

## Список литературы

- [1] Machado, P, McDermott, J, & Carballal, A, eds. (2013) *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, Lecture Notes in Computer Science (Springer, Vienna, Austria) Vol. 7834.
- [2] McCormack, J. (2013) *Aesthetics, Art, Evolution*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 1–12.
- [3] Rafael, B, Affenzeller, M, & Wagner, S. (2013) *Application of an Island Model Genetic Algorithm for a Multi-Track Music Segmentation Problem*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 13–24.
- [4] Kaliakatsos-Papakostas, M. A, Floros, A, & Vrahatis, M. N. (2013) *evoDrummer: Deriving rhythmic patterns through interactive genetic algorithms*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 25–36.
- [5] Kramann, G. (2013) *Darwinian Pianos: Realtime Composition based on Competitive Evolutionary Process*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 37–46.
- [6] Ciesielski, V, Barile, P, & Trist, K. (2013) *Finding Image Features Associated with High Aesthetic Value by Machine Learning*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 47–58.
- [7] Reed, K. (2013) *Aesthetic Measures for Evolutionary Vase Design*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 59–70.
- [8] Eisenmann, J, Lewis, M, & Parent, R. (2013) *Inverse Mapping with Sensitivity Analysis for Partial Selection in Interactive Evolution*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 71–82.
- [9] al Rifaie, M. M & Bishop, J. M. (2013) *Swarmic Sketches and Attention Mechanism*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 83–94.
- [10] al Rifaie, M. M & Bishop, J. M. (2013) *Swarmic Paintings and Colour Attention*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 95–106.
- [11] den Heijer, E. (2013) *Evolving Glitch Art*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 107–118.
- [12] Garcia-Valdez, M, Trujillo, L, Fernandez de Vega, F, Guervos, J. J. M, & Olague, G. (2013) *EvoSpace-Interactive: A Framework to Develop Distributed Collaborative-Interactive Evolutionary Algorithms for Artistic Design*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 119–130.
- [13] Correia, J, Machado, P, Romero, J, & Carballal, A. (2013) *Feature Selection and Novelty in Computational Aesthetics*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 131–142.
- [14] Guo, S, Tharib, S, Chang, J, & Zhang, J. (2013) *Biologically-inspired Motion Pattern Design of Multi-legged Creatures*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 143–154.
- [15] Janssen, P & Kaushik, V. (2013) *Decision Chain Encoding: Evolutionary design optimization with complex constraints*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 155–165.

- [16] Nairat, M, Dahlstedt, P, & Nordahl, M. G. (2013) *Story Characterization Using Interactive Evolution in a Multi-Agent System*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 166–177.
- [17] Liapis, A, Yannakakis, G. N, & Togelius, J. (2013) *Sentient World: Human-Based Procedural Cartography: An Experiment in Interactive Sketching and Iterative Refining*, Lecture Notes in Computer Science eds. Machado, P, McDermott, J, & Carballal, A. (Springer, Vienna, Austria), Vol. 7834, pp. 178–189.