

• Scharr operator  $D_x^H = \frac{1}{32} \begin{vmatrix} 3 & 10 & 3 \\ 0 & 0 & 0 \\ -3 & -10 & -3 \end{vmatrix}$   $D_y^H = \frac{1}{32} \begin{vmatrix} 3 & 0 & -3 \\ 10 & 0 & -10 \\ 3 & 0 & -3 \end{vmatrix}$

• Sobel operator  $D_x^S = \frac{1}{8} \begin{vmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{vmatrix}$   $D_y^S = \frac{1}{8} \begin{vmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{vmatrix}$

We use convolution to apply scharr and Sobel operators.

Corner.  $M = \begin{vmatrix} C_x & 0 \\ 0 & C_y \end{vmatrix}$   $C_x > 1, 0 \sim 0.$   $C_y > 1.$  Edge.  $M = \begin{vmatrix} 0 & 0 \\ 0 & C_y \end{vmatrix}$

Edge.  $M = \begin{vmatrix} C_x & 0 \\ 0 & 0 \end{vmatrix}$  Blank or filled. (Flat).  $M = \begin{vmatrix} 0 & 0 \\ 0 & 0 \end{vmatrix}$

• Harris corner.

$$R = \det(M) - K(\text{trace}(M))^2 = \lambda_1 \lambda_2 - K(\lambda_1 + \lambda_2)^2$$

K is a constant between  $K \in [0.04 \text{ and } 0.06]$ .

① If  $|R| \sim 0 \rightarrow \lambda_1 \sim 0$  and  $\lambda_2 \sim 0$  : Flat.

② If  $R < 0 \rightarrow \lambda_1 > \lambda_2$  or  $\lambda_2 > \lambda_1$  : Edge.

③ If  $R > 0 \rightarrow (\lambda_1 \sim \lambda_2) > 0$  : Corner.

