

TA 1

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QisKit

<https://qiskit.org/>

Python

<https://www.python.org/downloads/>

Jupyter

<https://jupyter.org/>

Google colab

https://colab.research.google.com/?utm_source=scs-index

Coding standards

- Coding standards are guidelines for code style and documentation.
- They may be formal (IEEE) standards, or company specific standards.
- The aim is that everyone in the organization will be able to read and work on the code.
- Coding standards cover a wide variety of areas:
 - Program design
 - Naming conventions
 - Formatting conventions
 - Documentation
 - Use (or not) of language specific features

- Why bother with a coding standard?
 - Consistency between developers
 - Ease of maintenance and development
 - Readability, usability
- Example should make this obvious!
- No standard is perfect for every application.
 - If you deviate from the standard for any reason,
document it!

Coding style

- There are several examples of coding styles. Often they differ from company to company
- They typically have the following in common:

– Names

- Use full English descriptors
- Use mixed case to make names readable
- Use abbreviations sparingly and consistently
- Avoid long names
- Avoid leading/trailing underscores

– Documentation

- Document the purpose of every variable
- Document why something is done, not just what

Coding style

– Accessors

- Use getX(), setX() functions on all class variables.

– Member function documentation

- What & why member function does what it does
- Parameters/return value
- How function modifies object
- Preconditions/postconditions
- Concurrency issues
- Restrictions

– Document why the code does things as well as what

it does.

Standards

- Standards are documented agreements containing technical specifications or other precise criteria to be used consistently as guidelines, rules, or definitions of characteristics, to ensure that materials, products, processes and services are fit for their purpose.
- International standards are supposed to contribute to making life simpler, and to increasing reliability and effectiveness of the goods and services we use.
- Standards represent best, or most appropriate, practice:
 - They encapsulate historical knowledge often gained through trial and error.
 - They preserve and codify organizational knowledge and memory
 - They provide a framework for quality assurance.
 - Ensure continuity over a project's lifecycle.

Standards

There are many industry standards governing all aspects of software development:

- Terminology
- Notation
- Requirements gathering
- Design
- Coding
- Documentation
- Human computer interaction
- Verification and validation
- Quality assurance
- Even ethics!

Who writes standards?

– ISO

International Organization for Standardization

– SAA

Standards Australia

– BSI

British Standards Institute

– ANSI

American National Standards Institute

– IEEE

Institute for Electronic and Electrical

Engineers

– And about 80 or so others!

Relevant standards

- ISO 646 – 7-bit ASCII with national variants
- ISO 8859 – several 8-bit ASCII extensions:
 - ISO 8859-1: West European languages (Latin-1)
 - ISO 8859-2: East European languages (Latin-2)
 - ISO 8859-5: Latin/Cyrillic
- ISO 6429 – ASCII control codes
- ISO 2382 – Information technology vocabulary
- ISO 8652 – the Ada programming language
- ISO 9899 – the C programming language
- ISO 9660 – CD-ROM volume and file structure
- ISO 3166 – codes for the representation of names of countries:
 - Defines a 2-letter, 3-letter and numeric code for every country.
 - US/USA/840 = United States
 - GB/GBR/826 = United Kingdom
- The 2-letter codes are well known as the internet top level domain names.

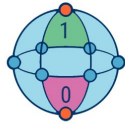
Quantum computing

“ Quantum computing is a multidisciplinary field comprising aspects of computer science, physics, and mathematics that utilizes quantum mechanics to solve complex problems faster than on classical computers. The field of quantum computing includes hardware research and application development.”

Quantum Computing

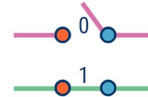
Vs.

Classical Computing



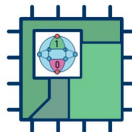
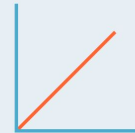
Calculates with qubits, which can represent 0 and 1 at the same time

Calculates with transistors, which can represent either 0 or 1



Power increases exponentially in proportion to the number of qubits

Power increases in a 1:1 relationship with the number of transistors



Quantum computers have high error rates and need to be kept ultracold

Classical computers have low error rates and can operate at room temp



Well suited for tasks like optimization problems, data analysis, and simulations

Most everyday processing is best handled by classical computers







Some straightaway big applications

- Artificial intelligence
- Better batteries
- Cleaner fertilization
- Cybersecurity
- Drug development
- Electronic materials discovery
- Financial modeling
- Traffic optimization
- Weather forecasting and climate change

Softwares/Modules/Platforms



Universal Gate Based Quantum Computers		
Superconducting Architecture		
		
Trapped Ions	Topological	Photonic
		

Annealing
Quantum Annealing



Softwares/Modules/Platforms

<https://arxiv.org/abs/1807.02500>

LaRose, Ryan. "Overview and comparison of gate level quantum software platforms." Quantum 3 (2019): 130.

