

Vector -

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```
std::vector<int> v;           creating vector
V = vector<int>();           creating vector
std::vector<int> v(10);       creating vector of capacity 10 with default value 0
std::vector<int> v(10,-1);    creating vector of capacity 10 with default value - 1
std::vector<int> v {1,2,3}    creating vector with initial value 1,2,3
std::vector<int> v (v1.begin(),v1.end()) creating vector by coping value from another vector
```

```
v.insert(it+4,v1.begin(),v1.end()) inserting v1 vector into v vector from index 4
```

```
v.assign(7,100)               new vector with 7 element 100 value
v.at(i)                       access location i
v.back()                      returns the reference to the last element
v.data()                      returns a direct pointer to the memory array used internally by vector
                             to store its own element
```

```
v.clear()                     delete all elements
v.empty()                     returns 1 if vector is empty
v.size()                      no of element present in vector
v.capacity()                  no of element vector can store
v.max_size()                  returns the maximum number of element that the
                             vector can hold.
```

```
v.begin()                    returns an iterator pointing to the first element
v.end()                      returns a constant iterator pointing to the first element in the container
v.cbegin()                   returns a constant iterator pointing to the past the last element in the container
v.cend()
v.rbegin()
v.rend()
v.crbegin()                  returns a const_reverse_iterator pointing to the last element in the container
v.crend()                    returns a const_reverse_iterator pointing to the reversed end of the sequence
```

```
all_of(v1.begin(),v1.end(),[](int i){return i>-1;}) return 1 if all value greater than -1 else 0
any_of(v1.begin(),v1.end(),[](int i){return i>-1;}) return 1 if any value greater than -1 else 0
binary_search(v.begin(),v.end(),val)               return 1 if val in v else 0
count(v.begin(),v.end(),val)                       count the number of val in v
count_if(v1.begin(),v1.end(),[](int i){return i>1;}) count with custom function
fill(v.begin(),v.begin()+3,val)                     fill first 3 values with val
find(v.begin(),v.end(),val)                         returns an iterator to location if find element else v.end()
lexicographical_compare(foo,foo+5,bar,bar+9)        lexicographical comparison
max_element(v.begin(),v.end())                      return an iterator pointing to the max element
min_element(v.begin(),v.end())                      return an iterator pointing to the min element
```

```
v.erase(1)                delete element store at location 1
v.erase(v.begin()+2,v.begin()+4) delete element store at location 2 to 3
```

```
v1 == v2 ? true : false ;           checking if two vectors are equal
```

```
for(int i=0; i<v.size(); i++){       vector traversing
    cout<<v[i]<<" ";
```

```
for(auto el: v){                     vector traversing
    cout<<el<<" ";
}
```

I would recommend reading in the line into a string, then splitting it based on the spaces. For this, you can use the [getline\(...\)](#) function. The trick is having a dynamic sized data structure to hold the strings once it's split. Probably the easiest to use would be a [vector](#).

```
#include <string> #include <vector>...
string rawInput;
vector<String> numbers;
while( getline( cin, rawInput, ' ' ) )
{
    numbers.push_back(rawInput);
}
```

From <https://stackoverflow.com/questions/13096719/read-input-numbers-separated-by-spaces>

```
#include <bits/stdc++.h>
#include <string>
```

```
#include <vector>
using namespace std;

int main()
{
    string rawInput;
    vector<int> numbers;
    while( getline( cin, rawInput, ' ' ) )
    {
        numbers.push_back(atoi(rawInput.c_str()));
    }
    for(auto i:numbers){
        cout<<i<<<endl;
    }
    cout << "Hello, World!";
    return 0;
}
```