

Map -

26 March 2023 11:21

```

map<string, int> m           declaring map with string type key and int value
map<string, int> m = {      map with some default value
    {"alpha" , 0},
    {"beta" , 1},
    {"gamma" , 2}
};

m.at("alpha") = 10          updating value at key alpha ( key must be present)
M["first"] = 1             assigning or updating new key value pair
m.insert(m.begin(),pair<string,int>("fourth",4));    inserting key value pair

m.size()                   returns the number of item in map
m.clear()                  clears all the key value pair
m.count(key)               returns 1 if key is present else 0
m.empty()                  returns true if m is empty
m.erase(key)               deletes the mentioned key and value
m.erase(m.begin(),m.end()) deletes all the key-value pair
m.find(key)                search for the key if key is not found then return m.end()

for(auto &it : m)           iterator to print all values from the map
    Cout<<it.first<< " : "<<it.second<<endl;

for(auto it=m.begin();it!=m.end();it++)    iterator on map
    cout<<(*it).first<<" - "<<(*it).second<<endl;

```