

Список литературы

- [Aickelin(2001)] Aickelin, U. (2001) ‘A pyramidal evolutionary algorithm with different inter-agent partnering strategies for scheduling problems’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 1–8.
- [Anbarasu *et al.*(2001)Anbarasu, Sundararajan and Narayanasamy] Anbarasu, L.A., Sundararajan, V. and Narayanasamy, P. (2001) ‘Parallel genetic algorithm for performance-driven sequence alignment’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 9–15.
- [Bosman and Thierens(2001)] Bosman, P.A.N. and Thierens, D. (2001) ‘New IDEAs and more ICE by learning and using unconditional permutation factorizations’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 16–23.
- [Bugajska *et al.*(2001)Bugajska, Schultz, Trafton, Gittens and Mintz] Bugajska, M.D., Schultz, A.C., Trafton, J.G., Gittens, S. and Mintz, F. (2001) ‘Building adaptive computer generated forces: The effect of increasing task reactivity on human and machine control abilities’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 24–29.
- [Burnette and Rylander(2001)] Burnette, K. and Rylander, B. (2001) ‘A bound on GA convergence’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 30–33.
- [Byassee and Mathias(2001)] Byassee, J. and Mathias, K.E. (2001) ‘Knowledge preservation and exploitation towards expedited genetic search in a distributed memory system’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 34–41.
- [Counsell *et al.*(2001)Counsell, Liu, McFall, Swift and Tucker] Counsell, S., Liu, X., McFall, J., Swift, S. and Tucker, A. (2001) ‘Using evolutionary algorithms to tackle large scale grouping problems: An application to email log file data’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 42–49.
- [Cyre(2001)] Cyre, W. (2001) ‘Evolving grammars with a genetic algorithm’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 50–57.
- [Devogelaere and Rijckaert(2001)] Devogelaere, D. and Rijckaert, M. (2001) ‘Evolutionary algorithm driven clustering for prediction’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 58–62.
- [Ducheyne *et al.*(2001)Ducheyne, De Wulf and De Baets] Ducheyne, E.I., De Wulf, R.R. and De Baets, B. (2001) ‘Bi-objective genetic algorithms for forest management: A comparative study’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 63–66.
- [Dyer *et al.*(2001)Dyer, Bentley and Shah] Dyer, J.R., Bentley, P.J. and Shah, P. (2001) ‘Plantworld: The evolution of plant dormancy in contrasting environments’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 67–74.
- [Espinoza *et al.*(2001)Espinoza, Minsker and Goldberg] Espinoza, F.P., Minsker, B.S. and Goldberg, D.E. (2001) ‘A self adaptive hybrid genetic algorithm’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 75–80.

- [Fan *et al.*(2001)Fan, Hu, Seo, Goodman, Rosenberg and Zhang] Fan, Z., Hu, J., Seo, K., Goodman, E.D., Rosenberg, R.C. and Zhang, B. (2001) ‘Bond graph representation and GP for automated analog filter design’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 81–86.
- [Fogarty and Hercog(2001)] Fogarty, T.C. and Hercog, L.M. (2001) ‘Social simulation using a multi-agent model based on classifier systems: The emergence of switching agents in the dual pub problem’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 87–94.
- [Fournier(2001)] Fournier, N.G. (2001) ‘Modelling the performance of evolutionary algorithms on the satisfiability problem’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 95–102.
- [Fujimoto and Shimohara(2001)] Fujimoto, Y. and Shimohara, K. (2001) ‘Proposal of eco-evolution’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 103–108.
- [Gargano and Edelson(2001)] Gargano, M. and Edelson, W. (2001) ‘Optimal sequenced matroid bases solved by a ga with feasibility including applications’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 109–114.
- [Goldbarg and Gouvea(2001)] Goldbarg, M.C. and Gouvea, E.F. (2001) ‘Extra-intracellular transgenetic algorithm’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 115–121.
- [Good *et al.*(2001)Good, Peay, Pillai and Corbeil] Good, B., Peay, J., Pillai, S. and Corbeil, J. (2001) ‘Class prediction based on gene expression: Applying neural networks via a genetic algorithm wrapper’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 122–129.
- [Gordillo and Stephens(2001)] Gordillo, J. and Stephens, C.R. (2001) ‘Strategy adaptation and the role of information in an artificial financial market’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 130–137.
- [Greene(2001)] Greene, W.A. (2001) ‘Non-linear bit arrangements in genetic algorithms’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 138–144.
- [Grilo *et al.*(2001)Grilo, Caetano and Rosa] Grilo, A., Caetano, A. and Rosa, A. (2001) ‘Agent based artificial immune system’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 145–151.
- [Hagedorn and Devaney(2001)] Hagedorn, J.G. and Devaney, J.E. (2001) ‘A genetic programming system with a procedural program representation’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 152–159. Available at: <http://math.nist.gov/mcsd/savg/papers/g2001.ps.gz>.
- [Hemberg *et al.*(2001)Hemberg, O'Reilly and Nordin] Hemberg, M., O'Reilly, U.M. and Nordin, P. (2001) ‘GENR8 - a design tool for surface generation’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 160–167.
- [Howard *et al.*(2001)Howard, Roberts and Ryan] Howard, D., Roberts, S.C. and Ryan, C. (2001) ‘Evolution of an object detection ant for image analysis’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 168–175.

