

# TRANSPARENT EDUCATION DATA MANAGEMENT

DOMAIN – BLOCK CHAIN

## PROJECT REPORT

SUBMITTED BY

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In the partial fulfilment of the requirements for the award of a degree of

BACHELOR OF ENGINEERING

In

ELECTRONICS AND COMMUNICATION ENGINEERING

MAM COLLEGE OF ENGINEERING AND TECHNOLOGY

# Project Report Format

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## 1.INTRODUCTION

A blockchain is “a distributed database that maintains a continuously growing list of ordered records, called blocks.” These blocks “are linked using cryptography. Each block contains a cryptographic hash of the previous block, a timestamp, and transaction data. A blockchain is a decentralized, distributed and public digital ledger that is used to record transactions across many computers so that the record cannot be altered retroactively without the alteration of all subsequent blocks and the consensus of the network.

### 1.1. Project Overview

The wealth of user data acts as a fuel for network intelligence toward the sixth generation wireless networks (6G). Due to data heterogeneity and dynamics, decentralized data management (DM) is desirable for achieving transparent data operations across network domains, and blockchain can be a promising solution. However, the increasing data volume and stringent data privacy-preservation requirements in 6G bring significantly technical challenge to balance transparency, efficiency, and privacy requirements in decentralized blockchain-based DM. In this paper, we investigate blockchain solutions to address the challenge. First, we explore the consensus protocols and scalability mechanisms in blockchains and discuss the roles of DM stakeholders in blockchain architectures. Second, we investigate the authentication and authorization requirements for DM stakeholders. Third, we categorize DM privacy requirements and study blockchain-

based mechanisms for collaborative data processing. Subsequently, we present research issues and potential solutions for blockchain-based DM toward 6G from these three perspectives. Finally, we conclude this paper and discuss future research directions.

## **1.2. Purpose**

Blockchain technology can be used in secure and transparent data management by providing a decentralized ledger for recording transactions. This eliminates the need for intermediaries, reducing the risk of data breaches and cyber-attacks. Blockchain technology shows promise for those government bodies that are looking for better ways to manage and protect trusted information. It offers an enticing path toward more efficient operations, more responsive service, and enhanced data security. As early adopters in financial-service industries can attest, however, it will take time for the technology to fully mature. Now is the time for experimentation. By including blockchain in their innovation agendas—establishing it as a critical component of enterprise architecture—governments will learn what works in practice and how to unlock the full potential of data-driven service.

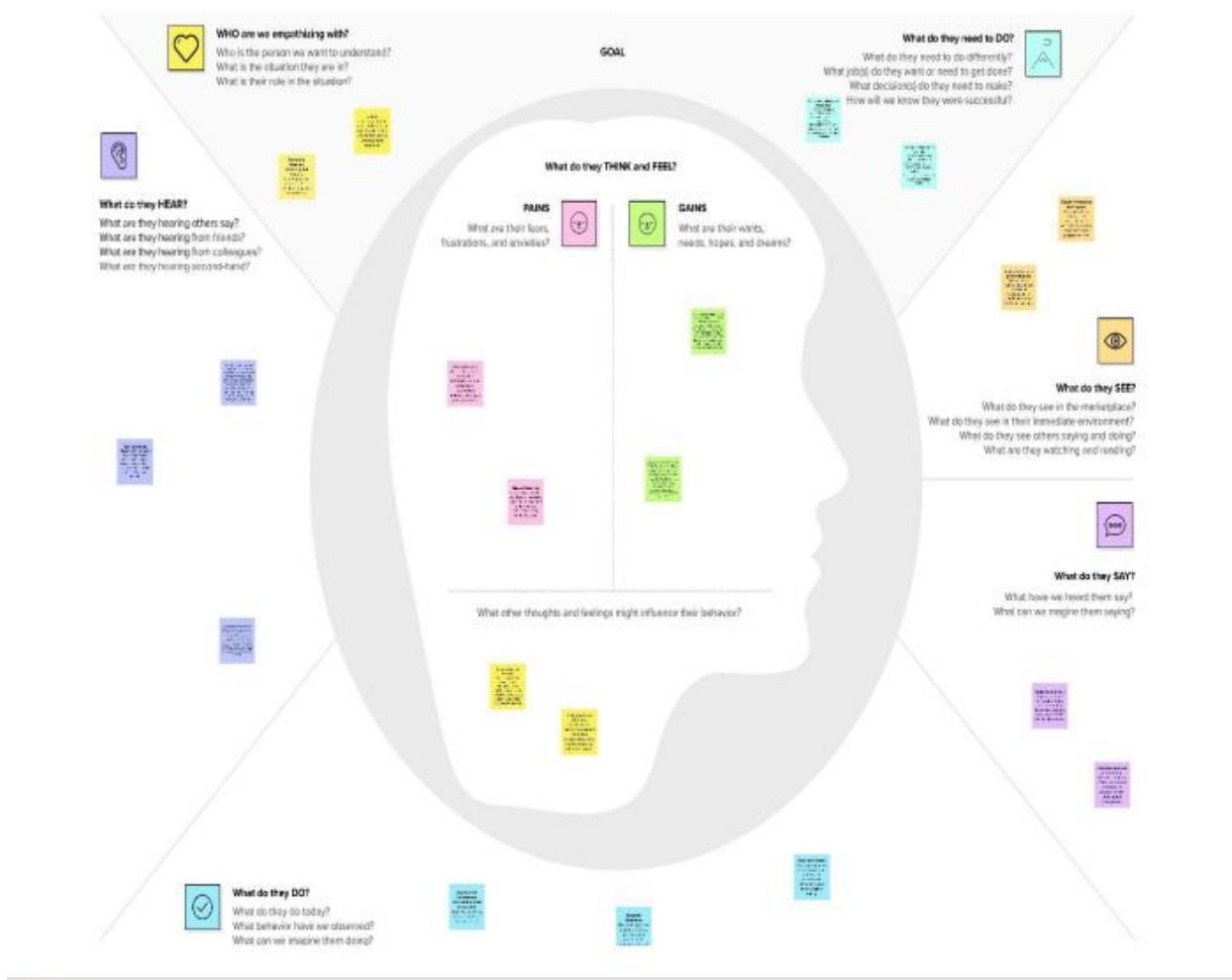
## **2. IDEATION AND PROPOSED SOLUTION**

### **2.1. Problem Statement Solution**

Data privacy is a critical issue in blockchain technology because of the transparency and immutability of the data stored on the blockchain. Once a transaction is added to the blockchain, it becomes permanent and cannot be altered or deleted. Supply chains, intellectual property, government operations, charity, voting, and crowdfunding are just a few of the pressing problems

that blockchain has the potential to address. It can also process transactions and eliminate inter

