







CS 8351

DIGITAL PRINCIPLES AND SYSTEM DESIGN (Common to CSE & IT)

UNIT NO. 2

2.7 MAGNITUDE COMPARATOR













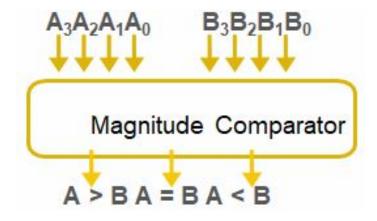


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MAGNITUDE COMPARATOR

- It is a combinational circuit that compares two numbers (A and B).
- 3 outputs <, =, >(i.e.) A > B, A = B, A<B.
- Compares 4-bit number A to 4-bit number B.
- A magnitude digital Comparator is a combinational circuit that compares two digital or binary numbers in order to find out whether one binary number is equal, less than or greater than the other binary number. We logically design a circuit for which we will have two inputs one for A and other for B and have three output terminals, one for A > B condition, one for A = B condition and one for A < B condition.

BLOCK DIAGRAM:



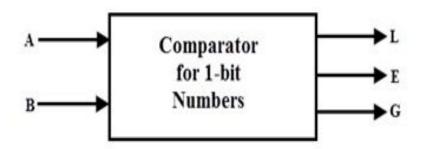




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SINGLE BIT MAGNITUDE COMPARATOR:

- A comparator used to compare two bits, i.e., two numbers each of a single bit is called a single bit comparator.
- It consists of two inputs for allowing two single bit numbers and three outputs to generate less than, equal and greater than comparison outputs.
- The figure below shows the block diagram of a single bit magnitude comparator.
- This comparator compares the two bits and produces one of the 3 outputs as L (A<B), E (A=B) and G (A>B).



TRUTHTABLE & LOGICAL EQUATIONS

When A0 B0 = 00 & 11, both inputs are equal, therefore A=B output will be high.





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• When A0 B0 = 01, B is more than A and hence AB is active.

\mathbf{A}_0	\mathbf{B}_0	L	E	G
0	0	0	1	0
0	1	1	0	0
1	0	0	0	1
1	1	0	1	0

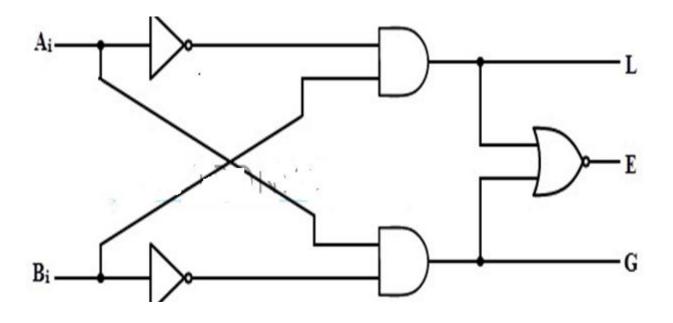
$$A0 < B0$$
: $L = \overline{A0} B0$

$$A0 = B0$$
: $E = \overline{A0} \overline{B0} + A0 B0$

$$A0 > B0$$
: $G = A0 \overline{B0}$

It is to be noted that E can be realized as $\overline{(L+G)}$.

LOGIC DIAGRAM





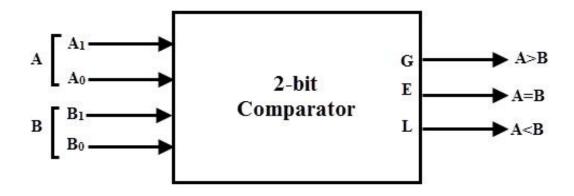




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2-BIT COMPARATOR:

- A 2-bit comparator compares two binary numbers, each of two bits and produces their relation such as one number is equal or greater than or less than the other.
- The figure below shows the block diagram of a two-bit comparator which has four inputs and three outputs.
- The first number A is designated as A = A1A0 and the second number is designated as B = B1B0. This comparator produces three outputs as G (G = 1 if A>B), E (E = 1, if A = B) and L (L = 1 if A<B).







