

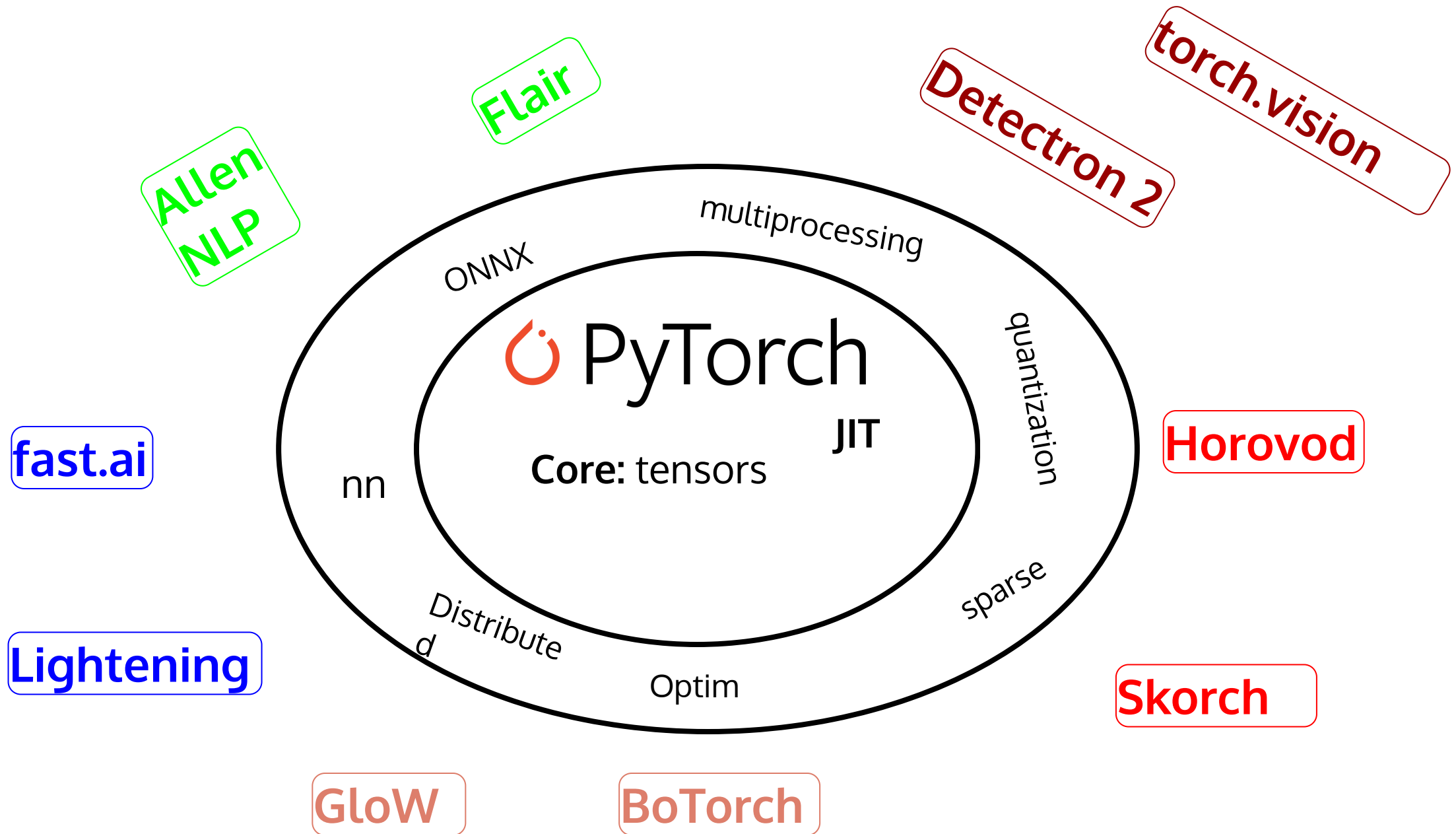
# Developing Deep Learning Models using



Arun Prakash A

DL Course Instructor

BS, IIT Madras, POD



The objective is not only

Build-Train-Test

but also to Debug

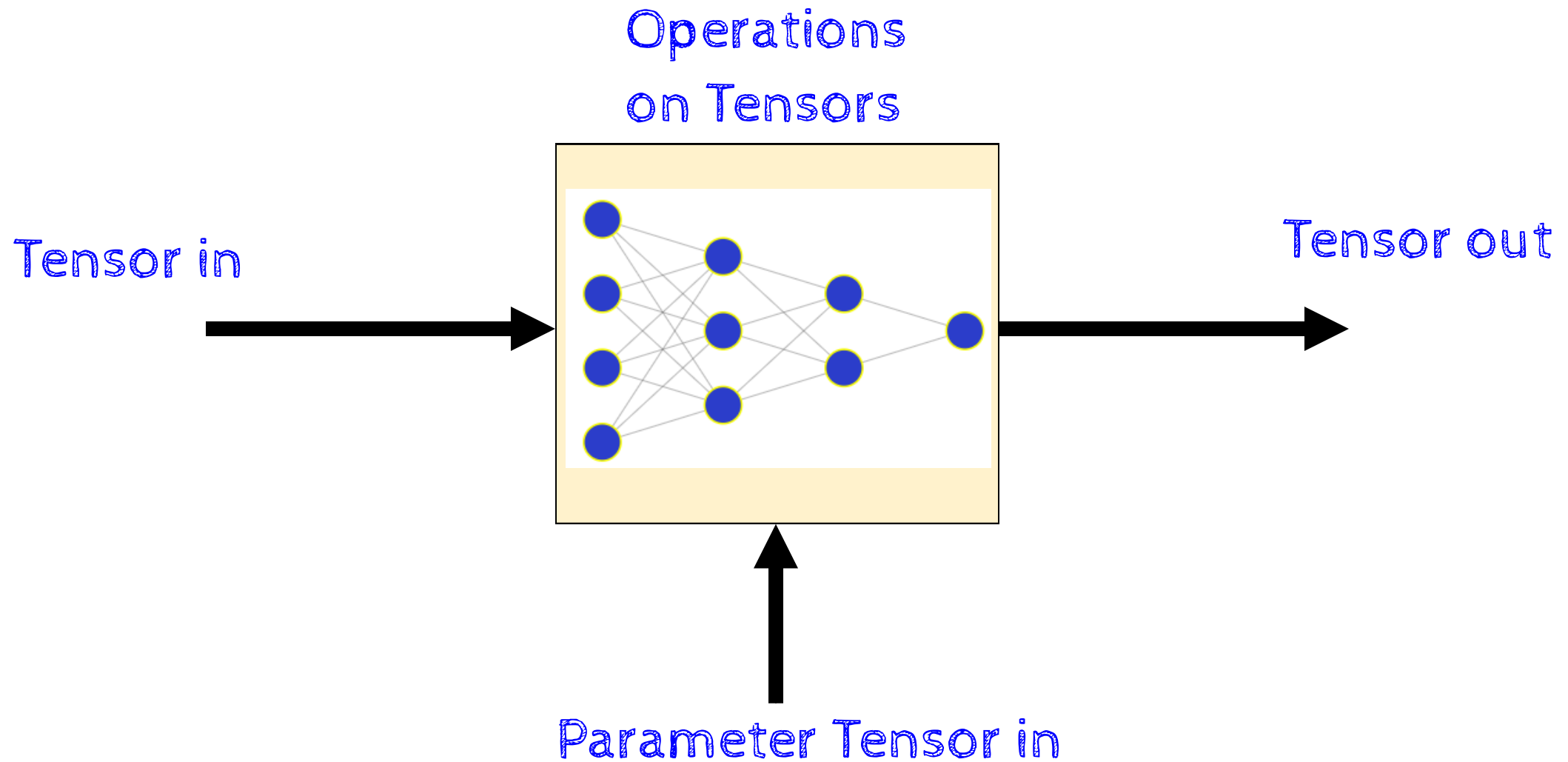
Deep Learning models

Debugging requires a deeper understanding of things happening under the hood!

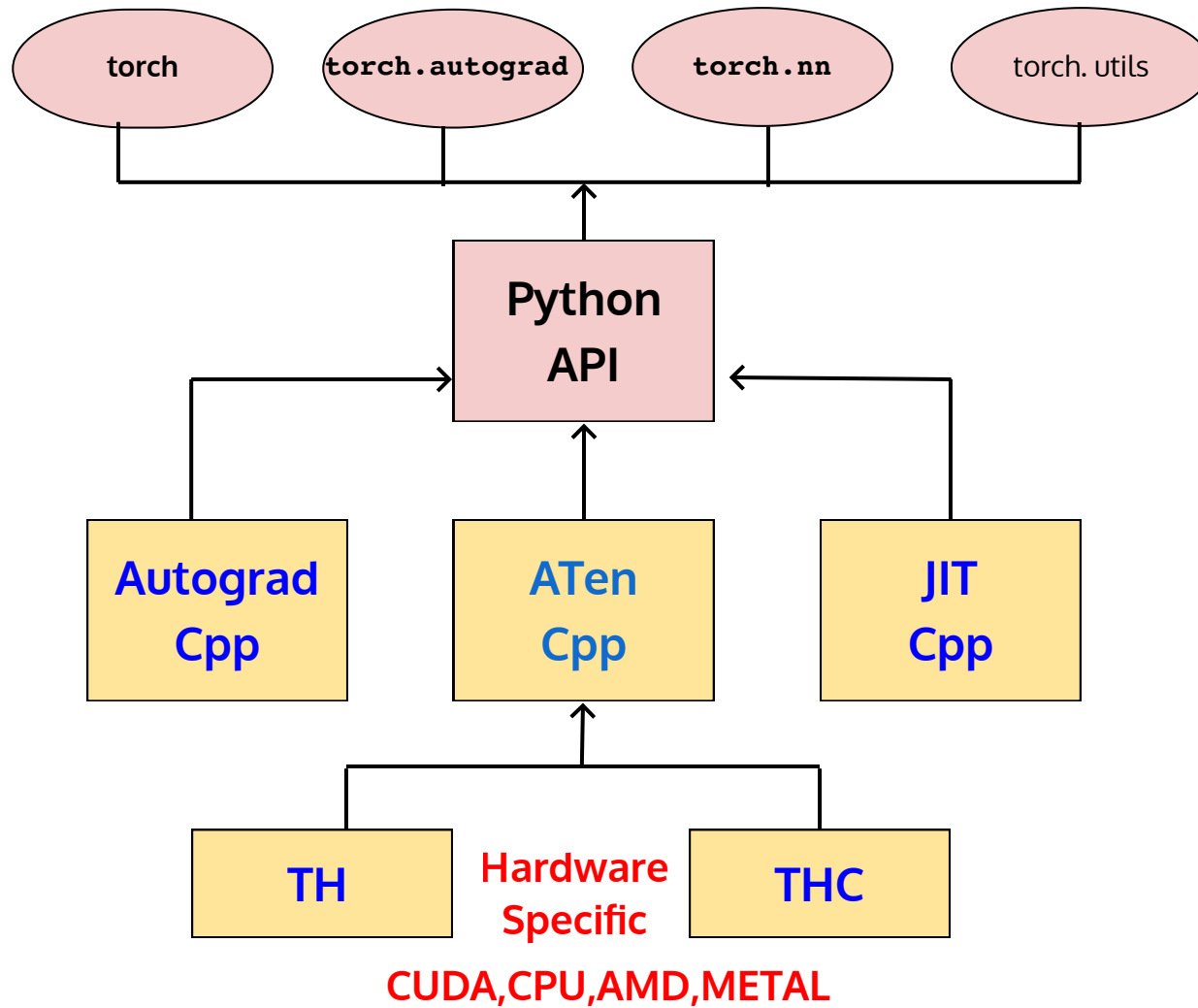
For the next two sessions, you most likely feel you are not doing deep learning 😊

```
1 import torch
2 import torch.nn as nn
3 import torch.nn.functional as F
4
5 class Model(nn.Module):
6
7     def __init__(self, num_hidden):
8         super(Model, self).__init__()
9         self.layer1 = nn.Linear(28 * 28, 100)
10        self.layer2 = nn.Linear(100, 50)
11        self.layer3 = nn.Linear(50, 20)
12        self.layer4 = nn.Linear(20, 1)
13        self.num_hidden = num_hidden
14
15    def forward(self, img):
16        flattened = img.view(-1, 28 * 28)
17        activation1 = F.relu(self.layer1(flattened))
18        activation2 = F.relu(self.layer2(activation1))
19        activation3 = F.relu(self.layer3(activation2))
20        output = self.layer4(activation3)
21        return output
```