## 2.2. Empathy Map Canvas



### Step-1: Team Gathering, Collaboration and Select the Problem Statement

### Step-1: Team Gathering, Collaboration and Select the Problem Statement

**Brainstorming & Idea Prioritization**

**Before you collaborate**

A little bit of preparation goes a long way with this session. Here's what you need to do to get going.

**1. 10 minutes**

**2. Task preparation**  
Before the session, participants in the session will work on their own ideas and challenges in a small group.

**3. Setting a goal**  
First, please set a problem you're looking to solve in the brainstorming session.

**4. Create a problem and the facilitator's role**  
The facilitator's role is to set a goal and provide a structure.

**5. 10 minutes**

**6. 2-4 people recommended**

**Define your problem statement**

What problem are you trying to solve? Frame your problem as a free-flowing statement. This will be the focus of your brainstorm.

**7. 10 minutes**

**Brainstorm**

Brainstorming ideas that come to mind (the address your problem statement).

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### Step-2: Brainstorm, Idea Listing and Grouping



### Group ideas

Take care, during your first three diarrhoeal episodes or related events as you go. Start all daily water intake from the beginning, give each child a minimum of 100 ml (1/2 cup) of water. If you have a large amount of diarrhoea, you may need to give more water. If you have a large amount of diarrhoea, you may need to give more water.

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The authors are indebted to Dr. J. L. Koenig for his helpful suggestions during the course of this work.

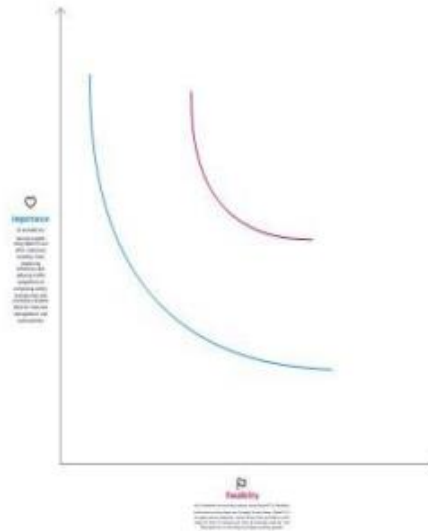
JAMES E. HANCOCK  
JOHN W. GIBSON

[illegible]

It involved the problem of representing the 250,000+ words of the entire lexicon. It was solving a problem of representing a large amount of information. It was solving a problem of representing a large amount of information.

**Price Range**

Time: your email will be on the same page please allow a signature moving forward. Have you done to the good is otherwise what there are to present a challenge and resolve.

 Springer

1

After you collaborate

There are several other areas in which we hope to continue to be successful in our research, all about evolution, when it comes to learning to read.

## Spoke with you

- [illegible]

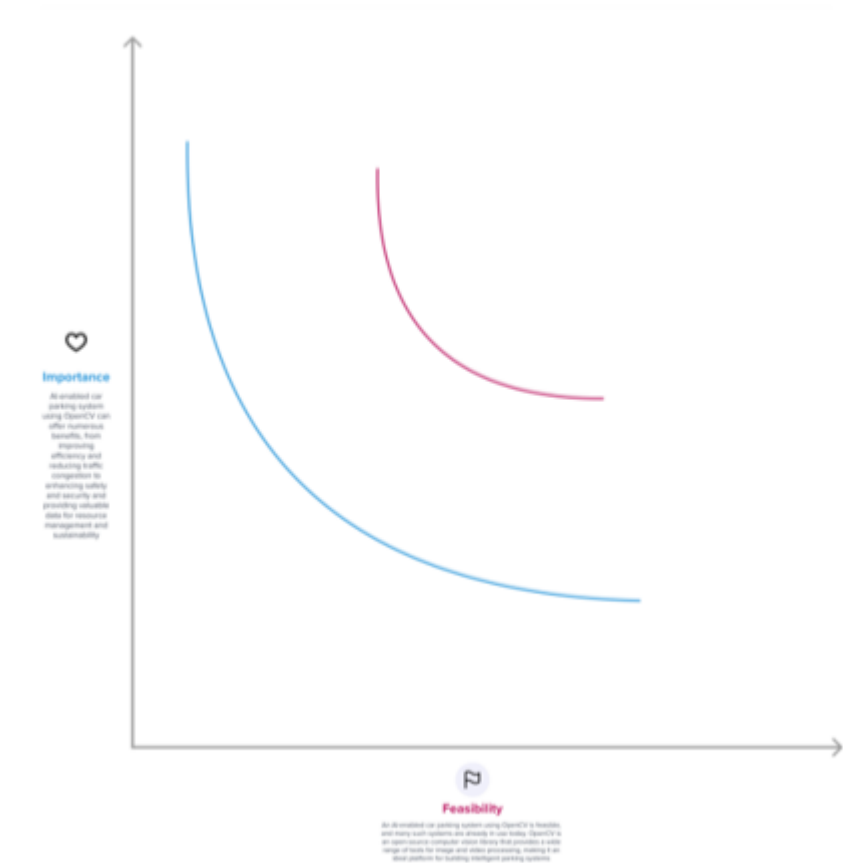
Keep moving forward

- Strategy 1: **Identify** the independent variable and the dependent variable.
  - Strategy 2: **Identify** the independent variable and the dependent variable.
  - Strategy 3: **Identify** the independent variable and the dependent variable.
  - Strategy 4: **Identify** the independent variable and the dependent variable.