Some interesting learning examples

Building a Quantum Random Number Generator

Implementing Grover's Search Algorithm

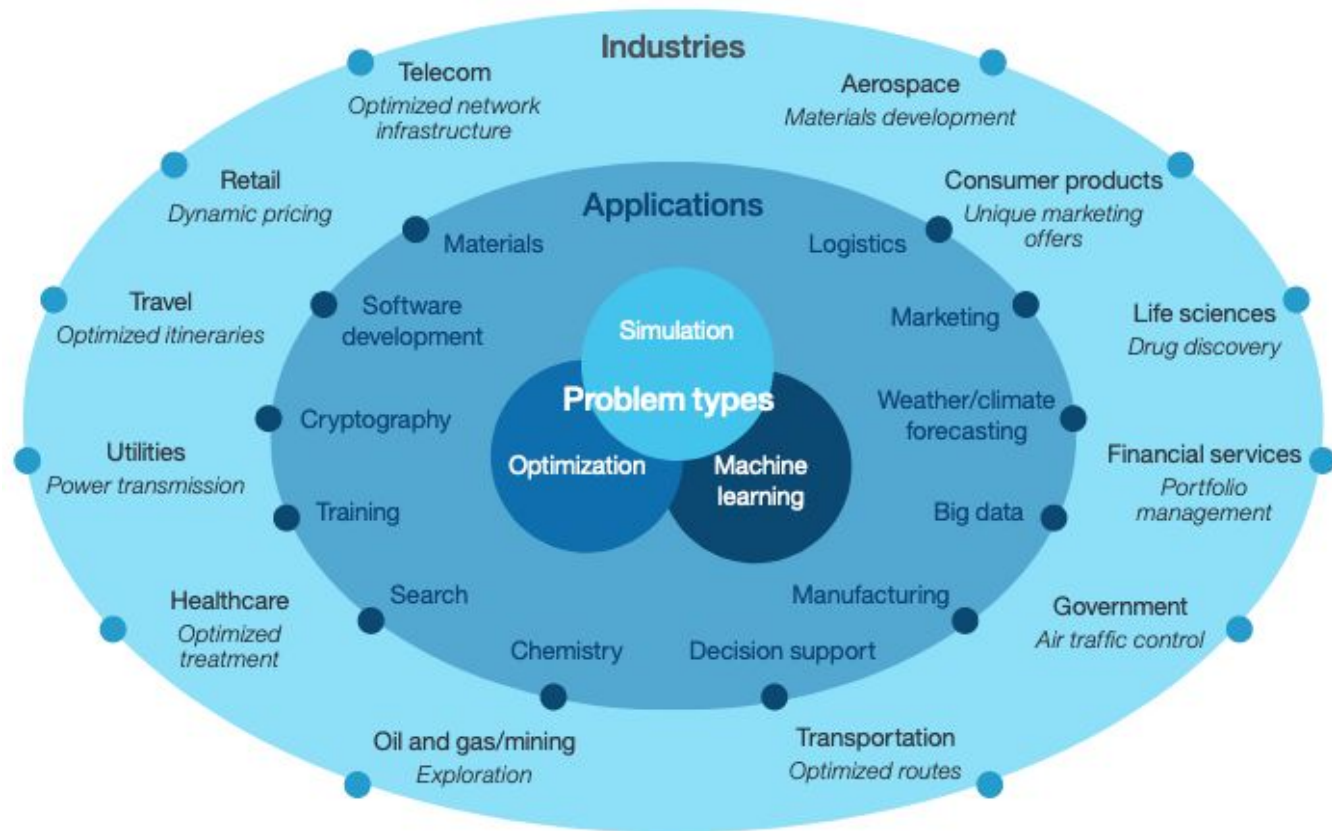
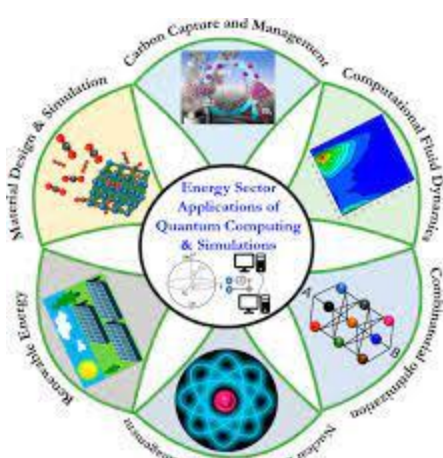
Use Shor's Algorithm to Factor a Number

Find the Ground State Energy of a Lithium Hydride Molecule

Tackle Noise With Error Correction

Explore Quantum Hardware With Qiskit Pulse

Sort Images Using a Quantum Machine Learning Algorithm



Content focus

- Light matter interactions
- laser spectroscopy is to unveil the quantum behaviors from optical signals
- Related Quantum mechanics part (solve/understand selection rules, perturbation theory, particle in the box)

connect theory with experiment (applied physics, like signal processing and some interesting physics simulations)

Research aspect

Idea from Dr. Tian

“

to resolve a laser pump-probe transient absorption spectrum

“

For early starters

<https://qiskit.org/learn/>

<https://qiskit.org/documentation/tutorials.html>