

The background of the slide is a photograph of a car race on a track. A silver sports car is visible on the right side, moving towards the left. In the foreground, there are bright yellow, motion-blurred light trails that form the outline of a car, suggesting high speed. A motorcycle is also visible in the background on the left. The overall scene is dynamic and conveys a sense of motion.

**eCAL5**

**enhanced Communication Abstraction Layer**

<https://github.com/continental/ecal>

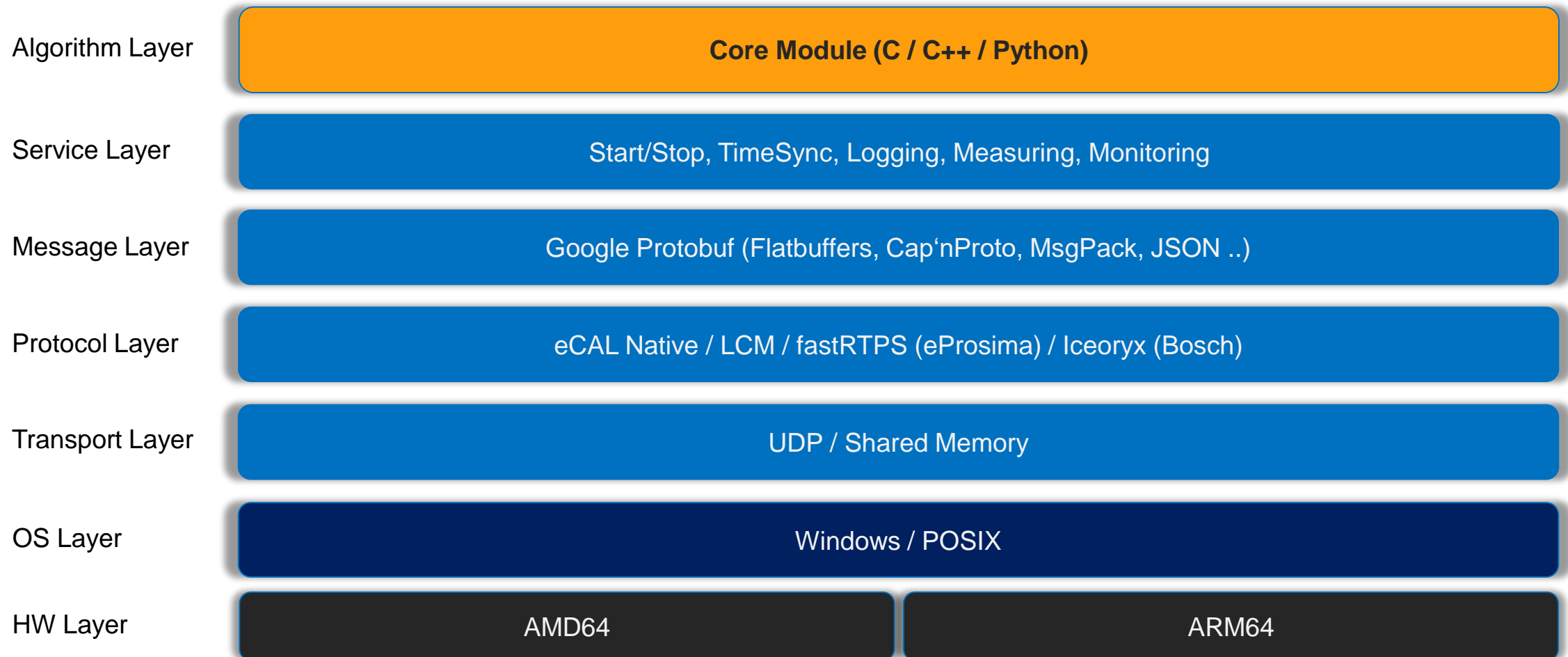
# Overview

- › eCAL == enhanced Communication Abstraction Layer
- › middleware for high performance and scalable inter-process communication on single computational nodes or in heterogeneous networks
- › designed for minimal latency and high data throughput
- › lightweight API for message transport only
- › operates on a wide range of hardware platforms from high end server machines to ARM based embedded hardware
- › easy integration in different computing languages and frameworks

# Features

- › loose connection of all components via publish / subscribe pattern
- › all participants synchronize all information automatically, no central demon instance
- › different transport layers (inner-process, shared memory, udp unicast/multicast, lcm, rtps)
- › support a subset of quality of services (depends from transport layer mode)
- › native support of different serialization formats:
  - › google::protobuf (monitor reflection supported)
  - › capnproto (monitor reflection supported)
  - › google::flatbuffers, messagepack, json ..
- › application eco system:
  - › eCALMon: monitoring interface for real-time diagnostic and message debugging
  - › eCALRec: recording distributed in an eCAL network or on a central host
  - › eCALPlay: message replay with modern user interface or via command line

# Architecture



# Transport Layers

- › inner process
  - › ultra fast, reliable, single threaded, single process
- › shared memory
  - › ultra fast, none reliable, highest throughput for 1 to n scenarios, multi threaded, multi process
- › udp multicast (can use multiple multicast groups for data transport)
  - › performance depends on ethernet stack, none reliable, single threaded, multi process / hosts
- › google:lcm (<http://lcm-proj.github.io/>)
  - › udp multicast based (single multicast group), none reliable, single threaded, multi process / host
- › fastRTPS (<http://www.eprosima.com>)
  - › dds standard - supports QOS, multi process / host (currently multicast transport only)
- › Iceoryx (<https://github.com/eclipse/iceoryx>)
  - › Bosch zero copy shared memory transport layer (ipc only)

# Serialization support

## › Binary

- › `eCAL::CPublisher`

## › String

- › `eCAL::CStringPublisher<std::string>`

## › Google:Protobuf <https://developers.google.com/protocol-buffers/>

- › `eCAL::CProtoPublisher<GoogleProtobufType>`

## › Google:Flatbuffers <https://google.github.io/flatbuffers/>

- › `eCAL::CFlatPublisher<flatbuffers::FlatBufferBuilder>`

## › CapnProto <https://capnproto.org/index.html>

- › `eCAL::CCapnpPublisher<capnp::MallocMessageBuilder>`



## › Message Pack <http://msgpack.org/>



- › `eCAL::CMsgPackPublisher<CAddress>`



## › JSON

- › `eCAL::CProtoDynJSONSubscriber`

# Applications

 eCALMon
monitors all eCAL entities
monitors the internal state of the whole eCAL cloud
central logging target for all eCAL participants
live data preview for <ul style="list-style-type: none"><li>• raw payload</li><li>• string payload</li><li>• protobuf messages</li><li>• CapnProto messages</li></ul>
plugin interface for customer data visualization


 eCALRec
record local and cloud messages
record local and cloud CAN messages
HDF5 measurement format includes time stamps, data clock, data payload and data description
scenario tagging
reliable rpc interface based on ASIO service
 coming soon 😊

 eCALPlay
measurement replay
stepwise / intervall replay
scenario playlist
replay with / without frame dropping
command line application with interactive mode


**Thank you**  
for your attention!