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Exp:6c

PRIORITY SCHEDULING

Aim:

To implement priority scheduling technique

CODE:

```
#include<stdio.h>
int main() {
    int n;
    printf("Enter the number of processes: ");
    scanf("%d",&n);
    int process[n], burst_time[n], priority[n], waiting_time[n], turn_around_time[n];
    float total_waiting_time=0, total_turn_around_time=0;
    printf("\nEnter the burst time with priority: \n");
    for(int i=0; i<n; i++) {
        process[i]=i;
        printf("\nEnter burst_time[%d] with priority[%d]: \n", i+1, i+1);
        scanf("%d %d", &burst_time[i], &priority[i]);
    }
    //sorting burst time
    for(int i=0; i<n; i++)
        for(int j=0; j<n-1; j++)
            if(priority[j]>priority[j+1])//swapping
            {
                burst_time[j]=burst_time[j]-burst_time[j+1];
                process[j]=process[j]-process[j+1];
                priority[j]=priority[j]-priority[j+1];

                burst_time[j+1]=burst_time[j+1]+burst_time[j];
                process[j+1]=process[j+1]+process[j];
                priority[j+1]=priority[j+1]+priority[j];

                burst_time[j]=burst_time[j+1]-burst_time[j];
                process[j]=process[j+1]-process[j];
                priority[j]=priority[j+1]-priority[j];
            }

    //finding waiting time
    waiting_time[0]=0;
    for(int i=1; i<n; i++)
        waiting_time[i]=waiting_time[i-1]+burst_time[i-1];

    //finding turnaround time
    for(int i=0; i<n; i++) {
        turn_around_time[i]=burst_time[i]+waiting_time[i];
        total_turn_around_time+=turn_around_time[i];
        total_waiting_time+=waiting_time[i];
    }

    printf("\nprocess  burst_time  waiting_time  turn_around_time\n");
    for(int i=0; i<n; i++) {
        printf("  %d      %d          %d          %d\n", process[i], burst_time[i], waiting_time[i], turn_around_time[i]);
    }
    //printf("%d %d", total_waiting_time/n, (total_turn_around_time/n));
    printf("\nAverage waiting time : %.2f\n", (total_waiting_time/n));
    printf("\nAverage turn around time : %.2f\n", (total_turn_around_time/n));
}
```

OUTPUT:

```
[cse36@localhost ~]$ cc 6c_priority.c
[cse36@localhost ~]$ ./a.out
Enter the number of processes: 4

Enter the burst time with priority:

Enter burst_time[1] with priority[1]:
6
3

Enter burst_time[2] with priority[2]:
2
2

Enter burst_time[3] with priority[3]:
14
1

Enter burst_time[4] with priority[4]:
6
4
```

process	burst_time	waiting_time	turn_around_time
2	14	0	14
1	2	14	16
0	6	16	22
3	6	22	28

```
Average waiting time : 13.00

Average turn around time : 20.00
```