(a)

Swamp Donkies

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(b)

How to run the program:

Navigate to the ‘Code’ directory if you are running it from your terminal

run chessGame.py

You’ll be prompted to type in who you want to go first

You’ll be prompted to type in the amount of moves you want to simulate

ex: 1 will just move whoever you picked to go first once

2 will move both players once

(c)

The minimax algorithm checks all possible moves for one team and compares it to the location of the enemy/enemies.

The program will check for a checkmate before trying to evaluate all the possible moves, and will handle the situation.

It decides on a move based on the position of the enemy piece(s) + the possible positions of the team who is moving + amount of moves

(d)

Get repo from Art

(e)

Optional comments ~