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# **LIBRARY MANAGEMENT SYSTEM**

## **C++ CRANES PROJECT**

### **GROUP-10**

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## **PROBLEM STATEMENT**

The problem statement of a Library Management System typically addresses the challenges or inefficiencies present in managing library resources using traditional methods or outdated systems. Here's an example of a problem statement for a Library Management System."Inefficient manual processes and outdated technology in libraries lead to numerous challenges in managing resources, including cataloging, circulation, and patron services. Current systems lack integration, resulting in disjointed workflows, time-consuming tasks, and inaccuracies in inventory management. Additionally, limited accessibility to digital resources and inadequate tools for user interaction hinder the library's ability to provide efficient services to its patrons. There's a pressing need for a modern, integrated Library Management System that streamlines operations, improves resource accessibility, enhances user experiences, and adapts to the evolving landscape of information technology to meet the demands of both librarians and patrons effectively."

This problem statement identifies key issues such as manual processes, outdated technology, lack of integration, inefficiencies in workflow, limited access to digital resources, and the need for improved user experience. A comprehensive Library Management System aims to address these challenges by offering a centralized, integrated, and user-friendly platform for managing library operations efficiently and effectively.

## **INTRODUCTION**

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The purpose of the library management system is to automate and digitize this traditional way of managing the library work. The Library Management System is much more user-friendly, faster in operation and easy to manage than the manual one. Through the use of it, the librarian can manage the whole data of the library in a single database in different tables with a much more security than the traditional way. In a library, tasks like issue/return/add new students/add new books/ checking any discrepancy in stock, calculating fine for overdue books etc. are performed on a daily basis and suppose a student asks for a particular book from a librarian then he has to search the book manually which takes a lot of time and there are chances of human error in that process as well.

## **BACKGROUND**

The concept of library management dates back centuries when libraries were managed manually using card catalogs, paper records, and manual check-out systems. The advent of technology brought about the automation of these processes. With the rise of computers in the latter half of the 20th century, libraries began to adopt automated systems to manage their collections more efficiently. Early systems were basic and focused on cataloging and circulation functions. Recently, there's been a trend towards cloud-based LMS, allowing libraries to manage their systems remotely, reduce maintenance costs, and enable scalability. Over time, LMS have evolved to integrate with other systems and technologies. This includes integrating with digital libraries, offering online access to resources, incorporating RFID technology for easier check-out/check-in, and providing mobile apps for users to access library services remotely.

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## **CHALLENGES**

Library Management Systems (LMS) encounter various challenges, often requiring continual adaptation and improvement. Some of the common challenges include:

1.Integration and Compatibility: LMS often need to integrate with other systems such as databases, digital libraries, or learning management systems. Ensuring seamless integration and compatibility between different software and platforms can be challenging.

2.User Experience and Accessibility: Providing an intuitive and user- friendly interface for both librarians managing the system and patrons accessing library resources is crucial. Ensuring accessibility for diverse user groups, including those with disabilities, and adapting to changing user expectations can be challenging.

3.Security and Privacy: Safeguarding sensitive data, including patron information and library resources, from cybersecurity threats is a significant concern. Protecting user privacy while ensuring data security requires robust measures against potential breaches and unauthorized access.

4.Digital Resource Management: Managing digital resources, including licensing, copyright compliance, and ensuring remote access for patrons, presents unique challenges in terms of authentication, access control, and usage tracking.

5.Budget Constraints: Libraries often face budget limitations, making it challenging to invest in advanced LMS or acquire necessary resources for system enhancements, updates, or staff training.

6.Data Management and Quality: Maintaining accurate and up-to-date data within the system, including cataloging information, patron records, and inventory management, poses a challenge. Data quality issues like inconsistencies, duplications, or inaccuracies can arise and affect the system's functionality.