# The Software Architecture of PyTorch



"A Tensor": ATen  
"Caffe2 10": C10



Tensor computation (like NumPy) with strong GPU acceleration

Deep neural networks built on a tape-based autograd system

Support efficient industry production at massive scale

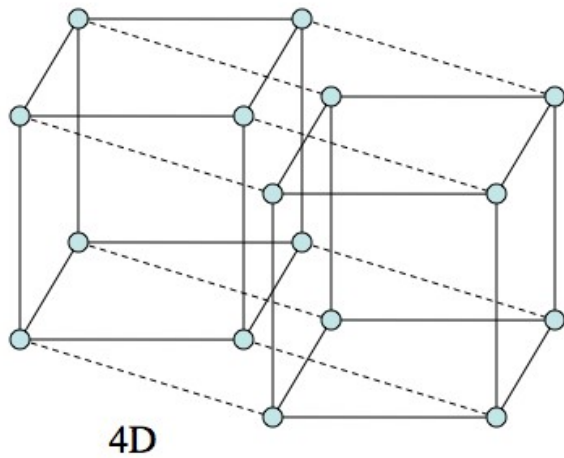
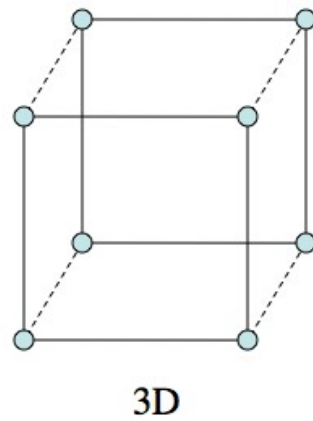
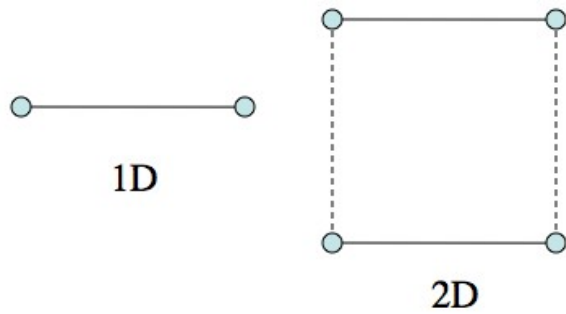
Support exporting models to Python-less environment

Support for platforms of Caffe2 (iOS, Android, Raspbian, Tegra, etc) and will continue to expand various platforms support

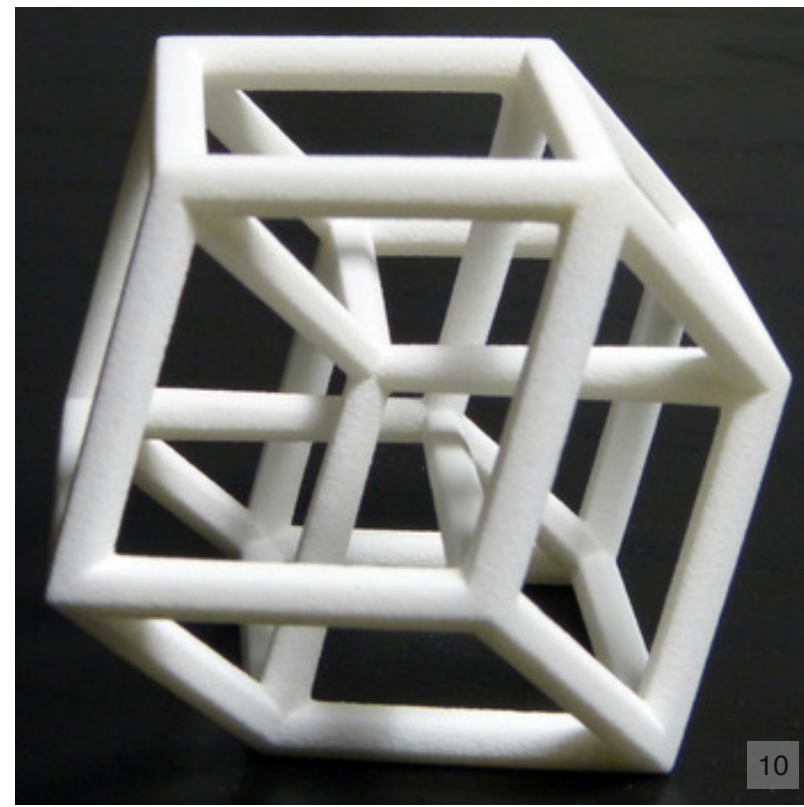
Component	Description
<code>torch</code>	A Tensor library like NumPy, with strong GPU support
<code>torch.autograd</code>	A tape-based automatic differentiation library that supports all differentiable Tensor operations in torch
<code>torch.jit</code>	A compilation stack (TorchScript) to create serializable and optimizable models from PyTorch code
<code>torch.nn</code>	A neural networks library deeply integrated with autograd designed for maximum flexibility
<code>torch multiprocessing</code>	Python multiprocessing, but with magical memory sharing of torch Tensors across processes. Useful for data loading and Hogwild training
<code>torch.utils</code>	DataLoader and other utility functions for convenience

