









## **UNIT NO 4**

#### **NON LINEAR DATA STRUCTURES**

**4.1 DEPTH FIRST TRAVERSAL** 

**COMPUTER SCIENCE & ENGINEERING** 













### DEPTH FIRST SEARCH

Graph G(V, E) directed or undirected

Adjacency list representation

Goal: Systematically explore every vertex and every edge

Idea: search deeper whenever possible – Using a LIFO queue (Stack; FIFO queue used in BFS)

 The DFS algorithm is a recursive algorithm that uses the idea of backtracking. It involves exhaustive searches of all the nodes by going ahead, if possible, else by backtracking.







## **DEPTH FIRST SEARCH**

**Depth First search (DFS)** is an algorithm for traversing or searching tree or graph data structures. The algorithm starts at the root (top) node of a tree and goes as far as it can down a given branch (path), then backtracks until it finds an unexplored path, and then explores it. The algorithm does this until the entire graph has been explored.







## **DEPTH FIRST SEARCH**

Rule 1 – Visit the adjacent unvisited vertex. Mark it as visited. Display it. Push it in a stack.

Rule 2 – If no adjacent vertex is found, pop up a vertex from the stack. (It will pop up all the vertices from the stack, which do not have adjacent vertices.)

Rule 3 – Repeat Rule 1 and Rule 2 until the stack is empty.

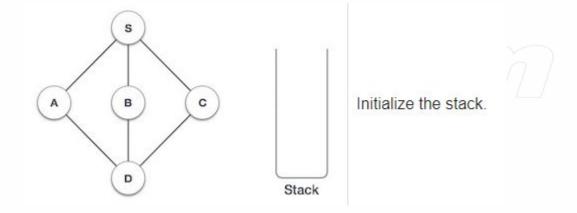






## **DEPTH FIRST SEARCH**

Step:1



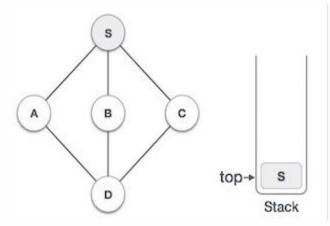






## **DEPTH FIRST SEARCH**

#### Step:2



Mark **S** as visited and put it onto the stack. Explore any unvisited adjacent node from **S**. We have three nodes and we can pick any of them. For this example, we shall take the node in an alphabetical order.

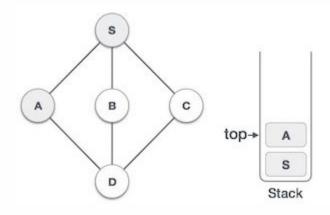






## **DEPTH FIRST SEARCH**

#### Step:3



Mark **A** as visited and put it onto the stack. Explore any unvisited adjacent node from A. Both **S** and **D** are adjacent to **A** but we are concerned for unvisited nodes only.

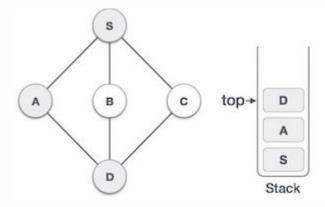






## **DEPTH FIRST SEARCH**

#### Step:4



Visit **D** and mark it as visited and put onto the stack. Here, we have **B** and **C** nodes, which are adjacent to **D** and both are unvisited. However, we shall again choose in an alphabetical order.

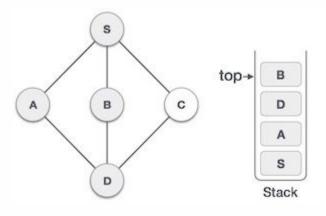






## **DEPTH FIRST SEARCH**

#### Step:5



We choose **B**, mark it as visited and put onto the stack. Here **B** does not have any unvisited adjacent node. So, we pop **B** from the stack.

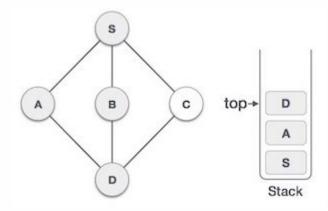






## **DEPTH FIRST SEARCH**

#### Step:6



We check the stack top for return to the previous node and check if it has any unvisited nodes. Here, we find **D** to be on the top of the stack.

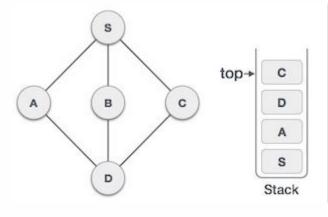






## **DEPTH FIRST SEARCH**

Step:7



Only unvisited adjacent node is from **D** is **C** now. So we visit **C**, mark it as visited and put it onto the stack.







# **Applications of DFS**

- 1) For a weighted graph, DFS traversal of the graph produces the minimum spanning tree and all pair shortest path tree.
- 2) Detecting cycle in a graph
- 3) Path Finding
- 4) Topological Sorting
- 5) To test if a graph is bipartite
- 6) Finding Strongly Connected Components of a graph
- 7) Solving puzzles with only one solution, such as mazes.



