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Outline

- Test Planning
- Test Monitoring and Control
- Test Tools

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Test Organisation

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Test Organisation

- Test management is often critical to success or failure of a software development project
- Testing infrastructure needs to be established

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Independent Testing

- Very difficult to review your own material
- Testing tasks may be done by people in a specific testing role
- A certain degree of independence often makes the tester more effective at finding defects
- The more complex and safety critical a system is, the more important it is to have independence
- Varies depending on the SDLC



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Levels of Test Independence

- No independent testers
- Independent developers or testers within the development team or the project team
- Independent test team or group within the organisation
- Independent testers from the business organisation or user community, or with specialisation in specific test types
- Independent testers external to the organisation, either working on-site or off-site



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Benefits of Independence

- Independent testers are likely to recognise different kinds of failures compared to developers because of their different backgrounds, technical perspectives, and biases
- An independent tester can verify, challenge, or disprove assumptions made by stakeholders during specification and implementation of the system



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Drawbacks of Independence

- Isolation from the development team, leading to a lack of collaboration, delays in providing feedback to the development team, or an adversarial relationship with the development team
- Developers may lose a sense of responsibility of quality
- Independent testers may be seen as a bottleneck or may be blamed for delays in the release of the software
- Independent testers may lack some important information



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Role of Test Manager

- Tasked with overall responsibility for the test process and successful leadership of the test activities
- Might be performed by different resources
 - In large projects or organisations, several test teams may report to a test manager, test coach, or test coordinator, each team being headed by a test leader or lead tester
- Test manager role varies with the SDLC, e.g., in agile:
 - Team handles some of the tasks
 - Test managers outside team are sometimes called test coaches



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Tasks for Test Manager

- Develop or review a test policy and strategy
- Plan the test activities by considering the context, the test objectives and risks
- Write and update the test plan(s)
- Co-ordinate the test plan(s) with project managers, project owners and others
- Share testing perspectives (such as integration planning)



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Tasks of Test Manager (cont'd)

- Initiate the analysis, design, implementation and execution of tests, monitor test progress and results, and check the status of exit criteria
- Prepare and deliver test progress reports and test summary reports
- Adapt planning, based on test results and progress
- Support setting up the defect management system and adequate configuration management of testware



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Tasks of Test Manager (cont'd)

- Introduce metric for measuring test progress and evaluating the quality
- Support the selection and implementation of tool to support the test process
- Promote and advocate the testers, the test team, and the test profession
- Develop the skills and careers of testers



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Role of Testers

- Different people; resources for specific test types or test automation
 - Component testing & component integration testing: Developers often carry out the tester's role
 - System testing & system integration testing: An independent test team often does the role of a tester
 - Acceptance testing: Business analysts, subject matter experts, and users often do the role of a tester
 - Operation acceptance testing: operations and/or systems administration staff often do the role of a tester



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Tasks of Tester

- Review and contribute to test plans
- Analyse, review and assess the test basis for testability
- Identify and document test conditions, and capture traceability
- Design, set up, and verify test environment(s)
- Design and implement test cases and test procedures
- Prepare and acquire test data



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Tasks of Tester (cont'd)

- Create the detailed test execution schedule
- Execute tests, evaluate results, and document deviations from expected results
- Use appropriate tools to facilitate the test process
- Automate tests as needed
- Evaluate non-functional characteristics
- Review tests developed by others



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Test Planning

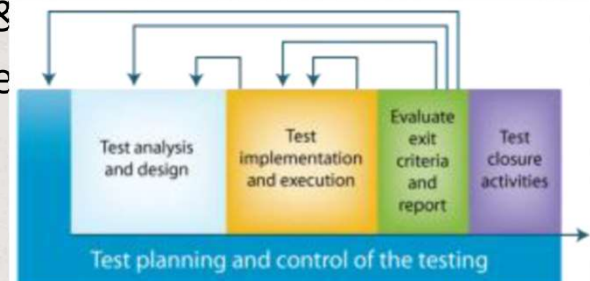


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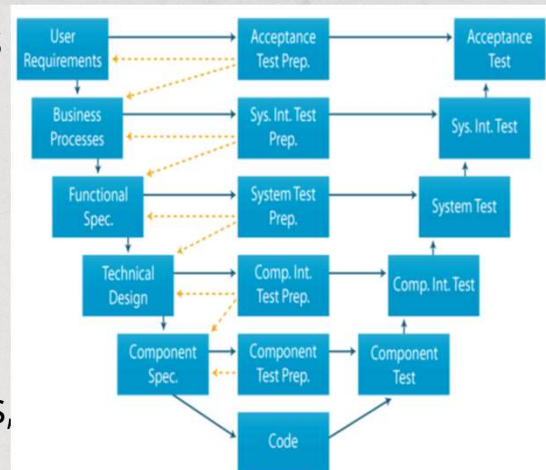
Test Planning

- Focuses the mind on what is required in order to test and which **approach** will be follows
- **Test strategy** will influence the test plan in terms of techniques and level of effort &
- **Risk-based test** strategy is use to inform planning process
- Greater the risk the more rigorous testing techniques



