Assignment 2, Go

Put all deliverables into github repository in your profile. Share link to google form 24 hours before defense. Defend by explaining deliverables and answering questions.

Deliverables: code Google form:

https://docs.google.com/forms/d/e/1FAIpQLSe0GyNdOYIvM1tX_I_CtlPod5jBf-ACLGdHYZq1gVZbUeBzIg/viewform?usp=sf_link

Exercise 1: Connecting to PostgreSQL Directly with database/sql

 Setup PostgreSQL Connection: Create a Go program that connects to your PostgreSQL database using the pq driver.

Here are the connection credentials

- **2. Create a Table:** Write a function to create a simple table users with columns for id, name, and age.
- 3. Insert Data: Write a function to insert data into the users table.
- 4. Query Data: Write a function to query and print all users.

Exercise 2: Working with PostgreSQL using GORM

Objective: Use GORM to perform similar operations as above, but with an ORM approach.

- 1. **Setup GORM:** Install GORM and the PostgreSQL driver:
- 2. Create a Model: Define the User model that maps to the users table.

Here is the struct for the table

```
type User struct { 10 usages
   ID uint `gorm:"primaryKey"`
   Name string
   Age int
}
```

3. **Auto Migrate:** Use GORM's AutoMigrate to create the users table based on the User struct.

AutoMigrate uses User struct to create the table

```
func (db *Database) CreateTable() { no usages
    err := db.Conn.AutoMigrate(&User{})
    if err != nil { panic(err) } else {
        fmt.Println(a...: "Table created")
    }
}
```

4. **Insert Data:** Use GORM to insert users into the database.

InsertData takes 2 fields to create a User object and inserts it into the table

```
func (db *Database) InsertData(name string, age int) { 1 usage
    user := User{Name: name, Age: age}
    result := db.Conn.Create(&user)
    if result.Error != nil { panic(result.Error) } else {
        fmt.Println(a...: "Data inserted")
}
```

5. **Query Data:** Use GORM to retrieve users from the database.

These 2 methods retrieve users by id or retrieve all users and has error handling

```
func (db *Database) QueryDataByID(id vint) { lusage
    var user User
    result := db.Conn.First(&user, id)
    if result.Error != nil {
        if result.Error == gorm.ErrRecordNotFound {
            fmt.Println(a...: "No rows were returned")
        } else {
            panic(result.Error)
        }
    } else {
        fmt.Printf( format: "id: %d, name: %s, age: %d\n", user.ID, user.Name, user.Age)
    }
}

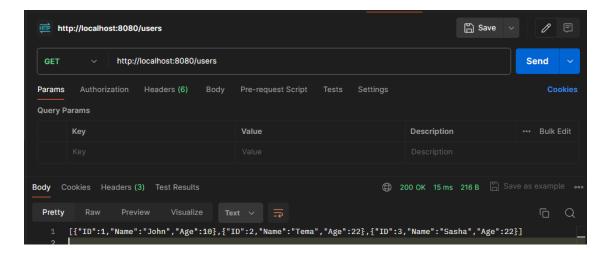
func (db *Database) QueryAllData() { 2 usages
    var users []User
    result := db.Conn.Find(&users)
    if result.Error != nil {
        panic(result.Error)
    }
    for _, user := range users {
        fmt.Printf( format: "id: %d, name: %s, age: %d\n", user.ID, user.Name, user.Age)
    }
}
```

Exercise 3: Rest API (make for both direct queries to database and gorm)

Create a REST API with routes for GET, POST, PUT, and DELETE.

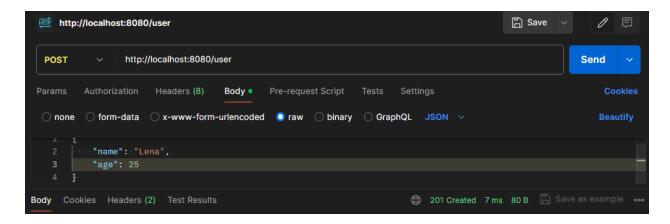
Get Users (GET /users): A handler to fetch all users from the users table.

```
func (h *UserHandler) GetUsers(w http.ResponseWriter, r *http.Request) { 1 usage
    users, err := h.DB.QueryAllData()
    if err != nil {
        http.Error(w, err.Error(), http.StatusInternalServerError)
        return
    }
    json.NewEncoder(w).Encode(users)
}
```



