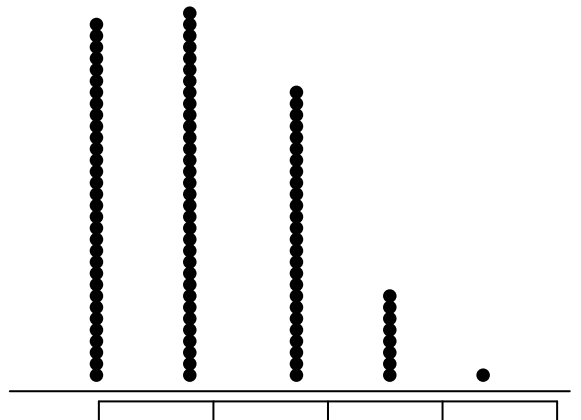


correct

wrong

back



0.0

0.1

0.2

0.3

0.4

Randomization distribution