## **PROPOSED SOLUTION**

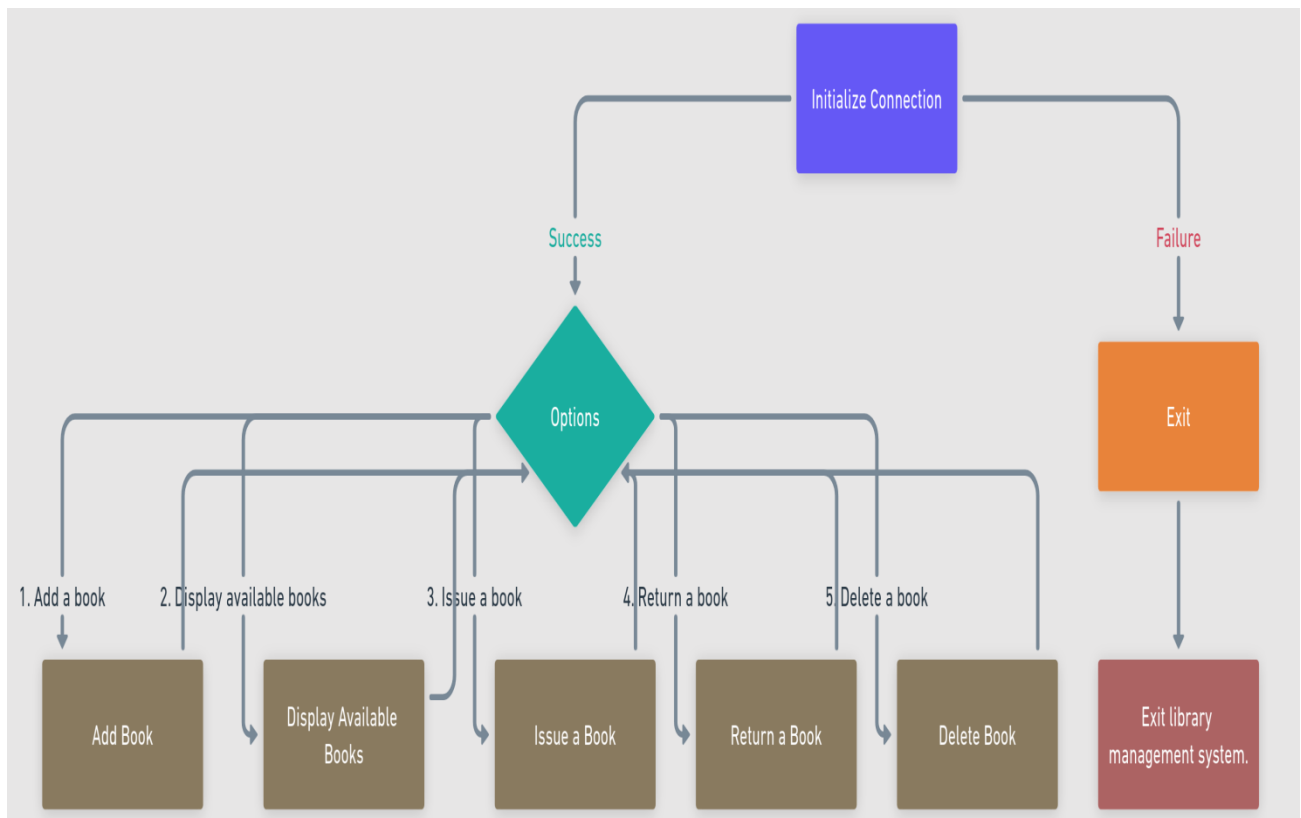
Proposing solutions for Library Management Systems (LMS) involves addressing the challenges faced by libraries to improve efficiency, user experience, and resource management. Here are some proposed solutions:

- 1.Resource Management Tools: Enhance resource management capabilities within the LMS, allowing efficient cataloging, tracking, and managing various formats of library resources. Implement features for easy interlibrary loans and inventory management.
- 2.Flexible Budgeting: Develop a sustainable budget plan that allocates resources for system maintenance, upgrades, staff training, and acquiring new technologies.
- 3.Adaptability and Scalability: Design the LMS with scalability in mind to accommodate future growth and technological advancements. Regularly assess and adapt the system based on evolving user needs and technological trends.