Test Planning

- A test plan outlines test activities and is influenced by the test policy and test strategy, the development lifecycles and methods being used
- Planning may be documented in a master test plan and in separate test plans for test levels, or for separate test types



Activities of Test Planning

- Determining the scope, objectives, and risks of testing
- Defining the overall approach of testing
- Integrating and coordinating the test activities into the software lifecycle activities
- **Making decisions** about what to test, the people and other resources required and how test activities will be carried out



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Activities of Test Planning (cont'd)

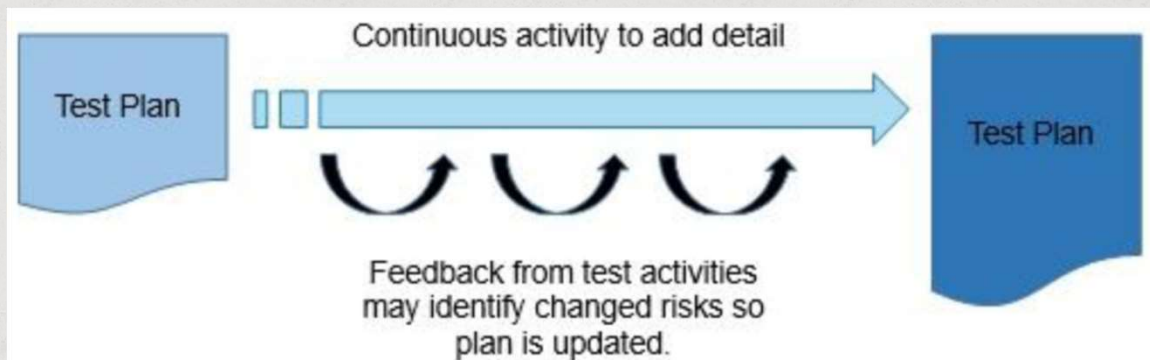
- **Scheduling** of test analysis, design, implementation, execution, and evaluation activities
- Selecting **metrics** for test monitoring and control
- **Budgeting** for the test activities
- Determining the level of detail and structure for test documentation



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Test Planning

- A continuous activity and is performed throughout the product's lifecycle



Test Strategies

- Analytical: risk-based – test high risk functionality first
- Model-based: based on model of required aspect of product
- Methodical: systematic use of some predefined set of tests
- Process-compliant: external rules and standards
- Directed: advice, guidance, instructions of stakeholders/experts
- Regression averse: reuse of existing testware; automation
- Reactive: rather than pre-planned

Test Approach

- Tailor the test strategy for a particular project or release based on decisions made around:
 - Complexity and goals of the project
 - Type of product being developed
 - Product risk analysis
 - Context; Risks; Safety
 - Available resources & skills; Technology
 - Nature of system
 - Test objectives; Regulations



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Entry Criteria (Definition of Ready)

- Availability of testable requirements, user stories, and/or models
- Availability of test items that have met the exit criteria for any prior test levels
- Availability of test environment
- Availability of necessary test tools
- Availability of test data and other necessary resources



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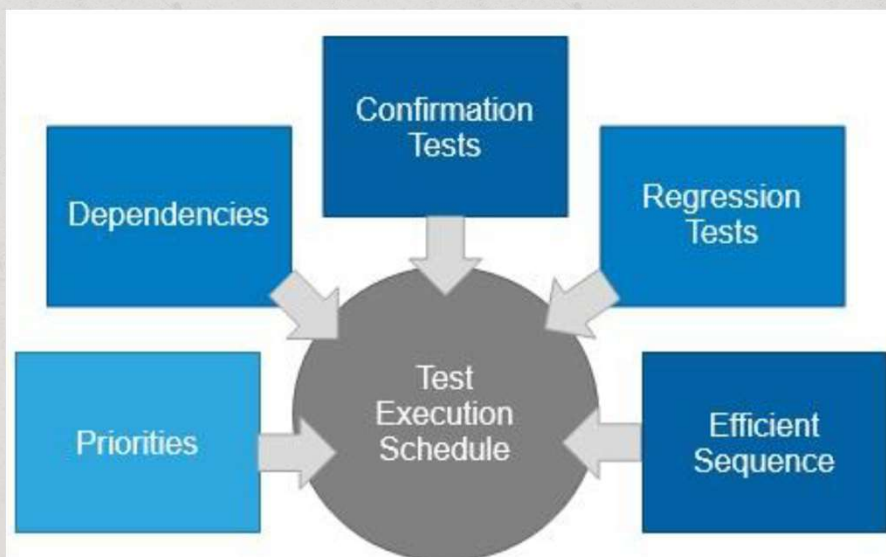
Exit Criteria (Definition of Done)

- Planned tests have been executed
- A defined level of coverage has been achieved
- The number of unresolved defects is within an agreed limit
- The number of estimated remaining defects is sufficiently low
- The evaluated levels of reliability, performance efficiency, usability, security, and other relevant quality characteristics are sufficient



