Java Annotations

Annotations

 Annotations are metadata or data about data. An annotation indicates that the declared element should be processed in some special way by a compiler, development tool, deployment tool, or during runtime.

Annotation-based development is certainly one of the latest Java development trends

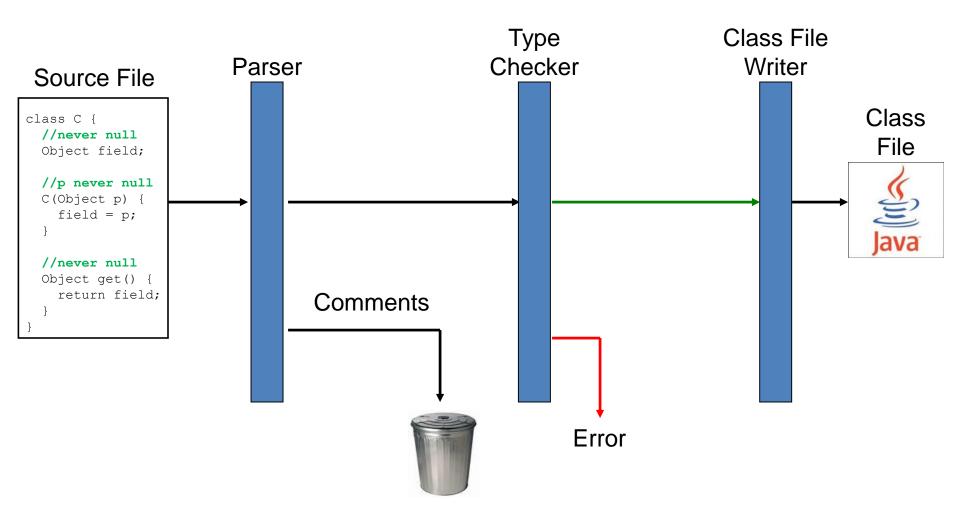
The Basics

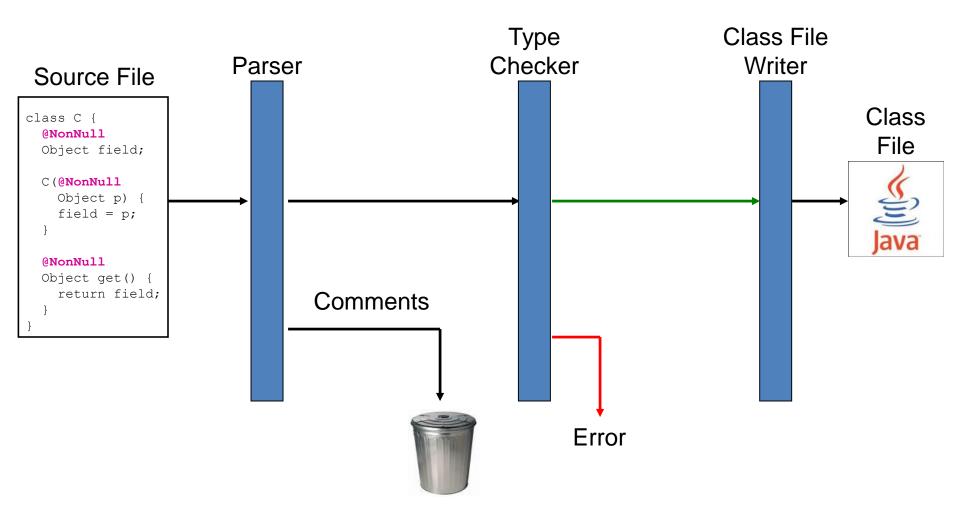
Example to Define an Annotation (Annotation type)

```
public @interface MyAnnotation {
    String someAttribute();
}
```