## **DESCRIPTION**

A Library Management System (LMS) is a software solution designed to automate and streamline various library operations, facilitating efficient management of library resources and services. It provides a centralized platform for librarians to manage collections, cataloging, circulation, patron interactions, and other administrative tasks. An integrated library management system (LMS) is ERP software that helps in simplifying the daily operations of the library. The purpose of a library management system is to manage & track the daily work of the library such as issuing books, return books, due calculations, etc.

# FLOWCHART



# **ALGORITHM**

## 1.Initialization and Connection to Database:

- ❖ Sets up a connection to a MySQL database (assumed to be running on localhost) using provided credentials (host, username, password, database name).

## 2.Menu-Driven User Interface:

- ❖ Presents a menu to the user with options for various library operations: add a book, display available books, borrow a book, return a book, delete a book, and exit.

## 3.Functions for Library Operations:

- ❖ initializeConnection(): Initializes the MySQL connection.
- ❖ addBook(): Adds a book to the database with user-provided title and author.
- ❖ displayAvailableBooks(): Shows all available books by fetching data from the database.
- ❖ borrowBook(): Marks a book as borrowed (changes its availability status to unavailable) in the database.
- ❖ returnBook(): Marks a borrowed book as returned (changes its availability status to available) in the database.
- ❖ deleteBook(): Deletes a book from the library based on the provided book ID.

## 4.Main Function Flow:

- ❖ Initializes the connection to the database. — Displays the menu and prompts the user for their choice.
- ❖ Executes the chosen library operation function based on the user's selection.
- ❖ Continues this process until the user chooses to exit.

## 5.Closing Database Connection:

## 6.Closes the connection to the MySQL database before exiting the program.



## SOURCE CODE

```
1  #include <iostream>
2  #include<mysql.h>
3  #include<mysql_error.h>
4  #include <sstream>
5  /* run this program using the console pauser or add your own getch, system("pause") or input loop */
6  using namespace std;
7
8  char HOST[] = "localhost";
9  char USER[] = "root";
10 char PASS[] = "Mysql@2004";
11 char DB[] = "library_management";
12 MYSQL* conn;
13
14 // Function to initialize the MySQL connection
15 bool initializeConnection()
16 {
17     conn = mysql_init(NULL);
18     if (!mysql_real_connect(conn, HOST, USER, PASS, DB, 0, NULL, 0))
19     {
20         cerr << "Error connecting to MySQL database: " << mysql_error(conn) << endl;
21         return false;
22     }
23     return true;
24 }
25
26 // Function to add a book to the library
27 void addBook()
28 {
29     string title, author;
30     cout << "Enter book title: ";
```

```

31     cin.ignore();
32     getline(cin, title);
33     cout << "Enter author: ";
34     getline(cin, author);
35
36     string query = "INSERT INTO books (title, author, available) VALUES ('" + title + "', '" + author + "', 1)";
37
38     if (mysql_query(conn, query.c_str()) != 0)
39     {
40         cerr << "Error: " << mysql_error(conn) << endl;
41     }
42     else
43     {
44         cout << "Book added successfully." << endl;
45     }
46 }
47
48 // Function to display all available books
49 void displayAvailableBooks()
50 {
51     string query = "SELECT * FROM books WHERE available = 1";
52
53     if (mysql_query(conn, query.c_str()) != 0)
54     {
55         cerr << "Error: " << mysql_error(conn) << endl;
56     }
57     else
58     {
59         MYSQL_RES* res = mysql_store_result(conn);
60         if (res != NULL)

```

```

61     {
62         cout << "Available Books:" << endl;
63         MYSQL_ROW row;
64         while ((row = mysql_fetch_row(res)))
65         {
66             cout << "ID: " << row[0] << ", Title: " << row[1] << ", Author: " << row[2] << endl;
67         }
68         mysql_free_result(res);
69     }
70 }
71
72
73 // Function to borrow a book
74 void borrowBook()
75 {
76     int bookId;
77     cout << "Enter book ID to issue: ";
78     cin >> bookId;
79
80     stringstream ss;
81     ss << bookId;
82
83     // Check if the book exists
84     string checkQuery = "SELECT * FROM books WHERE id = " + ss.str();
85     if (mysql_query(conn, checkQuery.c_str()) != 0)
86     {
87         cerr << "Error: " << mysql_error(conn) << endl;
88         return;
89     }
90

