

Chapter 16 Waves

Types of waves

- Mechanical waves

exist only within a material medium. e.g. water waves, sound waves, etc.

- Electromagnetic waves

require no material medium to exist. e.g. light, radio, microwaves, etc.

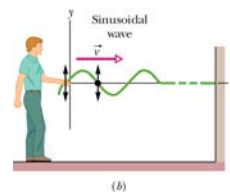
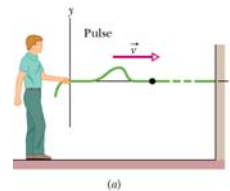
- Matter waves

waves associated with electrons, protons, etc.

Transverse and Longitudinal Waves

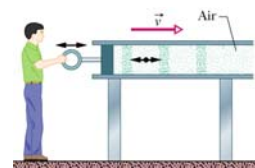
Transverse waves

Displacement of every oscillating element is perpendicular to the direction of travel (**light**)



Longitudinal waves

Displacement of every oscillating element is parallel to the direction of travel (**sound**)



Describing Waves

For a sinusoidal wave, the displacement of an element located at position x at time t is given by

$$y(x, t) = y_m \sin(kx - \omega t)$$

amplitude: y_m

Phase: $(kx - \omega t)$

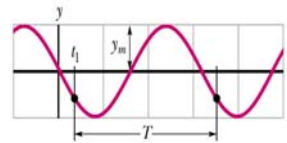
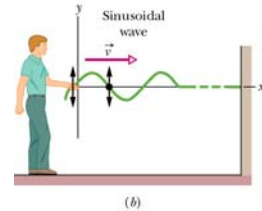
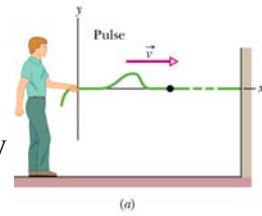
At a fixed time, $t = t_0$,

$$y(x, t_0) = y_m \sin(kx + \text{constant})$$

sinusoidal wave form.

At a fixed location, $x = x_0$,

$$y(x_0, t) = -y_m \sin(\omega t + \text{constant}), \text{ SHM}$$



- **Wavelength λ :** the distance between repetitions of the wave shape.

$$y(x, t) = y_m \sin(kx - \omega t)$$

$$\text{at a moment } t = t_0, y(x) = y(x + \lambda)$$

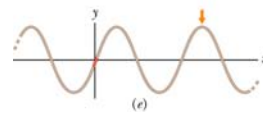
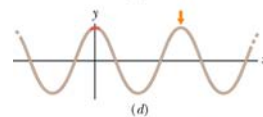
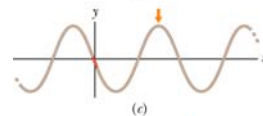
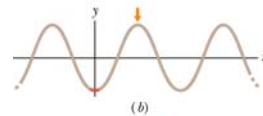
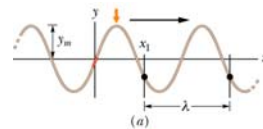
$$y_m \sin(kx - \omega t_0) = y_m \sin(kx + k\lambda - \omega t_0)$$

$$\text{thus: } k\lambda = 2\pi$$

$$k = 2\pi/\lambda$$

k is called angular wave number.

(Note: here k is not spring constant)



- **Period T** : the time that an element takes to move through one full oscillation.

$$y(x, t) = y_m \sin(kx - \omega t)$$

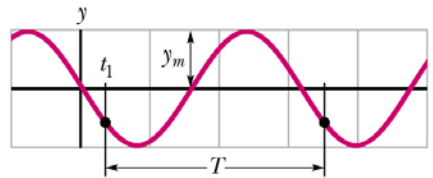
For an element at $x = x_0$, $y(t) = y(t + T)$

$$\text{therefore: } y_m \sin(kx_0 - \omega t) = y_m \sin(kx_0 - \omega(t + T))$$

$$\text{Thus: } \omega T = 2\pi$$

$$\omega = 2\pi/T \quad (\text{Angular frequency})$$

$$\text{Frequency: } f = 1/T = \omega / 2\pi$$



The speed of a traveling wave

- For the wave :

