

### 1. Create a New Component:

In React, each component is typically defined in its own JavaScript file. To create a new component, you would create a new file with a `.js` extension in your project's directory. Let's say you want to create a simple component called `Button`. Create a file named `Button.js` and define your component within it:

```
import React from 'react';

const Button = () => {
  return <button>Click Me</button>;
};

export default Button;
```

### 2. Use the Component:

Once you've defined your component, you can use it in other parts of your application. Let's say you have an `App` component that you want to use the `Button` component in:

```
import React from 'react';
import Button from './Button'; // Adjust the path based on your project structure

const App = () => {
  return (
    <div>
      <h1>Welcome to My App</h1>
      <Button />
    </div>
  );
};

export default App;
```

### 3. Passing Props:

Components can accept inputs called props. These props allow you to pass data and configuration to your components. For instance, let's modify the `Button` component to accept a prop for custom text:

```
import React from 'react';

const Button = (props) => {
  return <button>{props.text}</button>;
};

export default Button;
```

Then, in the `App` component, you can provide the `text` prop to the `Button`:

```
import React from 'react';
import Button from './Button';

const App = () => {
  return (
    <div>
      <h1>Welcome to My App</h1>
      <Button text="Click Me" />
    </div>
  );
};

export default App;
```

#### 4. **Component Composition:**

React components can be composed together to build complex UI structures. You can nest components within each other to create a hierarchy. For instance, you might have a **Header** component that uses the **Button** component:

```
import React from 'react';
import Button from './Button';

const Header = () => {
  return (
    <header>
      <h1>Welcome to My App</h1>
      <Button text="Click Me" />
    </header>
  );
};

export default Header;
```

Then, you can use the **Header** component in your **App**:

```
import React from 'react';
import Header from './Header';

const App = () => {
  return <Header />;
};

export default App;
```

Remember that React components are building blocks, and you can create and organize them in ways that make sense for your application's structure and functionality.

**Next topic** : is **props** and **component communication**. Props (short for properties) are a fundamental concept in React that allow you to pass data from one component to another. Here's a guide on how we might approach

### Exercise:

Now, I want you to practice passing props and using them in your components. Try creating a new component, such as `Card`, that takes in props like `content`, `title`, and `imageUrl`. Use these props to render a card with customizable content.

let's work through the exercise step by step. In this exercise, we'll create a `Card` component that accepts props for `title`, `content`, and `imageUrl`, and then use those props to display a card with customizable content.

#### 1. Create a New Component:

Create a new file named `Card.js` in your project's directory.

#### 2. Define the Card Component:

Inside `Card.js`, define the `Card` component and use props to render the card's content.

```
import React from 'react';

const Card = (props) => {
  return (
    <div className="card">
      <img src={props.imageUrl} alt={props.title} />
      <h2>{props.title}</h2>
      <p>{props.content}</p>
    </div>
  )
}
```

```
    </div>

    );

};

export default Card;
```

### 3. Styling the Card:

You can create a simple CSS file to style the card. Create a new file named `Card.css` in the same directory and add the following styles:

```
.card {

  border: 1px solid #ddd;

  padding: 20px;

  margin: 20px;

  box-shadow: 0 2px 4px rgba(0, 0, 0, 0.1);

}

img {

  max-width: 100%;

}
```

### 4. Using the Card Component:

In your `App.js` file, import the `Card` component and use it by passing props for `title`, `content`, and `imageUrl`.

```
import React from 'react';

import Card from './Card';

import './Card.css'; // Import the CSS file
```

```
const App = () => {  
  return (  
    <div>  
      <h1>Welcome to My App</h1>  
  
      <Card  
        title="Nature's Beauty"  
        content="Explore the breathtaking beauty of nature."  
        imageUrl="https://example.com/nature.jpg"  
      />  
  
      <Card  
        title="Cityscape"  
        content="Discover the vibrant life of the city."  
        imageUrl="https://example.com/city.jpg"  
      />  
    </div>  
  );  
};  
  
export default App;
```

#### 5. **Run the App:**

Make sure your development server is running (`npm start`). You should now see two cards with different titles, content, and images in your app.

You've successfully completed the exercise by creating a `Card` component that uses props to display customizable content. This exercise showcases how props can be used to pass data between components, making them reusable and versatile.

## Why ALT ?

In the provided code snippet for the `Card` component, the attribute `alt={props.title}` is used for the `alt` attribute of the `<img>` element. This attribute is used to provide alternative text for the image, which is displayed when the image cannot be loaded or when it's being accessed by screen readers for accessibility purposes.

Here's a breakdown of why `alt` is used in this code:

### 1. Image Accessibility (Alt Text):

The `alt` attribute in an `<img>` element is crucial for making images accessible to users who may not be able to see the image, including users who rely on screen readers. Screen readers read out the `alt` text to describe the content of the image.

### 2. Dynamic Alt Text:

In the code you provided, the `alt` attribute is set to `{props.title}`. This means that the `alt` text will be dynamically determined based on the `title` prop that is passed to the `Card` component. This makes the `alt` text meaningful and relevant to the content of the image.

### 3. Improved Accessibility:

Providing accurate and relevant `alt` text is important for accessibility. For example, if the `title` prop contains the title of an article or a description of the image, setting `alt={props.title}` ensures that users who cannot see the image can still understand its context.