- [Hsu and Gustafson(2001)] Hsu, W.H. and Gustafson, S.M. (2001) ‘Genetic programming for layered learning of multi-agent tasks’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 176–182.
- [Huang *et al.*(2001)]Huang, Wu, Zhu, Huang, Pei, Huang and Zhou] Huang, L., Wu, G.L., Zhu, S.Z., Huang, Y., Pei, M., Huang, Z.J. and Zhou, N. (2001) ‘Exploring the optimal design of a new MEMS phase shifter using genetic algorithms’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 183–186.
- [Husken *et al.*(2001)]Husken, Igel and Toussaint] Husken, M., Igel, C. and Toussaint, M. (2001) ‘Task-dependent evolution of modularity in neural networks - a quantitative case study’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 187–193.
- [Isaacs *et al.*(2001)]Isaacs, Watkins and Foo] Isaacs, J.C., Watkins, R.K. and Foo, S.Y. (2001) ‘Evolvable ant colony systems for pseudo-random number generation’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 194–198.
- [Jagannathan and Sundararajan(2001)] Jagannathan, S. and Sundararajan, J.K. (2001) ‘Two-level boolean logic minimization using microbial genetic algorithms’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 199–202.
- [Jang *et al.*(2001)]Jang, Chang, Jang and Park] Jang, Y.J., Chang, T.W., Jang, S.Y. and Park, J.W. (2001) ‘A study on the resource allocation planning for automated container terminals’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 203–210.
- [Julstrom(2001)] Julstrom, B.A. (2001) ‘Comparing a genetic algorithm and hill-climbing on the minimum routing cost spanning tree problem’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 211–218.
- [Katagiri *et al.*(2001)]Katagiri, Hirasawa, Hu and Murata] Katagiri, H., Hirasawa, K., Hu, J. and Murata, J. (2001) ‘Network structure oriented evolutionary model-genetic network programming- and its comparison with genetic programming’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 219–226.
- [Katsumata *et al.*(2001)]Katsumata, Kurahashi and Terano] Katsumata, Y., Kurahashi, S. and Terano, T. (2001) ‘Hybridizing bayesian optimization and tabu search for multimodal functions’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 227–233.
- [Kennedy(2001)] Kennedy, C.J. (2001) ‘First steps towards using genetic programming to solve a distributed radio frequency management problem’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 234–238.
- [Khalifa(2001)] Khalifa, Y.M.A. (2001) ‘Analog circuits design centering using a hybrid GA technique’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 239–244.
- [Korkmaz and Ucoluk(2001)] Korkmaz, E.E. and Ucoluk, G. (2001) ‘Genetic programming for grammar induction’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 245–251.
- [Lee *et al.*(2001)]Lee, Leung and Wong] Lee, S.Y., Leung, K.S. and Wong, M.L. (2001) ‘Improving the efficiency of using evolutionary programming for bayesian network learning’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 252–259.