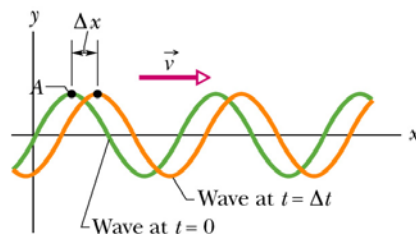
$$y(x, t) = y_m \sin(kx - \omega t)$$

it travels in the positive x direction

the wave speed:

$$v = \omega/k$$

$$\text{since } \omega = 2\pi/T, \quad k = 2\pi/\lambda \quad \text{so: } v = \lambda/T = \lambda f$$



- $y(x, t) = y_m \sin(kx + \omega t)$

wave traveling in the **negative** x direction.

A wave traveling along a string is described by

$$y(x, t) = 0.00327\sin(72.1x - 2.72t)$$

where x, y are in m and t is in s.

- A) What is the amplitude of this wave?
- B) What are wavelength and period of this wave?
- C) What is velocity of this wave?
- D) What is the displacement y at $x = 0.225\text{m}$ and $t = 18.9\text{s}$?
- E) What is the transverse velocity, u , at the same x, t as in (D)?

Wave speed on a stretched string

- Wave speed depends on the medium
- For a wave traveling along a stretched string

$$v = \sqrt{\frac{\tau}{\mu}}$$

τ is the tension in the string

μ is the linear density of the string: $\mu = m/l$

v depends on the property (τ and μ) of the string, not on the frequency f . f is determined by the source that generates the wave. λ is then determined by f and v , $\lambda = v/f$

Energy and power of a traveling string wave

- The oscillating elements have both kinetic energy and potential energy. The average rate at which the energy is transmitted by the traveling wave is:

$$P_{\text{avg}} = \frac{1}{2} \mu v \omega^2 y_m^2 \quad (\text{average power})$$

μ and v depend on the material and tension of the string.

ω and y_m depend on the process that generates the wave.

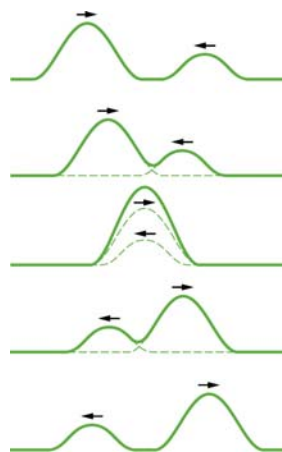
Principle of Superposition for Waves

- Two waves $y_1(x, t)$ and $y_2(x, t)$ travel simultaneously along the same stretched string, the resultant wave is

$$y(x, t) = y_1(x, t) + y_2(x, t)$$

sum of the displacement from each wave.

- Overlapping waves do not alter the travel of each other.

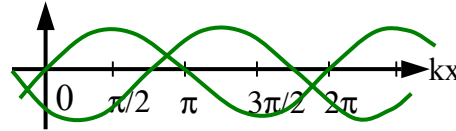


Interference of waves

Two waves:

$$y_1(x, t) = y_m \sin(kx - \omega t)$$

$$y_2(x, t) = y_m \sin(kx - \omega t + \phi)$$



ϕ : phase difference

Resultant wave:

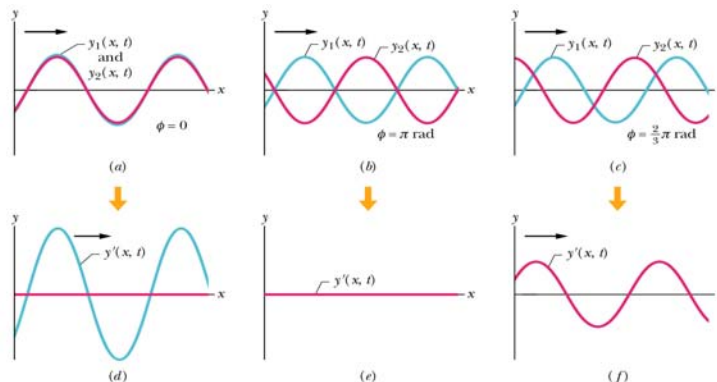
$$y'(x, t) = y_m (\sin(kx - \omega t) + \sin(kx - \omega t + \phi))$$

