

Список литературы

- [AL RIFAIE and BISHOP, 2013a] AL RIFAIE, M. M. and BISHOP, J. M. (2013a). Swarmic Paintings and Colour Attention. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 95–106, Vienna, Austria. Springer.
- [AL RIFAIE and BISHOP, 2013b] AL RIFAIE, M. M. and BISHOP, J. M. (2013b). Swarmic Sketches and Attention Mechanism. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 83–94, Vienna, Austria. Springer.
- [CIESIELSKI *et al.*, 2013] CIESIELSKI, V., BARILE, P., and TRIST, K. (2013). Finding Image Features Associated with High Aesthetic Value by Machine Learning. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 47–58, Vienna, Austria. Springer.
- [CORREIA *et al.*, 2013] CORREIA, J., MACHADO, P., ROMERO, J., and CARBALLAL, A. (2013). Feature Selection and Novelty in Computational Aesthetics. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 131–142, Vienna, Austria. Springer.
- [DEN HEIJER, 2013] DEN HEIJER, E. (2013). Evolving Glitch Art. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 107–118, Vienna, Austria. Springer.
- [EISENMANN *et al.*, 2013] EISENMANN, J., LEWIS, M., and PARENT, R. (2013). Inverse Mapping with Sensitivity Analysis for Partial Selection in Interactive Evolution. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 71–82, Vienna, Austria. Springer.
- [GARCIA-VALDEZ *et al.*, 2013] GARCIA-VALDEZ, M., TRUJILLO, L., FERNANDEZ DE VEGA, F., GUERVOS, J. J. M., and OLAGUE, G. (2013). EvoSpace-Interactive: A Framework to Develop Distributed Collaborative-Interactive Evolutionary Algorithms for Artistic Design. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 119–130, Vienna, Austria. Springer.
- [GUO *et al.*, 2013] GUO, S., THARIB, S., CHANG, J., and ZHANG, J. (2013). Biologically-inspired Motion Pattern Design of Multi-legged Creatures. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 143–154, Vienna, Austria. Springer.
- [JANSSEN and KAUSHIK, 2013] JANSSEN, P. and KAUSHIK, V. (2013). Decision Chain Encoding: Evolutionary design optimization with complex constraints. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 155–165, Vienna, Austria. Springer.
- [KALIAKATSOS-PAPAKOSTAS *et al.*, 2013] KALIAKATSOS-PAPAKOSTAS, M. A., FLOROS, A., and VRAHATIS, M. N. (2013). evoDrummer: Deriving rhythmic patterns through interactive genetic algorithms. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art*

and Design, *EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 25–36, Vienna, Austria. Springer.

- [KRAMANN, 2013] KRAMANN, G. (2013). Darwinian Pianos: Realtime Composition based on Competitive Evolutionary Process. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 37–46, Vienna, Austria. Springer.
- [LIAPIS *et al.*, 2013] LIAPIS, A., YANNAKAKIS, G. N., and TOGELIUS, J. (2013). Sentient World: Human-Based Procedural Cartography: An Experiment in Interactive Sketching and Iterative Refining. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 178–189, Vienna, Austria. Springer.
- [MACHADO *et al.*, 2013] MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors (2013). *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, Vienna, Austria. Springer.
- [McCORMACK, 2013] McCORMACK, J. (2013). Aesthetics, Art, Evolution. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 1–12, Vienna, Austria. Springer.
- [NAIRAT *et al.*, 2013] NAIRAT, M., DAHLSTEDT, P., and NORDAHL, M. G. (2013). Story Characterization Using Interactive Evolution in a Multi-Agent System. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 166–177, Vienna, Austria. Springer.
- [RAFAEL *et al.*, 2013] RAFAEL, B., AFFENZELLER, M., and WAGNER, S. (2013). Application of an Island Model Genetic Algorithm for a Multi-Track Music Segmentation Problem. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 13–24, Vienna, Austria. Springer.
- [REED, 2013] REED, K. (2013). Aesthetic Measures for Evolutionary Vase Design. In MACHADO, P., McDERMOTT, J., and CARBALLAL, A., editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, pages 59–70, Vienna, Austria. Springer.