## Список литературы

- [Aickelin(2001)] U. Aickelin, "A pyramidal evolutionary algorithm with different inter-agent partnering strategies for scheduling problems," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 1–8.
- [Anbarasu et al.(2001)Anbarasu, Sundararajan, and Narayanasamy] L. A. Anbarasu, V. Sundararajan, and P. Narayanasamy, "Parallel genetic algorithm for performance-driven sequence alignment," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 9–15.
- [Bosman and Thierens(2001)] P. A. N. Bosman and D. Thierens, "New IDEAs and more ICE by learning and using unconditional permutation factorizations," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 16–23.
- [Bugajska et al.(2001)Bugajska, Schultz, Trafton, Gittens, and Mintz] M. D. Bugajska, A. C. Schultz, J. G. Trafton, S. Gittens, and F. Mintz, "Building adaptive computer generated forces: The effect of increasing task reactivity on human and machine control abilities," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 24–29.
- [Burnette and Rylander(2001)] K. Burnette and B. Rylander, "A bound on GA convergence," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 30–33.
- [Byassee and Mathias(2001)] J. Byassee and K. E. Mathias, "Knowledge preservation and exploitation towards expedited genetic search in a distributed memory system," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 34-41.
- [Counsell et al.(2001)Counsell, Liu, McFall, Swift, and Tucker] S. Counsell, X. Liu, J. McFall, S. Swift, and A. Tucker, "Using evolutionary algorithms to tackle large scale grouping problems: An application to email log file data," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 42–49.
- [Cyre(2001)] W. Cyre, "Evolving grammars with a genetic algorithm," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 50–57.
- [Devogelaere and Rijckaert(2001)] D. Devogelaere and M. Rijckaert, "Evolutionary algorithm driven clustering for prediction," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 58–62.
- [Ducheyne et al.(2001)Ducheyne, De Wulf, and De Baets] E. I. Ducheyne, R. R. De Wulf, and B. De Baets, "Bi-objective genetic algorithms for forest management: A comparative study," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 63–66.
- [Dyer et al.(2001)Dyer, Bentley, and Shah] J. R. Dyer, P. J. Bentley, and P. Shah, "Plantworld: The evolution of plant dormancy in contrasting environments," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 67–74.
- [Espinoza et al.(2001)Espinoza, Minsker, and Goldberg] F. P. Espinoza, B. S. Minsker, and D. E. Goldberg, "A self adaptive hybrid genetic algorithm," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 75–80.

- [Fan et al.(2001)Fan, Hu, Seo, Goodman, Rosenberg, and Zhang] Z. Fan, J. Hu, K. Seo, E. D. Goodman, R. C. Rosenberg, and B. Zhang, "Bond graph representation and GP for automated analog filter design," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 81–86.
- [Fogarty and Hercog(2001)] T. C. Fogarty and L. M. Hercog, "Social simulation using a multi-agent model based on classifier systems: The emergence of switching agents in the dual pub problem," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 87–94.
- [Fournier(2001)] N. G. Fournier, "Modelling the performance of evolutionary algorithms on the satisfiability problem," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 95–102.
- [Fujimoto and Shimohara(2001)] Y. Fujimoto and K. Shimohara, "Proposal of eco-evolution," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 103–108.
- [Gargano and Edelson(2001)] M. Gargano and W. Edelson, "Optimal sequenced matroid bases solved by a ga with feasibility including applications," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 109–114.
- [Goldbarg and Gouvea(2001)] M. C. Goldbarg and E. F. Gouvea, "Extra-intracellular transgenetic algorithm," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers,
  E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 115–121.
- [Good et al.(2001)Good, Peay, Pillai, and Corbeil] B. Good, J. Peay, S. Pillai, and J. Corbeil, "Class prediction based on gene expression: Applying neural networks via a genetic algorithm wrapper," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 122–129.
- [Gordillo and Stephens(2001)] J. Gordillo and C. R. Stephens, "Strategy adaptation and the role of information in an artificial financial market," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 130-137.
- [Greene(2001)] W. A. Greene, "Non-linear bit arrangements in genetic algorithms," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 138–144.
- [Grilo et al.(2001)Grilo, Caetano, and Rosa] A. Grilo, A. Caetano, and A. Rosa, "Agent based artificial immune system," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 145–151.
- [Hagedorn and Devaney(2001)] J. G. Hagedorn and J. E. Devaney, "A genetic programming system with a procedural program representation," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 152–159. [Online]. Available: http://math.nist.gov/mcsd/savg/papers/g2001.ps.gz
- [Hemberg et al.(2001)Hemberg, O'Reilly, and Nordin] M. Hemberg, U.-M. O'Reilly, and P. Nordin, "GENR8 a design tool for surface generation," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 160–167.
- [Howard et al.(2001)Howard, Roberts, and Ryan] D. Howard, S. C. Roberts, and C. Ryan, "Evolution of an object detection ant for image analysis," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 168–175.

