# TNS FOUNDATION C2TC TECHNICAL TRAINING

### **ASSIGNMENT-1**

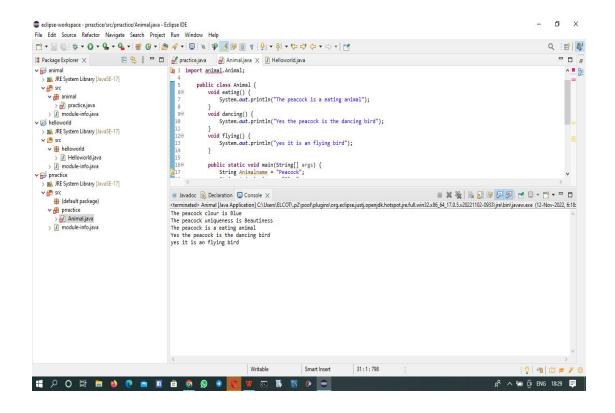
NAME: R.ARUNKUMAR COLLEGE NAME: SMIT YEAR: FINAL YEAR

1. Write a java program - create a class name as animal, create 3 objects, create 3 attributes, and create 3 methods?

### **PROGRAM:**

```
package prractice;
import animal.Animal;
      public class Animal {
             void eating() {
                    System.out.println("The peacock is a eating animal");
             void dancing() {
                    System.out.println("Yes the peacock is the dancing
bird");
             void flying() {
                    System.out.println("yes it is an flying bird");
             public static void main(String[] args) {
                    String Animalname = "Peacock";
                    String Animalcolour = "Blue";
                    String Animaluniqueness = "Beautiness";
                    Animal peacock = new Animal();
                    Animal lion = new Animal();
                    Animal elephant = new Animal();
                    System.out.println("The peacock clour is " +
Animalcolour);
                   System.out.println("The peacock uniqueness is " +
Animaluniqueness);
                    peacock.eating();
                    peacock.dancing();
                    peacock.flying();
             }
      }
```

## **OUTPUT:**



2. Write a java program - using for loop/condition to print the hello world program, if it is a input is less than 10 then print hello world for many times/

## **PROGRAM:**

## **OUTPUT:**

