## Список литературы

- [1] Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. Available from: http://www.cs.colostate.edu/~genitor/GECCO-2000/late-breaking-schedule.htm.
- [2] Lukschandl E, Nordin P, , Nordahl M. Using the Java Method Evolver for Load Balancing in Communication Networks. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 236-9.
- [3] Garcia FD. Computer Screen Design Aided by a Genetic Algorithm. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 98-101.
- [4] Gonzalez-Monroy LI, Cordoba A. Energy Supply Systems Optimization Using Genetic Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 102-8.
- [5] Li F. Combined Relaxed GAs and Gradient Technie for Fast and Accurate Economic Dispatch. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 218-21.
- [6] Ebecken NFF, do Amaral JAA, Mora FP. The Use of Genetic Algorithms as a Project Manager's Decision Support Tool. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 78-81.
- [7] Kosorukoff A. Genetic Synthesis of Cascade Structures for Particle Classification. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 170-4.
- [8] Kosorukoff A. Social Classification Structures: Optimal Decision Making in an Organization. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 175-8.
- [9] Kwong S, He QH. A Genetic Approach for the Minimum Classification Error Rate in Speech Recognition. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 205-9.
- [10] de Andres B, Esteban S, Rivera D, Hidalgo J, Prieto M. Parallel Genetic Algorithms: An Application for Model Parameter Identification in Process Control. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 65-9.
- [11] Abou-Assaleh T, Zhang J. Autonomous Life Agent Using Recurrent Neural Networks and Genetic Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 1-5.
- [12] Roadknight CM, Marshall IW. Adaptive Management of a Future Service Network using a Bacteria Inspired Genetic Algorithm. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 331-7.
- [13] Rana-Stevens S, Lubin B, Montana D. The Air Crew Scheduling System: The Design of a Real-world, Dynamic Genetic Scheduler. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 317-24.
- [14] Aguirre HE, Tanaka K, Sugimura T, Oshita S. Cooperative-Competitive Model for Genetic Operators: Contributions of Extinctive Selection and Parallel Genetic Operators. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 6-14.
- [15] Albert LA, Goldberg DE. The Effect of Numerical Integration on Solution Quality of a Genetic Algorithm. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 15-21.

- [16] Bosman PAN, Thierens D. Negative Log-Likelihood and Statistical Hypothesis Testing as the Basis of Model Selection in IDEAs. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 51-8.
- [17] Vazquez KR. Identification of MIMO Non-Linear Systems Using Evolutionary Computation. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 411-7.
- [18] Grundler D, Rolich T. Qualitative Visual Presentation of Evolutionary Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 117-24.
- [19] Hercog LM, Fogarty TC. XCS-Based Inductive Intelligent Multi-agent System. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 125-32.
- [20] Ando S, Iba H. Linear Genome Methodology for Analog Circuit Design. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 22-8.
- [21] De Falco I, Iazzetta A, Tarantino E, Cioppa AD. On Biologically Inspired Mutations: the Translocation. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 70-7.
- [22] Feldt R, O'Neill M, Ryan C, Nordin P, Langdon WB. GP-Beagle: A Benchmarking Problem Repository for the Genetic Programming Community. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 90-7. Available from: http://www.ce.chalmers.se/~feldt/gpbeagle/faq\_and\_info/ gpbeagle\_papers/gecco2000lb/feldt\_et\_al\_gecco2000lb\_gpbeagle.ps.
- [23] Rose JA, Deaton RJ. An Equilibrium Analysis of the Efficiency of Whiplash PCR. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 338-45.
- [24] Johnson J, Kumara S. Coadaptation of Cooperative Players in an Iterated Prisoners Dilemma Game using an XML Based GA. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 147-54.
- [25] Marino A, Damper RI. Breaking the Symmetry of the Graph Colouring Problem with Genetic Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 240-5.
- [26] Yoshikawa T, Kawanaka H, Tsuruoka S. A Study of Parallel GA Using DNA Coding Method for Acquisition of Fuzzy Control Rules. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 431-6.
- [27] Awadallah MI, Goodman ED, Khalifa IH. Optimal Reactive Power Dispatch Using A Genetic Algorithm. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 29-34.
- [28] Callaghan MJ, McGinnity TM, McDaid LJ. A Hybrid Intelligent System Architecture for Machine Vision Applications Using EAs. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 59-64.
- [29] Gokcen I, Pineda IH, Yuan X, Koutsougeras C, Buckles BP. Image Segmentation Using Ant Colony System. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 284-9.
- [30] Kumar S, Bentley PJ. Implicit Evolvability: An Investigation into the Evolvability of an Embryogeny. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 198-204.

