

Feature Points (Keypoints + Descriptors)

- A feature is composed of a keypoint and a descriptor.
- A keypoint will contain the 2D point position, and sometimes scale, and orientation.
- A descriptor will contain a visual description of the keypoint, it can be used to compare similarities between feature points.
- Keypoint include corners, edges

• Keypoint detection methods:

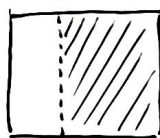
1. Harris

2. Shi-Tomasi

3. Forstner

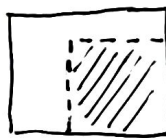
4. Difference of Gaussian (DoG)

Edge



• Change in brightness.

Corner



• Orthogonal edges.

• Structure matrix (tensor).

$$M = \begin{bmatrix} \sum_w J_x J_x & \sum_w J_x J_y \\ \sum_w J_x J_y & \sum_w J_y J_y \end{bmatrix}$$

• M describes the distribution of a gradient in the window W around point x, y .

Actually, let me derive it quick...

Taylor of $I(x'+dx, y'+dy)$ is...

$$\approx I(x', y') + I_x(x', y') dx + I_y(x', y') dy + \dots$$

Cool this is similar to Jacobian

$$f(x, y) \approx \sum_w \left[\underbrace{[J_x J_y]}_{\text{will result in } M} \begin{bmatrix} dx' \\ dy' \end{bmatrix} \right]^2$$

will result in M , change in I in local area.

• Also called second moment matrix.

• Can be derived by taking a gradient, of a sum of squared differences (SSD) denoted by $f(x, y)$.

$$f(x, y) = \sum_{(x', y') \in W_{xy}} [I(x', y') - I(x' + dx, y' + dy)]^2$$

• I is an image.

• W is a window around point x, y , that we are shifting by dx, dy .

• J_x is a derivative of I with respect to x . J_y with y .

$$\left[\frac{dI}{dx} \quad \frac{dI}{dy} \right] \text{ so, } \underbrace{I(x', y')}_{\text{will cancel out.}} + [J_x J_y] \begin{bmatrix} dx' \\ dy' \end{bmatrix}$$