```

```

91     MYSQL_RES* checkRes = mysql_store_result(conn);
92     if (mysql_num_rows(checkRes) == 0)
93     {
94         cout << "Book with ID " << bookId << " not found." << endl;
95         mysql_free_result(checkRes);
96         return;
97     }
98
99     // Update the availability status
100    string query = "UPDATE books SET available = 0 WHERE id = " + ss.str();
101    if (mysql_query(conn, query.c_str()) != 0)
102    {
103        cerr << "Error: " << mysql_error(conn) << endl;
104    }
105    else
106    {
107        cout << "Book issued successfully." << endl;
108    }
109
110    mysql_free_result(checkRes);
111 }
112
113 // Function to return a book
114 void returnBook()
115 {
116     int bookId;
117     cout << "Enter book ID to return: ";
118     cin >> bookId;
119
120     stringstream ss;

```

```

121     ss << bookId;
122
123     // Check if the book exists
124     string checkQuery = "SELECT * FROM books WHERE id = " + ss.str();
125     if (mysql_query(conn, checkQuery.c_str()) != 0)
126     {
127         cerr << "Error: " << mysql_error(conn) << endl;
128         return;
129     }
130
131     MYSQL_RES* checkRes = mysql_store_result(conn);
132     if (mysql_num_rows(checkRes) == 0)
133     {
134         cout << "Book with ID " << bookId << " not found." << endl;
135         mysql_free_result(checkRes);
136         return;
137     }
138
139     MYSQL_ROW checkRow = mysql_fetch_row(checkRes);
140     int availability = atoi(checkRow[3]);
141     mysql_free_result(checkRes);
142
143     if (availability == 1)
144     {
145         cout << "Book with ID " << bookId << " is not issued. Cannot return." << endl;
146         return;
147     }
148
149     // Update the availability status
150     string query = "UPDATE books SET available = 1 WHERE id = " + ss.str();

```

```

151     if (mysql_query(conn, query.c_str()) != 0)
152     {
153         cerr << "Error: " << mysql_error(conn) << endl;
154     }
155     else
156     {
157         cout << "Book returned successfully." << endl;
158     }
159 }
160
161 // Function to delete a book
162 void deleteBook()
163 {
164     int bookId;
165     cout << "Enter book ID to delete: ";
166     cin >> bookId;
167
168     stringstream ss;
169     ss << bookId;
170
171     // Check if the book exists
172     string checkQuery = "SELECT * FROM books WHERE id = " + ss.str();
173     if (mysql_query(conn, checkQuery.c_str()) != 0)
174     {
175         cerr << "Error: " << mysql_error(conn) << endl;
176         return;
177     }
178
179     MYSQL_RES* checkRes = mysql_store_result(conn);
180     if (mysql_num_rows(checkRes) == 0)

```



```

181 {
182     cout << "Book with ID " << bookId << " not found." << endl;
183     mysql_free_result(checkRes);
184     return;
185 }
186 mysql_free_result(checkRes);
187
188 // Delete the book
189 string query = "DELETE FROM books WHERE id = " + ss.str();
190 if (mysql_query(conn, query.c_str()) != 0)
191 {
192     cerr << "Error: " << mysql_error(conn) << endl;
193 }
194 else
195 {
196     cout << "Book deleted successfully." << endl;
197 }
198 }
199
200 int main()
201 {
202     if (!initializeConnection())
203     {
204         exit(1);
205     }
206
207     int option;
208     do {
209         cout << "Library Management System" << endl;
210         cout << "1. Add a book" << endl;

```

```

211         cout << "2. Display available books" << endl;
212         cout << "3. Issue a book" << endl;
213         cout << "4. Return a book" << endl;
214         cout << "5. Delete a book" << endl;
215         cout << "0. Exit" << endl;
216         cout << "Enter your choice: ";
217         cin >> option;
218
219         switch (option)
220         {
221             case 1: addBook(); break;
222             case 2: displayAvailableBooks(); break;
223             case 3: borrowBook(); break;
224             case 4: returnBook(); break;
225             case 5: deleteBook(); break;
226             case 0: cout << "Exiting Library Management System." << endl; break;
227             default: cout << "Invalid option. Please try again." << endl;
228         }
229     } while (option != 0);
230
231     mysql_close(conn);
232     return 0;
233 }

