Module- 3

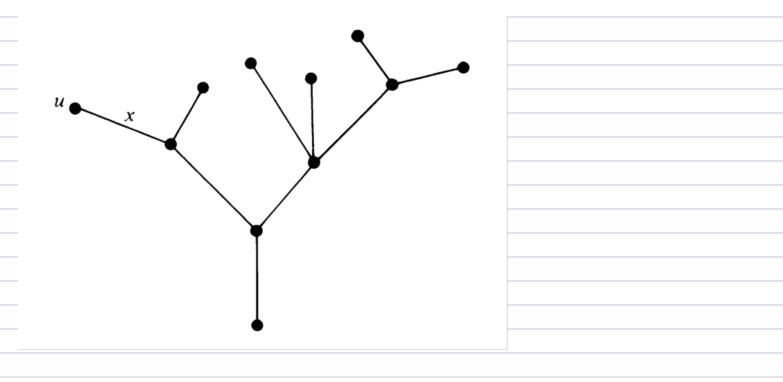
Trees and Graph Algorithm

Trees - properties, Pendant Vertex,

Distance and Centres in a treeRected and binary Evers. Counting
trees, Prim's algorithm and
kruskal's alagorithm. Dijkstra's
Shortest path algorithm, Floyd-hawsholl
Shortest path algorithm.

TREES

A tree is a connected graph without any circuits.



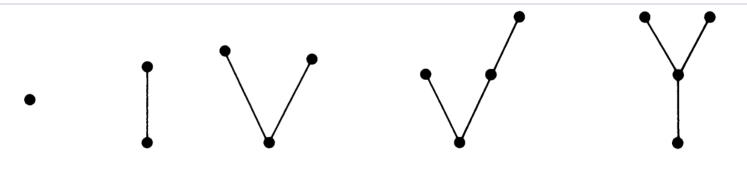


Fig. 3-2 Trees with one, two, three, and four vertices.

Note: -

we are considering only finite graphs, our trees are also finite.

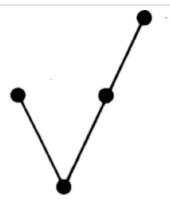
A river with its tributaries and subtributaries can be represented by a tree.

PROPERTIES OF TREES

THEOREM 1

There is one and only one path between every pair of vertices in a tree, T.

Proof: Since T is a connected graph, there must exist at least one path between every pair of vertices in T. Now suppose that between two vertices a and b of T there are two distinct paths. The union of these two paths will contain a circuit and T cannot be a tree.



THEOREM -2

If in a graph G there is one and only one path between every pair of vertices, G is a tree.

Proof: Existence of a path between every pair of vertices assures that G is connected. A circuit in a graph (with two or more vertices) implies that there is at least one pair of vertices a, b such that there are two distinct paths between a and b. Since G has one and only one path between every pair of vertices, G can have no circuit. Therefore, G is a tree.



Note: Feen therem ! and 2,

It Gis a Evec iff I exactly one path between every pair dr vertices.

THEOREM 3

A tree with n vertices has n-1 edges.

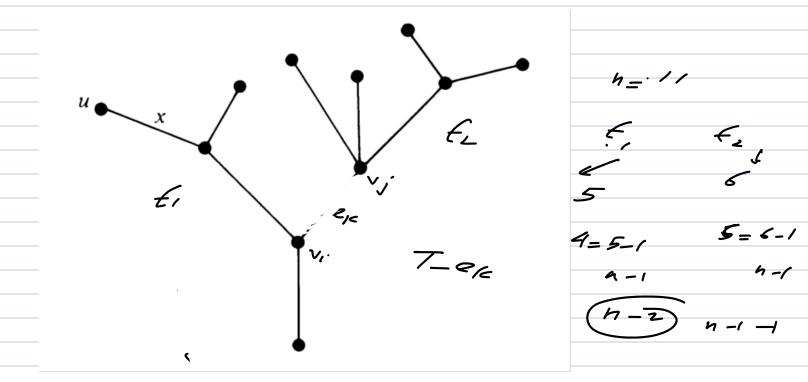
10 = 1 × ×11 = 40 × ×3 = 47 N = 10 9 edges

Proof: The theorem will be proved by induction on the number of vertices.

It is easy to see that the theorem is true for n = 1, 2, and 3. Assume that the theorem holds for all trees with fewer than n vertices.

Let us now consider a tree T with n vertices. In T let e_k be an edge with end vertices v_i and v_j . According to Theorem 1, there is no other path between v_i and v_j except e_k . Therefore, deletion of e_k from T will disconnect the graph,

Furthermore, $T - e_k$ consists of exactly two components, and since there were no circuits in T to begin with, each of these components is a tree. Both these trees, t_1 and t_2 , have fewer than n vertices each, and therefore, by the induction hypothesis, each contains one less edge than the number of vertices in it. Thus $T - e_k$ consists of n - 2 edges (and n vertices). Hence T has exactly n - 1 edges.



THEOREM 1

There is one and only one path between every pair of vertices in a tree, T.

THEOREM 4

Any connected graph with n vertices and n-1 edges is a tree.

Connected
Suppor that an graph G with n
vertices and n-1 edges is not a tree

: I atleast one circuit in this econoctel graph.

Remere one of the edge inithin this

This leaves a Connected graph on it vertices and n-2 edges, which is simpossible. Because by a connected better graph in vertices must have attent n-1 edges.

Note:

A connected graph is minimally connected, if remeval of any edge from it disconnects the graph.

