Список литературы

[1] Liardet, P., Collet, P., Fonlupt, C., Lutton, E., and Schoenauer, M., eds.: *Artificial Evolution, 6th International Conference, Evolution Artificielle, EA 2003, Marseilles, France, October 27-30, 2003*, vol. 2936 of *Lecture Notes in Computer Science*. Springer (2004). ISBN 3-540-21523-9

[2] Defoin-Platel, M., Vérel, S., Clergue, M., and Collard, P.: From Royal Road to Epistatic Road for Variable Length Evolution Algorithm. In *Artificial Evolution*, 3–14 (2003)

[3] Nicolau, M., Auger, A., and Ryan, C.: Functional Dependency and Degeneracy: Detailed Analysis of the GAuGE System. In *Artificial Evolution*, 15–26 (2003)

[4] Grosset, L., Riche, R. L., and Haftka, R. T.: A Study of the Effects of Dimensionality on Stochastic Hill Climbers and Estimation of Distribution Algorithms. In *Artificial Evolution*, 27–38 (2003)

[5] Aupetit, S., Liardet, P., and Slimane, M.: Evolutionary Search for Binary Strings with Low Aperiodic Auto-correlations. In *Artificial Evolution*, 39–50 (2003)

[6] Puechmorel, S. and Delahaye, D.: Order Statistics in Artificial Evolution. In *Artificial Evolution*, 51–62 (2003)

[7] Drugan, M. M. and Thierens, D.: Evolutionary Markov Chain Monte Carlo. In *Artificial Evolution*, 63–76 (2003)

[8] Barichard, V., Deleau, H., Hao, J.-K., and Saubion, F.: A Hybrid Evolutionary Algorithm for CSP. In *Artificial Evolution*, 79–90 (2003)

[9] Baños, R., Gil, C., Ortega, J., and Montoya, F. G.: Optimising Graph Partitions Using Parallel Evolution. In *Artificial Evolution*, 91–102 (2003)

[10] Lardeux, F., Saubion, F., and Hao, J.-K.: Recombination Operators for Satisfiability Problems. In *Artificial Evolution*, 103–114 (2003)

[11] Sareni, B., Regnier, J., and Roboam, X.: Recombination and Self-Adaptation in Multi-objective Genetic Algorithms. In *Artificial Evolution*, 115–126 (2003)

[12] Murakawa, M., Nosato, H., and Higuchi, T.: Automatic Optical Fiber Alignment System Using Genetic Algorithms. In *Artificial Evolution*, 129–140 (2003)

[13] Deb, K. and Reddy, A. R.: Large-Scale Scheduling of Casting Sequences Using a Customized Genetic Algorithm. In *Artificial Evolution*, 141–152 (2003)

[14] Korczak, J. J. and Quirin, A.: Evolutionary Mining for Image Classification Rules. In *Artificial Evolution*, 153–165 (2003)

[15] Segond, M., Mahler, S., Robilliard, D., Fonlupt, C., Planque, B., and Lazure, P.: Ant Algorithm for Detection of Retentive Structures in Coastal Waters. In *Artificial Evolution*, 166–176 (2003)

[16] Delahaye, D. and Puechmorel, S.: Air Traffic Controller Keyboard Optimization by Artificial Evolution. In *Artificial Evolution*, 177–188 (2003)

[17] Garmendia-Doval, A. B., Morley, S. D., and Juhos, S.: Post Docking Filtering Using Cartesian Genetic Programming. In *Artificial Evolution*, 189–200 (2003)

[18] Collet, P. and Schoenauer, M.: GUIDE: Unifying Evolutionary Engines through a Graphical User Interface. In *Artificial Evolution*, 203–215 (2003)

[19] Cahon, S., Melab, N., Talbi, E.-G., and Schoenauer, M.: ParaDisEO-Based Design of Parallel and Distributed Evolutionary Algorithms. In *Artificial Evolution*, 216–228 (2003)

[20] Yang, Y., Vincent, J., and Littlefair, G.: A Coarse-Grained Parallel Genetic Algorithm Employing Cluster Analysis for Multi-modal Numerical Optimisation. In *Artificial Evolution*, 229–240 (2003)

[21] Tomassini, M., Vanneschi, L., Fernández, F., and Gil, G. G.: A Study of Diversity in Multipopulation Genetic Programming. In *Artificial Evolution*, 243–255 (2003)

[22] Wyns, B., Sette, S., and Boullart, L.: Self-Improvement to Control Code Growth in Genetic Programming. In *Artificial Evolution*, 256–266 (2003)

[23] Paris, G., Robilliard, D., and Fonlupt, C.: Exploring Overfitting in Genetic Programming. In *Artificial Evolution*, 267–277 (2003)

[24] Bagnall, A. J. and Toft, I.: An Agent Model for First Price and Second Price Private Value Auctions. In *Artificial Evolution*, 281–292 (2003)

[25] Streichert, F., Stein, G., Ulmer, H., and Zell, A.: A Clustering Based Niching EA for Multimodal Search Spaces. In *Artificial Evolution*, 293–304 (2003)

[26] Groß, R. and Dorigo, M.: Evolving a Cooperative Transport Behavior for Two Simple Robots. In *Artificial Evolution*, 305–316 (2003)

[27] Lattaud, C.: Co-evolution in Artificial Ecosystems: Competition and Cooperation Using Allellopathy. In *Artificial Evolution*, 319–330 (2003)

[28] Annunziato, M., Bertini, I., Lucchetti, M., Pannicelli, A., and Pizzuti, S.: The Evolutionary Control Methodology: An Overview. In *Artificial Evolution*, 331–342 (2003)

[29] Giacobini, M., Tomassini, M., and Tettamanzi, A.: Modeling Selection Intensity for Linear Cellular Evolutionary Algorithms. In *Artificial Evolution*, 345–356 (2003)

[30] Sapin, E., Bailleux, O., and Chabrier, J.-J.: Research of Complex Forms in Cellular Automata by Evolutionary Algorithms. In *Artificial Evolution*, 357–367 (2003)

[31] Codrea, M. C., Aittokallio, T., Keränen, M., Tyystjärvi, E., and Nevalainen, O.: Genetic Feature Learning Algorithm for Fluorescence Fingerprinting of Plants. In *Artificial Evolution*, 371–383 (2003)

[32] Sebag, M., Azé, J., and Lucas, N.: ROC-Based Evolutionary Learning: Application to Medical Data Mining. In *Artificial Evolution*, 384–396 (2003)

[33] Kazakov, D. and Bartlett, M.: Social Learning through Evolution of Language. In *Artificial Evolution*, 397–408 (2003)