

Alejandro Olmo

JUNIOR GAME PRODUCER
& PROJECT MANAGER
BARCELONA, SPAIN
5+ YEARS EXPERIENCE

CONTACT



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Portfolio Web:

<https://artvsagnvs.github.io/porftolio/>



ABOUT ME

I am a Game Producer, Project Manager and Fantasy Writer with 5+ years leading the full development cycle of an indie MMORPG and a casual idle/virtual-pet mobile game.

I directed production, recruiting, team coordination, narrative, systems design, UI/UX, and marketing.

MY GOAL: to grow as a producer in bigger game studios contributing creativity, production, and emotional addictive game design. I am interested in every step of the process, from leading teams starting from scratch, to work in specific areas such as level design, marketing, narrative, community management..[...]

CORE SKILLS



- PROJECT & TEAM MANAGEMENT
- TASK PLANNING & AGILE ITERATION
- GAME DESIGN · ECONOMY · LEVEL DESIGN
- UI/UX & PLAYER ONBOARDING
- CREATIVE DIRECTION & WORLDBUILDING
- WEBSITE DESIGN · SOCIAL MEDIA MANAGER ·
- VIDEO EDITING
- NOTION · TRELLO · GITHUB · CAPCUT · AFTER EFFECTS · AI · PHOTOSHOP
- DISCORD · TWITTER · INSTAGRAM

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EDUCATION



GAME DESIGN GENIUS PROGRAM (IN PROGRESS) UNIVERSAL ARTS SCHOOL

DEVELOPING ADVANCED SKILLS IN
GAME SYSTEMS, PLAYER
EXPERIENCE, AND GAMEPLAY
DESIGN WITH SPECIALIZED
PROFESSIONAL TRAINING AT
UNIVERSAL ARTS SCHOOL.

CONTENT LEAD & CONTRIBUTOR - GAME ECONOMY MASTER PROGRAM

LED AND CONTRIBUTED TO THE
DEVELOPMENT OF PROFESSIONAL
TRAINING MATERIALS ON GAME
ECONOMY DESIGN AND MONETIZATION
FOR TECHTITUTE UNIVERSITY.



MAIN PROJECT



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Anime-Style Pixel Fantasy MMORPG · Emotional RPG Adventure · PC

ROLE & CONTRIBUTIONS

- LED FULL PRODUCTION & CREATIVE DIRECTION
- DESIGNED PROGRESSION, CLASSES, COMBAT, QUESTS
- BUILT WORLD, FACTIONS, LORE, EVENTS & QUEST SYSTEMS
- DIRECTED UI/UX, MARKETING & PLAYER COMMUNITY

TRAILER (YOUTUBE):

[HTTPS://WWW.YOUTUBE.COM/WATCH?V=AHZIULRMOIQ](https://www.youtube.com/watch?v=AHZIULRMOIQ)

IMAGES AVAILABLE IN GITHUB PORTFOLIO:

[HTTPS://ARTVSMAGNVS.GITHUB.IO/PORFTOLIO/](https://artvsmagnvs.github.io/PORFTOLIO/)



SIDE PROJECT

RIIDE WILD

Idle + Virtual Pet · Cozy Fantasy Management · Casual · Mobile

ROLE & CONTRIBUTIONS

- LED FULL PRODUCTION & CREATIVE DIRECTION
- DESIGNED PROGRESSION, PETS, REWARDS, MINIGAMES
- DESIGNED ECONOMY & CROSS-REWARD SYSTEMS WITH NIIDE
- DIRECTED UI/UX AND MARKETING STRATEGY

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