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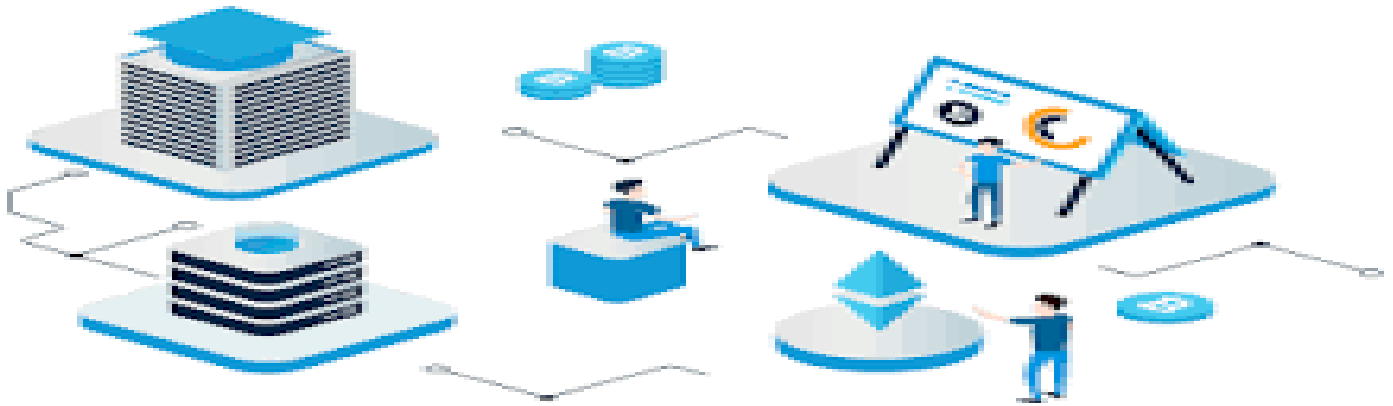


### Step-3: Idea Prioritization

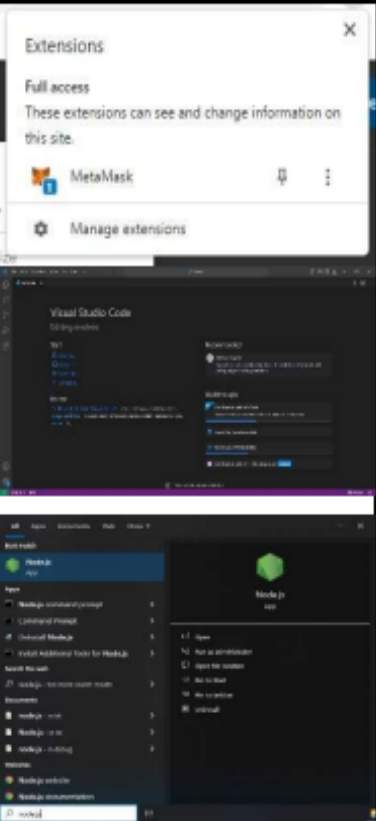








## 2.4. Proposed solution



Blockchain can be used in education to achieve greater transparency, credibility, accessibility, and traceability across various use cases like digital credentials, student record management, secure data sharing, content management, and more.

S.No.	Parameter	Values	Screenshot
1.	Information gathering	Setup all the Prerequisite:	 <p>The screenshot displays two windows. The top window is the 'Extensions' panel in a browser, showing 'MetaMask' as an installed extension with 'Full access' permissions. The bottom window is the Visual Studio Code editor, showing the 'Node.js' extension installed and the 'npm' command line interface open in the terminal.</p>

2.	Extract the zip files	Open to vs code	
3.	Remix Ide platform exploring	Deploy the smart contract code  Deploy and run the transaction. By selecting the environment - inject the MetaMask.	
4.	Open file explorer	Open the extracted file and click on the folder. Open src, and search for utiles. <b>Open cmd enter commands</b>  1.npm install 2.npm bootstrap 3. npm start	
5.	{LOCALHOST IP ADDRESS	copy the address and open it to chrome so you can see the front end of your project.	

### 3.REQUIREMENT ANALYSIS

Functional Requirements	Non-Functional Requirements
They define a system or its component.	They define the quality attribute of a system
It specifies, “What the system should do?”	It specifies, “How should the system fulfill the functional requirements?”
User specifies functional requirement.	Non-functional requirement is specified by technical peoples. Architect, Technical leaders and software developers.
It is mandatory to meet these requirements.	It is not mandatory to meet these requirements.
It is captured in use case.	It is captured as a quality attribute.
Defined at a component level.	Applied to a whole system.
Helps you to verify the functionality of the software.	Helps you to verify the performance of the software.
Functional Testing like System, Integration, End to End, API testing, etc are done.	Non-Functional Testing like Performance, Stress, Usability, Security testing, etc are done.
Usually easy to define.	Usually more difficult to define.

#### 3.1.Functional Requirements

**Following are the functional requirements of the proposed solution.**

1. Authentication of a user when he/she tries to log into the system.

2. System shutdown in the case of a cyber attack.
3. Verification email is sent to user whenever he/she registers for the first time on some software system.