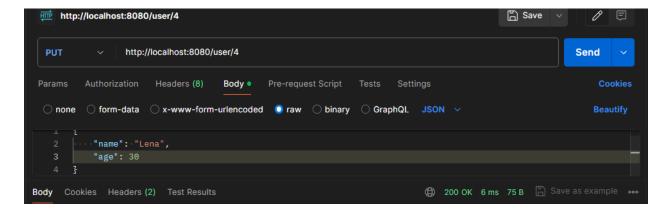
Create User (POST /user): A handler to insert a new user into the users table.

```
func (h *UserHandler) CreateUser(w http.ResponseWriter, r *http.Request) { 1 usage
    var user db.User
    if err := json.NewDecoder(r.Body).Decode(&user); err != nil {
        http.Error(w, err.Error(), http.StatusBadRequest)
        return
    }
    h.DB.InsertData(user.Name, user.Age)
    w.WriteHeader(http.StatusCreated)
}
```



Update User (PUT /user/{id}): A handler to update an existing user in the users table.

```
func (h *UserHandler) UpdateUser(w http.ResponseWriter, r *http.Request) { 1usage
    vars := mux.Vars(r)
    id, err := strconv.ParseUint(vars["id"], base: 10, bitSize: 32)
    if err != nil {
        http.Error(w, err.Error(), http.StatusBadRequest)
        return
    }
    var user db.User
    if err := json.NewDecoder(r.Body).Decode(&user); err != nil {
        http.Error(w, err.Error(), http.StatusBadRequest)
        return
    }
    if err := h.DB.UpdateData(vint(id), user.Name, user.Age); err != nil {
        http.Error(w, err.Error(), http.StatusInternalServerError)
        return
    }
    w.WriteHeader(http.StatusOK)
}
```



Delete User (DELETE /user/{id}): A handler to delete a user from the users table.

```
func (h *UserHandler) DeleteUser(w http.ResponseWriter, r *http.Request) { 1 usage
    vars := mux.Vars(r)
    id, err := strconv.ParseUint(vars["id"], base: 10, bitSize: 32)
    if err != nil {
        http.Error(w, err.Error(), http.StatusBadRequest)
        return
    if err := h.DB.DeleteData(vint(id)); err != nil {
        http.Error(w, err.Error(), http.StatusInternalServerError)
        return
    w.WriteHeader(http.StatusOK)
 http://localhost:8080/user/4
                                                                            🖺 Save 🗸
                                                                                         0 🗉
              http://localhost:8080/user/4
                                                                                      Send
  DELETE ~
                   Headers (6)
 Params
 Query Params
                                    Value
                                                                  Description
                                                                                      · Bulk Edit
       Key
                                                              200 OK 13 ms 75 B Save as example ***
Body Cookies Headers (2) Test Results
 Pretty
```

Exercise 1: Advanced PostgreSQL Operations with database/sql

Objective: Connect to PostgreSQL, perform advanced operations, and handle transactions and error management.

1. Setup PostgreSQL Connection:

- Create a Go program that connects to your PostgreSQL database using the pq driver.
- Implement connection pooling with sql.DB.

Creates a connection to a PSQL database and specifies connection pooling

```
func main() {
    psqlInfo := config.GetPsqlInfo() p
    dbConn, err := db.Connect(psqlInfo)
    if err != nil {
        panic(err)
    }
    defer dbConn.Close()
```

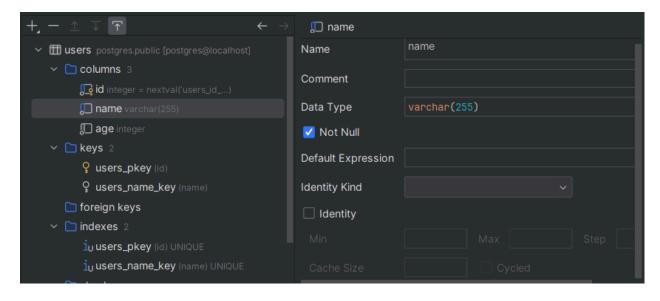
2. Create a Table with Constraints:

- Write a function to create a users table with the following constraints:
 - id as a primary key, auto-incremented.
 - name as a unique, non-null field.
 - age as a non-null integer field.

