

Список литературы

- [1] D. E. Knuth, *Companion to the papers of Donald Knuth*, vol. 202 of *CSLI lecture notes series*. Cambridge University Press, 2012.
<http://cslipublications.stanford.edu/site/9781575866345.shtml>.
- [2] D. E. Knuth, *Selected Papers on Fun and Games*, vol. 192 of *CSLI lecture notes series*. Cambridge University Press, 2011.
<http://cslipublications.stanford.edu/site/9781575865843.shtml>.
- [3] D. E. Knuth, *Selected Papers on Design of Algorithms*, vol. 191 of *CSLI lecture notes series*. Cambridge University Press, 2010.
<http://cslipublications.stanford.edu/site/9781575865829.shtml>.
- [4] D. E. Knuth, *Selected papers on computer languages*, vol. 139 of *CSLI lecture notes series*. CSLI Publications, 2003.
- [5] D. E. Knuth, *Arithmetik*. Springer, 2001. <http://www.springer.com/computer/theoretical+computer+science/book/978-3-540-66745-2>.
- [6] D. E. Knuth, *Selected papers on analysis of algorithms*, vol. 102 of *CSLI lecture notes series*. CSLI Publications, 2000.
- [7] D. E. Knuth, *Digital typography*, vol. 78 of *CSLI lecture notes series*. Cambridge University Press, 1999.
- [8] D. E. Knuth, *MMIXware, A RISC Computer for the Third Millennium*, vol. 1750 of *Lecture Notes in Computer Science*. Springer, 1999. <https://doi.org/10.1007/3-540-46611-8>.
- [9] D. E. Knuth, *The art of computer programming, Volume II: Seminumerical Algorithms, 3rd Edition*. Addison-Wesley, 1998. <https://www.worldcat.org/oclc/312898417>.
- [10] D. E. Knuth, *The art of computer programming, , Volume III, 2nd Edition*. Addison-Wesley, 1998. <https://www.worldcat.org/oclc/312994415>.
- [11] D. E. Knuth, *The art of computer programming, Volume I: Fundamental Algorithms, 3rd Edition*. Addison-Wesley, 1997. <https://www.worldcat.org/oclc/312910844>.
- [12] D. E. Knuth, *Selected papers on computer science*, vol. 59 of *CSLI lecture notes series*. CSLI, 1996.
- [13] R. L. Graham, D. E. Knuth, and O. Patashnik, *Concrete Mathematics: A Foundation for Computer Science, 2nd Ed.* Addison-Wesley, 1994.
<https://www-cs-faculty.stanford.edu/~knuth/gkp.html>.
- [14] D. E. Knuth and S. Levy, *The CWEB system of structured documentation - version 3.0*. Addison-Wesley, 1994.
- [15] R. L. Graham, D. E. Knuth, and O. Patashnik, *Concrete mathematics - a foundation for computer science (2. ed.)*. Addison-Wesley, 1994.
- [16] D. E. Knuth, *The Stanford GraphBase - a platform for combinatorial computing*. ACM, 1993.
- [17] D. E. Knuth, *Literate programming*, vol. 27 of *CSLI lecture notes series*. Center for the Study of Language and Information, 1992.
- [18] D. E. Knuth, *Axioms and Hulls*, vol. 606 of *Lecture Notes in Computer Science*. Springer, 1992.
<https://doi.org/10.1007/3-540-55611-7>.
- [19] D. E. Knuth, T. Larrabee, and P. M. Roberts, *Mathematical Writing*, vol. 14 of *MAA notes*. Mathematical Association of America, 1989.
- [20] R. L. Graham, D. E. Knuth, and O. Patashnik, *Concrete mathematics - a foundation for computer science*. Addison-Wesley, 1989.

- [21] D. E. Knuth, *The TeXbook*. Addison-Wesley, 1986.
- [22] D. E. Knuth, *TeX: The Program*. Addison-Wesley, 1986.
- [23] D. E. Knuth, *The METAFONTbook*. Addison-Wesley, 1986.
<https://www.worldcat.org/oclc/12973675>.
- [24] D. E. Knuth, *Computer modern typefaces*. Addison-Wesley, 1986.
<https://www.worldcat.org/oclc/13157596>.
- [25] D. E. Knuth, *The Art of Computer Programming, Volume II: Seminumerical Algorithms, 2nd Edition*. Addison-Wesley, 1981.
- [26] D. E. Knuth, *The Art of Computer Programming, Volume III: Sorting and Searching*. Addison-Wesley, 1973.
- [27] D. E. Knuth, *The Art of Computer Programming, Volume I: Fundamental Algorithms, 2nd Edition*. Addison-Wesley, 1973. <https://www.worldcat.org/oclc/310903895>.
- [28] D. E. Knuth, *The Art of Computer Programming, Volume II: Seminumerical Algorithms*. Addison-Wesley, 1969. <https://www.worldcat.org/oclc/310551264>.
- [29] D. E. Knuth, *The Art of Computer Programming, Volume I: Fundamental Algorithms*. Addison-Wesley, 1968.