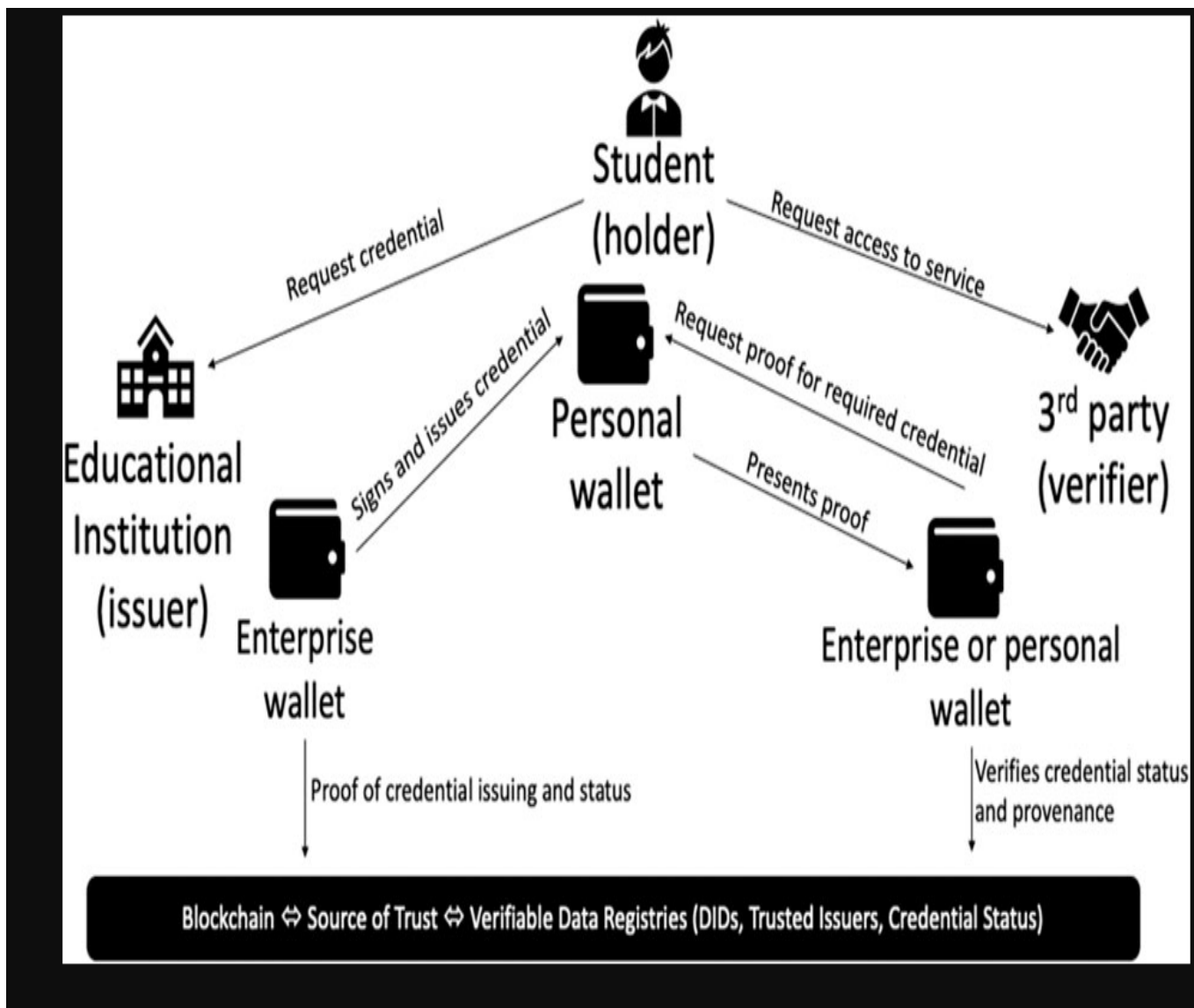
### **3.2.Non-Functional Requirements**

**Following are the non-functional requirements of the proposed solution.**

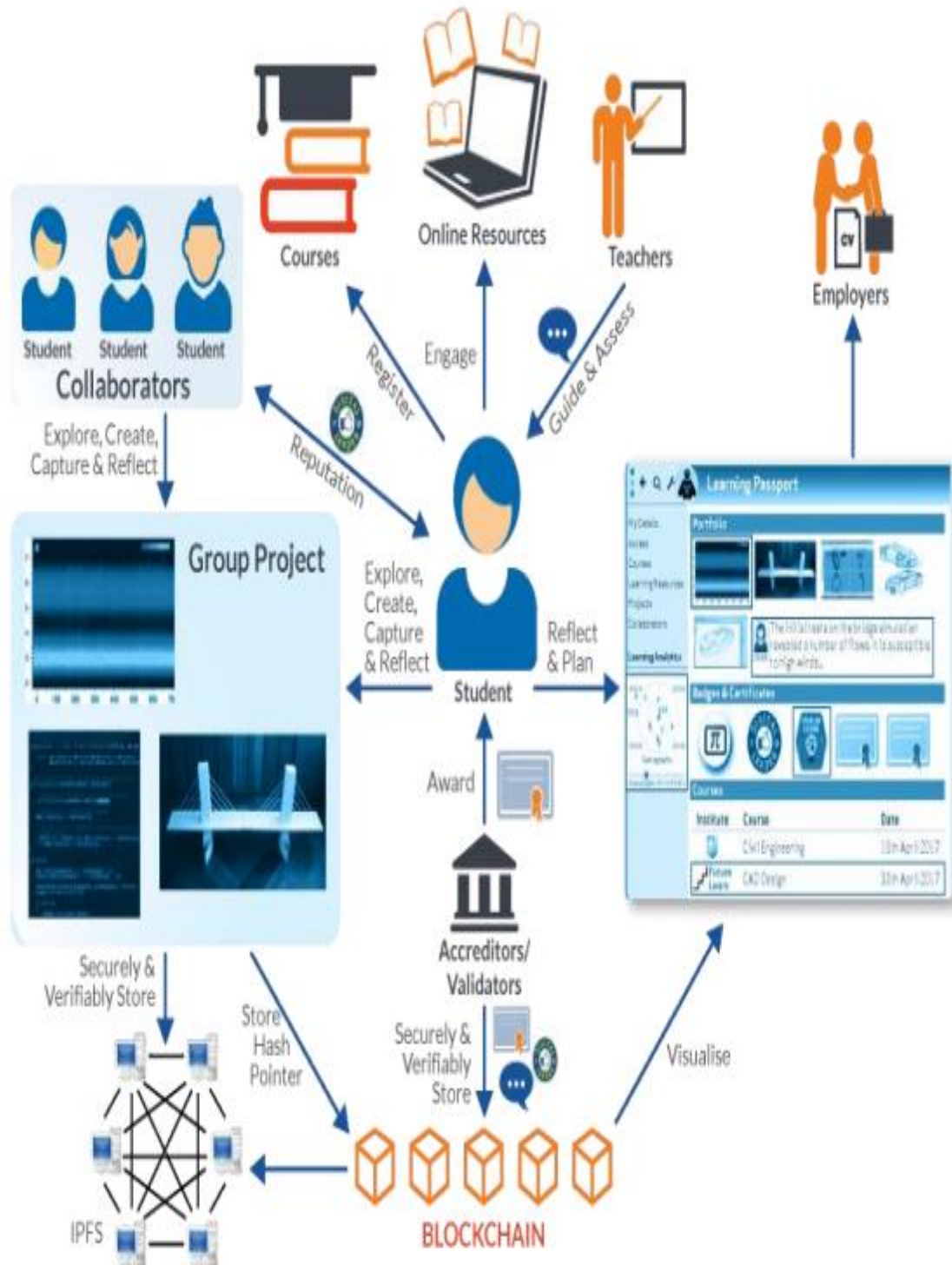
1. Emails should be sent with a latency of no greater than 12 hours.
2. Each request should be processed within 10 seconds.
3. The site should load in 3 seconds when the number of simultaneous users are  $> 10000$