Creates a table users with constraints

```
if err := dbConn.CreateTable(); err != nil {
   panic(err)
}
```

```
func (db *Database) CreateTable() error { 1 usage
    query := `
    CREATE TABLE IF NOT EXISTS users (
        id SERIAL PRIMARY KEY,
        name VARCHAR(255) NOT NULL UNIQUE,
        age INT NOT NULL
    );
    _, err := db.Conn.Exec(query)
    return err
}
```



3. Insert Data with Transactions:

- Write a function to insert multiple users into the users table within a transaction.
- Implement error handling to roll back the transaction if any error occurs during insertion.

Inserts 2 users into the table

```
// Inserts users into the table
users := []db.User{ users: len:2, cap:2
     {Name: "Alice", Age: 25},
     {Name: "Bob", Age: 30},
}
if err := dbConn.InsertUsers(users); err != nil {
    panic(err)
}
```

```
func (db *Database) InsertUsers(users []User) error { 1 usage
    tx, err := db.Conn.Begin()
    if err != nil {
        return err
    }
    stmt, err := tx.Prepare( query: "INSERT INTO users (name, age) VALUES ($1, $2)")
    if err != nil {
        tx.Rollback()
        return err
    }
    defer stmt.Close()
    for _, user := range users {
        _, err := stmt.Exec(user.Name, user.Age)
        if err != nil {
            tx.Rollback()
            return err
        }
    }
    return tx.Commit()
}
```

1 1 Alice 25
2 Bob 30

If we try to violate the unique constraint by inserting a duplicate name, we get an error and the transaction is rolled back and the rest of the data is not inserted

```
// Inserts 1 duplicate user and 1 new user into the table
users := []db.User{
     {Name: "Alice", Age: 25},
     {Name: "Charles", Age: 30},
}
if err := dbConn.InsertUsers(users); err != nil {
    panic(err)
}
```

4. Query Data with Filtering and Pagination:

- Write a function to query and print users with optional filters for age and pagination support.
- o Implement pagination to return a specific number of results per page.

The base query is changed dynamically based on ageFilter parameter and pagination is implemented with offset and limit.

```
// Queries users with pagination
users, err = dbConn.QueryUsers( ageFilter: nil, page: 2, pageSize: 2)
if err != nil {
   panic(err)
}
fmt.Println( a...: "Users:", users)
```

```
<mark>func (db *Database) QueryUsers(ageFilter *int, page, pageSize int) ([]User, error) {</mark>  1usage
   query := "SELECT id, name, age FROM users WHERE 1=1"
   args := []interface{}{}
   argIndex := 1
   if ageFilter != nil {
       query += fmt.Sprintf( format: " AND age = $%d", argIndex)
       args = append(args, *ageFilter)
       argIndex++
   query += fmt.Sprintf( format: " ORDER BY id LIMIT $%d OFFSET $%d", argIndex, argIndex+1)
   args = append(args, pageSize, (page-1)*pageSize)
   rows, err := db.Conn.Query(query, args...)
   defer rows.Close()
   var users []User
   for rows.Next() {
       var user User
       if err := rows.Scan(&user.ID, &user.Name, &user.Age); err != nil {
       users = append(users, user)
   return users, nil
```

Users: [{9 Tema 22}]

5. Update and Delete Data:

 Write functions to update a user's details and delete a user by their ID, including error handling.

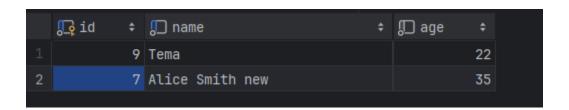
Updates a user based on ID with specified values and Delete is also based on ID

```
// Updates a user
if err := dbConn.UpdateUser( id: 7,  name: "Alice Smith new", age: 35); err != nil {
   panic(err)
}

// Delete a user
if err := dbConn.DeleteUser( id: 8); err != nil {
   panic(err)
}
```

```
func (db *Database) UpdateUser(id int, name string, age int) error { 1usage
   query := "UPDATE users SET name = $1, age = $2 WHERE id = $3"
   _, err := db.Conn.Exec(query, name, age, id)
   return err
}

func (db *Database) DeleteUser(id int) error { 1usage
   query := "DELETE FROM users WHERE id = $1"
   _, err := db.Conn.Exec(query, id)
   return err
}
```



Exercise 2: Advanced GORM Operations

Objective: Utilize GORM for more advanced operations including transactions, associations, and validation.

