





SEM

CS8391

DATA STRUCTURES

UNIT No. 3

3.1.1 TREE ADT









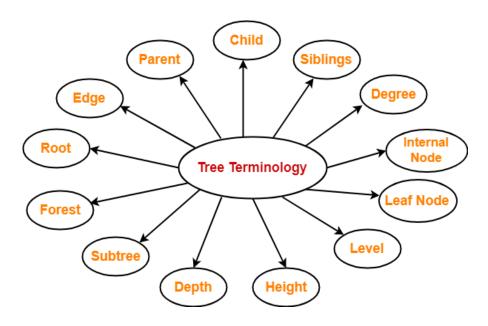




3.1.1 TREE INTRODUCTION

- In non-linear data structure, data elements are hierarchically connected and are present at various levels
- In non-linear data structure, data elements are present at multiple levels.
- Non-linear data structures are difficult to understand and implement as compared to linear data structures.
- Non-linear data structures are not easy to traverse and needs multiple runs to be traversed completely.
- Non-linear data structures uses memory very efficiently.
- Time complexity of non-linear data structure often remain with increase in size.
- Eg. Graph, Map, Tree.

TREE TERMINOLOGIES



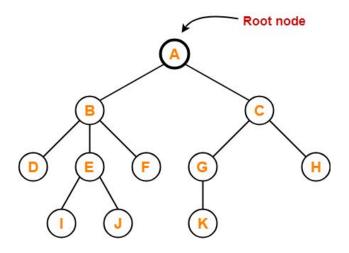
1. Root

The first node from where the tree originates is called as a root node.



In any tree, there must be only one root node.

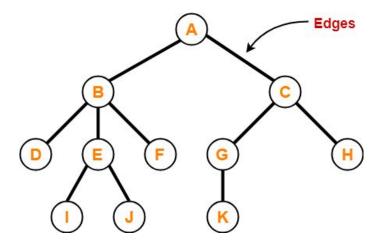
We can never have multiple root nodes in a tree data structure.



Here, node A is the only root node.

2. Edge

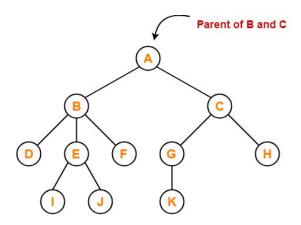
- The connecting link between any two nodes is called as an edge.
- In a tree with n number of nodes, there are exactly (n-1) number of edges.





3. Parent

- The node which has a branch from it to any other node is called as a parent node.
- In other words, the node which has one or more children is called as a parent node.
- In a tree, a parent node can have any number of child nodes.



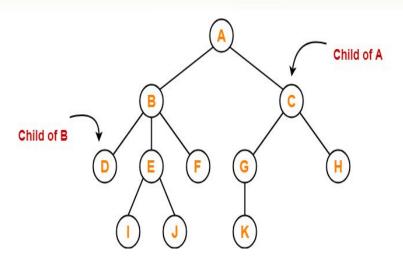
Here,

- Node A is the parent of nodes B and C
- Node B is the parent of nodes D, E and F
- Node C is the parent of nodes G and H
- Node E is the parent of nodes I and J
- Node G is the parent of node K

4. Child

- The node which is a descendant of some node is called as a child node.
- All the nodes except root node are child nodes.





Here,

- Nodes B and C are the children of node A
- Nodes D, E and F are the children of node B
- Nodes G and H are the children of node C
- Nodes I and J are the children of node E
- Node K is the child of node G

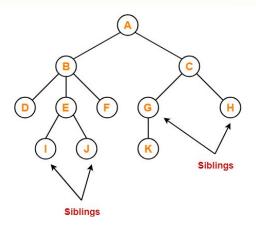
5. Siblings

- Nodes which belong to the same parent are called as siblings.
- In other words, nodes with the same parent are sibling nodes.



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DATA STRUCTURES



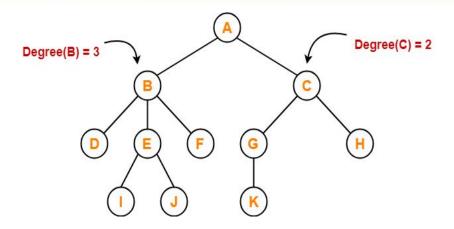
Here,

- Nodes B and C are siblings
- Nodes D, E and F are siblings
- Nodes G and H are siblings
- Nodes I and J are siblings

6. Degree

- Degree of a node is the total number of children of that node.
- Degree of a tree is the highest degree of a node among all the nodes in the tree.





