

# CMPUT 325: NON-PROCEDURAL PROGRAMMING LANGUAGES

**A List Interpreter in LISP**

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# INTRODUCTION

- In assignment 2, we are implementing an interpreter for a language named FL.
  - Primitive functions.
  - User-defined functions.
- We will have a walkthrough
  - With an implementation of a **similar interpreter**
    - A restricted version of list interpreter in LISP
- Should help you in implementing your current assignment.
- Implementation of the List Interpreter has been posted
  - in the **Instructor, TA's and Labs** page in eclass)
  - [https://eclass.srv.ualberta.ca/pluginfile.php/6714341/mod\\_page/content/89/interpreter.lisp](https://eclass.srv.ualberta.ca/pluginfile.php/6714341/mod_page/content/89/interpreter.lisp)

# A LIST INTERPRETER IN LISP

- The List interpreter implements 16 functions

```
; OPERATIONS
; x                - a variable
; (xquote s)       - a constant
; (+ e1 e2)
; (- e1 e2)
; (* e1 e2)
; (/ e1 e2)
; (rem e1 e2)
; (atom e1)
; (car e1)
; (cdr e1)
; (cons e1 e2)
; (eq e1 e2)
; (leq e1 e2)
; OTHERS
; (if e1 e2 e3)
; (e e1 e2 ... en)
; (let (x1 x2 ... xk) (e1 e2 ... ek) e)
; (letrec (x1 x2 ... xk) (e1 e2 ... ek) e)
; (lambda (x1 x2 ... xn) e )
```

# A LIST INTERPRETER IN LISP

- You may categorize these functions into 2 types:
  - OPERATIONS
    - Takes at most two parameters
  - OTHERS
    - Takes more than two parameters
- Categorization helps to **reduce** the
  - Complexity of Implementations.

```
; OPERATIONS
; x                - a variable
; (xquote s)       - a constant
; (+ e1 e2)
; (- e1 e2)
; (* e1 e2)
; (/ e1 e2)
; (rem e1 e2)
; (atom e1)
; (car e1)
; (cdr e1)
; (cons e1 e2)
; (eq e1 e2)
; ([leq e1 e2])
; OTHERS
; (if e1 e2 e3)
; (e e1 e2 ... en)
; (let (x1 x2 ... xk) (e1 e2 ... ek) e)
; (letrec (x1 x2 ... xk) (e1 e2 ... ek) e)
; (lambda (x1 x2 ... xn) e )
```

# A LIST INTERPRETER IN LISP: SOME CAVEATS

- Calling function to the interpreter is: **startEval**
- Accepts an expression **e** as argument

`(startEval 'e)`

- quote is needed here
- has no notion of a built-in list data type.

`(startEval '(car '(1 2) ) ) → NIL → wrong results.`

- Have to use **cons**.

`(starteval '(car (cons 1 (cons 2 nil)))) → 1`

# SOME EXAMPLES

```
* (starteval '(xquote (1 2)))
```

```
(1 2)
```

```
* (starteval '(atom x))
```

```
T
```

```
* (starteval '(car (cons 1 (cons 2 nil))))
```

```
1
```

```
* (starteval '(cdr (cons 1 (cons 2 nil))))
```

```
(2)
```

```
* (starteval '((lambda (x) (+ x 1)) 5))
```

```
6
```

```
* (starteval '(+ 5 2))
```

```
7
```

# IMPLEMENTATION OF THE LIST INTERPRETER

- **starteval** is the function that implements the interpreter.

```
(defun startEval (e)
  (xeval e nil nil)
)
```

- parameters: **e**, expression of the form shown in the previous slides
- Passes **e** to a helper function **xeval** that evaluates **e**
  - recursively, if needed
  - **xeval** is the working horse for the list interpreter
    - Comprised of a series of nested **if-else-if** ... expressions to handle various cases.

# IMPLEMENTATION OF THE LIST INTERPRETER: TRIVIAL CASES

```
(if (eq e t)
    ; t is bound to itself
    t
(if (null e)
    ; nil is bound to itself
    nil
(if (numberp e)
    ; numbers are bound to themselves
    e
```



# IMPLEMENTATION OF THE LIST INTERPRETER

```
(if (atom e)
    ; a variable - return result of searching context
    ; for variable represented by 'e'.
    (xassoc e n v)
    (let ( (func-name (car e))
            (e1 (car (cdr e)))
            (e2 (car (cdr (cdr e))))
            (e3 (car (cdr (cdr (cdr e)))))
          )
      ;
    )
  ;
```

Context  
of e

not an  
atom

→ e.g., finding location/value  
of 'e' in 'n'

# IMPLEMENTATION OF THE LIST INTERPRETER: OPERATIONS

```
(if (eq func-name 'xquote)
    ; return the first argument unevaluated
    e1
    (if (member func-name '(+ - * / rem atom car cdr cons eq leq))
        ;
        ; Functions with 1 or 2 expressions as arguments,
; where each argument needs to be evaluated.
        ;
        (let ( (ev-e1 (xeval e1 n v))
                (ev-e2 (xeval e2 n v))
              )
            (if (eq func-name '+)
                ; return the sum of the two evaluated arguments.
                ; obviously, the evaluated arguments should be integers.
                (+ ev-e1 ev-e2)
```

→ Operations

Recursive calls  
for Grounding

e<sub>1</sub> and e<sub>2</sub>

# IMPLEMENTATION OF THE LIST INTERPRETER: OPERATIONS

Similarly, cdr

```
(if (eq func-name 'cdr)
    ; return the list represented by ev-e1 with its first
    ; element removed. If ev-e1 is an atom,
    ; return nil (not the constant nil, just nil -
    ; this will allow callers to test for execution
    ; errors)
    (if (atom ev-e1)
        nil
        (cdr ev-e1))
    )
```

$ev-e1 : \langle eval\ E_1\ \rho\ v \rangle$   
 $e_1 : \langle cdr\ (car\ e) \rangle$

# IMPLEMENTATION OF THE LIST INTERPRETER: OTHERS

```
;
;
; Functions with other argument formats
;
(let ()
  (if (eq func-name 'if)
      ; If first argument evaluate to true,
      ; return evaluated second argument,
      ; otherwise return evaluated third argument.
      (if (xeval e1 n v) → if  $e_1 = T$ ,  $(\text{xeval } e_1 \text{ } n \text{ } v) = T$ 
          (xeval e2 n v) ← else,  $(\text{xeval } e_1 \text{ } n \text{ } v) = \text{nil}$ 
          (xeval e3 n v) ←
      )
      )
```

# IMPLEMENTATION OF THE LIST INTERPRETER: OTHERS

```
(if (eq func-name 'let)
    ; Simply add the names and values defined in the let
    ; to the current name and value lists, then evaluate
    ; the body of the let.
    ;
    (let ((new-names (cadr e))
          (new-values (caddr e))
          (body (caddr e)))
        (let (
              (all-names (cons new-names n))
              (ev-parms (evlis new-values n v))
              )
          (let
              ((all-values (cons ev-parms v)))
              (xeval body all-names all-values)
            )
          )
        )
    )
```

*(let (x<sub>1</sub>, ..., x<sub>n</sub>) (e<sub>1</sub>, ..., e<sub>n</sub>) e)*

*Helper functions*

*call for evaluation*