Intelligence Artificielle Les états atteignables

José Vander Meulen

28 septembre 2015

Sridhar Likes Travelling (TOURMAP)



Décrivez un état du graphe de TOURMAP

Paris Madrid 300\$

Décrivez l'état initial du graphe de TOURMAP

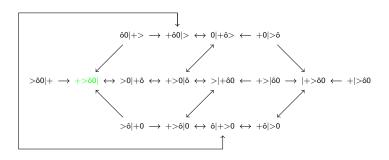
LLN Namur 5\$

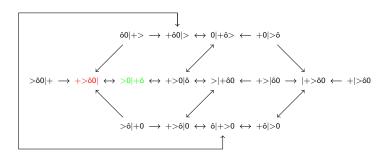
Décrivez l'état but du graphe de TOURMAP

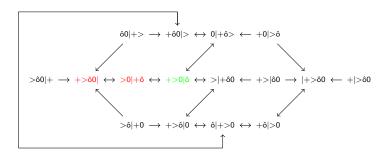
Madrid BXL 200\$

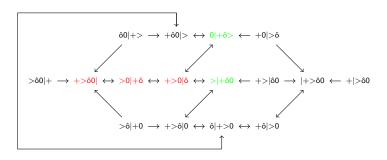
Décrivez les transitions du graphe de TOURMAP

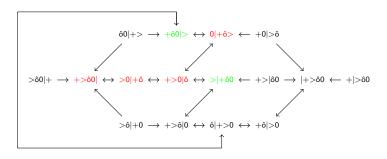


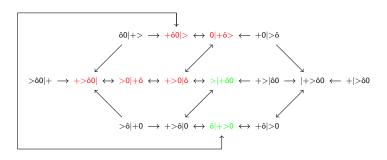


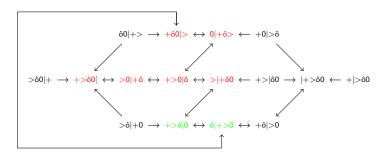


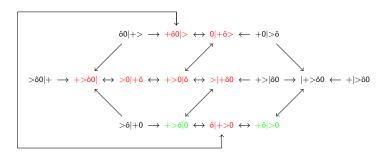


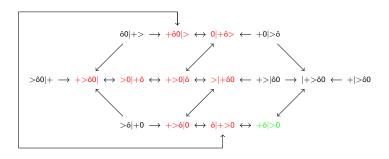


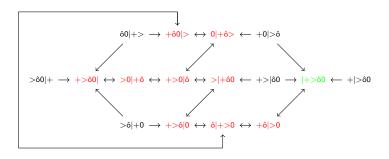


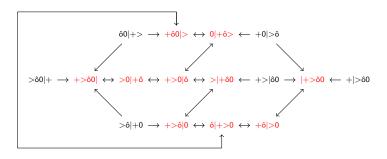




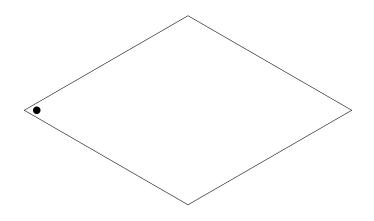




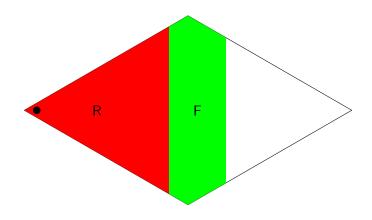




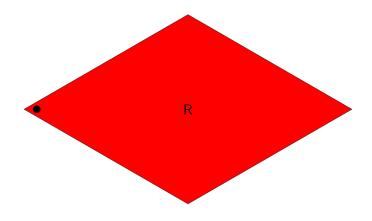
Calculer les états atteignables : invariant



Calculer les états atteignables : invariant



Calculer les états atteignables : invariant



Calculer les états atteignables

```
RF \leftarrow \{\text{initial state}\};
F \leftarrow \{\text{initial state}\};
while F \neq \emptyset do
       c \leftarrow \text{a state of } F;
     T \leftarrow \mathsf{succ}(c) \setminus RF;
 F \leftarrow F \setminus \{c\};
F \leftarrow F \cup T;
RF \leftarrow RF \cup T;
end
// RF contient tous les états atteignables
```

Calculer les états atteignables (BFS)

```
RF \leftarrow \{\text{initial state}\};
F \leftarrow \{\text{initial state}\}\ ; /* F \text{ est une file}
while F \neq \emptyset do
      c \leftarrow the first state of F;
     T \leftarrow \mathsf{succ}(c) \setminus RF;
 F \leftarrow F \setminus \{c\};
F \leftarrow F \cup T;
RF \leftarrow RF \cup T;
end
// RF contient tous les états atteignables
```

Calculer les états atteignables (DFS)

```
RF \leftarrow \{\text{initial state}\};
F \leftarrow \{ \text{initial state} \} ; /* F \text{ est une pile }
while F \neq \emptyset do
      c \leftarrow the first state of F;
     T \leftarrow \mathsf{succ}(c) \setminus RF;
 F \leftarrow F \setminus \{c\};
F \leftarrow F \cup T;
RF \leftarrow RF \cup T;
end
// RF contient tous les états atteignables
```

Un état but est-il atteignable?

```
RF \leftarrow \{\text{initial state}\};
F \leftarrow \{\text{initial state}\};
found \leftarrow goal(\{initial state\});
while F \neq \emptyset \land \neg found do
       c \leftarrow a state of F;
       T \leftarrow \operatorname{succ}(c) \setminus RF;
     found \leftarrow goal(\{T\});
    F \leftarrow F \setminus \{c\};

F \leftarrow F \cup T;

RF \leftarrow RF \cup T;
end
return found;
```