Список литературы

[1] Machado, P., McDermott, J., and Carballal, A., (eds.) Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013 Vol. 7834 of Lecture Notes in Computer Science, Vienna, Austria (April 3-5, 2013) Springer.

[2] McCormack, J. (April 3-5, 2013) Aesthetics, Art, Evolution. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 1–12.

[3] Rafael, B., Affenzeller, M., and Wagner, S. (April 3-5, 2013) Application of an Island Model Genetic Algorithm for a Multi-Track Music Segmentation Problem. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 13–24.

[4] Kaliakatsos-Papakostas, M. A., Floros, A., and Vrahatis, M. N. (April 3-5, 2013) evoDrummer: Deriving rhythmic patterns through interactive genetic algorithms. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 25–36.

[5] Kramann, G. (April 3-5, 2013) Darwinian Pianos: Realtime Composition based on Competitive Evolutionary Process. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 37–46.

[6] Ciesielski, V., Barile, P., and Trist, K. (April 3-5, 2013) Finding Image Features Associated with High Aesthetic Value by Machine Learning. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 47–58.

[7] Reed, K. (April 3-5, 2013) Aesthetic Measures for Evolutionary Vase Design. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 59–70.

[8] Eisenmann, J., Lewis, M., and Parent, R. (April 3-5, 2013) Inverse Mapping with Sensitivity Analysis for Partial Selection in Interactive Evolution. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 71–82.

[9] al Rifaie, M. M. and Bishop, J. M. (April 3-5, 2013) Swarmic Sketches and Attention Mechanism. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 83–94.

[10] al Rifaie, M. M. and Bishop, J. M. (April 3-5, 2013) Swarmic Paintings and Colour Attention. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 95–106.

[11] den Heijer, E. (April 3-5, 2013) Evolving Glitch Art. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 107–118.

[12] Garcia-Valdez, M., Trujillo, L., Fernandez de Vega, F., Guervos, J. J. M., and Olague, G. (April 3-5, 2013) EvoSpace-Interactive: A Framework to Develop Distributed Collaborative-Interactive Evolutionary Algorithms for Artistic Design. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 119–130.

[13] Correia, J., Machado, P., Romero, J., and Carballal, A. (April 3-5, 2013) Feature Selection and Novelty in Computational Aesthetics. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 131–142.

[14] Guo, S., Tharib, S., Chang, J., and Zhang, J. (April 3-5, 2013) Biologically–inspired Motion Pattern Design of Multi–legged Creatures. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 143–154.

[15] Janssen, P. and Kaushik, V. (April 3-5, 2013) Decision Chain Encoding: Evolutionary design optimization with complex constraints. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 155–165.

[16] Nairat, M., Dahlstedt, P., and Nordahl, M. G. (April 3-5, 2013) Story Characterization Using Interactive Evolution in a Multi-Agent System. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 166–177.

[17] Liapis, A., Yannakakis, G. N., and Togelius, J. (April 3-5, 2013) Sentient World: Human-Based Procedural Cartography: An Experiment in Interactive Sketching and Iterative Refining. In Machado, P., McDermott, J., and Carballal, A., (eds.), *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Vienna, Austria: Springer Vol. 7834 of Lecture Notes in Computer Science, pp. 178–189.