- [Hsu and Gustafson(2001)] W. H. Hsu and S. M. Gustafson, "Genetic programming for layered learning of multi-agent tasks," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 176–182.
- [Huang et al.(2001)Huang, Wu, Zhu, Huang, Pei, Huang, and Zhou] L. Huang, G. L. Wu, S. Z. Zhu, Y. Huang, M. Pei, Z. J. Huang, and N. Zhou, "Exploring the optimal design of a new MEMS phase shifter using genetic algorithms," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 183–186.
- [Husken et al.(2001)Husken, Igel, and Toussaint] M. Husken, C. Igel, and M. Toussaint, "Task-dependent evolution of modularity in neural networks a quantitative case study," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 187–193.
- [Isaacs et al.(2001)Isaacs, Watkins, and Foo] J. C. Isaacs, R. K. Watkins, and S. Y. Foo, "Evolvable ant colony systems for pseudo-random number generation," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 194–198.
- [Jagannathan and Sundararajan(2001)] S. Jagannathan and J. K. Sundararajan, "Two-level boolean logic minimization using microbial genetic algorithms," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 199–202.
- [Jang et al.(2001)Jang, Chang, Jang, and Park] Y.-J. Jang, T.-W. Chang, S.-Y. Jang, and J.-W. Park, "A study on the resource allocation planning for automated container terminals," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 203–210.
- [Julstrom(2001)] B. A. Julstrom, "Comparing a genetic algorithm and hill-climbing on the minimum routing cost spanning tree problem," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 211–218.
- [Katagiri et al.(2001)Katagiri, Hirasawa, Hu, and Murata] H. Katagiri, K. Hirasawa, J. Hu, and J. Murata, "Network structure oriented evolutionary model-genetic network programming-and its comparison with genetic programming," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 219–226.
- [Katsumata et al.(2001)Katsumata, Kurahashi, and Terano] Y. Katsumata, S. Kurahashi, and T. Terano, "Hybridizing bayesian optimization and tabu search for multimodal functions," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 227–233.
- [Kennedy(2001)] C. J. Kennedy, "First steps towards using genetic programming to solve a distributed radio frequency management problem," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 234–238.
- [Khalifa(2001)] Y. M. A. Khalifa, "Analog circuits design centeringusing a hybrid GA technique," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 239–244.
- [Korkmaz and Ucoluk(2001)] E. E. Korkmaz and G. Ucoluk, "Genetic programming for grammar induction," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 245–251.

- [Lee et al.(2001)Lee, Leung, and Wong] S. Y. Lee, K. S. Leung, and M. L. Wong, "Improving the efficiency of using evolutionary programming for bayesian network learning," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 252–259.
- [Lucas-Gonzalez and Terashima-Marin(2001)] S. A. Lucas-Gonzalez and H. Terashima-Marin, "Generating programs for solving vector and matrix problems using genetic programming," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 260–266.
- [Mao et al.(2001)Mao, Hirasawa, Hu, and Murata] J. Mao, K. Hirasawa, J. Hu, and J. Murata, "Genetic symbiosis algorithm for multiobjective optimization problems," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 267–274.
- [Masakazu et al.(2001)Masakazu, Masaru, and Masahiro] K. Masakazu, T. Masaru, and H. Masahiro, "New migration triggers of island genetic algorithm for production scheduling problems," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 275–279.
- [Mayer(2001)] H. A. Mayer, "Biologically inspired data compression induced by reading frames on artificial ptGA chromosomes," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 280– 286.
- [Mendes et al.(2001)Mendes, de B. Voznika, Nievola, and Freitas] R. R. F. Mendes, F. de B. Voznika, J. C. Nievola, and A. A. Freitas, "Discovering fuzzy classification rules with genetic programming and co-evolution," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 287–294.
- [Miller(2001)] J. Miller, "What bloat? cartesian genetic programming on boolean problems," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 295–302.
- [O'Reilly et al.(2001)O'Reilly, Testa, Greenwold, and Hemberg] U.-M. O'Reilly, P. Testa, S. Greenwold, and M. Hemberg, "Agency-GP: agent-based genetic programming for design," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 303–309.
- [Ortmann and Weber(2001)] M. Ortmann and W. Weber, "Multi-criterion optimization of robot trajectories with evolutionary strategies," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 310–316.
- [Park et al.(2001)Park, Choi, and Kim] B. J. Park, H. R. Choi, and H. S. Kim, "A hybrid genetic algorithms for job shop scheduling problems," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 317–324.
- [Pindor(2001)] A. J. Pindor, "Genetic algorithm for systems with 2D genotype," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 325–330.
- [Pohlheim(2001)] H. Pohlheim, "Competition and cooperation in extended evolutionary algorithms," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 331–338.
- [Portmann and Aloulou(2001)] M.-C. Portmann and M.-A. Aloulou, "Population improvement with data oriented genetic operators," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 339–346.

