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Assignment2

Problem solving using while

1)

a=0 while a<10: print(a) a+=1



2) num=10 while num<60: print(num) num+=10



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3)
    t=0
    number=1
    while number<=10:
        t+=number
        number+=1
        print("The sum of numbers from 1 to 100 is:", t)</pre>
```

```
_
                 ->
The sum of numbers from 1 to 100 is: 1
The sum of numbers from 1 to 100 is: 3
The sum of numbers from 1 to 100 is: 6
The sum of numbers from 1 to 100 is: 10
The sum of numbers from 1 to 100 is: 15
The sum of numbers from 1 to 100 is: 21
The sum of numbers from 1 to 100 is: 28
The sum of numbers from 1 to 100 is: 36
The sum of numbers from 1 to 100 is: 45
The sum of numbers from 1 to 100 is: 55
4)
number=-1
while number<=10:
  number=int(input("Enter a positive integer: "))
  if number<=0:
     print("That's not a positive Number")
  elif number<=10:
     print("This is a Positive Number")
  else:
     print("Number is Invalid")
          Q
```

Enter a positive integer: -2 That's not a positive Number Enter a positive integer: 2 This is a Positive Number Enter a positive integer: 50 Number is Invalid

correct_password="aruna@97"
password=input("Enter the password: ")
while password!=correct_password:
print("Incorrect Password")
print("Access granted")

5)

Enter the password: aruna@97
Access granted

```
Problem Solving Using For
1)
var="Aruna"
for char in var:
print(var)
A
 r
 u
 n
 a
fruits=["apple", "banana", "cherry", "date"]
frt=input("Enter your choice:")
print(frt)
for fruit in fruits:
 if fruit=="frt":
  print(frt+fruits)
 else:
  print(fruit)
  Enter your choice:mango
  mango
  apple
  banana
  cherry
  date
  3)
  colours=["Black","Green","Peach","Violet","Blue"]
  favourite_colour=input("Enter your favourite color:")
  if favourite colour in colours:
    print(f"{favourite_colour} is in the list")
  else:
    print(f"{favourite_colour} is not in the list")
    print("Here are all the colours in the list:")
  for colour in colours:
    print(colour)
  Enter your favourite color:Green
  Green is in the list
  Black
  Green
  Peach
```

Violet Blue

if degree<100:

print("yor are eligible to travel ")

```
print("Here is the copy of your eligible certificate")
   print("you are not eligible")
elif positive:
 if degree>100:
   print("you are not eligible")
 else:
   print("Your r sick")
else:
 print("your are not fit for the test")
check_covid19(negative=True,positive=False)
print("visa checking process")
visa_type="Tourist visa,Business visa,Student visa,Project Visa,Medical visa"
visa=input("Enter your Visa type:")
print(visa)
print("Having covid 19 Certificate:")
Certificate=input("Enter yes or No:")
if Certificate=="yes":
 print("your documents have be rechecked")
else:
  print("Sorry! You are not able to go")
print("Weight Checking")
def Weight_check():
 Weight=int(input("Enter the Weight in kg:"))
 print(Weight)
 if Weight<=15:
  print("Afforable Weight")
 elif Weight>=15:
   print("More than 15kgs")
   print("Pay Extra Price")
 else:
   print("Not able to Travel")
Weight check()
print("All Details Are Correct")
print("CONGRAJULATIONS! YOU ARE ABLE TO TRAVEL")
```

```
Passport is valid
Proceeding to next steps...
covid 19 test
Enter the person's degree: 96
yor are eligible to travel
Here is the copy of your eligible certificate
visa checking process
Enter your Visa type:Tourist
Tourist
Having covid 19 Certificate:
Enter yes or No:yes
your documents have be rechecked
Weight Checking
Enter the Weight in kg:66
66
More than 15kgs
Pay Extra Price
All Details Are Correct
CONGRAJULATIONS! YOU ARE ABLE TO TRAVEL
```

```
Assignment 3
import random
rooms = {
  'Entrance': {'North': 'Hallway', 'Item': None},
  'Hallway': {'South': 'Entrance', 'East': 'Kitchen', 'West': 'Library', 'North': 'Bedroom', 'Item': 'Map'},
  'Kitchen': {'West': 'Hallway', 'Item': 'Key'},
  'Library': {'East': 'Hallway', 'Item': 'Book'},
  'Bedroom': {'South': 'Hallway', 'Item': 'Monster'}
}
inventory = []
def show_status(current_room):
  print("\nYou are in the " + current_room)
  if rooms[current_room]['Item']:
    print("You see a " + rooms[current_room]['Item'])
  print("Inventory:", inventory)
  print("Exits:", ", ".join(rooms[current_room].keys() - {'Item'}))
def move(current room, direction):
  if direction in rooms[current_room]:
    return rooms[current_room][direction]
    print("You can't go that way!")
    return current_room
def pick up item(current room):
  item = rooms[current room]['Item']
  if item and item != 'Monster':
    inventory.append(item)
    rooms[current_room]['Item'] = None
    print("You picked up the " + item)
    print("There's nothing to pick up here.")
def encounter_monster():
  print("A monster appears!")
  action = input("Do you want to fight (f) or run (r)? ").lower()
  if action == 'f':
    if 'Key' in inventory:
       print("You defeated the monster with the Key!")
       print("You have no weapon. The monster got you. Game Over.")
      return False
  elif action == 'r':
    print("You ran away safely.")
  return True
def main():
  current room = 'Entrance'
  game_on = True
```

```
print("Welcome to the Adventure Game!")
  print("Explore the rooms, find items, and beware of monsters!")
  while game_on:
    show_status(current_room)
    command = input("\nWhat do you want to do? (move [direction] / pick / quit): ").lower().split()
    if command[0] == 'move':
      if len(command) > 1:
        current_room = move(current_room, command[1].capitalize())
        if rooms[current_room]['Item'] == 'Monster':
          game_on = encounter_monster()
      else:
        print("Move where?")
    elif command[0] == 'pick':
      pick_up_item(current_room)
    elif command[0] == 'quit':
      print("Thanks for playing!")
      game_on = False
    else:
      print("Invalid command!")
if __name__ == "__main__":
 main()
Welcome to the Adventure Game!
Explore the rooms, find items, and beware of monsters!
You are in the Entrance
Inventory: []
Exits: North
```