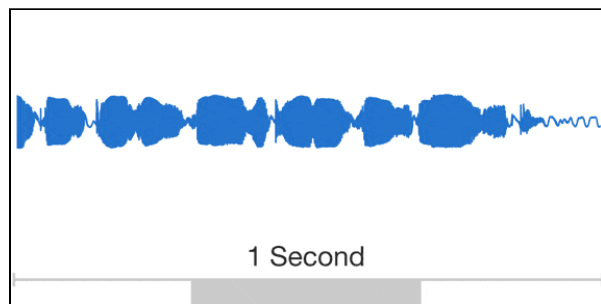


<https://www.youtube.com/embed/DSgJ1sejWtw?enablejsapi=1>

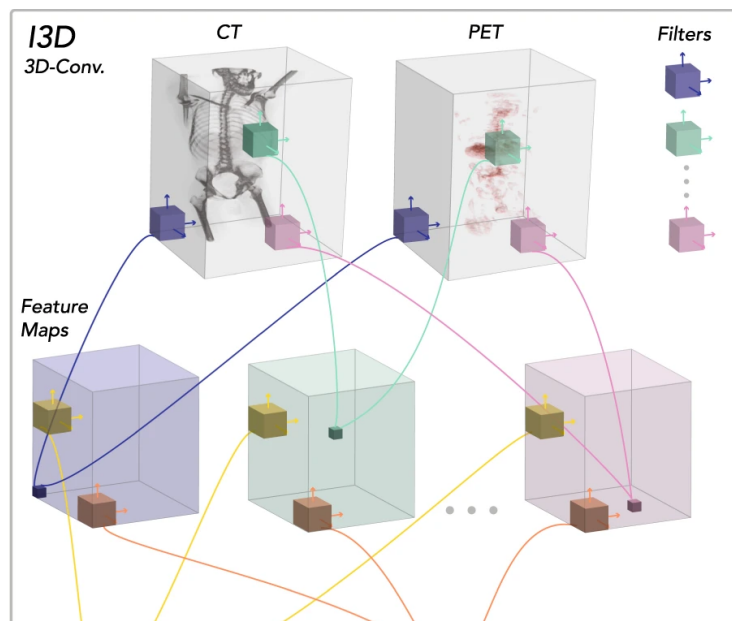


`torch.tensor()`



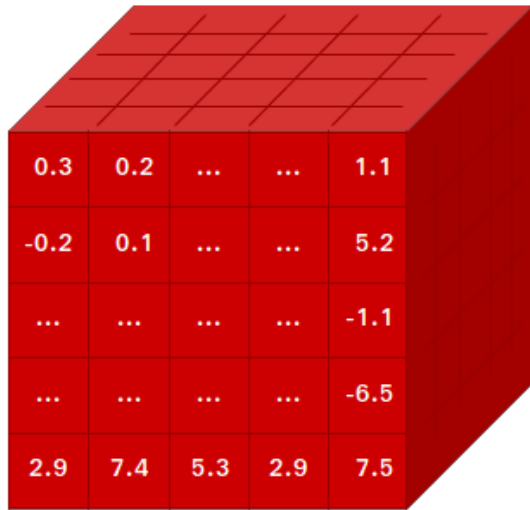


# tensors

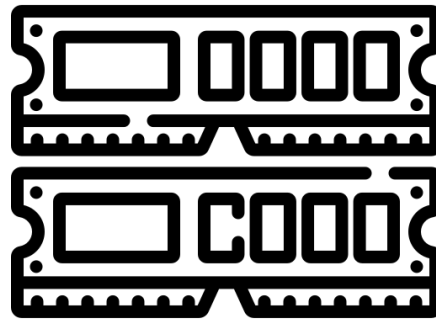


# Concepts

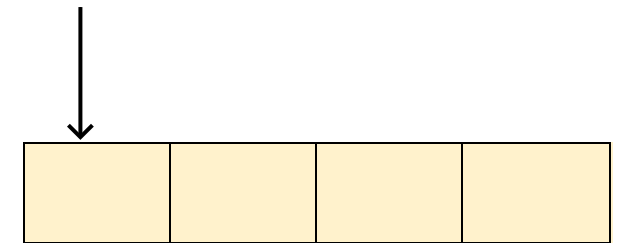
Logical  
(view)



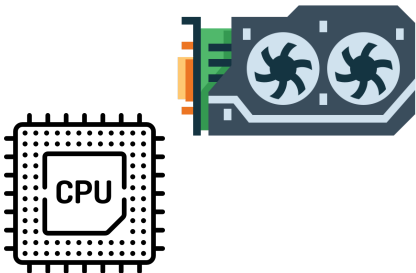
Physical  
(Storage)



Stride  
(Indexing)



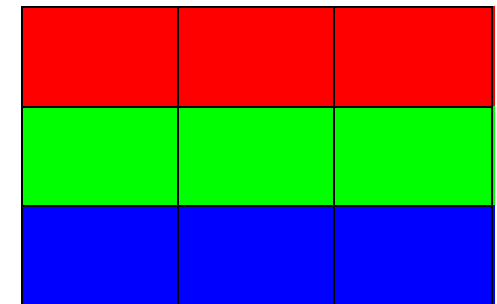
Devices



dtype

1	1.0	2	2.0
---	-----	---	-----

Memory Layout



# Why should I Learn the internals?

Suppose we have a matrix of size  $X = 1000 \times 1000$

Is transposing a costly operation?

