



```
4 //  
5 // Created by Student on 17/08/22.  
6 // Copyright © 2022 Student. All rights reserved.  
7 //  
8  
9 import UIKit  
10 class ViewController: UIViewController {  
11  
12     override func viewDidLoad() {  
13         super.viewDidLoad()  
14         // Do any additional setup after loading the view,  
15         // typically from a nib.  
16  
17     }  
18  
19     @IBOutlet var t1: UITextField!  
20     @IBOutlet var t2: UITextField!  
21     @IBOutlet var l1: UILabel!  
22  
23     @IBAction func b1(_ sender: Any) {  
24         let a = Int(t1.text!)  
25         let b = Int(t2.text!)  
26         let c = a! + b!  
27         l1.text = "Result: \(c)"  
28     }  
29  
30     @IBAction func b2(_ sender: Any) {  
31         let a = Int(t1.text!)  
32         let b = Int(t2.text!)  
33         let c = a! - b!  
34         l1.text = "Result: \(c)"  
35     }  
36  
37     @IBAction func b3(_ sender: Any) {  
38         let a = Int(t1.text!)  
39         let b = Int(t2.text!)  
40         let c = a! * b!  
41         l1.text = "Result: \(c)"  
42     }  
43  
44     @IBAction func b4(_ sender: Any) {  
45         let a = Int(t1.text!)  
46         let b = Int(t2.text!)  
47         let c = a! / b!  
48         l1.text = "Result: \(c)"  
49     }  
50  
51     @IBAction func r(_ sender: Any) {  
52         t1.text = ""  
53         t2.text = ""  
54     }  
55 }
```

