

## Список литературы

- [ABL<sup>+</sup>] Mauro Annunziato, I. Bertini, M. Lucchetti, A. Pannicelli, and Stefano Pizzuti. The evolutionary control methodology: An overview. In *Artificial Evolution*, pages 331–342, 2003.
- [ALS] Sebastien Aupetit, Pierre Liardet, and Mohamed Slimane. Evolutionary search for binary strings with low aperiodic auto-correlations. In *Artificial Evolution*, pages 39–50, 2003.
- [BDHS] Vincent Barichard, Hervé Deleau, Jin-Kao Hao, and Frédéric Saubion. A hybrid evolutionary algorithm for csp. In *Artificial Evolution*, pages 79–90, 2003.
- [BGOM] Raul Baños, Consolación Gil, Julio Ortega, and Francisco G. Montoya. Optimising graph partitions using parallel evolution. In *Artificial Evolution*, pages 91–102, 2003.
- [BT] Anthony J. Bagnall and I. Toft. An agent model for first price and second price private value auctions. In *Artificial Evolution*, pages 281–292, 2003.
- [CAK<sup>+</sup>] Marius C. Codrea, Tero Aittokallio, Mika Keränen, Esa Tyystjärvi, and Olli Nevalainen. Genetic feature learning algorithm for fluorescence fingerprinting of plants. In *Artificial Evolution*, pages 371–383, 2003.
- [CMTS] Sébastien Cahon, Nordine Melab, El-Ghazali Talbi, and Marc Schoenauer. Paradiseo-based design of parallel and distributed evolutionary algorithms. In *Artificial Evolution*, pages 216–228, 2003.
- [CS] Pierre Collet and Marc Schoenauer. Guide: Unifying evolutionary engines through a graphical user interface. In *Artificial Evolution*, pages 203–215, 2003.
- [DP] Daniel Delahaye and Stephane Puechmorel. Air traffic controller keyboard optimization by artificial evolution. In *Artificial Evolution*, pages 177–188, 2003.
- [DPVCC] Michael Defoin-Platel, Sébastien Vérel, Manuel Clergue, and Philippe Collard. From royal road to epistatic road for variable length evolution algorithm. In *Artificial Evolution*, pages 3–14, 2003.
- [DR] Kalyanmoy Deb and Abbadi Raji Reddy. Large-scale scheduling of casting sequences using a customized genetic algorithm. In *Artificial Evolution*, pages 141–152, 2003.
- [DT] Madalina M. Drugan and Dirk Thierens. Evolutionary markov chain monte carlo. In *Artificial Evolution*, pages 63–76, 2003.
- [GD] Roderich Groß and Marco Dorigo. Evolving a cooperative transport behavior for two simple robots. In *Artificial Evolution*, pages 305–316, 2003.
- [GDMJ] A. Beatriz Garmendia-Doval, S. David Morley, and Szilveszter Juhos. Post docking filtering using cartesian genetic programming. In *Artificial Evolution*, pages 189–200, 2003.
- [GRH] Laurent Grosset, Rodolphe Le Riche, and Raphael T. Haftka. A study of the effects of dimensionality on stochastic hill climbers and estimation of distribution algorithms. In *Artificial Evolution*, pages 27–38, 2003.
- [GTT] Mario Giacobini, Marco Tomassini, and Andrea Tettamanzi. Modeling selection intensity for linear cellular evolutionary algorithms. In *Artificial Evolution*, pages 345–356, 2003.
- [KB] Dimitar Kazakov and Mark Bartlett. Social learning through evolution of language. In *Artificial Evolution*, pages 397–408, 2003.
- [KQ] Jerzy J. Korczak and Arnaud Quirin. Evolutionary mining for image classification rules. In *Artificial Evolution*, pages 153–165, 2003.
- [Lat] Claude Lattaud. Co-evolution in artificial ecosystems: Competition and cooperation using allelopathy. In *Artificial Evolution*, pages 319–330, 2003.

- [LCF<sup>+</sup>] Pierre Liardet, Pierre Collet, Cyril Fonlupt, Evelyne Lutton, and Marc Schoenauer, editors. *Artificial Evolution, 6th International Conference, Evolution Artificielle, EA 2003, Marseilles, France, October 27-30, 2003*, volume 2936 of *Lecture Notes in Computer Science*. Springer, 2004.
- [LSH] Frédéric Lardeux, Frédéric Saubion, and Jin-Kao Hao. Recombination operators for satisfiability problems. In *Artificial Evolution*, pages 103–114, 2003.
- [MNH] Masahiro Murakawa, Hirokazu Nosato, and Tetsuya Higuchi. Automatic optical fiber alignment system using genetic algorithms. In *Artificial Evolution*, pages 129–140, 2003.
- [NAR] Miguel Nicolau, Anne Auger, and Conor Ryan. Functional dependency and degeneracy: Detailed analysis of the gauge system. In *Artificial Evolution*, pages 15–26, 2003.
- [PD] Stephane Puechmorel and Daniel Delahaye. Order statistics in artificial evolution. In *Artificial Evolution*, pages 51–62, 2003.
- [PRF] Grégory Paris, Denis Robilliard, and Cyril Fonlupt. Exploring overfitting in genetic programming. In *Artificial Evolution*, pages 267–277, 2003.
- [SAL] Michèle Sebag, Jérôme Azé, and Noël Lucas. Roc-based evolutionary learning: Application to medical data mining. In *Artificial Evolution*, pages 384–396, 2003.
- [SBC] Emmanuel Sapin, Olivier Bailleux, and Jean-Jacques Chabrier. Research of complex forms in cellular automata by evolutionary algorithms. In *Artificial Evolution*, pages 357–367, 2003.
- [SMR<sup>+</sup>] Marc Segond, Sébastien Mahler, Denis Robilliard, Cyril Fonlupt, Benjamin Planque, and Pascal Lazure. Ant algorithm for detection of retentive structures in coastal waters. In *Artificial Evolution*, pages 166–176, 2003.
- [SRR] Bruno Sareni, Jérémie Regnier, and Xavier Roboam. Recombination and self-adaptation in multi-objective genetic algorithms. In *Artificial Evolution*, pages 115–126, 2003.
- [SSUZ] Felix Streichert, Gunnar Stein, Holger Ulmer, and Andreas Zell. A clustering based niching ea for multimodal search spaces. In *Artificial Evolution*, pages 293–304, 2003.
- [TVFG] Marco Tomassini, Leonardo Vanneschi, Francisco Fernández, and Germán Galeano Gil. A study of diversity in multipopulation genetic programming. In *Artificial Evolution*, pages 243–255, 2003.
- [WSB] Bart Wyns, Stefan Sette, and Luc Boullart. Self-improvement to control code growth in genetic programming. In *Artificial Evolution*, pages 256–266, 2003.
- [YVL] Yong Yang, Jonathan Vincent, and Guy Littlefair. A coarse-grained parallel genetic algorithm employing cluster analysis for multi-modal numerical optimisation. In *Artificial Evolution*, pages 229–240, 2003.