

Список литературы

- [1] P. MACHADO, J. McDERMOTT, and A. CARBALLAL, editors, *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, volume 7834 of *Lecture Notes in Computer Science*, Vienna, Austria, 2013, Springer.
- [2] J. McCORMACK, Aesthetics, Art, Evolution, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 1–12, Vienna, Austria, 2013, Springer.
- [3] B. RAFAEL, M. AFFENZELLER, and S. WAGNER, Application of an Island Model Genetic Algorithm for a Multi-Track Music Segmentation Problem, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 13–24, Vienna, Austria, 2013, Springer.
- [4] M. A. KALIAKATSOS-PAPAKOSTAS, A. FLOROS, and M. N. VRAHATIS, evoDrummer: Deriving rhythmic patterns through interactive genetic algorithms, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 25–36, Vienna, Austria, 2013, Springer.
- [5] G. KRAMANN, Darwinian Pianos: Realtime Composition based on Competitive Evolutionary Process, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 37–46, Vienna, Austria, 2013, Springer.
- [6] V. CIESIELSKI, P. BARILE, and K. TRIST, Finding Image Features Associated with High Aesthetic Value by Machine Learning, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 47–58, Vienna, Austria, 2013, Springer.
- [7] K. REED, Aesthetic Measures for Evolutionary Vase Design, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 59–70, Vienna, Austria, 2013, Springer.
- [8] J. EISENMANN, M. LEWIS, and R. PARENT, Inverse Mapping with Sensitivity Analysis for Partial Selection in Interactive Evolution, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 71–82, Vienna, Austria, 2013, Springer.
- [9] M. M. AL RIFAIE and J. M. BISHOP, Swarmic Sketches and Attention Mechanism, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 83–94, Vienna, Austria, 2013, Springer.
- [10] M. M. AL RIFAIE and J. M. BISHOP, Swarmic Paintings and Colour Attention, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 95–106, Vienna, Austria, 2013, Springer.
- [11] E. DEN HEIJER, Evolving Glitch Art, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*,

- edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 107–118, Vienna, Austria, 2013, Springer.
- [12] M. GARCIA-VALDEZ, L. TRUJILLO, F. FERNANDEZ DE VEGA, J. J. M. GUERVOS, and G. OLAGUE, EvoSpace-Interactive: A Framework to Develop Distributed Collaborative-Interactive Evolutionary Algorithms for Artistic Design, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 119–130, Vienna, Austria, 2013, Springer.
 - [13] J. CORREIA, P. MACHADO, J. ROMERO, and A. CARBALLAL, Feature Selection and Novelty in Computational Aesthetics, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 131–142, Vienna, Austria, 2013, Springer.
 - [14] S. GUO, S. THARIB, J. CHANG, and J. ZHANG, Biologically-inspired Motion Pattern Design of Multi-legged Creatures, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 143–154, Vienna, Austria, 2013, Springer.
 - [15] P. JANSSEN and V. KAUSHIK, Decision Chain Encoding: Evolutionary design optimization with complex constraints, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 155–165, Vienna, Austria, 2013, Springer.
 - [16] M. NAIRAT, P. DAHLSTEDT, and M. G. NORDAHL, Story Characterization Using Interactive Evolution in a Multi-Agent System, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 166–177, Vienna, Austria, 2013, Springer.
 - [17] A. LIAPIS, G. N. YANNAKAKIS, and J. TOGELIUS, Sentient World: Human-Based Procedural Cartography: An Experiment in Interactive Sketching and Iterative Refining, in *Proceedings of the second International Conference on Evolutionary and Biologically Inspired Music, Sound, Art and Design, EvoMUSART 2013*, edited by P. MACHADO, J. McDERMOTT, and A. CARBALLAL, volume 7834 of *Lecture Notes in Computer Science*, pp. 178–189, Vienna, Austria, 2013, Springer.