- [31] Toffolo A, Benini E. A New Pareto-like Evaluation Method for Finding Multiple Global Optima in Evolutionary Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 405-10.
- [32] Meeden L, Wales J, Wells J. Nature versus Nurture in Evolutionary Computation: Balancing the Training Environment and Fitness. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 246-52.
- [33] Pires EJS, Machado JAT. Trajectory Optimization for Redundant Robots Using Genetic Algorithms with Heuristic Operators. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 290-6.
- [34] Keymeulen D, Klimeck G, Zebulum R, Jin Y, Stoica A, Salazar-Lazaro C. EHWPack: A Parallel Software/Hardware Environment for Evolvable Hardware. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 162-9.
- [35] Comisky W, Yu J, Koza JR. Automatic Synthesis of a Wire Antenna Using Genetic Programming. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 179-86. Available from: http://www.genetic-programming.com/gecco2000lbpantenna.ps.
- [36] Mydlowec W, Koza JR. Use of Time-Domain Simulations in Automatic Synthesis of Computational Circuits Using GP. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 187-97. Available from: http://www.genetic-programming.com/gecco2000lbpcomp.ps.
- [37] Langdon WB. Natural Language Text Classification and Filtering with Trigrams and Evolutionary NN Classifiers. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 210-7.
- [38] Paterson N, Livesey M. Performance Comparison in Genetic Programming. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 253-60.
- [39] Luke S. Code Growth is Not Caused by Introns. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 228-35. Available from: http://www.cs.umd.edu/~sean/papers/intronpaper.ps.gz.
- [40] Yu T. Polymorphism and Genetic Programming. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 437-44.
- [41] Julstrom BA. Comparing Lists of Edges with Two Other Genetic Codings of Rectilinear Steiner Trees. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 155-61.
- [42] Gruber KA, Baurick J, Louis S. Evolution of Complex Behavior Controllers using Genetic Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 109-16.
- [43] Tanev IT, Uozumi T, Ono K. Parallel Implementation of Genetic Programming on Clusters. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 388-96.
- [44] Edelson W, Gargano ML. Feasible Encodings for GA Solutions of Constrained Minimal Spanning Tree Problems. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 82-9.
- [45] Bennett III FH, Rieffel EG. Using Genetic Programming to Design Decentralized Controllers for Self-Reconfigurable Modular Robots. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 35-42.

- [46] Shields G, Louis SJ, Pullammanappallil SK. A Parallel Genetic Algorithm for Seismic Velocity Inversion. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 360-5.
- [47] Rickers P, Thomsen R, Krink T. Applying Self-Organized Criticality to the Diffusion Model. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 325-30.
- [48] Povinelli RJ. Improving Computational Performance of Genetic Algorithms: A Comparison of Techniques. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 297-302.
- [49] Provetti A, Tari L. Answer Sets Computation by Genetic Algorithms Preliminary Report. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 303-8.
- [50] Louis SJ, Golovkin IE, Mancini RC. Parallel Implementation of Niched Pareto Genetic Algorithm Code for X-ray Plasma Spectroscopy. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 222-7.
- [51] Yabuki T, Iba H. Genetic Algorithms for Quantum Circuit Design Evolving a Simpler Teleportation Circuit. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 425-30.
- [52] Johnson CG. Exploring Knot-Space with Genetic Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 141-6.
- [53] Southcombe EJ. Optimization of Tank Size and Shape for Improved Roll Stability in Steady-State Turning Using a GA. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 366-71.
- [54] Wiens AL, Ross BJ. Gentropy: Evolutionary 2D Texture Generation. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 418-24.
- [55] Santana R, Pereira FB, Costa E, Ochoa-Rodriguez A, Machado P, Cardoso A, et al. Probabilistic Evolution and the Busy Beaver Problem. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 261-8.
- [56] Peysakhov M, Galinskaya V, Regli WC. Using Graph Grammars and Genetic Algorithms to Represent and Evolve Lego Assemblies. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 269-76.
- [57] Pilgrim JD, Li F. Improved Static VAr Compensator Siting on Power Systems Using a GA with Variable String Length. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 277-83.
- [58] Tettamanzi AGB, Sammartino L, Simonov M, Soroldoni M. GAMUT: A System for Customer Modeling Based on Evolutionary Algorithms. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 397-404.
- [59] Raidl GR, Drexel C. A Predecessor Coding in an EA for the Capacitated Minimum Spanning Tree Problem. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 309-16.
- [60] Blume C. Optimization in Concrete Precasting Plants by Evolutionary Computation. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 43-50.

- [61] Jin HD, Leung KS, Wong ML. A Genetic Algorithm-Guided Model-based Clustering Algorithm. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 133-40.
- [62] Saitou K, Baydar CM. A Genetic Programming Framework for Error Recovery in Robotic Assembly Systems. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 346-51.
- [63] Sastry K, Goldberg DE. On Extended Compact Genetic Algorithm. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 352-9.
- [64] Stanhope S, Daida J. Fitness Dynamics of a (2+1) GA Operating on ONEMAX. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 372-9.
- [65] Swain AK, Morris AS. A Hybrid Evolutionary Algorithm for Global Optimization. In: Whitley D, editor. Late Breaking Papers at the 2000 Genetic and Evolutionary Computation Conference. Las Vegas, Nevada, USA; 2000. p. 380-7.