## **Topics in Artificial Intelligence, Spring 2025**

## San Jose State University

## **Assignment 2**

Due date: Friday, February 21, 11:59 p.m.

**Problem 1 (8 points: each part 2 points):** Identify whether it is true or false and support your answer with examples or counter examples where appropriate.

- **1.1:** An agent that senses only partial information about the state cannot be perfectly rational.
- **1.2:** A perfectly rational poker-playing agent never loses.
- **1.3:** Suppose an agent selects its action uniformly at random from the set of possible actions. There exists a deterministic task environment in which this agent is rational.
- **1.4:** There exists a task environment in which every agent is rational.

**Problem 2 (7 points):** Give a PEAS (Performance measure, Environment, Actuators, Sensors) description of the task environment of the given activity and characterize its environment.

Hint for characterizing the environment: Identify if it is Fully observable vs. Partially observable, Static vs. Dynamic, etc

Given activity: Playing soccer

**Problem 3 (10 points):** Implement a simulator for the vacuum-cleaner world depicted in Figure below.

- 1. Implement an Agent and an Environment class for this scenario and write a function to simulate and evaluate the agent's performance. The agent should be a simple reflex agent.
- 2. Determine at least two metrics that should be used to evaluate performance. Run the environment with this agent for all possible initial dirt configurations and agent locations.
- 3. Record the performance score for each configuration and the overall average score, and present the results (as a chart, as text, etc).

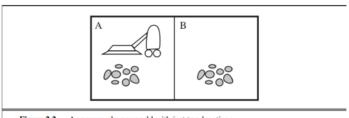


Figure 2.2 A vacuum-cleaner world with just two locations.