How do you write a code to transpose? Looping?

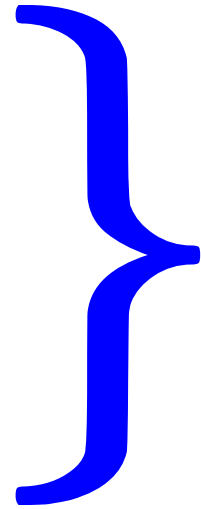
Does accessing elements take constant time?

Is computing `len(x)` a costly operation?

We can answer questions like these if we know how the tensors are actually stored in a hardware.

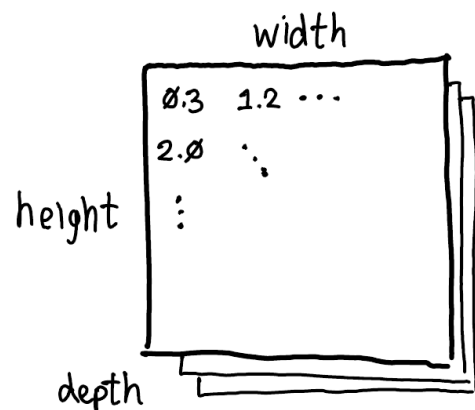
# Tensor Object

Tensor
storage
stride
shape
device
size
grad
grad_fn
ndim



Some useful/important attributes  
of a pytorch tensor

# Tensor



sizes	(D, H, W)	contiguous ←
strides	(H*W, W, 1)	
dtype	float	
device	cuda:0	
layout	strided	

## Tensor: Strided Representation

logical

Mapping follows  
a row-major  
form

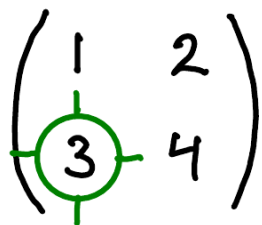
$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$$

maps to  
→

dtype=torch.int32

# Tensor: Strided Representation

logical



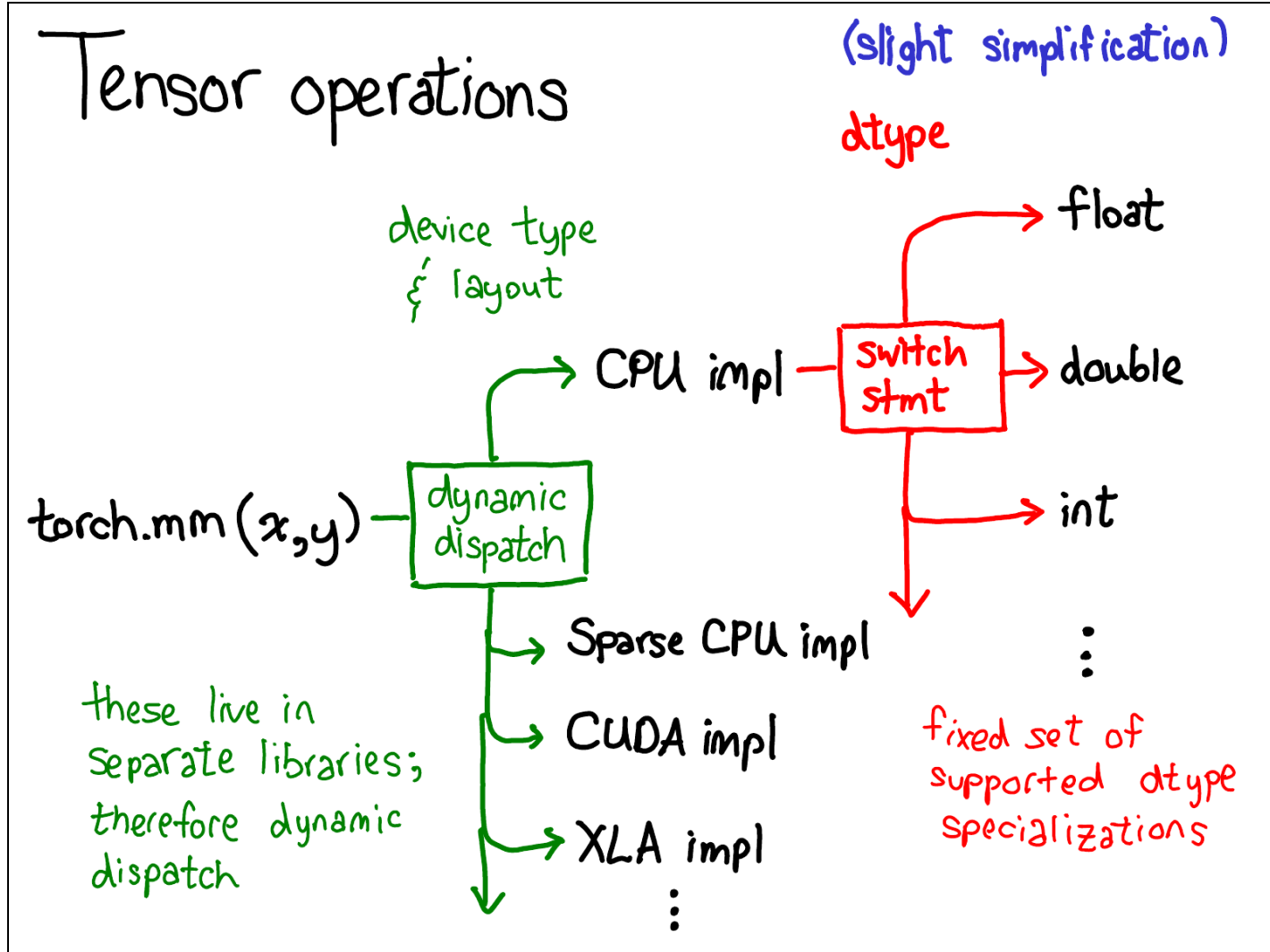
tensor[1,0]

sizes [2,2]  
strides [2,1]