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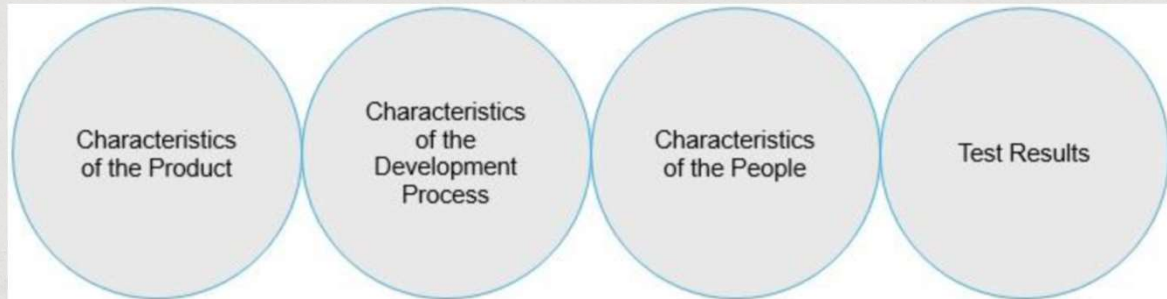
Test Execution Schedule



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Test Effort

- Test effort estimation is to predict the amount of test-related work to meet the objectives of the testing for a particular project, release, or iteration



Product Characteristics

- Risks associated with the product
- Size of the product
- Complexity of the product domain
- Requirements for quality characteristics
- Required level of detail for test documentation
- Requirements for legal and regulatory compliance

Development Process Characteristics

- Stability and maturity of the organisation
- Development model in use
- Test approach
- Tools used
- Test process
- Time pressure



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People Characteristics

- Skills and experience of the people involved
- Team cohesion
- Leadership
- In agile:
 - All in the team are responsible for quality
 - Open communication
 - Well organised teams
 - Appropriate skills



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Test Results

- Depending on the results produced by the testing teams, there may be changes required in the testing effort such as:
 - The number and severity of defects found
 - The amount of rework required



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Test Estimation

- Two of the common techniques used to determine the effort required for testing:
 - Metrics-based: previous projects
 - Expert-based: experts to give an educated guess



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Expert-Based Approach for Test Estimation

- If you have no previous metrics
- Have to rely on the task owner or another expert
- Planning poker
- Wideband Delphi



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Metrics-Based Approach for Test Estimation

- Use previous projects as a guide to estimate the current one
- Need metrics that have been recorded for other projects
- Typical metrics recorded:
 - Duration of test preparation/execution
 - Number of test cycles/defects found
 - How long defects took to be resolved
- Burndown charts
 - Feeds into the team's velocity



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Estimation Challenges

- Estimates may need to be revised after the schedule is agreed. Factors that affect estimates:
 - Down time
 - Late delivery of code
 - Incorrect recording of previous metrics
 - Are project similar in size and complexity?
 - Same number of resources?



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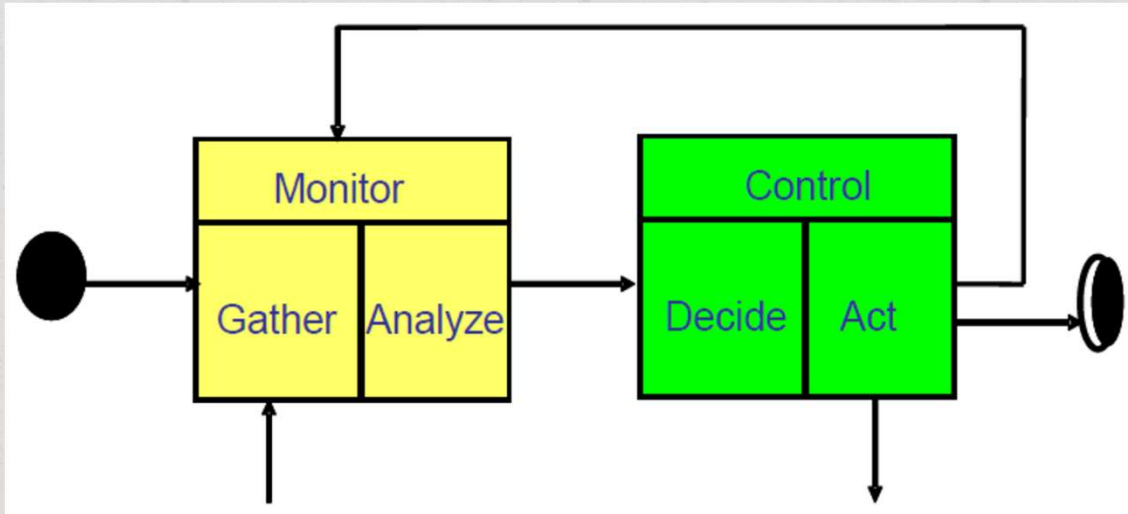
Test Monitoring and Control