- [Lucas-Gonzalez and Terashima-Marin(2001)] Lucas-Gonzalez, S.A. and Terashima-Marin, H. (2001) ‘Generating programs for solving vector and matrix problems using genetic programming’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 260–266.
- [Mao *et al.*(2001)Mao, Hirasawa, Hu and Murata] Mao, J., Hirasawa, K., Hu, J. and Murata, J. (2001) ‘Genetic symbiosis algorithm for multiobjective optimization problems’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 267–274.
- [Masakazu *et al.*(2001)Masakazu, Masaru and Masahiro] Masakazu, K., Masaru, T. and Masahiro, H. (2001) ‘New migration triggers of island genetic algorithm for production scheduling problems’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 275–279.
- [Mayer(2001)] Mayer, H.A. (2001) ‘Biologically inspired data compression induced by reading frames on artificial ptGA chromosomes’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 280–286.
- [Mendes *et al.*(2001)Mendes, de B. Voznika, Nievola and Freitas] Mendes, R.R.F., de B. Voznika, F., Nievola, J.C. and Freitas, A.A. (2001) ‘Discovering fuzzy classification rules with genetic programming and co-evolution’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 287–294.
- [Miller(2001)] Miller, J. (2001) ‘What bloat? cartesian genetic programming on boolean problems’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 295–302.
- [O’Reilly *et al.*(2001)O’Reilly, Testa, Greenwold and Hemberg] O’Reilly, U.M., Testa, P., Greenwold, S. and Hemberg, M. (2001) ‘Agency-GP: agent-based genetic programming for design’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 303–309.
- [Ortmann and Weber(2001)] Ortmann, M. and Weber, W. (2001) ‘Multi-criterion optimization of robot trajectories with evolutionary strategies’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 310–316.
- [Park *et al.*(2001)Park, Choi and Kim] Park, B.J., Choi, H.R. and Kim, H.S. (2001) ‘A hybrid genetic algorithms for job shop scheduling problems’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 317–324.
- [Pindor(2001)] Pindor, A.J. (2001) ‘Genetic algorithm for systems with 2D genotype’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 325–330.
- [Pohlheim(2001)] Pohlheim, H. (2001) ‘Competition and cooperation in extended evolutionary algorithms’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 331–338.
- [Portmann and Aloulou(2001)] Portmann, M.C. and Aloulou, M.A. (2001) ‘Population improvement with data oriented genetic operators’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 339–346.
- [Qian *et al.*(2001)Qian, Wang, Wu and Pei] Qian, J., Wang, X., Wu, R. and Pei, M. (2001) ‘The multi-zone scheme for designing radar-absorbing materials using GA’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 347–351.