The other  
representation is  
**sparse**  
representation



# Dispatching



## Physical storage



Source:istock

## Logical View

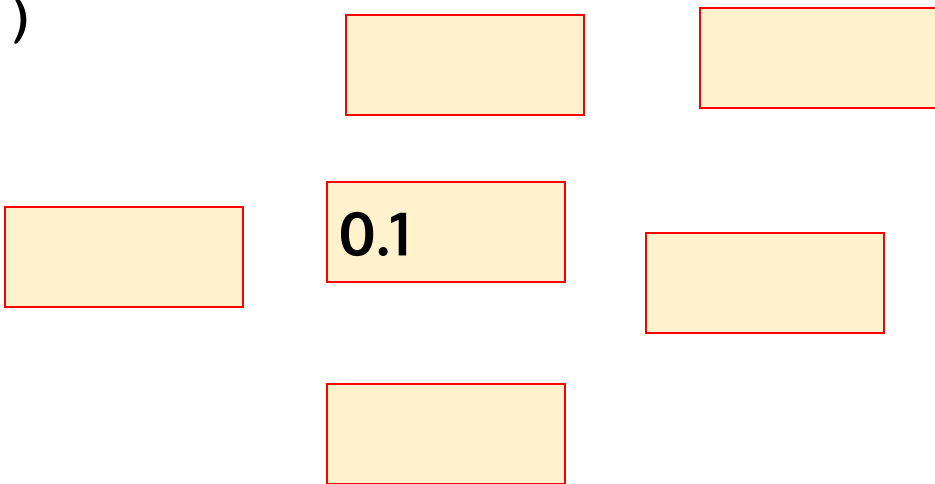


Source:istock

# Dimensions/axis/coordinate

Dim: 0

```
x = torch. Tensor(0.1)
```



```
x[ 0 ]
```

invalid index of a 0-dim tensor

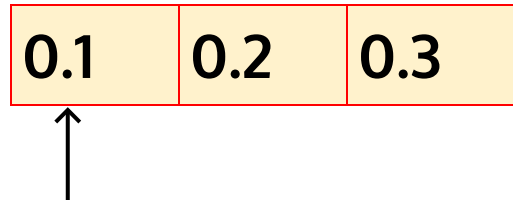
```
x.item()
```

 Memory location

# Dimensions/axis/coordinate

Dim: 1

```
x = torch.Tensor([0.1, 0.2, 0.3])
```



Contiguous  
memory

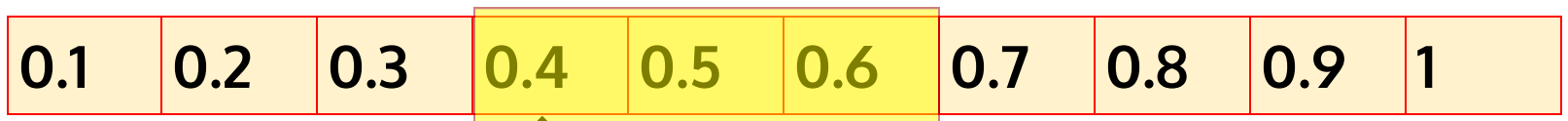
```
x[0]  
>>0.1
```

Stride: 1

# Dimensions/axis/coordinate

Dim: 2

```
x = torch. Tensor([[0.1,0.2,0.3],[0.4,0.5,0.6],[0.7,0.8,0.9]])
```



x[1]

stride: (3,1)

[d0\*d0\_stride + d1\*d1\_stride]

It is alright to view this as a matrix  
but not always helpful when we  
deal with high dim tensors

# Dimensions/axis/coordinate

Dim: 2

```
x = torch. Tensor([[0.1,0.2,0.3],[0.4,0.5,0.6],[0.7,0.8,0.9]])  
torch.sum(x,dim=0)
```

0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1
-----	-----	-----	-----	-----	-----	-----	-----	-----	---

1.2		
-----	--	--

shape: (3,3)      Range:d0={0,1,2}      Range:d1={0,1,2}

stride: (3,1)      [d0\*d0\_stride + d1\*d1\_stride]

0\*3+ 0\*1=0, x[0]=0.1

1\*3+ 0\*1=3, x[3]=0.4

2\*3+ 0\*1=6, x[6]=0.7

$\sum = 1.2$

since sum is across dim:0, vary dim:0 to its range (inner loop) and then dim:1 (outer loop)

# Dimensions/axis/coordinate

Dim: 2

```
x = torch.Tensor([[0.1, 0.2, 0.3], [0.4, 0.5, 0.6], [0.7, 0.8, 0.9]])
```

```
torch.sum(x, dim=0)
```

0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9	1
-----	-----	-----	-----	-----	-----	-----	-----	-----	---

1.2	1.5	
-----	-----	--

shape: (3,3)      Range:d0={0,1,2}      Range:d1={0,1,2}

stride: (3,1)      [d0\*d0\_stride + d1\*d1\_stride]

0\*3+ 1\*1=1, x[1]=0.2

1\*3+ 1\*1=4, x[4]=0.5

2\*3+ 1\*1=7, x[7]=0.8

$\sum = 1.5$

since sum is across dim:0, vary dim:0 to its range (inner loop) and then dim:1 (outer loop)

# Dimensions/axis/coordinate

Dim: 2

```
x = torch. Tensor([[0.1,0.2,0.3],[0.4,0.5,0.6],[0.7,0.8,0.9]])  
torch.sum(x,dim=0)
```