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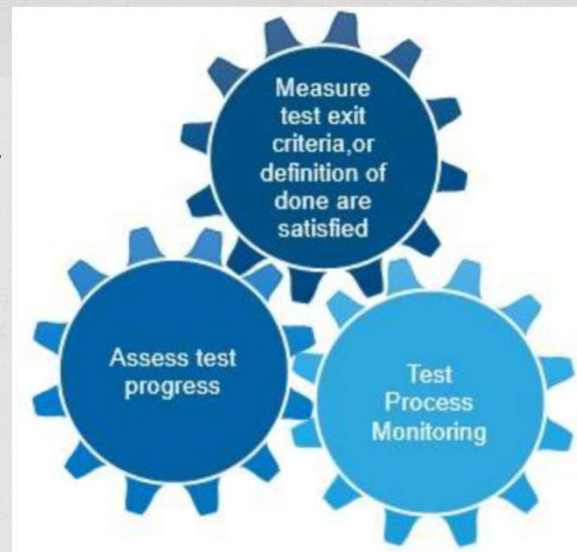
Test Monitoring and Control



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Test Monitoring

- To gather information and provide feedback and visibility about test activities



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Test Monitoring

- “A test management task that deals with developing and applying a set of corrective actions to get a test project on track when monitoring shows a deviation from what was planned”
- Monitoring tasks:
 - On-going activity comparing actual progress against plan (monitoring)
 - Will respond to information gathered by testing as well as changing conditions by the project (control) activities
 - Includes updating the plan as needed



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Test Control

- Describe any guiding or corrective actions taken as a result of information and **metrics** gathered. For example:
 - Re-prioritising tests when an identified risk occurs (e.g., software delivered late)
 - Changing the test schedule due to availability or unavailability of a test environment or other resources
 - Re-evaluating whether a test item meets an entry or exit criterion due to rework



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Use of Test Metrics

- Progress against the planned schedule and budget
- Current quality of the test object
- Adequacy of the test approach
- Effectiveness of the test activities with respect to their objectives



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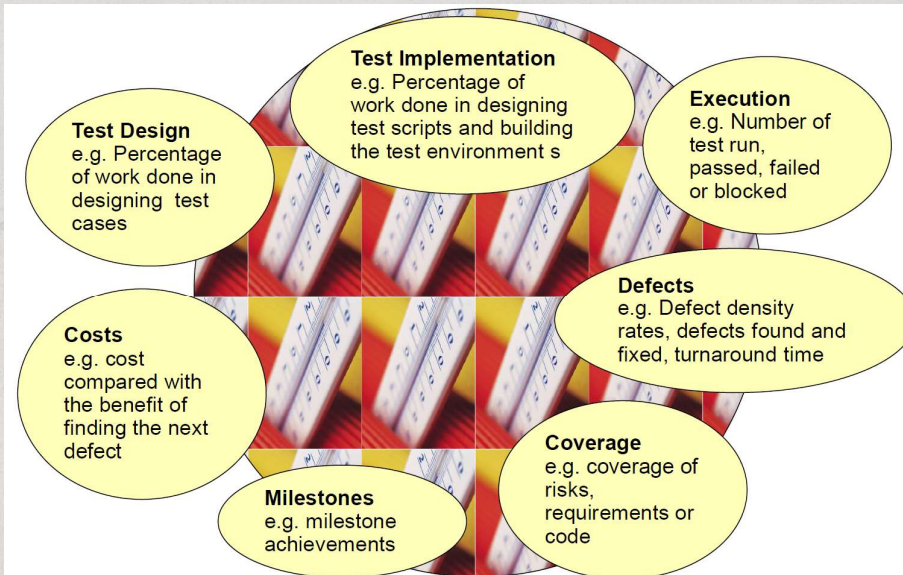
Common Test Metrics

- Percentage of planned work done in test case preparation
- Percentage of planned work done in test environment preparation
- Test case execution, e.g., number of test cases passed/failed
- Defect information, e.g., defects found
- Test coverage of requirements, user stories, acceptance criteria, risks, or code
- Test completion, resource allocation and usage, and effort
- Cost of testing



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Test Control Activities



Test Reporting

- To summarise and communicate test activity information, both during and at the end of a test activity, e.g., a test level
- Typical test progress reports may also include:
 - Status of the test activities and progress against the test plan
 - Factors impeding progress
 - Testing planned for the next reporting period
 - The quality of the test object

Typical Contents of Test Progress Report

- Summary of testing performed
- Information on what occurred during a test period
- Deviations from plan, including deviations in schedule, duration or effort of test activities
- Status of testing and product quality with respect to the exit criteria or definition of done
- Factors that have blocked or continue to block progress
- Metrics of defects, test cases, test coverage, activity progress and resource consumption
- Residual risks
- Reusable test work products produced



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Test Summary Report

- When exit criteria are reached, a test summary report is issued
- Summarise information of what happened during a period of testing
- Contents vary depending on the project, the organisational requirements, and SDLC
- Should be tailored based on the context of the project and the report's audience



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Configuration Management

“A discipline applying technical and administrative direction and surveillance to identify and document the functional and physical characteristics of a configuration item, control changes to those characteristics, record and report change processing and implementation status, and verify compliance with specified requirements”



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Configuration Management and Testing

