

# Brian Arturo Monroy Torrez

## Junior Frontend Developer Based in Mexico

### Contact

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### Technical Skills

HTML 5	Node.js	Tailwind CSS	GIT	GitHub Pages	Webpack
CSS 3	Express	PostgreSQL	GitHub	C++	Postman
JavaScript	Bootstrap	API's	Heroku	Arduino	Visual Studio Code
React.js	Material UI	API REST	Netlify	TypeScript	NPM

### Soft Skills

Team Player	Communication	Critical Thinking	High Adaptability	Patience	Active Listening
Receive Feedback	Problem-Solving	Stress Management	Creativity	Attention to detail	Open-Mindedness

### Work Experience

**Frontend Developer**  
Freelance (Hidalgo, México)

September 2021 - present

Making clients apps and landing pages, creating projects for my portfolio and keep learning new technologies and frameworks to improve my skills. Those are the tasks that I do as a freelancer, I'm getting deeper in React.js learning Redux, testing using JEST a little of backend with Node.js and giving a bite to TypeScript (It started to like me).

**Carpenter**  
Independent (Hidalgo, México)

July 2020 - September 2021

Here is when I decided I wanted to be a developer and then I started to move my skills programming robots to web development at the same time that I worked as a carpenter in the familiar business.

**Mechatronics Engineer**  
SIDES Problems Solving S.A. de R.L. (Querétaro, México)

December 2018- July 2020

My obligations in this startup were to get in touch with clients, providers, to administrate the money, to build the projects (Mechanicals) most of projects were machines to help farmers to do their job easier.

### Education

**Frontend Developer**  
Self-Taught

August 2021 - present

After I realized that I wanted to be a web developer I started to learn how to move my programming robot skills to web development. I started with HTML, CSS, JavaScript and Bootstrap. I learned how to use Git and GitHub to manage my projects and how to use Heroku to deploy my projects. Continued with React.js and Node.js. And actually, I'm getting deeper on React at the time I'm learning Typescript.

**Mechatronics Engineer (Bachelor's Degree)**  
Universidad Tecnológica del Valle del Mezquital

September 2015 – March 2019

I choose this degree because I wanted to learn how to build robots and how to use them to solve problems. I learned how to use Arduino to build my robots and how to use C++ to programming them. I built a bartender robot, a robot that can make drinks and a cartesian robot that was the first step to build a 3D printer as my last project

**Programming Technician (Associate's Degree)**  
CECyTEH Plantel Ixmiquilpan

September 2012 – July 2015

Here's where my first programming experience started, I learned how to use C++ and Java to make apps and games. I also learned how to use visual studio to make my projects. Here was my first experience with HTML and we didn't use C55 we used Dreamweaver to make landing pages.

### Languages

**Spanish:** Native

**English:** Conversational (B2 CENNI Certified)