## 4.PROJECT DESIGN

### 4.1Data Flow Diagram



## 4.2 Solution & Technical Architecture



- Find the best tech solution to solve existing business problems.

- Describe the structure, characteristics, behavior, and other aspects of the software to project stakeholders.
- Define features, development phases, and solution requirements.
- Provide specifications according to which the solution is defined, managed, and delivered.

### 4.3. User Stories

Use case	Application	Blockchain architecture	Consensus protocol	Maintainer of blockchain
V2X	On-road infotainment	Permissionless	PoW/PoS	Third-party
	and location-dependent services	Permissioned	PBFT/Raft	RSU and edge nodes
Cloud/edge computing	Data auditing,	Permissionless	PoW/PoS	Third-party
	data sharing, and data searching	Permissioned	PBFT/Raft	User and cloud/edge server

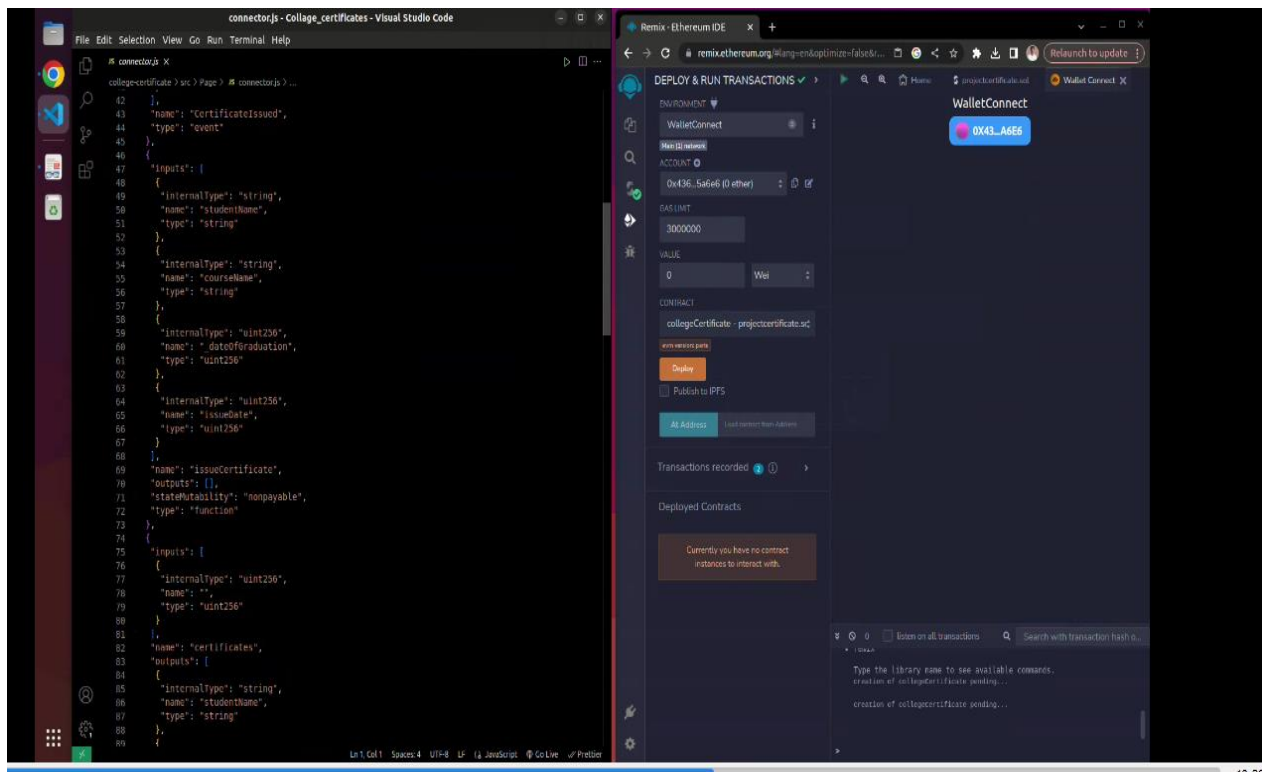


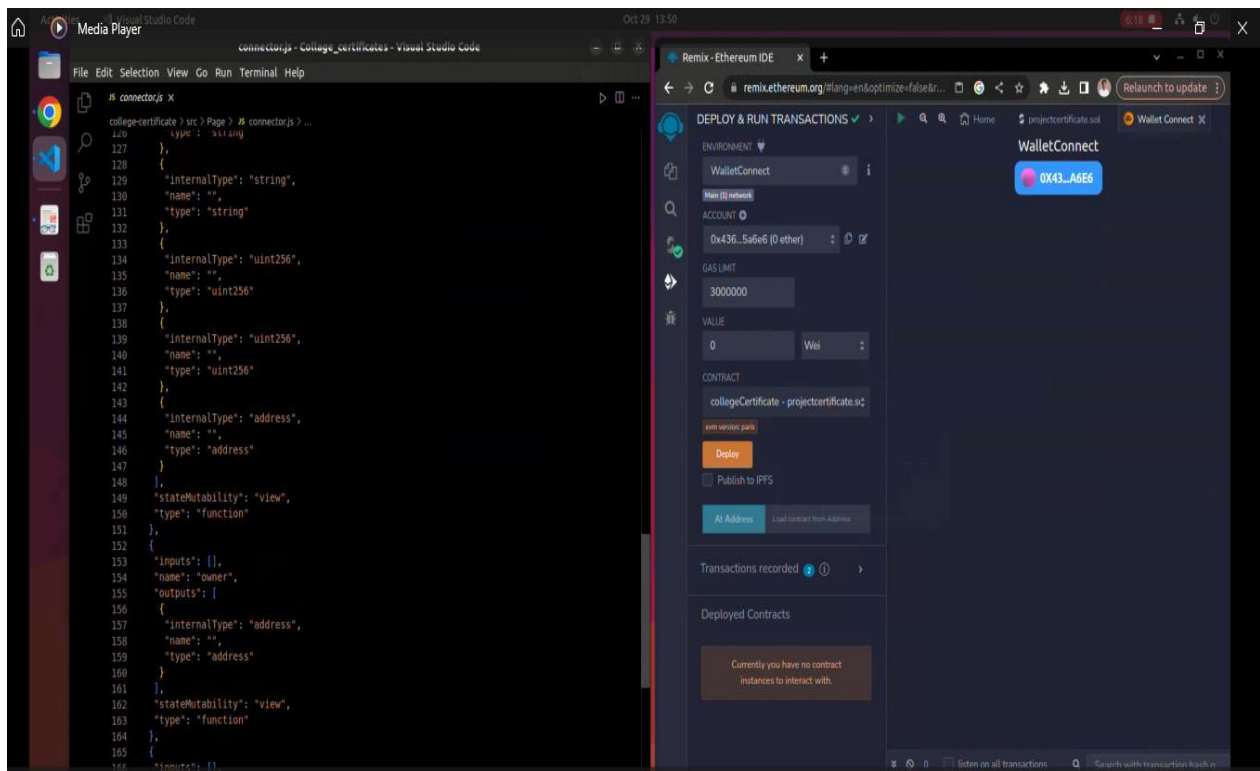
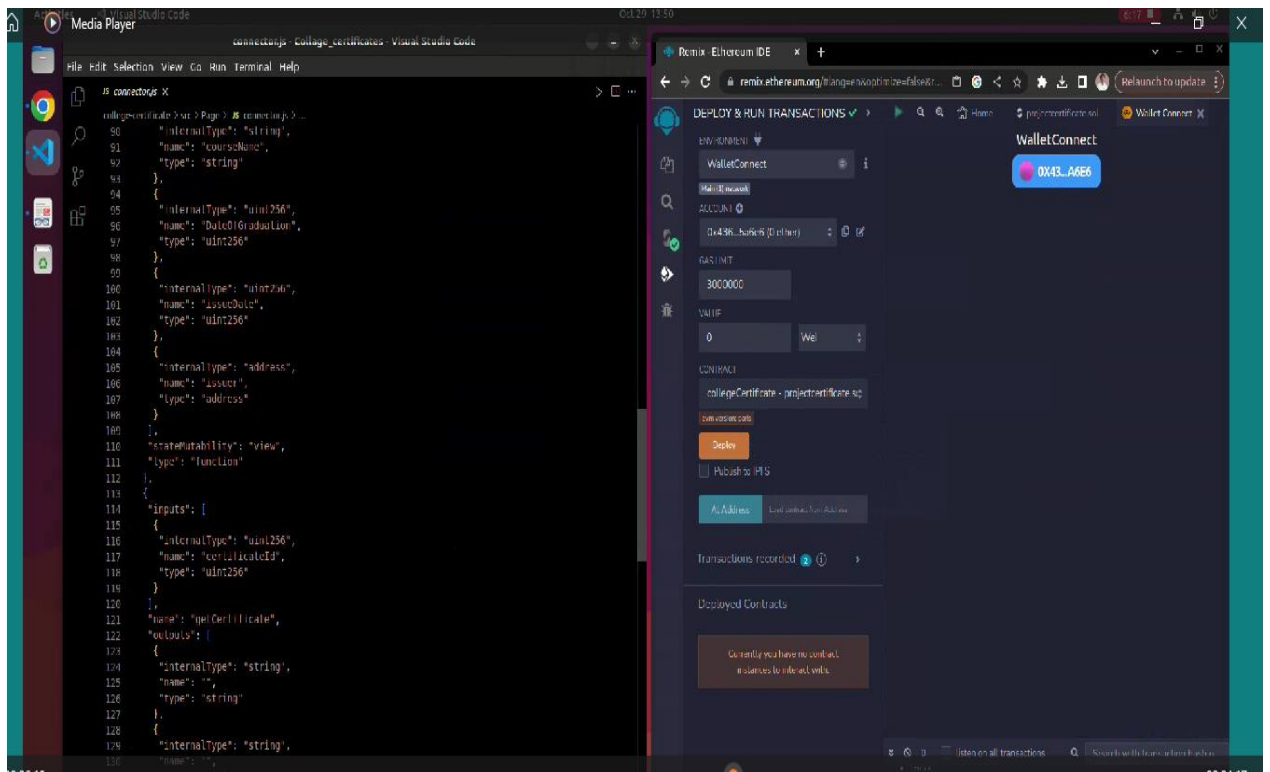
## 5. CODING & SOLUTIONING