- Test items: uniquely identified, version controlled, tracked for changes and related to each other
- Testware items: uniquely identified, version controlled, tracked for changes, related to each other and related to versions of the test items for traceability
- All identified documents and software items are referenced unambiguously in test documentation
- Procedures and tools should be selected, documented and implemented during the test planning phase



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Risk & Risk-Based Testing

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Risk

- Risk: the chance of an event, hazard, threat or situation occurring and resulting in undesirable consequence or a potential problem
 - Product risk: A risk impacting the quality of a product
 - Project risk: A risk that impacts project success
- Level of risk is calculated by assessing likelihood and impact

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Risk

- Product risks (quality risks)
 - Software might not perform its intended functions
 - Software might not perform its intended functions according to user needs
 - A system architecture may not adequately support some non-functional requirement(s)
 - A particular computation may be performed incorrectly
 - A loop control structure may be coded incorrectly
 - Response times may be inadequate
 - User experience might not meet product expectations



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Risk

- Project risks: may affect both development and test activities
- Project managers are responsible for handling project risks
- Test managers may have responsibility for test-related project risks
- Examples: project issues; organisational issues, political issues; technical issues; supplier issues



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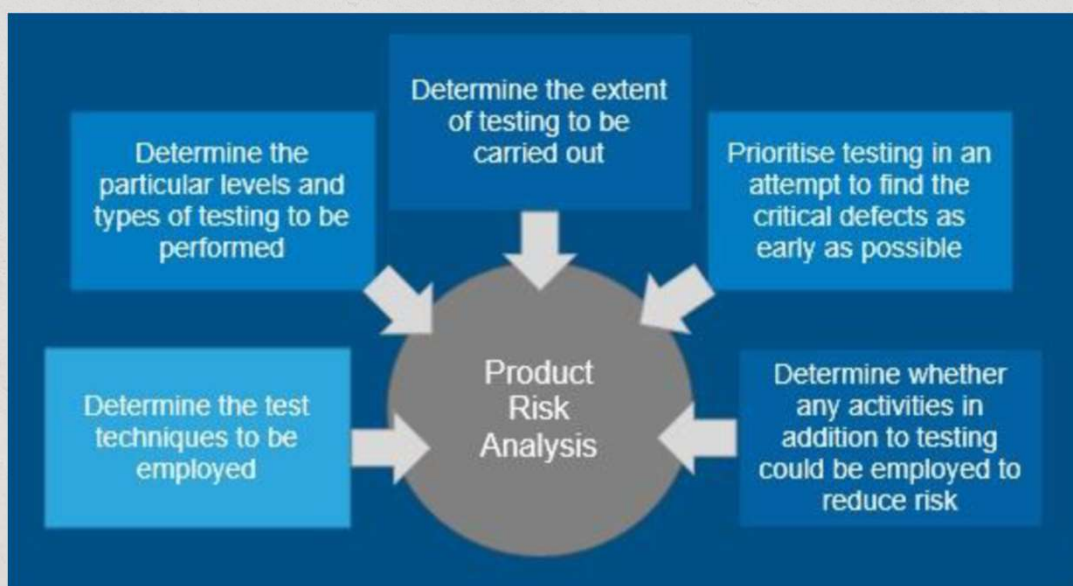
Risk-Based Testing

- Risks are used to
 - Focus effort required during testing
 - Decide where to test and areas to concentrate on
 - Reduce the probability of adverse events occurring
 - Reduce impact of adverse events
- Risk-based testing approach
 - Involves product risk analysis
 - Provides guidance to other testing activities or tasks like test planning, the specification, preparation and execution of test cases, and test monitoring and control



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Product Risk Analysis



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Risk Management

- Risk management activities provide a disciplined approach to
 - Analyse and re-evaluate on a regular basis what can go wrong
 - Determine which risks are important to deal with
 - Implement actions to mitigate those risks
 - Make contingency plans to deal with the risks should they become actual events
- Testing may also identify new risks



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Defect Management



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Defect

- Defects: discrepancies between actual and expected results during execution can be caused by faults in different areas such as:
 - Design
 - Documentation (requirements, specification)
 - Programming
 - Testware
 - Environment
 - Hardware



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Defect Management

- Defect logging may vary, depending on the context of the component or system being tested, the test level, and the SDLC model
- Any defects identified should be investigated and should be tracked from discovery to their resolution
- Defects may be reported during coding, static analysis, reviews, dynamic testing, or use of a software product



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Defect Management

- Defects may be reported for issues in code or working system, or in any type of documentation
- In order to have an effective and efficient defect management process, organisations may define standards for the attributes, classification, and workflow of defects
- Attempt to minimise the number of false positives reported as defects



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Defect Management

- Defect report objectives
 - Provide developers and other parties with information about any adverse event that occurred, to enable them to identify specific effects, to isolate the problem with a minimal reproducing test, and to correct the potential defect(s), as needed or to otherwise resolve the problem
 - Provide test managers a means of tracking the quality of the work product and the impact on the testing
 - Provide ideas for development and test process improvement