- [Qian et al.(2001)Qian, Wang, Wu, and Pei] J. Qian, X. Wang, R. Wu, and M. Pei, "The multi-zone scheme for designing radar-absorbing materials using GA," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 347–351.
- [Reed et al.(2001)Reed, Minsker, and Goldberg] P. M. Reed, B. S. Minsker, and D. E. Goldberg, "Designing a new elitist nondominated sorted genetic algorithm for a multiobjective long term groundwater monitoring application," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 352–358.
- [Roberts et al.(2001)Roberts, Howard, and Koza] S. C. Roberts, D. Howard, and J. R. Koza, "Subtree encapsulation versus ADFs in genetic programming for the even-5-parity problem," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 359–365.
- [Samuelsson and Nordin(2001)] F. Samuelsson and P. Nordin, "Distributed evolution of behaviour for a group of social autonomous agents," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 366–371. [Online]. Available: http://www.dtek.chalmers.se/~d4sama/Kurser/Exjobb/gecco.pdf
- [Semenov(2001)] M. A. Semenov, "Analysis of evolutionary search with mutators using a stochastic lyapunov function," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 372–375.
- [Soh and Tsatsoulis(2001)] L.-K. Soh and C. Tsatsoulis, "Combining genetic algorithms and case-based reasoning for genetic learning of a casebase: A conceptual framework," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 376–383.
- [Spector et al.(2001)Spector, Moore, and Robinson] L. Spector, R. Moore, and A. Robinson, "Virtual quidditch: A challenge problem for automatically programmed software agents," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 384–389. [Online]. Available: http://hampshire.edu/lspector/pubs/quidditch-cite.pdf
- [Stejic et al.(2001)Stejic, Iyoda, Takama, and Hirota] Z. Stejic, E. M. Iyoda, Y. Takama, and K. Hirota, "Content-based image retrieval through local similarity patterns defined by interactive genetic algorithm," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 390–397.
- [Streeter and Becker(2001)] M. Streeter and L. A. Becker, "Toward a better sine wave," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 398–404.
- [Suzuki and Sawai(2001)] H. Suzuki and H. Sawai, "Crossover accelerates evolution in gas with a royal road function," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 405–412.
- [Taniguchi et al.(2001)Taniguchi, Kurahashi, and Terano] K. Taniguchi, S. Kurahashi, and T. Terano, "Managing information complexity in a supply chain model by agent-based genetic programming," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 413–420.
- [Tavares and da Rosa(2001)] R. Tavares and A. C. da Rosa, "Biased genotype variation in evolutionary algorithms using phenotype information," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 421–428.

- [Uday et al.(2001)Uday, Goodman, and Debnath] A. Uday, E. D. Goodman, and A. A. Debnath, "Nesting of irregular shapes using feature matching and parallel genetic algorithms," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 429–434.
- [Vazquez(2001)] M. Vazquez, "Scheduling problem," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 435–442.
- [Vincent and King(2001)] J. Vincent and G. King, "Performance implications of domain decomposition in the parallelisation of genetic search," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, p. 443.
- [Vrajitoru(2001)] D. Vrajitoru, "Parallel genetic algorithms based on coevolution," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 45–457.
- [Wagner and Michalewicz(2001)] N. Wagner and Z. Michalewicz, "Genetic programming with efficient population control for financial time series prediction," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 458–462. [Online]. Available: http://www.coe.uncc.edu/~nwagner/gecco/GeccoPresentation files/v3 document.htm
- [Ward et al.(2001)Ward, Blank, Rolniak, and Thompson] E. Ward, D. S. Blank, D. Rolniak, and D. R. Thompson, "Complexity as fitness for evolved cellular automata update rules," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 463–468.
- [Watkins et al.(2001)Watkins, Isaacs, and Foo] R. K. Watkins, J. C. Isaacs, and S. Y. Foo, "Evolvable random number generators: A schemata-based approach," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 469–473.
- [Wellock and Ross(2001)] C. Wellock and B. J. Ross, "An examination of lamarckian genetic algorithms," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 474–481.
- [Wolff and Nordin(2001)] K. Wolff and P. Nordin, "Evolution of efficient gait with autonomous biped robot using visual feedback," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 482– 489.
- [Wu et al.(2001)Wu, Liu, Zhu, Huang, and Pei] T. H. Wu, J. G. Liu, S. Z. Zhu, Y. Huang, and M. Pei, "Toward improvement of sea-state parameter extraction of hf radar signals using genetic algorithm," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 490-492.
- [Yao et al.(2001)Yao, Meng, Zang, Huang, Pei, Huang, and Zhou] M. Yao, H. Y. Meng, L. Zang, Y. Huang, M. Pei, Z. J. Huang, and N. Zhou, "Towards improvement in locating of underground tomb relics using em radar signals and genetic algorithms," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, pp. 493–498.
- [Yu and Rutherford(2001)] T. Yu and J. Rutherford, "Modeling sparse engine test data using genetic programming," in 2001 Genetic and Evolutionary Computation Conference Late Breaking Papers, E. D. Goodman, Ed., San Francisco, California, USA, 9-11 July 2001, p. 499. [Online]. Available: http://www9.addr.com/~tinayu/GECCO2001.pdf