0.1	0.2	0.3		0.4	0.5	0.6		0.7	0.8	0.9	1
-----	-----	-----	--	-----	-----	-----	--	-----	-----	-----	---

1.2	1.5	1.8
-----	-----	-----

shape: (3,3)      Range:d0={0,1,2}      Range:d1={0,1,2}  
stride: (3,1)    [d0\*d0\_stride + d1\*d1\_stride]

0\*3+ 2\*1=2, x[1]=0.3  
1\*3+ 2\*1=5, x[4]=0.6  
2\*3+ 2\*1=8, x[7]=0.9

$\Sigma = 1.8$

since sum is across dim:0, vary dim:0 to its range (inner loop) and then dim:1 (outer loop)

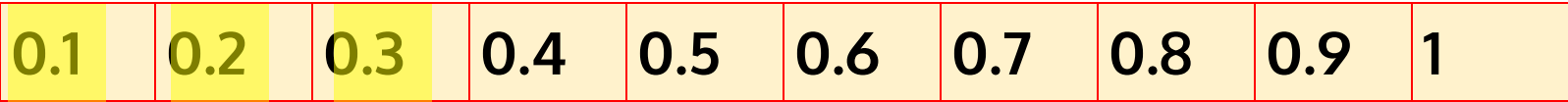


# Dimensions/axis/coordinate

Dim: 2

```
x = torch.Tensor([[0.1, 0.2, 0.3], [0.4, 0.5, 0.6], [0.7, 0.8, 0.9]])
```

```
torch.sum(x, dim=1)
```



shape: (3,3)      Range:d0={0,1,2}      Range:d1={0,1,2}

stride: (3,1)      [d0\*d0\_stride + d1\*d1\_stride]

$0 \cdot 3 + 0 \cdot 1 = 0, \quad x[0] = 0.1$

$0 \cdot 3 + 1 \cdot 1 = 1, \quad x[1] = 0.2$

$0 \cdot 3 + 2 \cdot 1 = 2, \quad x[2] = 0.3$

$\Sigma = 0.6$

since sum is across **dim:1** now, vary dim:1 to its range (inner loop) and then dim:1 (outer loop)

# Dimensions/axis/coordinate

Dim: 2

```
x = torch.Tensor([[0.1,0.2,0.3],[0.4,0.5,0.6],[0.7,0.8,0.9]])
```

```
torch.sum(x,dim=1)
```

0.1	0.2	0.3	0.4		0.5		0.6		0.7	0.8	0.9	1
-----	-----	-----	-----	--	-----	--	-----	--	-----	-----	-----	---

0.6	1.5	
-----	-----	--

shape: (3,3)      Range:d0={0,1,2}      Range:d1={0,1,2}

stride: (3,1)      [d0\*d0\_stride + d1\*d1\_stride]

1\*3+ 0\*1=3, x[3]=0.4

1\*3+ 1\*1=4, x[4]=0.5

1\*3+ 2\*1=5, x[5]=0.6

$\Sigma = 1.5$

since sum is across dim:1 now, vary dim:1 to its range (inner loop) and then dim:0 (outer loop)

# Dimensions/axis/coordinate

Dim: 3

```
x = torch.tensor([[[[0.1, 0.2], [0.3, 0.4]], [[0.5, 0.6], [0.7, 0.8]]]])
```

```
torch.sum(x, dim=1)
```

```
tensor([[[0.1000, 0.2000],  
         [0.3000, 0.4000]],  
        [[0.5000, 0.6000],  
         [0.7000, 0.8000]]])
```

0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8
-----	-----	-----	-----	-----	-----	-----	-----

Let's figure out the shape of the tensor by starting with the right most dimension

$d_k = 2$  (because there are two numbers (scalars) enclosed by a square brackets

$d_{k-1} = 2$  (because there are two vectors (dim:1) enclosed by a square brackets

$d_{k-2} = 1$

# Dimensions/axis/coordinate

Dim: 3

```
x = torch.tensor([[[0.1,0.2],[0.3,0.4]],[[0.5,0.6],[0.7,0.8]]])
```

```
torch.sum(x,dim=1)
```

```
tensor([[[0.1000, 0.2000],
         [0.3000, 0.4000]],
        [[0.5000, 0.6000],
         [0.7000, 0.8000]]])
```

0.1	0.2	0.3	0.4	0.5	0.6	0.7	0.8
-----	-----	-----	-----	-----	-----	-----	-----

shape: (1,2,2)      Range:d0={0,1,2}      Range:d1={0,1,2}

stride: (4,2,1)      [d0\*d0\_stride + d1\*d1\_stride+d2\*d2\_stride]

$x : 2 \times 2 \times 3 \times 2$     `torch.sum(x, dim=2)`

Range:d0={0,1}    Range:d2={0,1,2}  
Range:d1={0,1}    Range:d3={0,1}  
stride: (12,6,2,1)

```
tensor([[[[0, 2],  
          [1, 1],  
          [0, 2]],  
  
        [[1, 2],  
          [1, 2],  
          [1, 1]]],  
  
       [[[2, 0],  
          [0, 1],  
          [2, 1]],  
  
       [[0, 1],  
        [1, 2],  
        [1, 2]]]])
```

d0*12	d1*6	d2*2	d3*1
0	0	0	0
		1	
		2	

index:  $0+0+0+0=0$ ,  $x[0]=0$

index:  $0+0+2+0=0$ ,  $x[2]=1$

index:  $0+0+4+0=0$ ,  $x[4]=0$

$$\sum = 1$$

$x : 2 \times 2 \times 3 \times 2$     `torch.sum(x, dim=2)`

Range:d0={0,1}    Range:d2={0,1,2}  
Range:d1={0,1}    Range:d3={0,1}  
stride: (12,6,2,1)

```
tensor([[[[0, 2],  
          [1, 1],  
          [0, 2]],  
  
        [[1, 2],  
         [1, 2],  
         [1, 1]]],  
  
       [[[2, 0],  
         [0, 1],  
         [2, 1]],  
  
       [[0, 1],  
        [1, 2],  
        [1, 2]]]])
```

