

Reg No.: \_\_\_\_\_

Name: \_\_\_\_\_

**APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY**  
Sixth Semester B.Tech Degree Examination June 2022 (2019 Scheme)

**Course Code: CST302**  
**Course Name: COMPILER DESIGN**

Max. Marks: 100

Duration: 3 Hours

**PART A**

*Answer all questions, each carries 3 marks.*

Marks

- |    |   |     |
|----|---|-----|
| 1  | Find the lexemes in the following programming statement.<br>$\text{sum} = a * (b - 10);$<br>Define tokens and patterns for the above statement.                 | (3) |
| 2  | Explain the importance of sentinels in input buffering used in lexical analysis   | (3) |
| 3  | With an example write the steps to remove left recursion?   | (3) |
| 4  | Find FIRST set and FOLLOW set of each nonterminal in the following grammar<br>$E \rightarrow E A E \mid ( E ) \mid - E \mid \text{id}$ $A \rightarrow + \mid *$ | (3) |
| 5  | What are viable prefixes?   | (3) |
| 6  | What are the different parsing conflicts in the SLR parsing table?  | (3) |
| 7  | Differentiate between synthesized attributes and inherited attributes with an example.  | (3) |
| 8  | What is the role of activation record in compiler design?   | (3) |
| 9  | Explain code motion with an example.  | (3) |
| 10 | Write the algorithm for partitioning a sequence of three-address instructions into basic blocks   | (3) |

**PART B**

*Answer one full question from each module, each carries 14 marks.*

**Module I**

- |           |  |     |
|-----------|--|-----|
| 11        | a) Explain the working of different phases of a compiler. Illustrate with a source language statement. | (8) |
|           | b) Explain different compiler construction tools.  | (6) |
| <b>OR</b> |  |     |
| 12        | a) Explain the role of transition diagrams in recognition of tokens.                                   | (7) |
|           | b) Explain bootstrapping with an example.  | (7) |

**Module II**

- 13 a) i. Show that the grammar (6)

$S \rightarrow iCtSeS \mid iCtS \mid b$ ,  $C \rightarrow a$  is ambiguous.

ii. Eliminate ambiguity from the above grammar.

- b) Construct a Recursive descent Parser for handling Arithmetic Expressions. (8)

**OR**

- 14 a) Write Non-recursive predictive parsing algorithm. (6)

- b) Prove that the following grammar is not LL(1) (8)

$S \rightarrow iEtSS' \mid a$

$S \rightarrow eS \mid \epsilon$

$E \rightarrow b$

**Module III**

- 15 a) Construct canonical LR(0) collection of items for the grammar below. (9)

$S \rightarrow L = R \mid R$

$L \rightarrow * R \mid id$

$R \rightarrow L$

Prove that this grammar is not SLR(1).

- b) What is handle pruning? Indicate the handles in the reduction of the sentence (5)

aaabbb to the start symbol using the grammar

$S \rightarrow aABb$ ,  $A \rightarrow aA \mid a$ ,  $B \rightarrow bB \mid b$

**OR**

- 16 a) Derive LR (1) parsing table for following grammar (9)

$S \rightarrow Aa \mid bAc \mid Bc \mid bBa$

$A \rightarrow d$

$B \rightarrow d$

- b) Write all moves by the LR parser for parsing the input 'bdc'. [ use the parsing table created in question number 16.a] (5)

**Module IV**

- 17 a) Write the SDD for a simple type declaration and draw the annotated parse tree for the declaration float a, b, c. (7)

- b) With an SDD for a desk calculator, write the steps involved in the bottom up evaluation for the expression  $(3*5) - 2$ . (7)

**OR**

- 18 a) Explain static allocation and heap allocation strategies. (7)
- b) Construct the DAG and three address code for the expression  $a+a*(b-c)+b*(b-c)+b$  (7)

**Module V**

- 19 a) With suitable examples explain loop optimization techniques (7)
- b) With suitable example of a basic block, explain the code-improving transformations of a basic block. (7)

**OR**

- 20 a) Explain issues in design of a code generator (6)
- b) Write the code generation algorithm. Using this algorithm generate code sequence for the expression  $x = (a - b) + (a + c) + (a + c)$  (8)

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