#### Section 1:

# Angular essentials Introduction - components - templates , services and more

- 1. A new starting project and analysing the project structure.
- 2. Understanding Components & How Content Ends Up On The Screen
- 3. Creating a First Custom Component.
- 4. Configuring the Custom Component
- 5. Configuring the Custom Component
- 6. Using the Custom Component
- 7. Styling the Header Component & Adding An Image
- 8. Managing & Creating Components with the Angular CLI
- 9. Styling & Using Our Next Custom Component
- 10. Preparing User Data (To Output Dynamic Content)
- 11. Storing Data in a Component Class
- 12. Outputting Dynamic Content with String Interpolation
- 13. Property Binding & Outputting Computed Values
- 14. Attribute Binding
- 15. Using Getters For Computed Values
- 16. Listening to Events with Event Binding
- 17. Managing State & Changing Data
- 18. A Look Behind The Scenes Of Angular's Change Detection Mechanism
- 19. Introducing Signals
- 20. We Need More Flexible Components!
- 21. Defining Component Inputs
- 22. Required & Optional Inputs
- 23. We Need Custom Events!
- 24. Working with Outputs & Emitting Data
- 25. Using the output() Function
- 26. Adding Extra Type Information To EventEmitter

### Exercise: Create a Configurable Component

- 27. TypeScript: Working With Potentially Undefined Values & Union Types
- 28. Accepting Objects As Inputs & Adding Appropriate Typings
- 29. TypeScript: Type Aliases & Interfaces
- 30. Outputting List Content
- 31. Outputting Conditional Content

- 32. Legacy Angular: Using ngFor & ngIf
- 33. Adding More Components to the Demo App
- 34. Outputting User-specific Tasks
- 35. Outputting Task Data in the Task Component
- 36. Storing Data Models in Separate Files
- 37. Dynamic CSS Styling with Class Bindings
- 38. More Component Communication: Deleting Tasks
- 39. Creating & Conditionally Rendering Another Component
- 40. Using Directives & Two-Way-Binding
- 41. Signals & Two-Way-Binding
- 42. Handling Form Submission
- 43. Using the Submitted Data
- 44. Content Projection with ng-content
- 45. Transforming Template Data with Pipes
- 46. Getting Started with Services
- 47. Getting Started with Dependency Injection
- 48. More Service Usage & Alternative Dependency Injection Mechanism
- 49. Using localStorage for Data Storage

### Section 2:

Angular essentials - working with Modules.

- 1. Module Introduction
- 2. A First Introduction To Angular Modules (NgModule)
- 3. Creating a First Empty Module
- 4. Bootstrapping Apps with Angular Modules
- 5. Declaring & Using Components
- 6. A First Summary
- 7. 70. Migrating All Components To Use Modules
- 8. Creating & Using Shared Modules
- 9. Creating More Complex Module-based App Structures

### Section 3:

# **Angular essentials - Debugging Angular Apps**

- 1. Understanding Error Messages & fixing Errors
- 2. Debugging Logical Errors with the Browser DevTools & BreakPoints
- 3. Exploring the Angular DevTools

### Section 4:

### **Enhancing Elements with Directives (Lite)**

- 1. Understanding Directives
- 2. The Starting Project
- 3. Analysing a Built-in Attribute Directive: ngModel
- 4. Analysing a Built-in Structural Directive: nglf
- 5. Getting Started with Custom Directives
- 6. Using Attribute Directives To Change Element Behavior
- 7. Working with Inputs in Custom Directives
- 8. Directives & Dependency Injection
- 9. Building Another Directive
- 10. Building a Custom Structural Directive
- 11. Structural Directives & Syntactic Sugar
- 12. Host Directives & Composition

### Section 5:

### **Transforming Values with Pipes (Lite)**

- 1. Making Sense of Pipes
- 2. Using Built-in Pipes
- 3. More Built-in Pipes Examples
- 4. Building a First Custom Pipe
- 5. Using Custom Pipes to Perform Custom Transformations
- 6. Accepting Parameters in Custom Pipes

- 7. Chaining Pipes & Being Aware of Limitations
- 8. Building a Pipe That Sorts Items
- 9. Understanding How Pipes Are Executed
- 10. Pure & Impure Pipes
- 11. Pipe Limitations & When Not To Use Them

#### Section 6:

### **Understanding Services & Dependency Injection (Advanced)**

- 1. Creating a Service
- 2. How NOT To Provide A Service
- 3. Using Angular's Dependency Injection Mechanism
- 4. Using The Alternative Dependency Injection Syntax
- 5. Outsourcing & Reusing Logic with Services
- 6. Angular Has Multiple Injectors!
- 7. There Are Multiple Ways Of Providing a Service
- 8. Providing Services via the Element Injector
- 9. Understanding the Element Injector's Behaviour
- 10. Injecting Services Into Services
- 11. Analysing Dependency Injection with the Angular DevTools
- 12.185. Using Custom DI Tokens & Providers
- 13. Preparing A Non-Class Value For Injection
- 14. Injecting Other Values (NOT Services)
- 15. Angular Modules (NgModule) & Dependency Injection
- 16. Working with Services Without Using Signals

### Section 7:

### Sending HTTP Requests & Handling Responses (Lite)

- 1. The Starting Projects: Frontend & Backend
- 2. How To Connect Angular Apps To A Backend
- 3. Getting Started with Angular's Http Client

