

Список литературы

- [AS01] K. Abboud and M. Schoenauer, “Surrogate deterministic mutation: Preliminary results.” in *Artificial Evolution*, 2001, pp. 104–116.
- [Ben01] P. J. Bentley, “Why biologists and computer scientists should work together.” in *Artificial Evolution*, 2001, pp. 3–18.
- [Ber01] A. Berny, “Extending selection learning toward fixed-length d-ary strings.” in *Artificial Evolution*, 2001, pp. 54–64.
- [BGDM01] D. F. Brown, A. B. Garmendia-Doval, and J. A. W. McCall, “Markov random field modelling of royal road genetic algorithms.” in *Artificial Evolution*, 2001, pp. 65–76.
- [BH01] M. Belaidouni and J.-K. Hao, “Sat, local search dynamics and density of states.” in *Artificial Evolution*, 2001, pp. 192–204.
- [BJB⁺01] A. Bienvenüe, M. Joannides, J. Bérard, É. Fontenas, and O. François, “Niching in monte carlo filtering algorithms.” in *Artificial Evolution*, 2001, pp. 19–30.
- [Bou01] T. Bousonville, “The two stage continuous parallel flow shop problem with limited storage: Modeling and algorithms.” in *Artificial Evolution*, 2001, pp. 180–191.
- [CCHG01] J. Casillas, O. Cordón, F. Herrera, and J. J. M. Guervós, “Cooperative coevolution for learning fuzzy rule-based systems.” in *Artificial Evolution*, 2001, pp. 311–322.
- [CFH⁺02] P. Collet, C. Fonlupt, J.-K. Hao, E. Lutton, and M. Schoenauer, Eds., *Artificial Evolution, 5th International Conference, Evolution Artificielle, EA 2001, Le Creusot, France, October 29-31, 2001, Selected Papers*, ser. Lecture Notes in Computer Science, vol. 2310. Springer, 2002.
- [CGL01] U. Cerruti, M. Giacobini, and P. Liardet, “Prediction of binary sequences by evolving finite state machines.” in *Artificial Evolution*, 2001, pp. 42–53.
- [DPD01] S. Delepoulle, P. Preux, and J.-C. Darcheville, “Learning as a consequence of selection.” in *Artificial Evolution*, 2001, pp. 350–361.
- [Edm01] I. R. Edmonds, “The impact of environmental structure on the evolutionary trajectories of a foraging agent.” in *Artificial Evolution*, 2001, pp. 338–349.
- [HH01] J.-P. Hamiez and J.-K. Hao, “Scatter search for graph coloring.” in *Artificial Evolution*, 2001, pp. 168–179.
- [JS01] A. Johnson and J. L. Shapiro, “The importance of selection mechanisms in distribution estimation algorithms.” in *Artificial Evolution*, 2001, pp. 91–103.
- [KGRS01] M. Keijzer, J. J. M. Guervós, G. Romero, and M. Schoenauer, “Evolving objects: A general purpose evolutionary computation library.” in *Artificial Evolution*, 2001, pp. 231–244.
- [KLR01] J. J. Korczak, P. Lipinski, and P. Roger, “Evolution strategy in portfolio optimization.” in *Artificial Evolution*, 2001, pp. 156–167.
- [LCL01] E. Lutton, P. Collet, and J. Louchet, “Easea comparisons on test functions: Galib versus eo.” in *Artificial Evolution*, 2001, pp. 219–230.
- [LLBT01] B. Leblanc, E. Lutton, B. Braunschweig, and H. Toulhoat, “History and immortality in evolutionary computation.” in *Artificial Evolution*, 2001, pp. 128–142.
- [ITGK01] I. la Tendresse, J. Gottlieb, and O. Kao, “The effects of partial restarts in evolutionary search.” in *Artificial Evolution*, 2001, pp. 117–127.
- [MJ01] R. W. Morrison and K. A. D. Jong, “Measurement of population diversity.” in *Artificial Evolution*, 2001, pp. 31–41.

- [Oud01] P.-Y. Oudeyer, “Origins and learnability of syllable systems: A cultural evolutionary model.” in *Artificial Evolution*, 2001, pp. 143–155.
- [PRF01] G. Paris, D. Robilliard, and C. Fonlupt, “Applying boosting techniques to genetic programming.” in *Artificial Evolution*, 2001, pp. 267–280.
- [RF01] D. Robilliard and C. Fonlupt, “Backwarding : An overfitting control for genetic programming in a remote sensing application.” in *Artificial Evolution*, 2001, pp. 245–254.
- [RG01] R. L. Riche and F. Guyon, “Dual evolutionary optimization.” in *Artificial Evolution*, 2001, pp. 281–294.
- [RS01] A. Ratle and M. Sebag, “Avoiding the bloat with stochastic grammar-based genetic programming.” in *Artificial Evolution*, 2001, pp. 255–266.
- [RSBF01] O. Roudenko, M. Schoenauer, T. Bosio, and R. Fontana, “A multiobjective evolutionary algorithm for car front end design.” in *Artificial Evolution*, 2001, pp. 205–218.
- [SBC01] A. Sidaner, O. Bailleux, and J.-J. Chabrier, “Measuring the spatial dispersion of evolutionary search processes: Application to walksat.” in *Artificial Evolution*, 2001, pp. 77–90.
- [SK01] R. Srivastava and A. Kaldate, “Evolving cooperative ecosystems: A multi-agent simulation of deforestation activities.” in *Artificial Evolution*, 2001, pp. 323–337.
- [Smi01] S. Smith, “Using evolutionary algorithms incorporating the augmented lagrangian penalty function to solve discrete and continuous constrained non-linear optimal control problems.” in *Artificial Evolution*, 2001, pp. 295–310.
- [SZ01] F. Seredynski and A. Y. Zomaya, “Coevolution and evolving parallel cellular automata - based scheduling algorithms.” in *Artificial Evolution*, 2001, pp. 362–374.