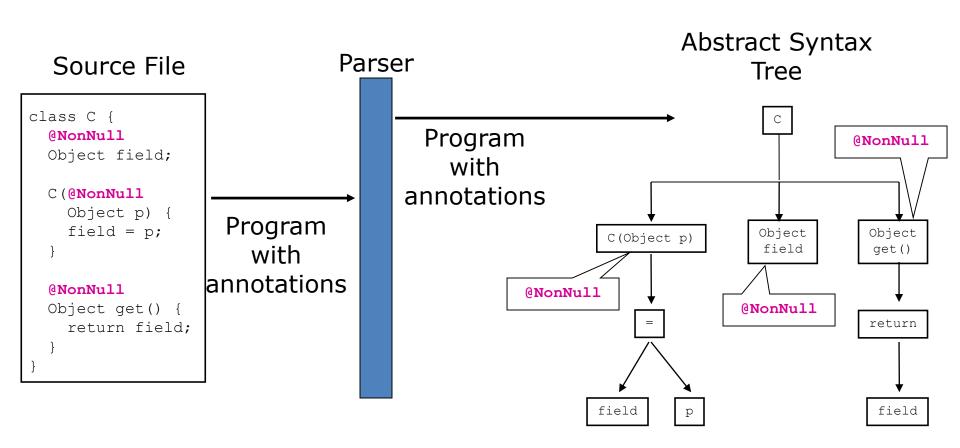
Example to Annotate Your Code (Annotation)

```
@MyAnnotation (someAttribute="so and so")
public void mymethod() {
    ......
}
```





Annotations are preserved



Annotation Types

- Marker
- Single-Element
- Full-value or multi-value

Marker

Marker annotations take no parameters. They are used to mark a Java element to be processed in a particular way.

Single-Element

 Single-element, or single-value type, annotations provide a single piece of data only.

```
• Example:
```

```
public @interface MyAnnotation {
         String doSomething();
}
```

Usage:

```
@MyAnnotation (doSomething="What to do")
public void mymethod() {
    ....
}
```

Single-Element

 Single-element, or single-value type, annotations provide a single piece of data only.

```
• Example:
```

```
public @interface MyAnnotation {
        String value();
}
```

Usage:

```
@MyAnnotation ("look ma no name needed!")
public void mymethod() {
    ....
}
```

Full-value or multi-value

Full-value type annotations have multiple data members.

```
Example:
 public @interface MyAnnotation {
     String doSomething();
     int count();
     String date();
Usage:
@MyAnnotation (doSomething=
      "What to do",
       count=1,
   date="09-09-2005")
public void mymethod() {
```

Advanced Usage

Example: public enum Vehicle {CAR,SUV,TRUCK} public @interface MyAnnotation { String value() default "I have default value"; String[] dates(); Class classMember(); Vehicle enumMember(); **Usage:** @MyAnnotation (//no value= here dates={"09-09-2005", "09-10-2005"}, Nullable.class, Vehicle.TRUCK public void mymethod() {

The Built-In Annotations

- Java defines multiple built-in annotations. For example,
- Included in java.lang.
 - @Override,
 - @Deprecated,
 - and @SuppressWarnings.
- From java.lang.annotation
 - @Retention,
 - @Documented,
 - @Target,
 - and @Inherited.

The Override annotation

- Override is a Marker Annotation type that can be applied to a method to indicate to the Compiler that the
 method overrides a method in a Superclass. This Annotation type guards the programmer against making
 a mistake when overriding a method. For eg The syntax ---@Override
- Example Program:

```
class Parent {
    public float calculate (float a, float b) {
        return a * b;
    }
}
Whenever you want to override a method, declare the Override annotation type before the metho d:

public class Child extends Parent {
    @Override
    public int calculate (int a, int b) {
        return (a + 1) * b;
    }
}
```

The Deprecated annotation

- This annotation indicates that when a deprecated program element is used, the compiler should warn you about it. Example 2 shows you the deprecated annotation.
- The syntax --- @Deprecated

```
• Example :
    public class DeprecatedTest {
        @Deprecated
        public void serve() {
        }
    }

If you use or override a deprecated method, you will get a warning at compile time.
    public class DeprecatedTest2 {
        public static void main(String[] args) {
            DeprecatedTest test = new DeprecatedTest();
            test.serve();
        }
}
```

The Deprecated annotation

```
public interface House {
    @Deprecated
    void open();
    void openFrontDoor();
    void openBackDoor();
}

public class MyHouse implements House {
    public void open() {}
    public void openFrontDoor() {}
    public void openBackDoor() {}
}
```

- What's going to happen?
- What would you do?

The Suppresswarnings annotation

- SuppressWarnings is used to suppress compiler warnings. You can apply @SuppressWarnings to types, constructors, methods, fields, parameters, and local variables.
- The syntax --- @SuppressWarnings
- Eg:

```
import java.util.Date;

public class Main {
    @SuppressWarnings(value={"deprecation"})
    public static void main(String[] args) {
        Date date = new Date(2009, 9, 30);

        System.out.println("date = " + date);
    }
}
```

What can be annotated?

Annotatable program elements:

- package
- class, including
 - interface
 - enum
- method
- field
- only at compile time
 - local variable
 - formal parameter