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Defect Management

- Defect report attributes
 - Identifier, title, short summary
 - Date, issuing organisation, author
 - Identification of test item and environment
 - Development lifecycle phase(s) in which defect was observed
 - Description to enable reproduction and resolution
 - Expected and actual results
 - Scope or degree of impact (severity)
 - Urgency/priority to fix
 - State of the defect
 - Conclusions, recommendations and approvals
 - Global issues, change history, references



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Guidelines for writing a bug report

- Open a new bug report for each issue
- **Summary:** Write a clear summary so **triager/developer** understand it
 - “Software crashes” – Bad
 - “Cancelling a File Copy dialog crashes File Manager” – Good
- **Component:** which part of the software does the bug exist in?
- **Version:** which version of the software can the bug be reproduced with
 - Helps narrow down the **root cause** of bug
 - Helps identify the **commit** that introduced the bug
- **OS:** On which operating system did you find the bug? All or a specific OS

https://developer.mozilla.org/en-US/docs/Mozilla/QA/Bug_writing_guidelines



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Guidelines for writing a bug report

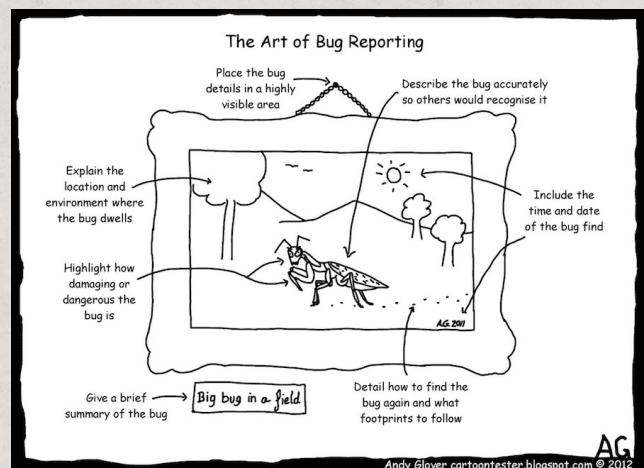
- **Description:** details of the problem
 - Overview of the bug (detailed restatement of summary)
 - Build id – which build has the bug
 - Additional builds that are affected by the same bug
- **Steps to reproduce:** easy-to-follow steps that will trigger the bug
- **Actual Results:** what the application does after performing the above steps
- **Expected Results:** what the application should have done, were the bug not present



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Art of Bug Reporting

- **Summary: “Big Bug in the field”**
- Describe bug accurately so others would recognize it
- Include date/time bug was found
- Detail how to reproduce the bug
- Highlight the impact of the bug
- Explain the location/environment of bug
- Make these details visible to entire team



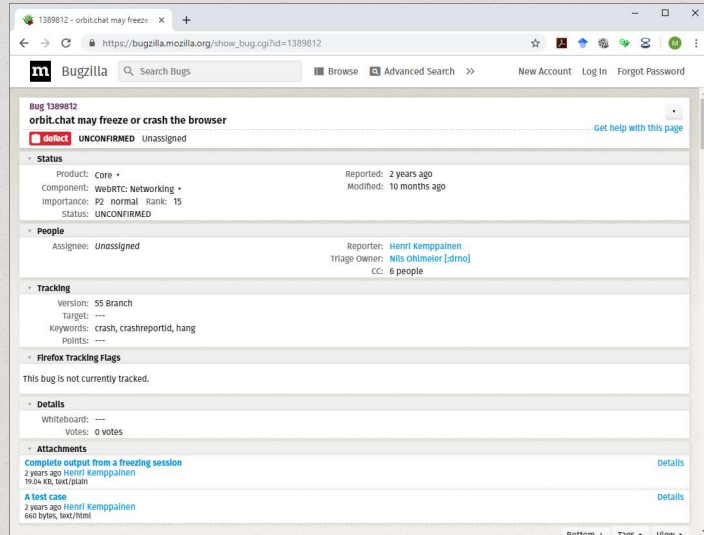
Source: <https://usersnap.com/blog/easy-bug-tracking-hacks-developers/>



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Example Bug Report

- About a bug in the WebRTC Component
- Raised by user/developer
- Includes:
 - Steps to reproduce
 - Expected behaviour
 - Actual behaviour
 - Stack trace or error message (if any)
 (Refer to link for details)



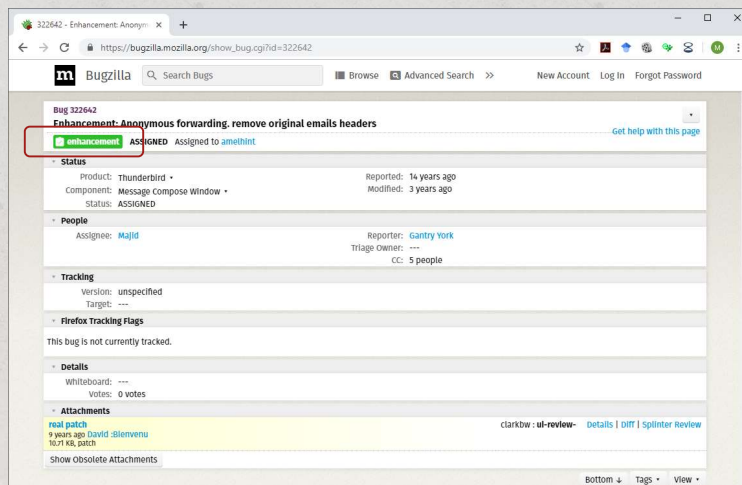
https://bugzilla.mozilla.org/show_bug.cgi?id=1389812



