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import java.util.Scanner;

public class RearrangeArrayElements {

    public void inputAcceptor() {
        Scanner in = new Scanner(System.in);
        System.out.println("Enter the size of array: ");
        int size = in.nextInt();
        if(inputArraySizeValidator(size))
        {
            int[] input = new int[size];
            System.out.print("Enter the elements of the array: ");
            for (int i = 0; i < size; i++) {
                input[i] = in.nextInt();
            }
            if(inputArrayValidator(input)) {
                int[] result = computeRearrangedArray(input);
                displayResult(result);
            }
            else {
                System.out.println("Enter elements in sorting order");
            }
        }
        else {
            System.out.println("Give array size atleast one");
        }
    }

    public boolean inputArraySizeValidator(int size) {
        return size>0;
    }

    public boolean inputArrayValidator(int[] input) {
        for(int i=1;i<input.length;i++) {
            if(input[i]<input[i-1]) {
                return false;
            }
        }
        return true;
    }

    public int[] computeRearrangedArray(int[] inputArray) {
        int[] result = new int[inputArray.length];
        int left = 0;
        int right = inputArray.length - 1;
        boolean maxTurn = true;

        for (int i = 0; i < inputArray.length; i++) {
            if (maxTurn) {
                result[i] =inputArray[right--];
            } else {
                result[i] =inputArray[left++];
            }
        }
    }
}

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        maxTurn = !maxTurn;
    }

    return result;
}

public void displayResult(int[] outputArray) {
    if (outputArray == null) {
        System.out.println("Give proper input");
    } else {
        for (int element :outputArray) {
            System.out.print(element + " ");
        }
        System.out.println();
    }
}

public static void main(String[] args) {
    RearrangeArrayElements obj = new RearrangeArrayElements();
    obj.inputAcceptor();
}
}
```