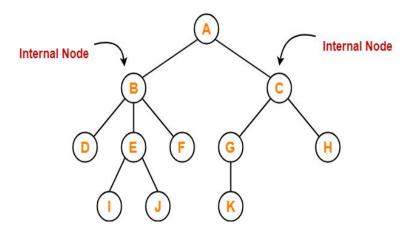
- Degree of node A = 2
- Degree of node B = 3
- Degree of node C = 2
- Degree of node D = 0
- Degree of node E = 2
- Degree of node F = 0
- Degree of node G = 1
- Degree of node H = 0
- Degree of node I = 0
- Degree of node J = 0
- Degree of node K = 0

7. Internal Node

- The node which has at least one child is called as an internal node.
- Internal nodes are also called as non-terminal nodes.



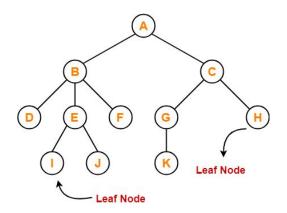
• Every non-leaf node is an internal node.



Here, nodes A, B, C, E and G are internal nodes.

8. Leaf Node

- The node which does not have any child is called as a leaf node.
- Leaf nodes are also called as external nodes or terminal nodes.

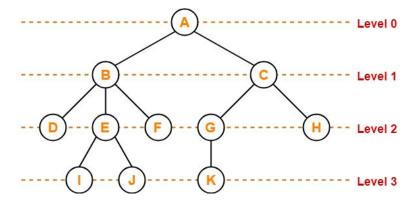


Here, nodes D, I, J, F, K and H are leaf nodes.



9. Level

- In a tree, each step from top to bottom is called as level of a tree.
- The level count starts with 0 and increments by 1 at each level or step.



10. Height

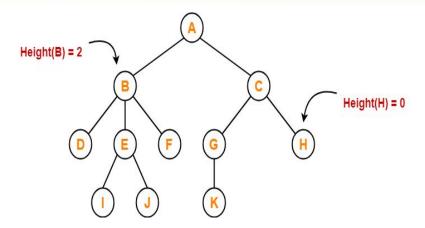
- Total number of edges that lies on the longest path from any leaf node to a particular node is called as height of that node.
- Height of a tree is the height of root node.
- Height of all leaf nodes = 0



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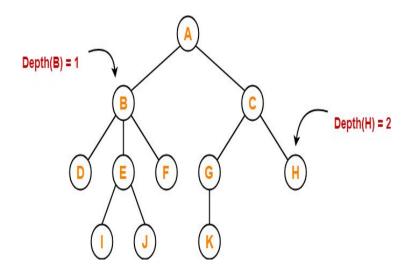
Here,

- Height of node A = 3
- Height of node B = 2
- Height of node C = 2
- Height of node D = 0
- Height of node E = 1
- Height of node F = 0
- Height of node G = 1
- Height of node H = 0
- Height of node I = 0
- Height of node J = 0
- Height of node K = 0

11. Depth



- Total number of edges from root node to a particular node is called as depth of that node.
- Depth of a tree is the total number of edges from root node to a leaf node in the longest path.
- Depth of the root node = 0
- The terms "level" and "depth" are used interchangeably.



Here,

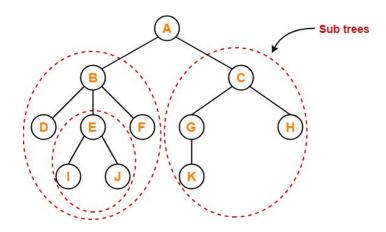
- Depth of node A = 0
- Depth of node B = 1
- Depth of node C = 1
- Depth of node D = 2
- Depth of node E = 2
- Depth of node F = 2
- Depth of node G = 2
- Depth of node H = 2
- Depth of node I = 3



- Depth of node J = 3
- Depth of node K = 3

12. Subtree-

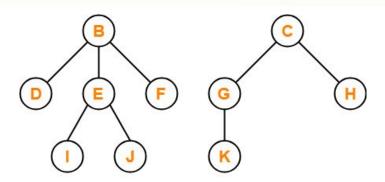
- In a tree, each child from a node forms a subtree recursively.
- Every child node forms a subtree on its parent node.



13. Forest

A forest is a set of disjoint trees.





Forest

APPLICATIONS OF TREE

- Directory structure of a file store
- Structure of an arithmetic expressions
- Used in almost every 3D video game to determine what objects need to be rendered.
- Used in almost every high-bandwidth router for storing router-tables.
- used in compression algorithms, such as those used by the .jpeg and .mp3 file- formats.