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Example Feature Request

- About a new feature to be added to the software system
- E.g. add sorting to results (by modified time)
- Raised by user/developer



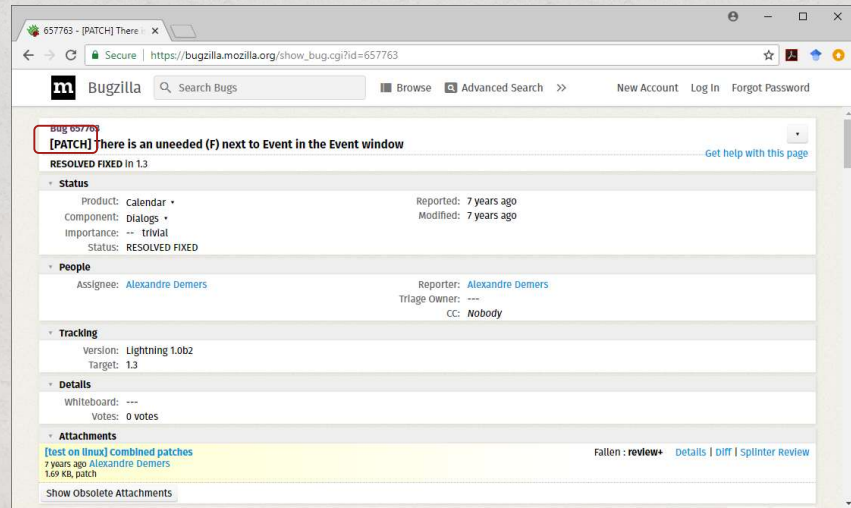
https://bugzilla.mozilla.org/show_bug.cgi?id=322642



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Example Patch

- A fix to the software
- Raised by a professional user, or a developer on an important fix
- Should include:
 - Version to patch
 - Patch code: basically a code diff, Diff (buggy, correct)



https://bugzilla.mozilla.org/show_bug.cgi?id=657763



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Bug/Issue Tracking

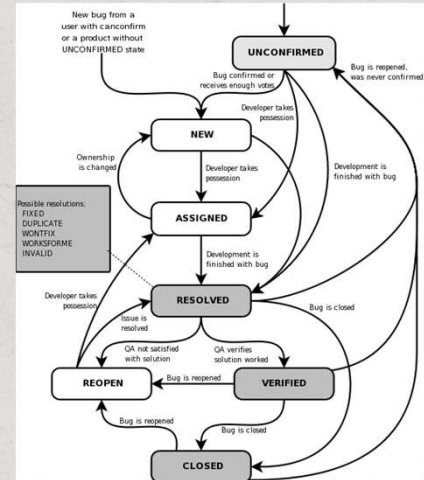
- Once a bug has been reported, it goes through different states before it gets resolved



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Issue Lifecycle

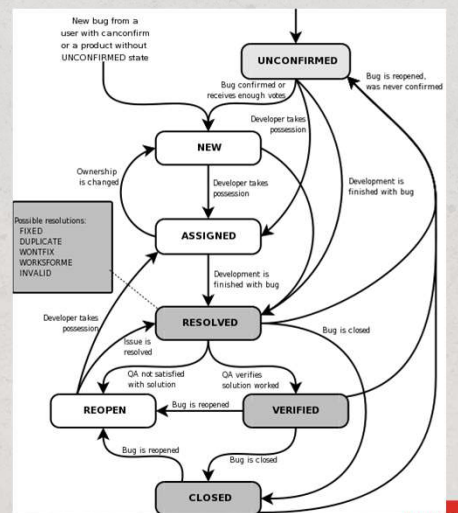
- **Unconfirmed:**
 - Default status for public bugs – waiting for someone to validate, reproduce, or otherwise confirm that it is a bug
- **Open/New**
 - When a new bug/feature request is logged and posted for the first time it is assigned NEW status
- **Assigned**
 - Once the bug is logged, the **triager** assigns issue to a **developer**
 - **Bug report:** developer tries to reproduce the bug and then tries to fix it
 - **Feature request:** discuss with team on whether to accommodate request and implement the feature
 - **Patch:** Validate the patch



