

First



nn

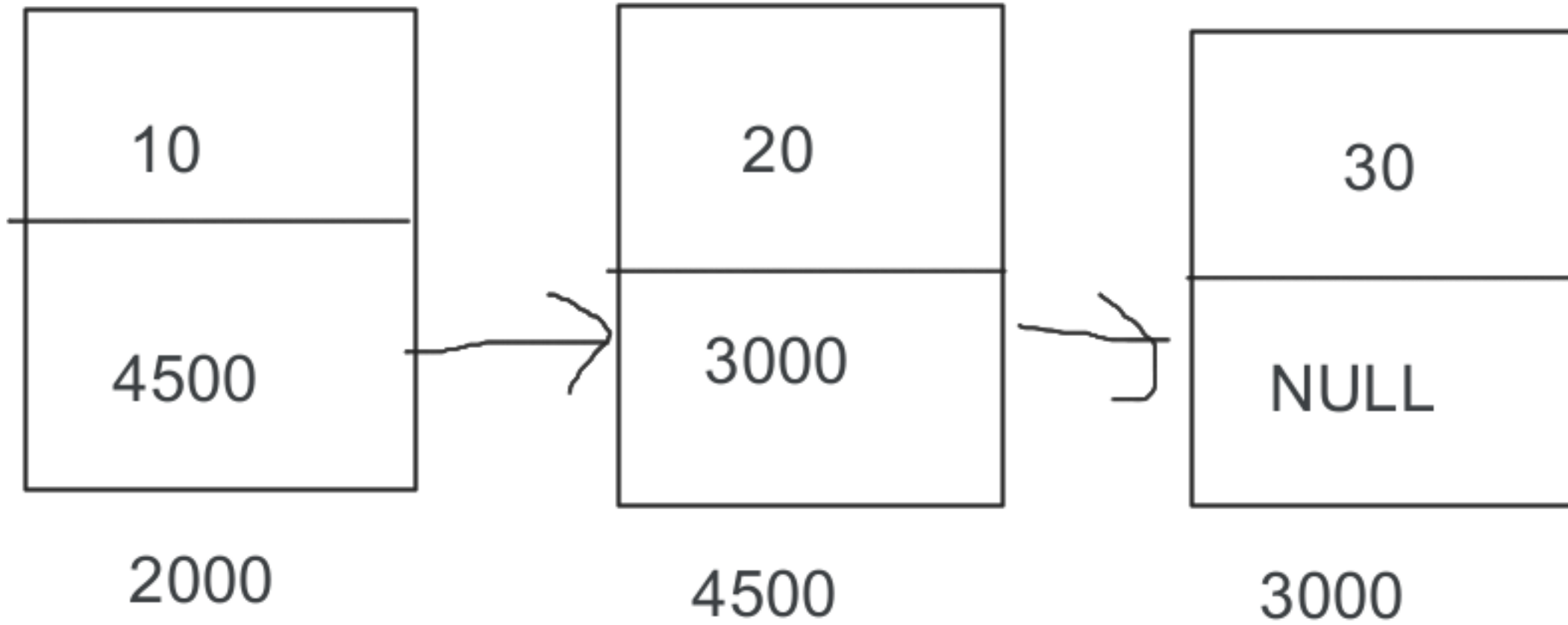


struct linklist

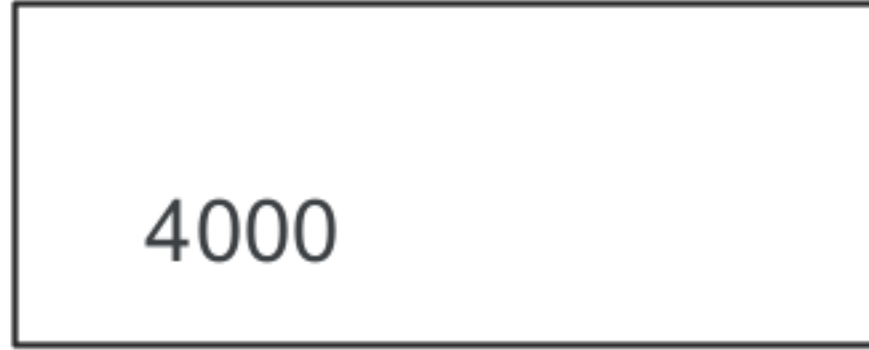
```
{  
    int data;  
    struct linklist *next;  
};  
typedef struct linklist list;
```

```
list * first;  
creating()  
first= new list;
```

```
first->data=10  
first->next=NULL;
```



