

Список литературы

- [1] Panait, L. and Luke, S., A comparison of two competitive fitness functions, 2002.
- [2] Angeline, P. and Pollack, J. pages 264–270.
- [3] Cliff, D. and Miller, G. F. In *Proceedings of the Third European Conference on Artificial Life*, pages 200–218. Springer-Verlag, 1995.
- [4] Eriksson, R. and Olsson, B. In Smith, G.; Steele, N. and Albrecht, R., Eds., *Proceedings of the Third International Conference on Artificial Neural Networks and Genetic Algorithms*, University of East Anglia, Norwich, UK, 1997. Springer.
- [5] Ficici, S. and Pollack, J. pages 467–476.
- [6] Ficici, S. and Pollack, J. pages 880–887.
- [7] Ficici, S. and Pollack, J. pages 880–887.
- [8] Ficici, S. and Pollack, J. In et al, A., Ed., *Proceedings of the Sixth International Conference on Artificial Life*, pages 238–247, Cambridge, MA, 1998. MIT Press.
- [9] Ficici, S. and Pollack, J. Pareto optimality in coevolutionary learning Technical report, Brandeis University, 2001.
- [10] Hillis, D., *Artificial Life II, SFI Studies in the Sciences of Complexity*, 1991, **10**, 313–324.
- [11] Husbands, P. and Mill, F. In Belew, R. and Booker, L., Eds., *Proceedings of the Fourth International Conference on Genetic Algorithms*, pages 264–270. Morgan Kaufmann, 1991.
- [12] Husbands, P. In *Evolutionary Computing, AISB Workshop for Selected Papers*, pages 150–165. Springer-Verlag, 1994.
- [13] Rosin, C. and Belew, R., *Evolutionary Computation*, 1996, **5**(1), 1–29.
- [14] Juillé, H. and Pollak, J. pages 461–468.
- [15] Lubberts, A. and Miikkulainen, R. In *Coevolution: Turning Adaptive Algorithms upon Themselves, (Birds-on-a-Feather Workshop, Genetic and Evolutionary Computation Conference)*, 2001.
- [16] Moriarty, D. E. and Mikkulainen, R., *Connection Science*, 1995, **7**(3), 105–209.
- [17] Moriarty, D. and Miikkulainen, R., *Evolutionary Computation*, 1997, **5**(4), 373–399.
- [18] Paredis, J. In Brooks, R. A. and Maes, P., Eds., *Artificial Life IV, Proceedings of the fourth International Workshop on the Synthesis and Simulation of Living Systems.*, pages 359–365. MIT Press, 1994.
- [19] Potter, M. and De Jong, K., *Evolutionary Computation*, 2000, **8**(1), 1–29.
- [20] Potter, M. and De Jong, K. pages 249–257.
- [21] Potter, M. and De Jong, K. pages 307–317.
- [22] Potter, M. *The Design and Analysis of a Computational Model of Cooperative CoEvolution* PhD thesis, George Mason University, Fairfax, Virginia, 1997.
- [23] Potter, M. and De Jong, K. pages 530–539.
- [24] Rosin, C. and Belew, R., *Evolutionary Computation*, 1997, **5**(1), 1–29.
- [25] Rosin, C. and Belew, R. pages 373–380.
- [26] Paredis, J., *Artificial Life Journal*, 1996, **2**(3).
- [27] Schlierkamp-Voosen, D. and Mühlenbein, H. pages 199–108.

- [28] Pollack, J. and Blair, A., *Machine Learning*, 1998, **32**(3), 225–240.
- [29] Sims, K. In *Evolutionary Design by Computers*, Bentley, P., Ed.; Morgan Kaufmann, 1999.
- [30] Pollack, J.; Blair, A. and Land, M. In *Artificial Life V*. MIT Press, 1997.
- [31] Mayer, H. pages 511–520.
- [32] Rosin, C. *Coevolutionary Search Among Adversaries* PhD thesis, University of California, San Diego, 1997.
- [33] Wiegand, R. P.; Liles, W. and De Jong, K.
- [34] Wiegand, R. P. pages 560–569.
- [35] Wiegand, R. P.; Liles, W. and De Jong, K. pages 1235–1242.
- [36] Fogel, G.; Andrews, P. and Fogel, D., *Ecological Modeling*, 1998, **109**, 283–294.
- [37] Fogel, D.; Fogel, G. and Andrews, P., *BioSystems*, 1995, **44**, 135–152.
- [38] Fogel, D. and Fogel, G. In McDonnell, J. R.; Reynolds, R. G. and Fogel, D., Eds., *Proceedings of the Fourth Annual Conference on Evolutionary Programming*, pages 565–577, Cambridge, MA, 1995. MIT Press.
- [39] Kauffman, S. In Langton, C.; Taylor, C.; Farmer, J. and Rasmussen, S., Eds., *Artificial Life II: Studies in the Sciences of Complexity*, Vol. X, pages 325–369. Addison-Wesley, 1991.
- [40] Pagie, L. and P., H. pages 1260–1267.
- [41] Pagie, L. and Mitchell, M. pages 20–25.
- [42] Pagie, L. and Hogeweg, P., *Evolutionary Computation*, 1997, **5**(4), 401–418.
- [43] Pagie, L. *Coevolutionary dynamics: information integration, speciation, and red queen dynamics* PhD thesis, University of New Mexico, Santa Fe, NM, 1999.
- [44] Watson, R. and Pollack, J. pages 702–709.
- [45] Wiegand, R. P.; Liles, W. and De Jong, K., Multi-population symmetric game dynamics, 2001.
- [46] Juillé, H., Basic concepts in coevolution, 2001.
- [47] Luke, S. In Koza, J. R.; Banzhaf, W.; Chellapilla, K.; Deb, K.; Dorigo, M.; Fogel, D. B.; Garzon, M. H.; Goldberg, D. E.; Iba, H. and Riolo, R., Eds., *Genetic Programming 1998: Proceedings of the Third Annual Conference*, pages 214–222, University of Wisconsin, Madison, Wisconsin, USA, 1998. Morgan Kaufmann.
- [48] Axelrod, R., *The Evolution of Cooperation*, Basic Books, 1984.
- [49] Fogel, D., *Blondie24: Playing at the Edge of Artificial Intelligence*, Morgan Kaufmann, 2001.
- [50] Sims, K. In Brooks, R. A. and Maes, P., Eds., *Artificial Life IV, Proceedings of the fourth International Workshop on the Synthesis and Simulation of Living Systems.*, pages 28–39. MIT Press, 1994.
- [51] Reynolds, C. In Brooks, R. A. and Maes, P., Eds., *Artificial Life IV, Proceedings of the fourth International Workshop on the Synthesis and Simulation of Living Systems.*, pages 59–69. MIT Press, 1994.
- [52] Smith, R. and Gray, B. Co-adaptive genetic algorithms: An example in othello strategy Technical Report TCGA 94002, University of Alabama, Department of Engineering Science and Mechanics, 1993.
- [53] Axelrod, In *Genetic Algorithms and Simulated Annealing*, Davis, L., Ed.; Morgan Kaufmann, 1987.