- 4. Providing the HttpClient when using NgModules
- 5. Sending a GET Request To Fetch Data
- 6. Configuring Http Requests
- 7. Transforming & Using Response Data
- 8. Showing a Loading Fallback
- 9. Handling HTTP Errors
- 10. Sending Data To A Backend
- 11. More Data Fetching & Some Code Duplication
- 12. Outsourcing HTTP Request Logic Into A Service
- 13. Managing HTTP-loaded Data via a Service
- 14. Implementing Optimistic Updating
- 15. Potential Problems Introduced by Optimistic Updating
- 16. Improved Optimistic Updating
- 17. Implementing App-wide Error Management
- 18. Practice: Sending DELETE Requests
- 19. Introducing HTTP Interceptors
- 20. Optional: Class-based Interceptors
- 21. Introducing HTTP Response Interceptors

#### Section 8:

Handling user Input & working with forms (Template -driven & Reactive) (Advanced)

- 1. Template-driven vs Reactive Forms
- 2. Template-driven: Registering Form Controls
- 3. Getting Access to the Angular-managed Form
- 4. Extracting User Input Values
- 5. Validating Input with Form Validation Directives
- 6. Using the Form Validation Status To Provide User Feedback
- 7. Adding Validation Styles
- 8. Interacting With The Underlying Form Object In The Component
- 9. Updating Form Values Programmatically
- 10. Reactive Forms: Getting Started
- 11. Syncing Reactive Form Definition & Template

- 12. Handling Form Submission (Reactive Forms)
- 13. Adding Validators To Reactive Forms
- 14. Building Custom Validators
- 15. Creating & Using Async Validators
- 16. Interacting with the Form Programmatically
- 17. Lecture incomplete. Progress cannot be changed for this item.
- 18. Connecting & Registering Inputs For A Complex Form
- 19. Working with Nested Form Groups
- 20. Working with Form Arrays
- 21. Practice: Adding More Validation
- 22. Creating Multi-Input Validators / Form Group Validators

#### Section 9

### Routing & Building multi-page Single page applications (Lite)

- 1. What Is Routing?
- 2. Enabling Routing & Adding a First Route
- 3. Rendering Routes
- 4. Registering Multiple Routes
- 5. Adding Links The Right Way
- 6. Styling Active Navigation Links
- 7. Setting Up & Navigating To Dynamic Routes
- 8. Extracting Dynamic Route Parameters via Inputs
- 9. Extracting Dynamic Route Parameters via @Input()
- 10. Extracting Dynamic Route Parameters via Observables
- 11. Working with Nested Routes
- 12. Route Links & Relative Links
- 13. Accessing Parent Route Data From Inside Nested Routes
- 14. Loading Data Based On Route Parameters In Child Routes
- 15. Link Shortcuts & Programmatic Navigation
- 16. Adding A "Not Found" Route
- 17. Redirecting Users
- 18. Splitting Route Definitions Across Multiple Files
- 19. Activated Route vs Activated Route Snapshot

- 20. Setting Query Parameters
- 21. Extracting Query Parameters via Inputs
- 22. Extracting Query Parameters via Observables
- 23. Using Query Parameters For Data Manipulation
- 24. Adding Static Data To Routes
- 25. Resolving Route-related Dynamic Data
- 26. Optional: Class-based Resolvers
- 27. Accessing Route Data In Components
- 28. Controlling Route Resolver Execution
- 29. Setting & Resolving Titles
- 30. Introducing Route Guards
- 31. Making Sense of The CanDeactivate Guard
- 32. Improving The CanDeactivate Logic
- 33. Reloading Pages via the Angular Router & Configuring Programmatic Navigation

#### Section 10:

## Code Splitting & Deferrable Views (Advanced)

- 1. What Is Lazy Loading / Code Splitting?
- 2. Introducing Route-based Lazy Loading
- 3. Implementing Route-based Lazy Loading
- 4. Lazy Loading Entire Route Groups
- 5. Using Lazy Loading & Routing to Lazy-load Services
- 6. Introducing Deferrable Views
- 7. Defer Loading Until Viewport Visibility
- 8. Deferrable Views: Using Other Triggers
- 9. Prefetching Lazy-loaded Code
- 10. Deferrable Views: Summary

### Section 11:

Deploying Angular Apps - CSR, SSR, SGA

(more Advanced from Devops)

- 1. The Starting Project
- 2. Preparing a Project For Deployment: Building It For Production
- 3. Building SPAs: Pros & Cons
- 4. SPAs: Deployment Example
- 5. Using "ng add", "ng deploy" & Angular's Built-in Deployment Support
- 6. Server-side Rendering (SSR) Introduction
- 7. Setting Up SSR For An Angular App
- 8. Building and Service an SSR App
- 9. Authoring SSR-ready Code (Beware of Pitfalls!)
- 10. SSR and Client-Server Mismatches
- 11. Static Site Generation (SSG) Introduction
- 12. Configuring & Using SSG
- 13. Deployment Methods A Summary
- 14. SSR & SSG Deployment Example

# NOTE !!

### Syllabus Map

**Essentials** - All the sub headings will be covered with a full stack package.

Lite - Basics under these headings will be covered in a full stack package .

Advanced & more - Students who join Advance-Angular-TS course will have access to all the topic mentioned above (To enrol to AAT) please contact your Co-ordinator.