first



nn



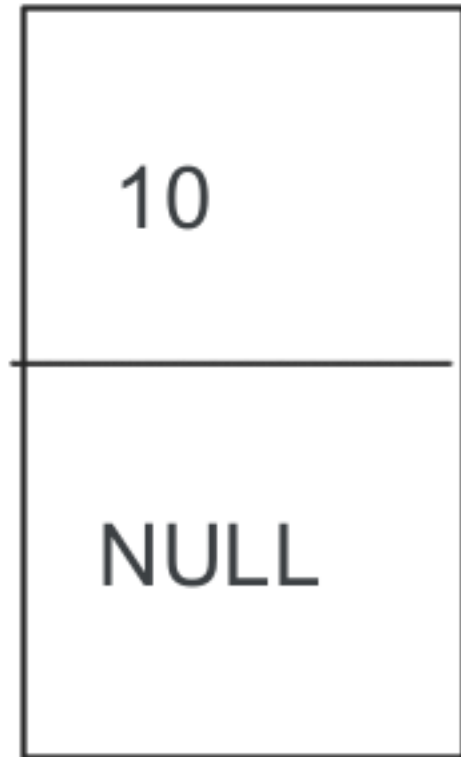
case 1:

create(first)
break;

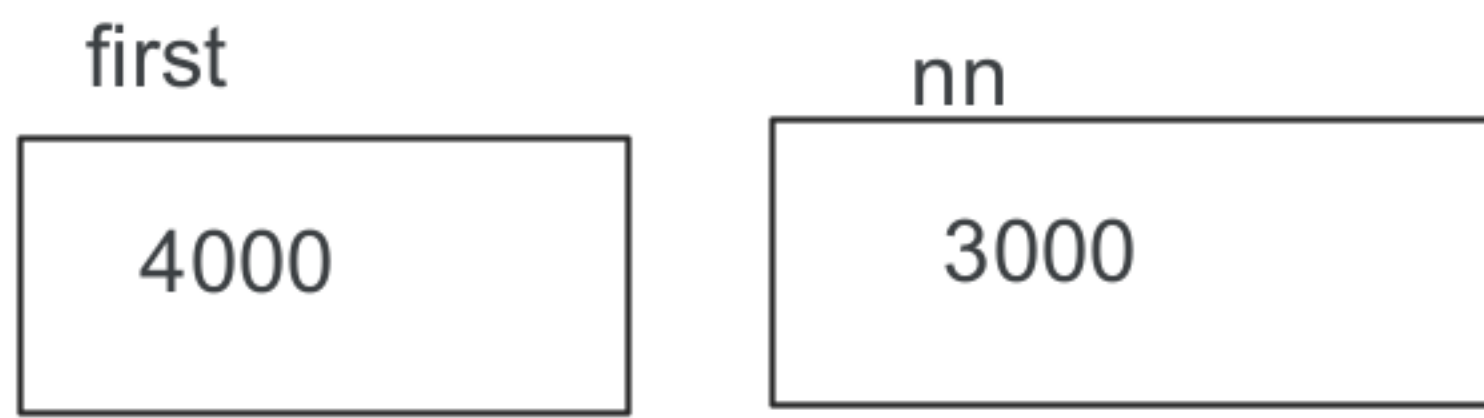
```
void create( list * nn)
{
    if(nn==NULL)
    {
        first=new list;

        cin>>first->data;

        first->next=NULL;
    }
    else
        plz insert.
}
```



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case 2:

```
insert(first)
break;
```

```
void insert( list *nn)
{
```

```
    if(nn==NULL)
        PLZ CREATE.
```

```
    else
    {
```

```
        while(nn->next!=NULL)
            nn=nn->next;
```

```
        nn->next= new list;
```

```
        cin<<nn->next->data;
        nn->next->next=NULL;
```

```
    }
```

```
}
```