Source: <https://www.bugzilla.org/docs/3.6/en/html/lifecycle.html>

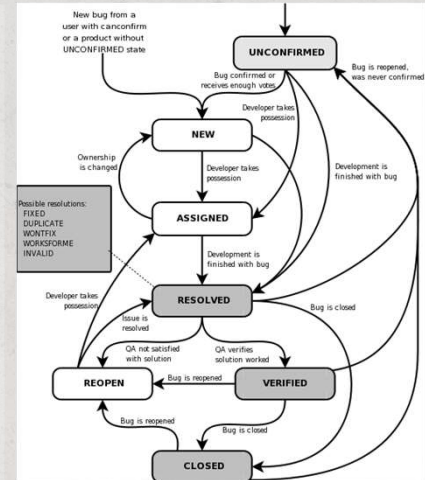
Issue Lifecycle

- **Resolved:** When the decision on the issue is made in any way
 - **Fixed** – usually accompanied by code commits
 - Bug is fixed, feature is added or patch is applied
 - **Invalid**
 - Bug cannot be reproduced, feature does not make sense, patch is not correct
 - **Wont fix (Deferred)**
 - Not high priority, deferred to next release
 - **Duplicate**
 - Some systems automatically merge duplicate issues
 - **WorksForMe (Not A Bug)**
 - Expected behaviour incorrectly reported as a bug

Source: <https://www.bugzilla.org/docs/3.6/en/html/lifecycle.html>

Issue Resolution

- **Verified:** The fix has been verified by testing
- **Closed:** The issue has been closed
- **Reopened:** If something happens after the issue is closed, and it becomes active again
 - Incomplete fix
 - Start to implement a postponed feature
 - Revoke any wrong decision before



Source: <https://www.bugzilla.org/docs/3.6/en/html/lifecycle.html>



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Tool Support for Testing



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Test Tool Considerations

- Activities that tools can support:
 - Directly used in testing: test execution & test data preparation tools
 - Help manage requirements, test cases, test procedures, automated test scripts, test results, data, defects process and report/monitor testing
 - Used for investigation & evaluation
 - Any tool that aids in testing, e.g., spreadsheet



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Purpose of Tool Support

- Improve efficiency by automating repetitive tasks
- Improve efficiency of activities that support manual test activities
- Improve quality of test activities by more consistent testing
- Automate activities that cannot be executed manually
- Increase reliability of testing



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Tool Classification

- Tools can be classified on several criteria, such as purpose, technology used and the test activities they support
- Support for one or more than one activity
- Intrusive tools can affect the actual outcome of the test (probe effect), e.g. performance tool may affect response time
- Many tools are more appropriate for developers



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Tool Types

- For management of testing and testware
- For static testing
- For test design and implementation
- For test execution and logging
- For performance measurement and dynamic analysis
- For specialised testing needs



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Tools for Management of Testing and Testware

- Test management tool & application lifecycle management tools (ALM)
- Requirements management tools
- Defect management tools
- Configuration management tools
- Continuous integration tools



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Tool Support for Static Testing

- Tools that support reviews
 - Assist with review processes, checklists, review guidelines
 - Store and communicate review comments
 - Reports on defects and effort
- Static analysis tools
 - Help developers and testers find defects prior to dynamic testing
 - Support for enforcing coding standards
 - Support for planning or risk analysis by providing metrics for code
 - Used by developers during the review and debugging of their code



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Tool Support for Test Design & Implementation

- Test design tools
- Model-based testing tools
- Test data preparation tools
- Acceptance test driven development & Behaviour driven development tools
- Test driven development tools



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Tool Support for Test Execution and Logging

- Test execution tools
- Coverage tools
- Test harness
- Unit test framework tools



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Tool Support for Performance Measurement & Dynamic Analysis

- Performance testing tools
- Monitoring tools
- Dynamic analysis tools



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Tools Support for Specialised Testing Needs

- Data quality assessment
- Data conversion & migration
- Usability testing
- Accessibility testing
- Localisation testing
- Security testing
- Portability testing



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Potential Benefits of Test Automation

- Easier access to information about testing
- More objective assessment
- Greater repeatability and consistency
- Reduce repetitive work



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Potential Risks of Tools

- Unrealistic expectations for the tool
- Under estimating the initial time cost and effort
- Under estimating the effort to achieve significant and continuing benefits
- Effort to maintain test assets
- Tool over reliance
- Neglecting version control
- Neglecting relationship and interoperability issues between tools
- Vendor may go out of business, retire or sell the tool to another vendor
- Poor response from vendor for support, upgrades
- Risk of suspension of open source
- A new platform or technology may not be supported
- No clear ownership of the tool



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Tool Selection Considerations



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Proof of Concept Evaluation

- Establish whether the tool performs effectively
- Identify any changes needed
- Carry out on site
- On a small project
- Determine if potential benefits will be realised

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Pilot Project

- Gain knowledge
- Evaluate fit with processes and practices
- Decide on standards
- Assess if benefits will be achieved
- Determine metrics and configuration



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Success Factors for Tools

- Rolling out the tool incrementally
- Adapting and improving processes to fit
- Defining guidelines for the use of the tool
- Implementing a way to gather usage information from the actual use of the tool
- Monitoring tool use and benefits
- Providing support to the users of a given tool
- Gathering lessons from all users



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Tools in COS80022

- Pytest
 - Week 6, 7, 8
- Jmeter
 - Week 10



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Summary

- Test planning
- Test monitoring and control
- Risk-based testing
- Tool support for testing



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References

- International Software Testing Qualifications Board. *ISTQB Foundation Level (Core) Syllabus*



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Next

- Tutorial
 - Pytest
- Next week
 - Black-box testing



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