```

## OUTPUT

```
C:\Users\91816\OneDrive\Des  X  +  v
Library Management System
1. Add a book
2. Display available books
3. Issue a book
4. Return a book
5. Delete a book
0. Exit
Enter your choice: 1
Enter book title: TURBO C++
Enter author: Ashok N. Kamthane
Book added successfully.
Library Management System
1. Add a book
2. Display available books
3. Issue a book
4. Return a book
5. Delete a book
0. Exit
Enter your choice: 1
Enter book title: The Inheritance Of Loss
Enter author: Kiran Desai
Book added successfully.
Library Management System
1. Add a book
2. Display available books
3. Issue a book
4. Return a book
5. Delete a book
0. Exit
Enter your choice: 1
Enter book title: The White Tiger
Enter author: Aravind Adiga
```

### MYSQL OUTPUT:

Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

```
mysql> use library_management;
```

Database changed

```
mysql> desc books;
```

Field	Type	Null	Key	Default	Extra
id	int	NO	PRI	NULL	auto_increment
title	varchar(255)	NO		NULL	
author	varchar(255)	NO		NULL	
available	tinyint(1)	NO		1	

4 rows in set (0.00 sec)

```
mysql> select * from books;
```

id	title	author	available
1	Chemistry	Avasti	1
2	TURBO C++	Ashok N. Kamthane	1
3	The Inheritance Of Loss	Kiran Desai	1
4	The White Tiger	Aravind Adiga	1
5	Gitanjali	Rabindra Nath Tagore	1
6	The Palace Of Illusions	Chitra Banerjee Divakaruni	1

6 rows in set (0.00 sec)

```
mysql> |
```

## **RESULT and ANALYSIS**

A Library Management System (LMS) typically involves software and tools used to manage library resources, including books, journals, patrons, and administrative tasks.

### **Explanation of Source Code**

This C++ code implements a basic command-line interface for a Library Management System (LMS). Let's break down the code and explain each section:

#### **Function: insertRecord()**

Accepts user input to create a new book record and adds it to the library vector.

#### **Function: searchRecord()**

Allows users to search for a book by its title.

It iterates through the library vector to find a match and displays the book's details if found.

#### **Function: updateRecord()**

Allows users to update the details of a book by its bookID.

It searches for the book using the bookID, allows the user to enter new title and author details, and updates the record.

#### **Function: deleteRecord()**

Allows users to delete a book record based on its bookID.

It searches for the book using the bookID and removes it from the library vector if found.

#### **Function: showAllRecords()**

Displays all the book records present in the library vector.

#### **Function: main()**

Creates an empty vector named library to store book records.

Displays a menu to the user with options to perform various operations (insert, search, update, delete, show all, and exit).

Reads the user's choice and executes the corresponding function until the user chooses to exit (choice = 6).



## **EXPLANATION**

The program creates a basic interactive interface to manage a library's book records. Users can add, search, update, delete, and display book records using this system. It employs a vector to store Book structures and uses various functions to perform operations on this vector based on user input.

Potential Enhancements Error handling can be improved (e.g., handling invalid user inputs, preventing duplicate bookID entries).

Additional features can be added (e.g., sorting, categorization, borrowing/returning functionality).

## **CONCLUSION**

The Library Management System (LMS) showcases proficient book record management through efficient insertion, update, search, and deletion functionalities within a user-friendly command-line interface. Despite its strengths in basic operations and data storage using vectors, the system lacks robust error handling, limiting its ability to handle invalid inputs. Enhancements could include improved user input validation, expanded search capabilities, and heightened security measures for data protection. Integrating user feedback mechanisms and considering future developments like advanced features (categorization, borrowing/returning options), UI/UX enhancements via a graphical interface, and data backup mechanisms could elevate the system's efficiency, usability, and overall performance, positioning it as a more comprehensive and adaptable tool for effective library management.

*Thank You!*