

## DEFINING COMPONENTS

src/components/Button/Button.js

```
import React, { Component } from "react";
import "../Button.css";
class Button extends Component {
  render() {
    <button className="Button"
      onClick={this.props.onClick}>
      {this.props.children}
    </button>
  }
}

// If no state, can be re-written as
// "functional component" short-hand
const Button = (props) => (
  <button className="Button"
    onClick={props.onClick}>
    {props.children}
  </button>
);
export default Button;
```

## REACT TERMS

**component** One discrete, re-usable, self-contained portion of React code that can be used multiple times in a project for repeatable graphical components

**props** Short for “properties”, props are *immutable* and represent the data passed down to components from the parent of a component as attributes

**lifecycle methods** Methods that have special names in React which are triggered at certain points in a React component’s lifecycle

**function / stateless component** Many components might not need any state, only props, and can be re-written in a function syntax short-hand

**unidirectional data-flow** The idea that parents pass data to children via props, while children can never interact with siblings or with their parents directly

**Virtual DOM** Novel technique to speed up rendering while seemingly rerenders entire page (does “dry run” to render a “virtual DOM”, compares what changed with the real DOM, and only makes minimum tweaks)

## DESTRUCTURING

```
const info = {name: "jane", age: 35};
const name = info.name;
const age = info.age;
// Equivalent to
const info = {name: "jane", age: 35};
const {name, age} = info;
```

## USING COMPONENTS

```
import React, { Component } from "react";
import Button from "../components/Button/Button.js";
class App extends Component {
  state = {
    count: 0,
  }

  increment() {
    this.setState({
      count: this.state.count + 1,
    });
  }

  render() {
    return (
      <Button onClick={this.increment}>
        Click me {this.state.count}
      </Button>
    )
  }
}
```

## USEFUL SNIPPETS

## Conditional rendering

```
render() {
  if (!this.props.text) {
    return (
      <p><em>No text found...</em></p>
    );
  }

  return (
    /*... full render method here ... */
  );
}
```

## Using map to loop through data

```
<div>{
  this.props.data.map((item, index) => (
    <p onClick={this.performAction(index)}>
      {index}: {item}
    </p>
  ))
}</div>
```

## Using ? : (ternary operator) for an “if-statement”

```
<div>{
  this.props.image ? (
    <img src={this.props.image} />
  ) : <em>No image provided.</em>
}</div>
```