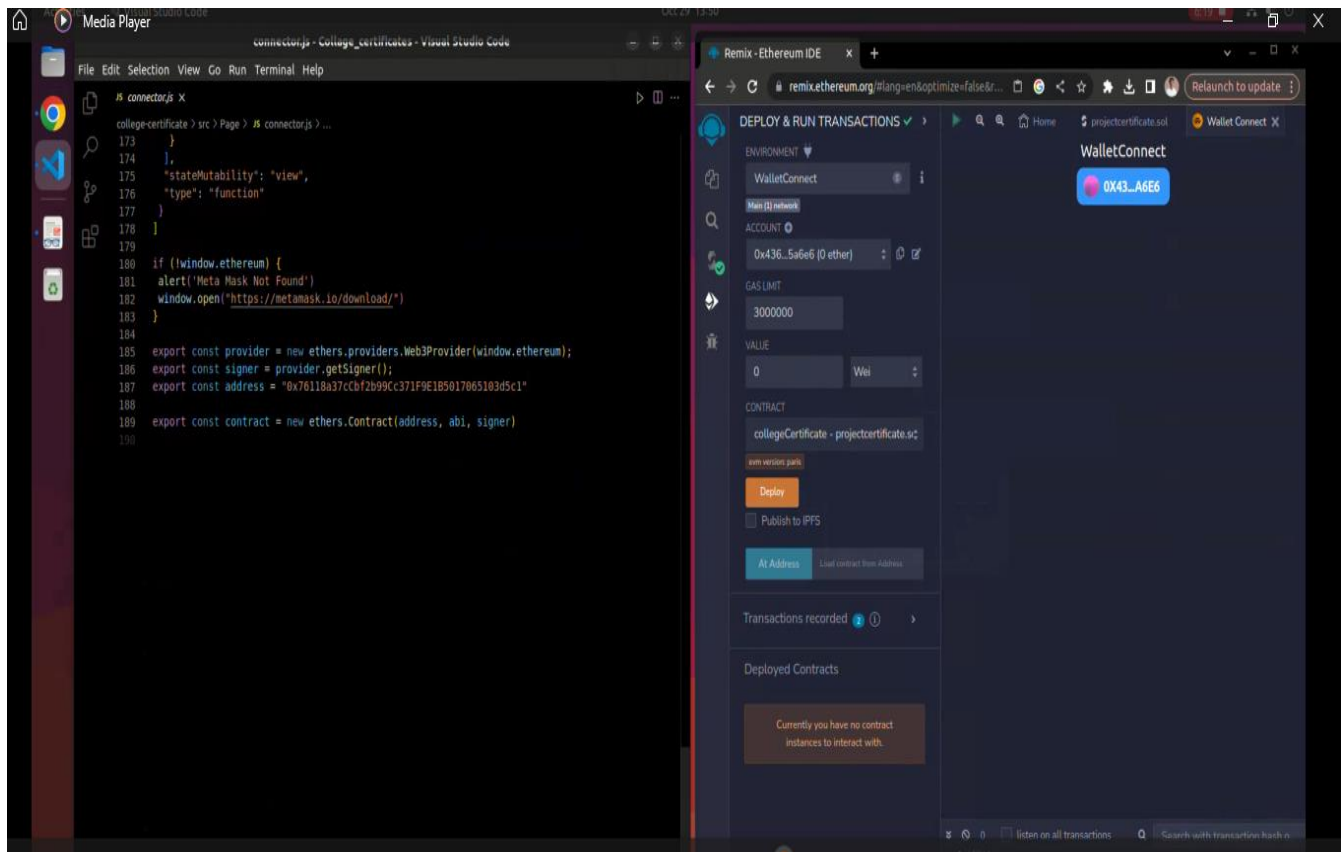
The image displays a development environment with two main windows. The left window is Visual Studio Code, showing a file named `connectorjs` with the following JavaScript code:

```
1 const { ethers } = require("ethers");
2
3 const abi = [
4   {
5     "inputs": [],
6     "stateMutability": "nonpayable",
7     "type": "constructor"
8   },
9   {
10    "anonymous": false,
11    "inputs": [
12      {
13        "indexed": true,
14        "internalType": "uint256",
15        "name": "certificateId",
16        "type": "uint256"
17      },
18      {
19        "indexed": false,
20        "internalType": "string",
21        "name": "studentName",
22        "type": "string"
23      },
24      {
25        "indexed": false,
26        "internalType": "string",
27        "name": "courseName",
28        "type": "string"
29      },
30      {
31        "indexed": false,
32        "internalType": "uint256",
33        "name": "issueDate",
34        "type": "uint256"
35      },
36      {
37        "indexed": true,
38        "internalType": "address",
39        "name": "issuer",
40        "type": "address"
41      }
42    ],
43    "name": "CertificateIssued",
44    "type": "event"
45  },
46  {
47    "inputs": [
48
```

The right window is the Remix IDE, showing the "DEPLOY & RUN TRANSACTIONS" tab. It includes a "WalletConnect" button, an "ACCOUNT" dropdown showing "0x436...5a6e6 (0 ether)", a "GAS LIMIT" of 3000000, a "VALUE" of 0 Wei, and a "CONTRACT" dropdown set to "collegeCertificate: projectcertificate.sc". There are buttons for "Deploy" and "Publish to IPFS". Below these, it shows "Transactions recorded" and "Deployed Contracts" sections. The "Deployed Contracts" section currently displays a message: "Currently you have no contract instances to interact with."