1. Setup GORM with PostgreSQL:

- Install GORM and the PostgreSQL driver.
- Configure GORM with connection pooling.

This code creates a connection to a PSQL database and sets up the connection pooling configurations

```
func ConnectGorm(psqlInfo string) (*GormDatabase, error) { 1 usage
   db, err := gorm.Open(postgres.Open(psqlInfo), &gorm.Config{})
   if err != nil {
       return nil, err
   sqlDB, <u>err</u> := db.DB()
   if err != nil {
       return nil, err
   sqlDB.SetMaxOpenConns( n: 10) // maximum open connections
    sqlDB.SetMaxIdleConns(n: 5) // maximum idle connections
    sqlDB.SetConnMaxLifetime(time.Hour) // maximum lifetime of a connection
    return &GormDatabase{Conn: db}, nil
func (db *GormDatabase) Close() error {
   sqlDB, err := db.Conn.DB()
   if err != nil {
       return err
    return sqlDB.Close()
```

2. Create a Model with Associations:

- Define a User model with fields and add an associated Profile model. For example:
 - User with fields: ID, Name, Age.
 - Profile with fields: ID, UserID, Bio, ProfilePictureURL.
- Set up the one-to-one association between User and Profile.

The one-to-one link is in the UserID

3. Auto Migrate with Constraints and Associations:

 Use GORM's AutoMigrate to create tables for User and Profile with appropriate constraints and associations.

```
func (db *GormDatabase) CreateTables() error { 1 usage
    err := db.Conn.AutoMigrate(&GormUser{}, &Profile{})
    if err != nil {
        return err
    }
    fmt.Println( a...: "Tables created")
    return nil
}
```

4. Insert Data with Associations:

Use GORM to insert a User and an associated Profile in a single transaction.

```
// insert user with profile
user := db.GormUser{Name: "Artyom", Age: 22} user: db.GormUser
profile := db.Profile{Bio: "Software Engineer", ProfilePictureURL: "http://example.com/artyom.jpg"}
if err := dbConn.InsertGormUserWithProfile(user, profile); err != nil {
    panic(err)
}
```

```
func (db *GormDatabase) InsertGormUserWithProfile(user GormUser, profile Profile) error {
    tx := db.Conn.Begin()
    if tx.Error != nil {
        return tx.Error
    }

    if err := tx.Create(&user).Error; err != nil {
        tx.Rollback()
        return err
    }

    profile.GormUserID = user.ID
    if err := tx.Create(&profile).Error; err != nil {
        tx.Rollback()
        return err
    }

    return tx.Commit().Error
}
```

```
      Image: Control of the profit of the profi
```

5. Query Data with Associations:

Use GORM to retrieve users along with their profiles. Implement eager loading to optimize queries.

```
// query users with profiles

users, err := dbConn.QueryGormUsersWithProfiles()

if err != nil {
    panic(err)
}

fmt.Println(a...: "Users with Profiles:", users)
```

```
func (db *GormDatabase) QueryGormUsersWithProfiles() ([]GormUser, error) { 1 usage
    var users []GormUser
    result := db.Conn.Preload( query: "Profile").Find(&users)
    if result.Error != nil {
        return nil, result.Error
    }
    return users, nil
}
```

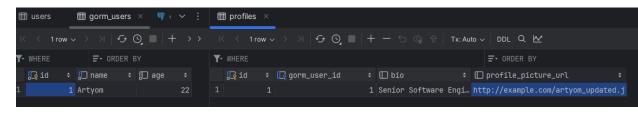
Users with Profiles: [{1 Artyom 22 {1 1 Software Engineer http://example.com/artyom.jpg}}]

