

Arun K

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| Erode

OBJECTIVE

Motivated and results-driven B.E. Computer Science and Engineering student (Final Year) at K.S. Rangasamy College of Technology, Tiruchengode, with a strong foundation in **UI/UX design**, **web development**, and **graphic/video editing**. Passionate about technology, startups, and innovative problem-solving. Demonstrates proven creative ability, strong teamwork, and excellent communication skills. Actively seeking opportunities to contribute to real-world projects while continuously enhancing technical and design skills in a collaborative environment.

EDUCATION

K S Rangasamy College of Technology, Namakkal

Bachelor of Engineering, Computer Science and Engineering - 7.1 GPA

2022 - 2026

Diamond Jubilee Higher Secondary School, Gobichettipalayam

Class XII, State Board - 83.5%

May 2021

Amala High School, Gobichettipalayam

Class X, State Board - 82.5%

Mar 2019

WORK EXPERIENCE

Zidio Development (UI UX Designer)

Mar - Jun 2025

- Collaborated on team-based UI/UX design projects, contributing to user research, wireframing, and prototyping in E-Learning Platform for Zidio Development.
- Enhanced creative problem-solving and time management skills while delivering intuitive and user-centered designs under tight deadlines.

Quick App Studio (UI UX Designer)

Mar - Apr 2025

- Worked as a UI/UX Design Intern on *TrackPilots*, a real-time SaaS-based employee monitoring project.
- Designed user-centric dashboards and workflows using Figma, enhancing usability and interface consistency and created Mockups.

PROJECT

Charity and Fund Raising Website & E-Commerce Website - UI UX Design (Figma)

- Designed a complete website layout in Figma focused on donation workflows, user trust, and accessibility.
- Created an end-to-end shopping experience using Figma with modern design patterns and responsive layouts.

Book Store Management & Ice Cream Shop Management

- Created a bookstore management system for inventory, sales, customer accounts, and order tracking, with features for managing book records and transactions.
- Built a web-based application to manage orders, inventory, and sales with interactive UI and admin dashboard.

Chess Game - Python

- Developed a functional chess game using Python with complete rule enforcement and user-friendly interface.

CERTIFICATION

- UI/UX - Infosys Springboard
- Nptel - Cyber Security and Privacy
- Diploma in Computer Application (CSC)

SKILLS

- Familiar With: UI/UX, HTML, CSS
 - Languages: Java, C, JavaScript
 - Tools/Frameworks: Figma, Canva, WordPress, Photoshop, Lightroom
 - General: Data Structures, Algorithms, Object-Oriented Programming
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