In summary, the `alt={props.title}` attribute in the `<img>` element is used to dynamically set the alt text of the image based on the `title` prop, contributing to improved accessibility for users with disabilities.

Building on the foundational concepts we've covered so far, the next topic you might consider teaching your students in React is **state** and **lifecycle methods**. State allows you to manage dynamic data within a component, and lifecycle methods enable you to perform actions at specific points during a component's lifecycle. Here's a roadmap for introducing these concepts:

we're going to explore two crucial concepts in React: **state** and **lifecycle methods**. These concepts are essential for building interactive and dynamic applications. Let's dive in!

### Understanding State:

State is a way to manage and store dynamic data within a component. Unlike props, which are passed down from parent components, state is managed within the component itself.

### Setting Up State:

To use state in a component, you'll need to convert it from a functional component to a class component. Then, you can initialize state using the **constructor** method:

```
import React, { Component } from 'react';

class Counter extends Component {
  constructor(props) {
    super(props);
    this.state = {
      count: 0
    };
  }

  render() {
    return (
      <div>
        <p>Count: {this.state.count}</p>
      </div>
    );
  }
}

export default Counter;
```

## Updating State:

To update state, use the `setState` method. Never modify `this.state` directly. Instead, pass an object to `setState` with the properties you want to update:

```
handleIncrement = () => {  
  this.setState({ count: this.state.count + 1 });  
};
```

## Lifecycle Methods:

Lifecycle methods are functions that are automatically invoked at specific points in a component's lifecycle. They allow you to perform actions like initializing data, fetching external data, and cleaning up resources.

### Example Lifecycle Methods:

- `componentDidMount`: Invoked after the component is added to the DOM. Perfect for data fetching.
- `componentDidUpdate`: Called after the component updates. Useful for handling side effects.
- `componentWillUnmount`: Called before the component is removed. Useful for cleanup.

## Exercise:

For practice, create a component that uses state to build a simple counter. Implement buttons to increment and decrement the counter, and use lifecycle methods to log messages when the component is mounted and updated.

By Practicing about state and lifecycle methods, you're empowering yourself to build more interactive and responsive applications. These concepts are at the heart of dynamic user interfaces in React, and they're essential for creating engaging user experiences.

Remember, building a solid foundation in these concepts will set the stage for more advanced topics like handling user input, managing global state, and optimizing performance.



let's work through the **exercise** step by step. In this exercise, we'll create a component called `Counter` that uses state to build a simple counter with increment and decrement buttons. We'll also use lifecycle methods to log messages when the component is mounted and updated.

**1. Create a New Component:**

Create a new file named `Counter.js` in your project's directory.

**2. Define the Counter Component:**

Inside `Counter.js`, define the `Counter` component using class syntax. Initialize the state with a `count` property and add methods to increment and decrement the count.

```
import React, { Component } from 'react';

class Counter extends Component {
  constructor(props) {
    super(props);
    this.state = {
      count: 0
    };
  }

  handleIncrement = () => {
    this.setState({ count: this.state.count + 1 });
  };

  handleDecrement = () => {
    this.setState({ count: this.state.count - 1 });
  };

  componentDidMount() {
    console.log('Counter component mounted');
  }

  componentDidUpdate() {
    console.log('Counter component updated');
  }

  render() {
    return (
      <div>
        <p>Count: {this.state.count}</p>
        <button onClick={this.handleIncrement}>Increment</button>
        <button onClick={this.handleDecrement}>Decrement</button>
      </div>
    );
  }
}
```

```
    );  
  }  
}  
  
export default Counter;
```

### 3. Using the Counter Component:

In your `App.js` file, import the `Counter` component and use it within the `App` component:

```
import React from 'react';  
import Counter from './Counter';  
  
const App = () => {  
  return (  
    <div>  
      <h1>Welcome to My App</h1>  
      <Counter />  
    </div>  
  );  
};  
  
export default App;
```

### 4. Run the App:

Make sure your development server is running (`npm start`). You should now see the `Counter` component in your app, with buttons to increment and decrement the count. Check the browser's console to see the log messages when the component is mounted and updated.

You've successfully completed the exercise by creating a `Counter` component that uses state to manage a counter and lifecycle methods to log messages. This exercise highlights the importance of state for dynamic behavior and introduces the concept of lifecycle methods for handling component updates.

If want a button to reset the counter to Zero when the button is pressed

adding a button to reset the counter to zero is a great enhancement. Here's how you can achieve that by modifying the existing `Counter` component:

### 1. Update the Counter Component:

In the `Counter` component in the `Counter.js` file, add a new method called `handleReset` that sets the `count` to zero:

```
handleReset = () => {  
  this.setState({ count: 0 });  
};
```

Include a new button in the `render` method that triggers the `handleReset` method when clicked:

```
render() {  
  return (  
    <div>  
      <p>Count: {this.state.count}</p>  
      <button onClick={this.handleIncrement}>Increment</button>  
      <button onClick={this.handleDecrement}>Decrement</button>  
      <button onClick={this.handleReset}>Reset</button>  
    </div>  
  );  
}
```

### 2. Testing:

Now, when you use the `Counter` component in your `App.js` or any other parent component, you'll see a "Reset" button alongside the increment and decrement buttons. When you click the "Reset" button, the counter will be reset to zero.

With this addition, your `Counter` component will now have a button that allows you to reset the count to zero whenever you want.