6. Update and Delete Data:

 Write functions to update a user's profile and delete a user with associated profile, ensuring referential integrity.

```
// Update user's profile
updatedProfile := db.Profile{Bio: "Senior Software Engineer", ProfilePictureURL: "http://example.com/artyom_updated.jpg"} updatedProfile := dbConn.UpdateGormUserProfile(user.ID, updatedProfile); err != nil {
    panic(err)
}
```

```
func (db *GormDatabase) UpdateGormUserProfile(userID uint, profile Profile) error { 1 usage
   tx := db.Conn.Begin()
   if tx.Error != nil {
       return tx.Error
   var user GormUser
   if err := tx.First(&user, userID).Error; err != nil {
       tx.Rollback()
       return err
   var existingProfile Profile
   if err := tx.Where( query: "gorm_user_id = ?", userID).First(&existingProfile).Error; err != nil {
       // create a profile if it doesn't exist
       profile.GormUserID = userID
       if err := tx.Create(&profile).Error; err != nil {
           tx.Rollback()
       existingProfile.Bio = profile.Bio
       existingProfile.ProfilePictureURL = profile.ProfilePictureURL
       if err := tx.Save(&existingProfile).Error; err != nil {
           tx.Rollback()
           return err
```



```
// Delete user with profile
if err := dbConn.DeleteGormUserWithProfile( userID: 1); err != nil {
   panic(err)
}
```

```
func (db *GormDatabase) DeleteGormUserWithProfile(userID vint) error { 1use

'x tx := db.Conn.Begin()
    if tx.Error != nil {
        return tx.Error
    }

    // delete profile first

    if err := tx.Delete(&Profile{}, conds...: "gorm_user_id = ?", userID).Err
        tx.Rollback()
        return err
    }

    // then delete user

    if err := tx.Delete(&GormUser{}, userID).Error; err != nil {
        tx.Rollback()
        return err
    }

    return tx.Commit().Error
}
```

Exercise 3: REST API with Advanced Features

Objective: Create a REST API with both direct database/sql queries and GORM, including additional features like filtering and sorting.

1. Create REST API Routes with Direct SQL Queries:

- Get Users (GET /users): Fetch all users with optional query parameters for filtering by age and sorting by name.
- Create User (POST /users): Insert a new user with validation to ensure name is unique.
- Update User (PUT /users/{id}): Update an existing user by ID with validation for name uniqueness.
- Delete User (DELETE /users/{id}): Delete a user by ID, ensuring the ID exists.

2. Create REST API Routes with GORM:

- Get Users (GET /users): Use GORM to fetch all users with filtering and sorting options.
- Create User (POST /users): Use GORM to insert a new user with validation.

- Update User (PUT /users/{id}): Use GORM to update an existing user by ID.
- Delete User (DELETE /users/{id}): Use GORM to delete a user by ID.

3. Add Pagination and Error Handling:

- Implement pagination for the GET /users route for both direct SQL and GORM approaches.
- Add comprehensive error handling for all API endpoints, including validation errors and database errors.

4. Testing and Documentation:

- Write unit tests for each API endpoint.
- o Document the API using Swagger or another API documentation tool.

```
func main() {
    psqlInfo := config.GetPsqlInfo()
    dbConn, err := db.Connect(psqlInfo)
    if err != nil {
        panic(err)
    }
    defer dbConn.Close()

dbGORMConn, err := db.ConnectAdvanced(psqlInfo)
    if err != nil {
        panic(err)
    }

dbConn.CreateTable()
    dbGORMConn.CreateTables()
    router := routes.SetupRoutes(dbConn, dbGORMConn)

log.Fatal(http.ListenAndServe( addr: ":8080", router))
}
```

```
🦀 main.go
               panic.go
                               handlers.go ×
                                                 config.go
        package handlers
                                                                                        A2 ^ ~
        import (
            "GoAssignment2/db"
            "encoding/json"
            "github.com/gorilla/mux"
            "strconv"
        type UserHandler struct { 9 usages
            DB
                      *db.Database
            GormDB
                      *db.AdvancedDatabase
      > func (h *UserHandler) GetUsers(w http.ResponseWriter, r *http.Request) {...}
      > func (h *UserHandler) CreateUser(w http.ResponseWriter, r *http.Request) {...}
      > func (h *UserHandler) UpdateUser(w http.ResponseWriter, r *http.Request) {...}
      > func (h *UserHandler) DeleteUser(w http.ResponseWriter, r *http.Request) {...}
      > func (h *UserHandler) GetGormUsers(w http.ResponseWriter, r *http.Request) {...}
      > func (h *UserHandler) CreateGormUser(w http.ResponseWriter, r *http.Request) {...}
      > func (h *UserHandler) UpdateGormUser(w http.ResponseWriter, r *http.Request) {...}
      > func (h *UserHandler) DeleteGormUser(w http.ResponseWriter, r *http.Request) {...}
```

