

Список литературы

- [1] P. Machado, J. McDermott, and A. Carballal, editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, Vienna, Austria, 2013, Springer.
- [2] J. McCormack, Aesthetics, Art, Evolution, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 1–12, Vienna, Austria, 2013, Springer.
- [3] B. Rafael, M. Affenzeller, and S. Wagner, Application of an Island Model Genetic Algorithm for a Multi-Track Music Segmentation Problem, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 13–24, Vienna, Austria, 2013, Springer.
- [4] M. A. Kaliakatsos-Papakostas, A. Floros, and M. N. Vrahatis, evoDrummer: Deriving rhythmic patterns through interactive genetic algorithms, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 25–36, Vienna, Austria, 2013, Springer.
- [5] G. Kramann, Darwinian Pianos: Realtime Composition based on Competitive Evolutionary Process, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 37–46, Vienna, Austria, 2013, Springer.
- [6] V. Ciesielski, P. Barile, and K. Trist, Finding Image Features Associated with High Aesthetic Value by Machine Learning, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 47–58, Vienna, Austria, 2013, Springer.
- [7] K. Reed, Aesthetic Measures for Evolutionary Vase Design, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 59–70, Vienna, Austria, 2013, Springer.
- [8] J. Eisenmann, M. Lewis, and R. Parent, Inverse Mapping with Sensitivity Analysis for Partial Selection in Interactive Evolution, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 71–82, Vienna, Austria, 2013, Springer.
- [9] M. M. al Rifaie and J. M. Bishop, Swarmic Sketches and Attention Mechanism, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 83–94, Vienna, Austria, 2013, Springer.
- [10] M. M. al Rifaie and J. M. Bishop, Swarmic Paintings and Colour Attention, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 95–106, Vienna, Austria, 2013, Springer.
- [11] E. den Heijer, Evolving Glitch Art, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 107–118, Vienna, Austria, 2013, Springer.

- [12] M. Garcia-Valdez, L. Trujillo, F. Fernandez de Vega, J. J. M. Guervos, and G. Olague, EvoSpace-Interactive: A Framework to Develop Distributed Collaborative-Interactive Evolutionary Algorithms for Artistic Design, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 119–130, Vienna, Austria, 2013, Springer.
- [13] J. Correia, P. Machado, J. Romero, and A. Carballal, Feature Selection and Novelty in Computational Aesthetics, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 131–142, Vienna, Austria, 2013, Springer.
- [14] S. Guo, S. Tharib, J. Chang, and J. Zhang, Biologically-inspired Motion Pattern Design of Multi-legged Creatures, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 143–154, Vienna, Austria, 2013, Springer.
- [15] P. Janssen and V. Kaushik, Decision Chain Encoding: Evolutionary design optimization with complex constraints, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 155–165, Vienna, Austria, 2013, Springer.
- [16] M. Nairat, P. Dahlstedt, and M. G. Nordahl, Story Characterization Using Interactive Evolution in a Multi-Agent System, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 166–177, Vienna, Austria, 2013, Springer.
- [17] A. Liapis, G. N. Yannakakis, and J. Togelius, Sentient World: Human-Based Procedural Cartography: An Experiment in Interactive Sketching and Iterative Refining, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. Machado, J. McDermott, and A. Carballal, volume 7834 of *Lecture Notes in Computer Science*, pages 178–189, Vienna, Austria, 2013, Springer.