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TRUTHTABLE

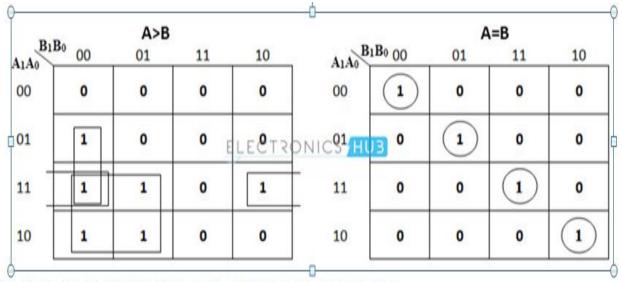
Inputs			Outputs			
A ₁	\mathbf{A}_0	B ₁	\mathbf{B}_0	A>B	A=B	A <b< th=""></b<>
0	0	0	0	0	1	0
0	0	0	1	0	0	1
0	0	1	0	0	0	1
0	0	1	1	0	0	1
0	1	0	0	1	0	0
0	1	0	1	0	1	0
0	1	1	0	0	0	1
0	1	1	1	0	0	1
1	0	0	0	1	0	0
1	0	0	1	1	0	0
1	0	1	0	0	1	0
1	0	1	1	0	0	1
1	1	0	0	1	0	0
1	1	0	1	1	0	0
1	1	1	0	1	0	0
1	1	1	1	0	1	0





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TRUTH TABLE & LOGIC EQUATIONS



From the above k-map simplification, each output can be expressed as

A>B:
$$G = A0 \overline{B1} \overline{B0} + A1 \overline{B1} + A1 A0 \overline{B0}$$

$$A = B$$
: $E = \overline{A1} \ \overline{A0} \ \overline{B1} \ \overline{B0} + \overline{A1} \ A0 \ \overline{B1} \ B0 + A1 \ A0 \ B1 \ B0 + A1 \overline{A0} \ B1 \overline{B0}$

$$=\overline{A1} \ \overline{B1} (\overline{A0} \ \overline{B0} + A0B0) + A1B1 (A0B0 + \overline{A0} \ \overline{B0})$$

$$= (A0 B0 + \overline{A0} \overline{B0}) (A1 B1 + \overline{A1} \overline{B1})$$

= (A0 Ex-NOR B0) (A1 Ex-NOR B1)

$$A < B$$
: $L = \overline{A1}$ $B1 + \overline{A0}$ $B1$ $B0 + \overline{A1}$ $\overline{A0}$ $B0$





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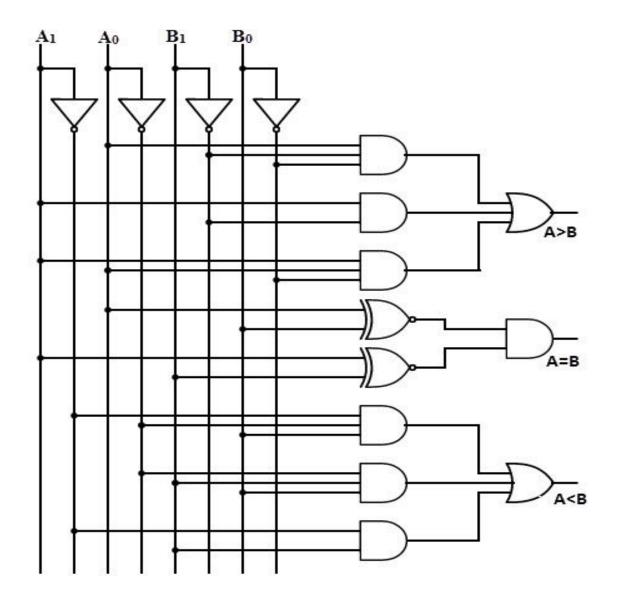
- By using the Boolean equation for each output, the logic diagram can be implemented by using four NOT gates, seven AND gates, two OR gates and two Ex-NOR gates.
- The figure shows the logic diagram of a 2-bit comparator using basic logic gates.
- It is also possible to construct this comparator by cascading two 1-bit comparators.





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LOGIC DIAGRAM







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APPLICATIONS OF COMPARATORS

- These are used in the address decoding circuitry in computers and microprocessor based devices to select a specific input/output device for the storage of data.
- These are used in control applications in which the binary numbers representing physical variables such as temperature, position, etc. are compared with a reference value. Then the outputs from the comparator are used to drive the actuators so as to make the physical variables closest to the set or reference value.
- Process controllers
- Servo-motor control