d0*12	d1*6	d2*2	d3*1
0	0	0	
		1	1
		2	

index:  $0+0+0+1=1$ ,  $x[1]=2$

index:  $0+0+2+1=3$ ,  $x[3]=1$

index:  $0+0+4+1=0$ ,  $x[5]=2$

$$\bigcirc \Sigma = 5$$

Move into the right adjacent dimension

$x : 2 \times 2 \times 3 \times 2$     `torch.sum(x, dim=2)`

Range:d0={0,1}    Range:d2={0,1,2}  
 Range:d1={0,1}    Range:d3={0,1}  
 stride: (12,6,2,1)

```
tensor([[[[0, 2],
          [1, 1],
          [0, 2]],

        [[1, 2],
          [1, 2],
          [1, 1]]],

       [[[2, 0],
          [0, 1],
          [2, 1]],

        [[0, 1],
          [1, 2],
          [1, 2]]]])
```

d0*12	d1*6	d2*2	d3*1
0		0	0
	1	1	
		2	

index:  $0+6+0+0=6$ ,  $x[6]=1$

index:  $0+6+2+0=8$ ,  $x[8]=1$      $\Sigma = 3$

index:  $0+6+4+0=10$ ,  $x[10]=1$

```
tensor([[[1, 5],
          [3, 5]],
```

```
        [[4, 2],
          [2, 5]])])
```

Move into left adjacent dimension

$$x : 2 \times 2 \times 3 \times 2$$

```
tensor([[[[0, 2],
          [1, 1],
          [0, 2]],

        [[1, 2],
          [1, 2],
          [1, 1]]],

       [[[2, 0],
          [0, 1],
          [2, 1]],

        [[0, 1],
          [1, 2],
          [1, 2]]]])
```

We call the 'sum' a **reduction operation** as it reduces the dim from 3 to 1.

$$2 \times 2 \times 3 \times 2$$

$$2 \times 2 \times 2$$

```
tensor([[[1, 5],
          [3, 5]],

        [[4, 2],
          [2, 5]]])
```

`torch.sum(x, dim=2)`

$$2 \times 3 \times 2$$

```
tensor([[[1, 4],
          [2, 3],
          [1, 3]],

        [[2, 1],
          [1, 3],
          [3, 3]]])
```

`torch.sum(x, dim=1)`

$$2 \times 2 \times 3$$

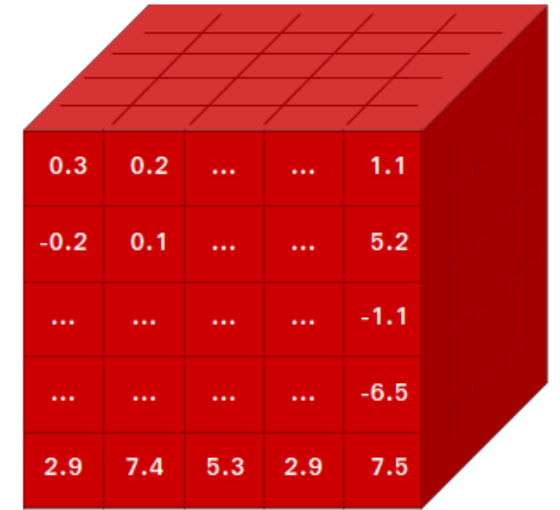
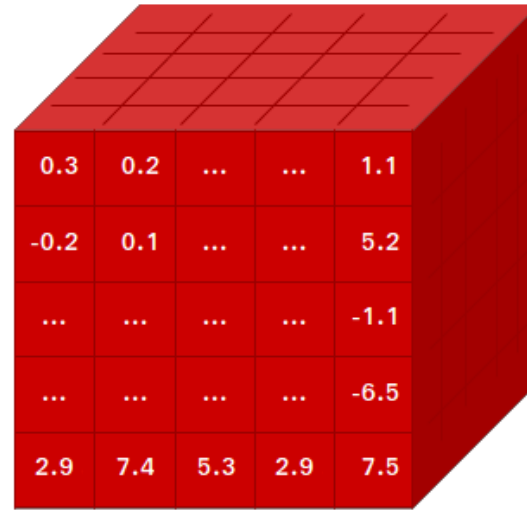
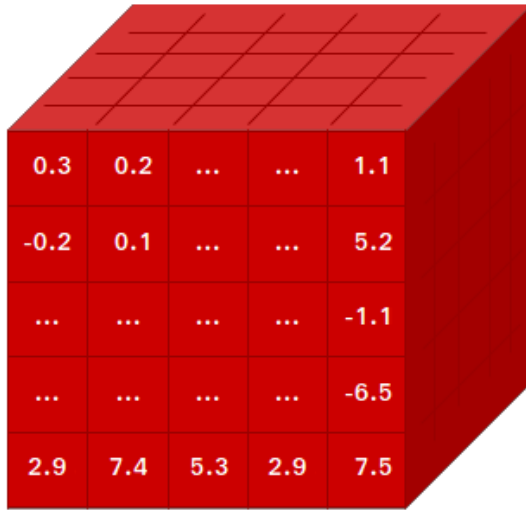
```
tensor([[[2, 2, 2],
          [3, 3, 2]],

        [[2, 1, 3],
          [1, 3, 3]]])
```

`torch.sum(x, dim=3)`



All these cubes are the elements at 0-th dim of a tensor of shape  $3 \times 5 \times 5 \times 5$ . The first number 3 denotes three elements in zeroth dim and each of size  $5 \times 5 \times 5$  and



$$3 \times 5 \times 5 \times 5$$

Let's switch to Colab Notebook