

## • Binary Descriptors.

• Select a area around a pixel, then select a number of pairs between the pixels in the area.

• Compute comparison between each intensity in pair.

$$b = \begin{cases} 1 & \text{if } I(s_2) > I(s_1) \\ 0 & \text{else} \end{cases}$$

Concatenate all b's to a bit string.

Example

|     |     |     |
|-----|-----|-----|
| 0   | 255 | 100 |
| 100 | 100 | 0   |
| 255 | 0   | 50  |

Intensities

|   |   |   |
|---|---|---|
| 1 | 2 | 3 |
| 4 | 5 | 6 |
| 7 | 8 | 9 |

index

If  $(s_1, s_2)$

Pairs  $(s_1, 1)(s_1, 9)(4, 6)(8, 2)(3, 7)$

$b = 0 \quad 0 \quad 0 \quad 1 \quad 1$

Final descriptor is 00011.

$B = 00011.$

This results in a very concise descriptor that is computed using pairs that are chosen based on certain strategy.

• Pros

1. compact descriptor.

2. fast to compute.

3. trivial and fast to compare. Can be done using Hamming distance.

$$d_H(B_1, B_2) = \text{sum}(\text{xor}(B_1, B_2))$$

same pairs,

• Strategy must be fixed, the order of chosen pairs must be maintained from one image to another. Most binary descriptors mainly differ by strategy.

• Examples of binary descriptors is BRIEF, and ORB.