## 7.ADVANTAGES & DISADVANTAGES

### Advantages:

- **Immutability.** Blockchain supports immutability, meaning it is impossible to erase or replace recorded data. Therefore, the blockchain prevents data tampering within the network

Traditional data do not exhibit immutability. The conventional database uses CRUD (create, read, update and delete) at the primary level to ensure proper application operation, and the CRUD model enables easy erasing and replacing of data. Such data can be prone to manipulation by rogue administrators or third-party hacks.

- **Transparency.** Blockchain is decentralized, meaning any network member can verify data recorded into the blockchain. Therefore, the public can trust the network.

On the other hand, a traditional database is centralized and does not support transparency. Users cannot verify information whenever they want, and the administration makes a selected set of data public. Still, however, individuals cannot verify the data.

- **Censorship.** Blockchain technology is free from censorship since it does not have control of any single party. Therefore, no single authority (including governments) can interrupt the operation of the network.

Meanwhile, traditional databases have central authorities regulating the operation of the network, and the authority can exercise censorship. For instance, banks can suspend users' accounts.

- **Traceability.** Blockchain creates an irreversible audit trail, allowing easy tracing of changes on the network.

The traditional database is neither transparent nor immutable; hence, no permanent trail is guaranteed.

### **Disadvantages:**

- **Speed and performance.** Blockchain is considerably slower than the traditional database because blockchain technology carries out more operations. First, it performs signature verification, which involves signing transactions cryptographically. Blockchain also relies on a consensus mechanism to validate transactions. Some consensus mechanisms, such as proof of

work, have a low transaction throughput. Finally, there is redundancy, where the network requires each node to play a crucial role in verifying and storing each transaction.

- **High implementation cost.** Blockchain is costlier compared to a traditional database. Additionally, businesses need proper planning and execution to integrate blockchain into their process.

- **Data modification.** Blockchain technology does not allow easy modification of data once recorded, and it requires rewriting the codes in all of the blocks, which is time-consuming and expensive. The downside of this feature is that it is hard to correct a mistake or make any necessary adjustments.

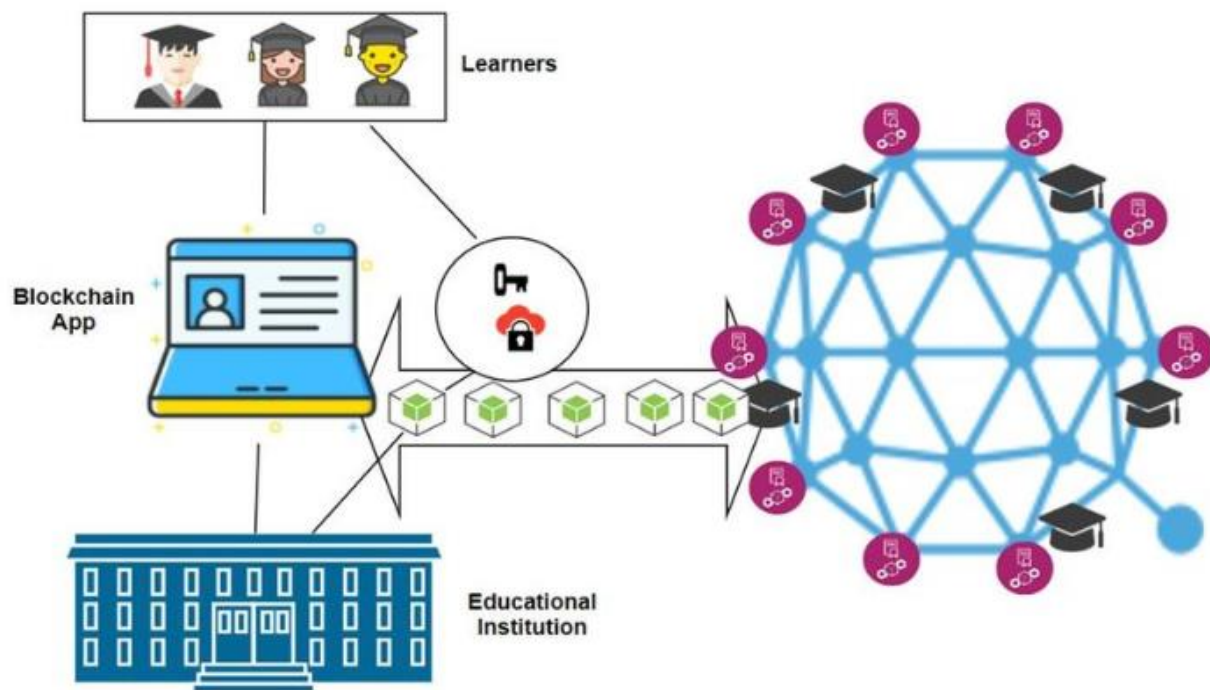
One solution doesn't fit all requirements, and this is the same with blockchain technology. There is a lot of buzz in the industry about blockchain and Web3, and many organizations are looking to move from Web 2.0 to Web3, but this is not a straightforward "lift-and-shift" type of solution. Organizations should do their due diligence and conduct a deep dive analysis to see if the blockchain technology fits their needs and then plan the development or migration to Web3 accordingly.

## 8.CONCLUSION

blockchain-based DM for 6G and highlighted its benefits of decentralization and transparency. By identifying efficiency and privacy challenges, we focused on DM architecture design, the AA of DM stakeholders, and blockchain-based data processing.

To explore potential solutions that balance transparency, efficiency, and privacy in decentralized blockchain-based DM, further research can be directed to the following open issues. First, the impact of network virtualization on DM architecture design should be discussed. Blockchain-based DM requires a flexible and versatile architecture with efficient consensus protocols, inter-chain operability, and fast service-oriented configurations. Second, lightweight and distributed AA with dynamic updates should be designed in order to strike a balance between AA privacy and accountability for blockchain-based DM. Third, an executable privacy model that can accommodate a wide range of privacy requirements in different DM operations should be achieved. Modular integration of privacy-preserving data-processing techniques should be explored under the privacy models.

## 9.FUTURESCOPE



## 10. APPENDIX

GITHUB PROJECT LINK: