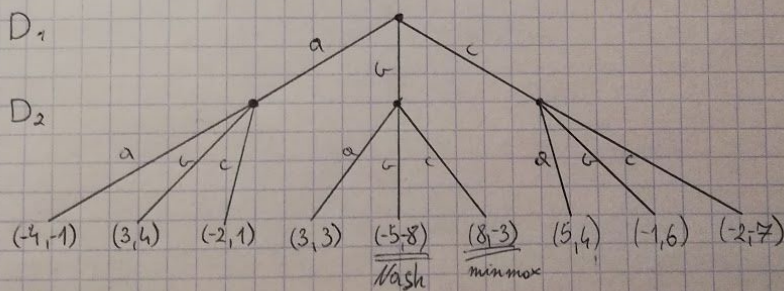
↓ ↓ ↓  
 -4 -5 -2

$D_2 \backslash D_1$	a	b	c
a	-1	4	1
b	3	-8	-3
c	4	6	-7

↓

Choices: (Nash equilibriums)

$$\left. \begin{array}{l} D_1 D_2 = (1, 1) = (-4, -1) \\ D_1 D_2 = (2, 2) = (-5, -8) \\ D_1 D_2 = (3, 3) = (-2, -7) \end{array} \right\} \min = (2, 2) = (-5, -8)$$



## Minimax

$D_2 \backslash D_1$	a	b	c
a	-4	3	-2
b	3	-5	8
c	5	-1	-2

↓ ↓ ↓  
 -4 -5 -2

$D_2 \backslash D_1$	a	b	c
a	-1	4	1
b	3	-8	-3
c	4	6	-7

→ 4  
 → 3  
 → 6

Minimax strategy:

$$D_1(2) D_2(3) = (8, -3)$$

von Stackelling

A

$D_2 \backslash D_1$	a	b	c
a	-4	3	-2
b	3	-5	8
c	5	-1	-2

B

$D_2 \backslash D_1$	a	b	c
a	-1	4	1
b	3	-8	-3
c	4	6	-7

$$\left. \begin{array}{l} R(a) = \{1\} \rightarrow (a,a) = -4 \\ R(b) = \{2\} \rightarrow (b,b) = -5 \\ R(c) = \{3\} \rightarrow (c,c) = -2 \end{array} \right\} \max \rightarrow (c,c) = \underline{\underline{-2, -7}}$$

Code presentation:

SafeStrategy.py output:

Payoff matrices:

`[[-2 6 8 -6]`

`[ 4 -8 -4 8]]`

Minimums from columns:

`[(1, -2), (2, -8), (3, -4), (4, -6)]`

Safe Strategy choices for player1:

`[(1, -2)]`

Maximums from rows:

`[(1, 8), (2, 8)]`

Safe Strategy choices for player2:

`[(1, 8), (2, 8)]`

Process finished with exit code 0



Nash.py output:

Pay-off matrix of player1:

$\begin{bmatrix} -4 & 3 & -2 \end{bmatrix}$

$\begin{bmatrix} 3 & -5 & 8 \end{bmatrix}$

$\begin{bmatrix} 5 & -1 & -2 \end{bmatrix}$

Pay-off matrix of player2:

$\begin{bmatrix} -1 & 4 & 1 \end{bmatrix}$

$\begin{bmatrix} 3 & -8 & -3 \end{bmatrix}$

$\begin{bmatrix} 4 & 6 & -7 \end{bmatrix}$

Options of player1:

$\begin{bmatrix} 0, 0, -4 \end{bmatrix}, \begin{bmatrix} 1, 1, -5 \end{bmatrix}, \begin{bmatrix} 2, 0, -2 \end{bmatrix}, \begin{bmatrix} 2, 2, -2 \end{bmatrix}$

Options of player1:

$\begin{bmatrix} 0, 0, -1 \end{bmatrix}, \begin{bmatrix} 1, 1, -8 \end{bmatrix}, \begin{bmatrix} 2, 2, -7 \end{bmatrix}$

Choices:

$\begin{bmatrix} 0, 0 \end{bmatrix}, -4, -1, \begin{bmatrix} 1, 1 \end{bmatrix}, -5, -8, \begin{bmatrix} 2, 2 \end{bmatrix}, -2, -7 \end{bmatrix}$

Pay-off matrix of player1:

$\begin{bmatrix} -4 & 3 & -2 \end{bmatrix}$

$\begin{bmatrix} 3 & -5 & 8 \end{bmatrix}$

$\begin{bmatrix} 5 & -1 & -2 \end{bmatrix}$

Pay-off matrix of player2:

$\begin{bmatrix} -1 & 4 & 1 \end{bmatrix}$

$\begin{bmatrix} 3 & -8 & -3 \end{bmatrix}$

$\begin{bmatrix} 4 & 6 & -7 \end{bmatrix}$

Options of player1:

$\begin{bmatrix} 0, 0, -4 \end{bmatrix}, \begin{bmatrix} 1, 1, -5 \end{bmatrix}, \begin{bmatrix} 2, 0, -2 \end{bmatrix}, \begin{bmatrix} 2, 2, -2 \end{bmatrix}$

Options of player1:

$\begin{bmatrix} 0, 0, -1 \end{bmatrix}, \begin{bmatrix} 1, 1, -8 \end{bmatrix}, \begin{bmatrix} 2, 2, -7 \end{bmatrix}$

Choices:

$\begin{bmatrix} 0, 0 \end{bmatrix}, -4, -1, \begin{bmatrix} 1, 1 \end{bmatrix}, -5, -8, \begin{bmatrix} 2, 2 \end{bmatrix}, -2, -7 \end{bmatrix}$

Best choice if we're searching for minimum:

$\begin{bmatrix} 1, 1 \end{bmatrix}, -5, -8$



Pay-off matrix of player1:

[[ -4 3 -2]

[ 3 -5 8]

[ 5 -1 -2]]

Pay-off matrix of player2:

[[ -1 4 1]

[ 3 -8 -3]

[ 4 6 -7]]

Options of player1:

[[0, 0, -4], [1, 1, -5], [2, 0, -2], [2, 2, -2]]

Options of player1:

[[0, 0, -1], [1, 1, -8], [2, 2, -7]]

Choices:

[(0, 0, -4, -1), (1, 1, -5, -8), (2, 2, -2, -7)]

Best choice if we're searching for max:

(0, 0, -4, -1)

Process finished with exit code 0

MinMax.py output:

Pay-off matrix of player1:

[[ -4 3 -2]

[ 3 -5 8]

[ 5 -1 -2]]

Pay-off matrix of player2:

[[ -1 4 1]

[ 3 -8 -3]

[ 4 6 -7]]

Options of player1:

[[0, -4], [1, -5], [2, -2]]

Options of player2:

[[0, 4], [1, 3], [2, 6]]

Minmax strategy:

[2, 1]

vonStuckelberg.py output:

Pay-off matrix of player1:

$\begin{bmatrix} -4 & 3 & -2 \end{bmatrix}$

$\begin{bmatrix} 3 & -5 & 8 \end{bmatrix}$

$\begin{bmatrix} 5 & -1 & -2 \end{bmatrix}$

Pay-off matrix of player2:

$\begin{bmatrix} -1 & 4 & 1 \end{bmatrix}$

$\begin{bmatrix} 3 & -8 & -3 \end{bmatrix}$

$\begin{bmatrix} 4 & 6 & -7 \end{bmatrix}$

Rational responses:

$R_0 = 0 = -1$

$R_1 = 1 = -8$

$R_2 = 2 = -7$

Decision of the leader:

$(2, 2), -2$

Coordinates:

$(2, 2)$

Values:

Player1:

-2

Player2:

-7



Code repository:

<https://github.com/ArturOle/GameTheory>

If you want to run the programs, you should have installed

Python 3.x interpreter and Numpy library

( in console write "pip install numpy" in case you haven't )

Python codes, put all files in the same location which is the source folder. Utility classes are necessary!

Utility classes:

table\_provider.py

exceptions.py

Task classes:

Nash.py

SafeStrategy.py

MinMax.py

vonStackelberg.py