Note: $\sin \alpha + \sin \beta = 2 \sin[\frac{1}{2}(\alpha + \beta)] \cos[\frac{1}{2}(\alpha - \beta)]$

$$\Rightarrow y'(x, t) = [2y_m \cos \frac{1}{2} \phi] \sin(kx - \omega t + \frac{1}{2} \phi)$$

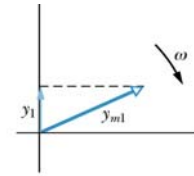
The resultant wave of two interfering sinusoidal waves with same frequency and same amplitude is again another sinusoidal wave with an amplitude of $y'_m = 2y_m \cos \frac{1}{2} \phi$

- $y'_m = 2y_m \cos \frac{1}{2} \phi$
- If $\phi = 0$, i.e. two waves are exactly in phase
 $y'_m = 2y_m$ (fully constructive)
- If $\phi = \pi$ or 180° , i.e. two waves are exactly out of phase
 $y'_m = 0$ (fully destructive interference)
- For any other values of ϕ , intermediate interference

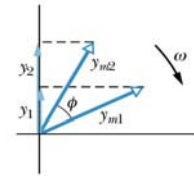


Phasors

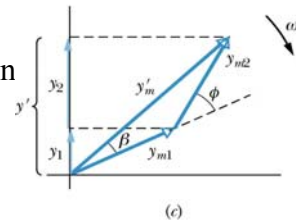
- We can represent a wave with a phasor.
(no, not the Star Trek kind....)
- Phasor is a vector
its magnitude = amplitude of the wave
its angular speed = angular frequency of the wave.
- Its projection on y axis:
 $y_1(x, t) = y_{m1} \sin(kx - \omega t)$
- We can use phasors to combine waves even if their amplitudes are different.



(a)



(b)



(c)

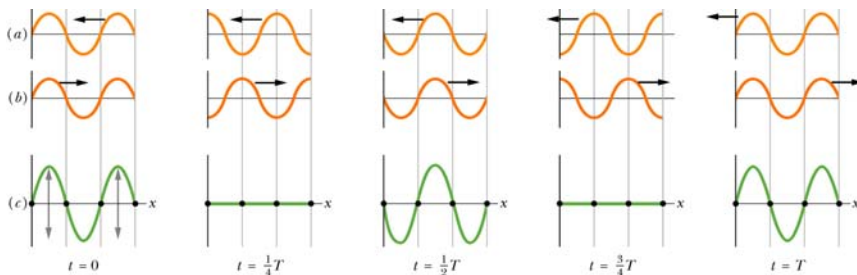
Phasors are useful in AC circuits and optics.

Standing waves

- The interference of two sinusoidal waves of the same frequency and amplitude, travel in opposite direction, produce a standing wave.

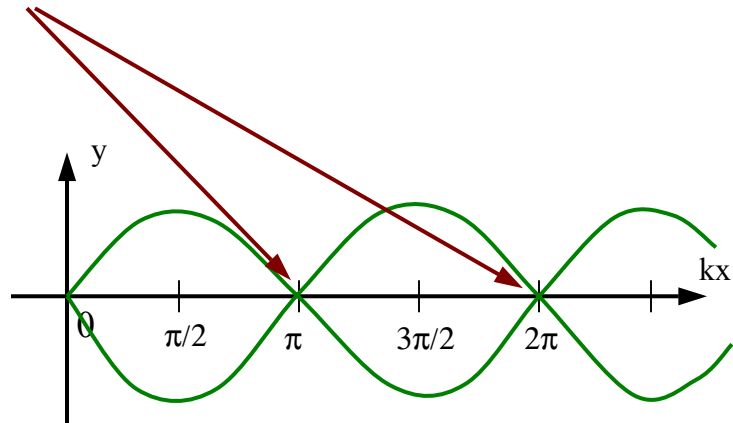
$$y_1(x, t) = y_m \sin(kx - \omega t), \quad y_2(x, t) = y_m \sin(kx + \omega t)$$