- [Reed *et al.*(2001)Reed, Minsker and Goldberg] Reed, P.M., Minsker, B.S. and Goldberg, D.E. (2001) ‘Designing a new elitist nondominated sorted genetic algorithm for a multiobjective long term groundwater monitoring application’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 352–358.
- [Roberts *et al.*(2001)Roberts, Howard and Koza] Roberts, S.C., Howard, D. and Koza, J.R. (2001) ‘Subtree encapsulation versus ADFs in genetic programming for the even-5-parity problem’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 359–365.
- [Samuelsson and Nordin(2001)] Samuelsson, F. and Nordin, P. (2001) ‘Distributed evolution of behaviour for a group of social autonomous agents’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 366–371. Available at: <http://www.dtek.chalmers.se/~d4sama/Kurser/Exjobb/gecco.pdf>.
- [Semenov(2001)] Semenov, M.A. (2001) ‘Analysis of evolutionary search with mutators using a stochastic lyapunov function’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 372–375.
- [Soh and Tsatsoulis(2001)] Soh, L.K. and Tsatsoulis, C. (2001) ‘Combining genetic algorithms and case-based reasoning for genetic learning of a casebase: A conceptual framework’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 376–383.
- [Spector *et al.*(2001)Spector, Moore and Robinson] Spector, L., Moore, R. and Robinson, A. (2001) ‘Virtual quidditch: A challenge problem for automatically programmed software agents’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 384–389. Available at: <http://hampshire.edu/lspector/pubs/quidditch-cite.pdf>.
- [Stejic *et al.*(2001)Stejic, Iyoda, Takama and Hirota] Stejic, Z., Iyoda, E.M., Takama, Y. and Hirota, K. (2001) ‘Content-based image retrieval through local similarity patterns defined by interactive genetic algorithm’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 390–397.
- [Streeter and Becker(2001)] Streeter, M. and Becker, L.A. (2001) ‘Toward a better sine wave’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 398–404.
- [Suzuki and Sawai(2001)] Suzuki, H. and Sawai, H. (2001) ‘Crossover accelerates evolution in gas with a royal road function’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 405–412.
- [Taniguchi *et al.*(2001)Taniguchi, Kurahashi and Terano] Taniguchi, K., Kurahashi, S. and Terano, T. (2001) ‘Managing information complexity in a supply chain model by agent-based genetic programming’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 413–420.
- [Tavares and da Rosa(2001)] Tavares, R. and da Rosa, A.C. (2001) ‘Biased genotype variation in evolutionary algorithms using phenotype information’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 421–428.
- [Uday *et al.*(2001)Uday, Goodman and Debnath] Uday, A., Goodman, E.D. and Debnath, A.A. (2001) ‘Nesting of irregular shapes using feature matching and parallel genetic algorithms’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 429–434.
- [Vazquez(2001)] Vazquez, M. (2001) ‘Scheduling problem’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 435–442.

- [Vincent and King(2001)] Vincent, J. and King, G. (2001) ‘Performance implications of domain decomposition in the parallelisation of genetic search’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, p. 443.
- [Vrajitoru(2001)] Vrajitoru, D. (2001) ‘Parallel genetic algorithms based on coevolution’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 45–457.
- [Wagner and Michalewicz(2001)] Wagner, N. and Michalewicz, Z. (2001) ‘Genetic programming with efficient population control for financial time series prediction’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 458–462. Available at: http://www.coe.uncc.edu/~nwagner/gecco/GeccoPresentation_files/v3_document.htm.
- [Ward *et al.*(2001)Ward, Blank, Rolniak and Thompson] Ward, E., Blank, D.S., Rolniak, D. and Thompson, D.R. (2001) ‘Complexity as fitness for evolved cellular automata update rules’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 463–468.
- [Watkins *et al.*(2001)Watkins, Isaacs and Foo] Watkins, R.K., Isaacs, J.C. and Foo, S.Y. (2001) ‘Evolvable random number generators: A schemata-based approach’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 469–473.
- [Wellock and Ross(2001)] Wellock, C. and Ross, B.J. (2001) ‘An examination of lamarckian genetic algorithms’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 474–481.
- [Wolff and Nordin(2001)] Wolff, K. and Nordin, P. (2001) ‘Evolution of efficient gait with autonomous biped robot using visual feedback’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 482–489.
- [Wu *et al.*(2001)Wu, Liu, Zhu, Huang and Pei] Wu, T.H., Liu, J.G., Zhu, S.Z., Huang, Y. and Pei, M. (2001) ‘Toward improvement of sea-state parameter extraction of hf radar signals using genetic algorithm’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 490–492.
- [Yao *et al.*(2001)Yao, Meng, Zang, Huang, Pei, Huang and Zhou] Yao, M., Meng, H.Y., Zang, L., Huang, Y., Pei, M., Huang, Z.J. and Zhou, N. (2001) ‘Towards improvement in locating of underground tomb relics using em radar signals and genetic algorithms’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, pp. 493–498.
- [Yu and Rutherford(2001)] Yu, T. and Rutherford, J. (2001) ‘Modeling sparse engine test data using genetic programming’. In E.D. Goodman, (ed.) *2001 Genetic and Evolutionary Computation Conference Late Breaking Papers*. San Francisco, California, USA, p. 499. Available at: <http://www9.addr.com/~tinayu/GECCO2001.pdf>.