

(GECCO'2007)
 (GECCO'2007)
 (GECCO'2007) polymorphism, types
 (GECCO'2007) modelling
 evolutionary algorithms (GECCO'2007) optimisation, robot scientists, Yeast genomics
 (GECCO'2007)
 (GECCO'2007)
 algorithm (GECCO'2007) evolutionary art, mechanisms of creativity
 (GECCO'2007) representation
 (GECCO'2007)
 (GECCO'2007)
 multi-expression programming (GECCO'2007) programming, islands model
 (GECCO'2007) algorithms, SPICE
 genetic encoding and operators (GECCO'2007) vehicle routing
 (GECCO'2007)
 (GECCO'2007)
 environments (GECCO'2007) dynamic optimisation
 of mechatronic or multi domain dynamic systems (GECCO'2007) or mechatronic systems, unified/automated
 design, verification
 (GECCO'2007)
 design using genetic algorithms and incorporating parasitics (GECCO'2007)
 programming (GECCO'2007) brain
 (GECCO'2007) transposition
 using an artificial embryogeny representation (GECCO'2007) polymer optical fibre, representation,
 single mode fibre
 structured populations (GECCO'2007) takeover time
 (GECCO'2007) neutrality
 go-model example (GECCO'2007)
 (GECCO'2007) grid computing, hybrid evolutionary-classical optimisation, Particle Swarm Optimisation,
 rough sets, scleroderma disease, similarity structure preservation, virtual reality, visual data mining
 (GECCO'2007)
 applications program
 different ACO algorithms program
 program
 compression and reconstruction program reconstruction, quantisation error, wavelets
 with application to the detection of distributed computer network intrusions program intrusion
 detection, measurement, multiobjective, security
 with natural characteristics program computation, reliability, systemic computation, travelling
 salesman problem, TSP
 program structure, selection, selection pressure
 machines program machine, FSM, genetic algorithms, grammatical inference, metaphors
 program transposition
 program drift, genotype, measurement, neutral networks, neutrality, open ended evolution, phenotype,
 redundancy, self adaptation
 program Optimisation
 program
 program languages
 program ruggedness
 system platform program emergent behaviour, social simulations, verification
 models of metabolic systems program
 regression with fuzzy vector envisionment program compartmental model, fuzzy vector envisionment,
 measurement, metabolic pathways, semi-quantitative modelling, S-system, symbolic regression, u-tube
 program
 program multiobjective optimisation
 evolutionary algorithms program

and genetic algorithms program multiple F0 estimation, polyphonic music transcription, polyphonic
 pitch estimation
 program classifier system (LCS), mixtures-of-experts, XCS
 program
 implementation and first results program
 program classifier system (LCS), machine learning
 program state genetic algorithms, XCS
 classifier systems program
 program management
 program classifier system (LCS), mutual information, rule learning, structural learning, supervised
 learning, visualisation
 program
 conditions and options market program learning, XCS
 program (LCS), UCS
 s-expression alphabets program
 program bucket brigade, evolutionary computation, genetics-based machine learning (GBML),
 intelligent agent, learning classifier system (LCS), reinforcement learning
 implicit functional mappings program virtual reality
 program
 program tract shape, vowel synthesis
 diagnosis program
 program
 program
 program Particle Swarm Optimisation, swarm rules
 PSO program
 to practice program
 program
 protein functional classification program Bayes classifier, Particle Swarm
 behavior program implementations, internet computing, overlay networks, parallel computing, ruby
 on rails, world wide web
 program
 program reliability
 algorithm program analysis, self adaptation
 program
 program expressions
 program
 demand communication system program pizza, ruby on rails
 program economics, hill climber, unit commitment
 program
 evolutionary computation approach program
 overview program
 program
 to interactive one-max problem program interactive one max problem, measurement, user fatigue
 minimisation
 program optimisation, user interaction
 program
 presentations optimisation
 presentations
 presentations verification, XCS
 presentations
 presentations
 presentations
 presentations
 presentations
 presentations evaluation, evolutionary game theory, NEAT, neuroevolution, order theory, Pareto
 coevolution

presentations
presentations
presentations ruby on rails
presentations
presentations
presentations
presentations optimisation methods, Pareto front
presentations
presentations networks, reinforcement learning, robotics
presentations
presentations
presentations
presentations algorithms, graphical models, probabilistic models, stochastic optimisation
presentations
presentations
presentations grammar
presentations device
presentations
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