$$\text{resultant wave: } y'(x, t) = [2y_m \sin kx] \cos(\omega t)$$



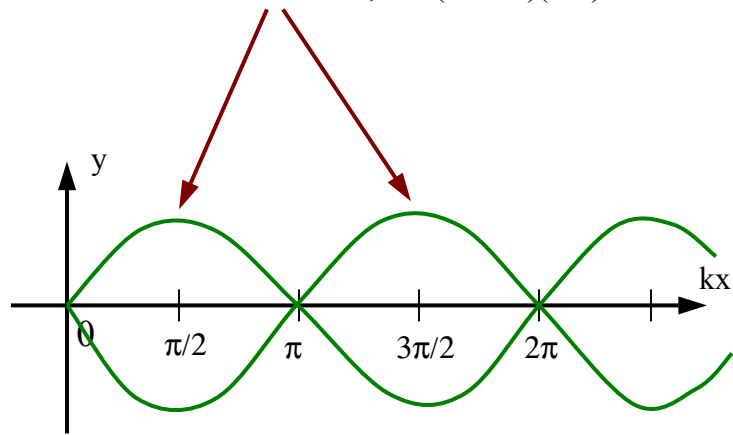
$$y'(x, t) = [2y_m \sin kx] \cos(\omega t)$$

If $kx = n\pi$ ($n = 0, 1, \dots$), we have $y' = 0$; these positions are called **nodes**. $x = n\pi/k = n\pi/(2\pi/\lambda) = n(\lambda/2)$



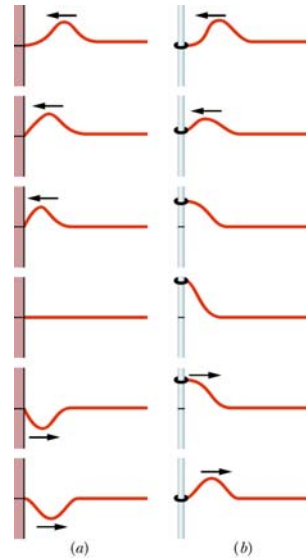
$$y(x, t) = [2y_m \sin kx] \cos(\omega t)$$

If $kx = (n + \frac{1}{2})\pi$ ($n = 0, 1, \dots$), $y'_m = 2y_m$ (maximum); these positions are called **antinodes**, $x = (n + \frac{1}{2})(\lambda/2)$



- Reflection at a boundary

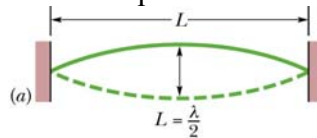
- In case (a), the string is fixed at the end. The reflected and incident pulses must have opposite signs. A node is generated at the end of the string.
- In case (b), the string is loose at the end. The reflected and incident pulses reinforce each other.



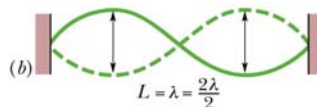
Standing wave and resonance

- For a string clamped at both end, at certain frequencies, the interference between the forward wave and the reflected wave produces a standing wave pattern. String is said to resonate at these certain frequencies, called resonance frequencies.

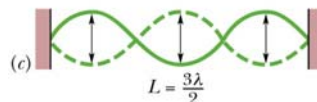
- $L = \lambda/2$, $f = v/\lambda = v/2L$
1st harmonic, fundamental mode



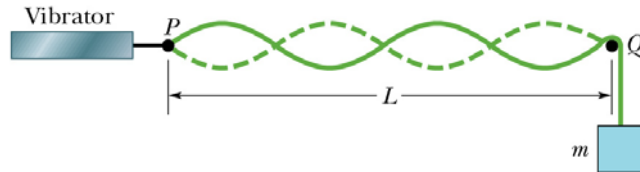
- $L = 2(\lambda/2)$, $f = 2(v/2L)$
2nd harmonic



- $f = n(v/2L)$, $n = 1, 2, 3 \dots$
 n th harmonic



$L = 1.2\text{m}$, $\mu = 1.6\text{ g/m}$, $f = 120\text{ hz}$, points P and Q can be considered as nodes. What mass m allows the vibrator to set up the forth harmonic?



Violins and Guitars

- Stretched string fixed at both end, resonance frequency:

$$f = n \frac{v}{2L} = n \frac{1}{2L} \sqrt{\frac{\tau}{\mu}} \quad (n = 0, 1, 2, \dots)$$

- To tune a string:
- The four strings for a violin:
- From Bass to Cello, to Viola, to Violin:
- When you play a note with your finger press on the string: