

# Alejandro Olmo

JUNIOR GAME PRODUCER  
& PROJECT MANAGER  
BARCELONA, SPAIN  
5+ YEARS EXPERIENCE

## CONTACT



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Portfolio Web:

<https://artvsmagnvs.github.io/porftolio/>



## ABOUT ME

I am a Game Producer, Project Manager and Fantasy Writer with 5+ years leading the full development cycle of an indie MMORPG and a casual idle/virtual-pet mobile game.

I directed production, recruiting, team coordination, narrative, systems design, UI/UX, and marketing.

MY GOAL: to grow as a producer in bigger game studios contributing creativity, production, and emotional addictive game design. I am interested in every step of the process, from leading teams starting from scratch, to work in specific areas such as level design, marketing, narrative, community management..[...]

## CORE SKILLS

- PROJECT & TEAM MANAGEMENT
- TASK PLANNING & AGILE ITERATION
- GAME DESIGN · ECONOMY · LEVEL DESIGN
- UI/UX & PLAYER ONBOARDING
- CREATIVE DIRECTION & WORLDBUILDING
- WEBSITE DESIGN · SOCIAL MEDIA MANAGER ·
- VIDEO EDITING
- NOTION · TRELLO · GITHUB · CAPCUT · AFTER EFFECTS · AI · PHOTOSHOP
- DISCORD · TWITTER · INSTAGRAM

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# EDUCATION



## GAME DESIGN GENIUS PROGRAM (IN PROGRESS) UNIVERSAL ARTS SCHOOL

DEVELOPING ADVANCED SKILLS IN GAME SYSTEMS, PLAYER EXPERIENCE, AND GAMEPLAY DESIGN WITH SPECIALIZED PROFESSIONAL TRAINING AT UNIVERSAL ARTS SCHOOL.

## **CONTENT LEAD & CONTRIBUTOR - GAME ECONOMY MASTER PROGRAM**

LED AND CONTRIBUTED TO THE DEVELOPMENT OF PROFESSIONAL TRAINING MATERIALS ON GAME ECONOMY DESIGN AND MONETIZATION FOR TECHTITUTE UNIVERSITY.



# MAIN PROJECT



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Anime-Style Pixel Fantasy MMORPG · Emotional RPG Adventure · PC

## ROLE & CONTRIBUTIONS

- LED FULL PRODUCTION & CREATIVE DIRECTION
- DESIGNED PROGRESSION, CLASSES, COMBAT, QUESTS
- BUILT WORLD, FACTIONS, LORE, EVENTS & QUEST SYSTEMS
- DIRECTED UI/UX, MARKETING & PLAYER COMMUNITY

TRAILER (YOUTUBE):

[HTTPS://WWW.YOUTUBE.COM/WATCH?V=AHZIULRMOIQ](https://www.youtube.com/watch?v=AHZIULRMOIQ)

IMAGES AVAILABLE IN GITHUB PORTFOLIO:

[HTTPS://ARTVSMAGNVS.GITHUB.IO/PORFTOLIO/](https://artvsmagnvs.github.io/PORFTOLIO/)



# SIDE PROJECT

## RIIDE WILD

Idle + Virtual Pet · Cozy Fantasy Management · Casual · Mobile

### ROLE & CONTRIBUTIONS

- LED FULL PRODUCTION & CREATIVE DIRECTION
- DESIGNED PROGRESSION, PETS, REWARDS, MINIGAMES
- DESIGNED ECONOMY & CROSS-REWARD SYSTEMS WITH NIIDE
- DIRECTED UI/UX AND MARKETING STRATEGY

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