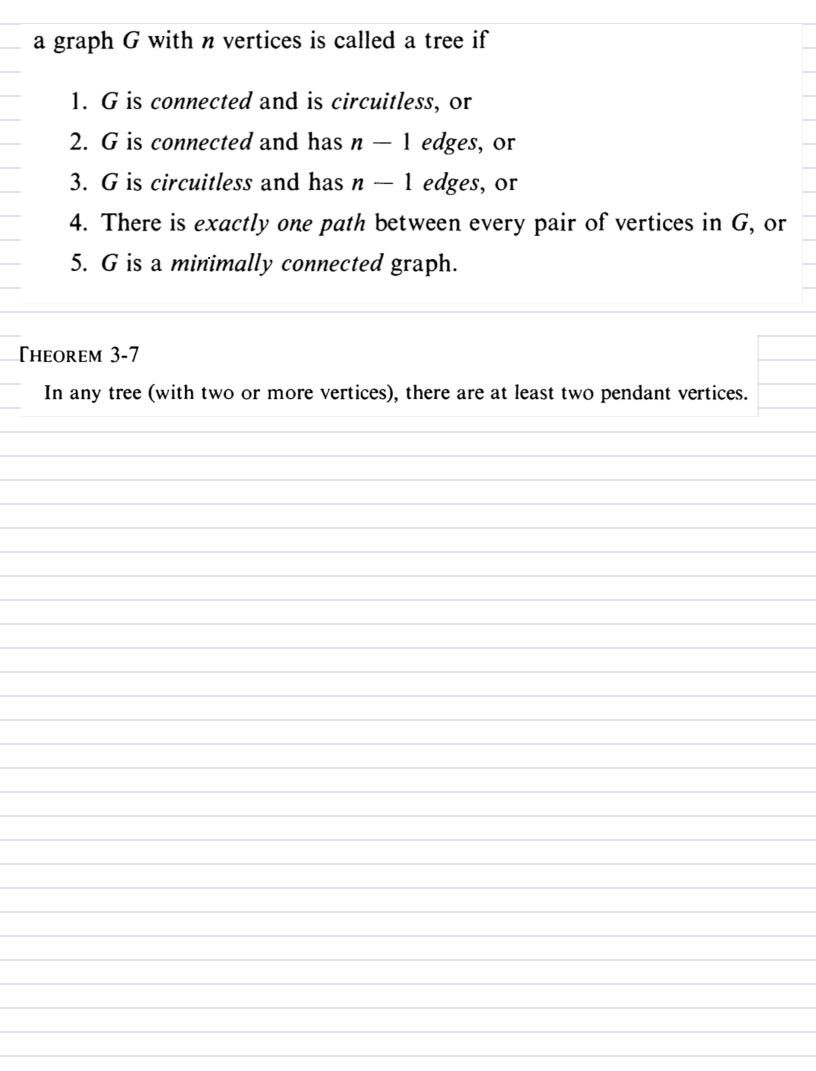
Theo sem

A graph is a tree if and only if it is minimally connected.

THEOREM

A graph G with n vertices, n-1 edges, and no circuits is connected.

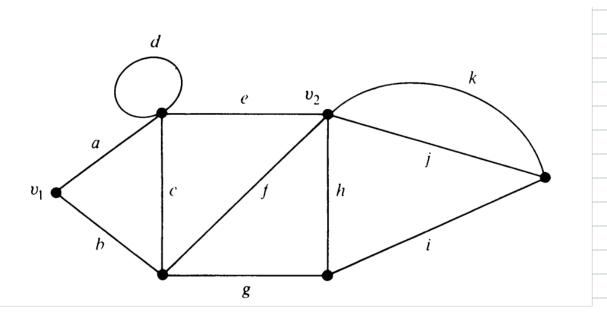
Proof: Suppose there exists a circuitless graph G with n vertices and n-1 edges which is disconnected. In that case G will consist of two or more circuitless components. Without loss of generality, let G consist of two components, g_1 and g_2 . Add an edge e between a vertex v_1 in g_1 and v_2 in g_2 . Since there was no path between v_1 and v_2 in G, adding e did not create a circuit. Thus $G \cup e$ is a circuitless, connected graph (i.e., a tree) of n vertices and n edges, which is not possible, because of Theorem \square A tree with n vertices has n-1 edges.





DISTANCE AND CENTERS IN A TREE

In a connected graph G, the distance $d(v_i, v_j)$ between two of its vertices v_i and v_j is the length of the shortest path (i.e., the number of edges in the shortest path) between them.



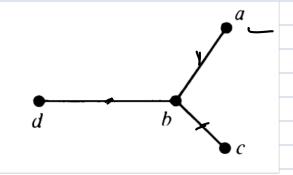
$$d(v_1, v_2) = 2$$

$$p_{a+h} b/w + v_1 = (q_1e) - (b, c, e) - (b, f)$$

$$(q_1, c_2 f)$$

The eccentricity E(v) of a vertex v in a graph G is the distance from v to the vertex farthest from v in G; that is,

$$E(v) = \max_{v_i \in G} d(v, v_i).$$



$$E(R) = d(R,b) = 1$$

Center of a commetted graph

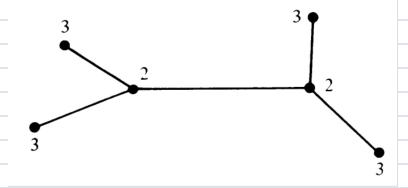
A vertex with minimum eccentricity in graph G is called a center of G.

$$E(a)=2$$

$$E(b)=1=2 \text{ Minimum ex } d$$

Note

In general, a graph has many centers.



A graph with two centers. In a liseent, every verter is