

UNIVERSITY OF ALBERTA

DEPT. OF ELECTRICAL AND COMPUTER ENGINEERING

ECE 487 B1 – Data Communications Networks

Midterm Examination

Instructor: Hai Jiang
Exam date: Wednesday Feb. 27, 2019
Exam duration: 50 minutes (1:00pm – 1:50pm)

- Instructions:
1. Verify that this booklet contains 9 pages (including ARQ summary sheet).
 2. Sign on Page 1
 3. Place your I.D. card on your table.
 4. Neatly enter your answers in the spaces provided.
 5. Use the reverse sides of the pages for rough work. Answers written on the reverse sides of the pages will **NOT** be marked.

Last name: _____

First name: _____

Student I.D.: _____

Signature: _____

Question	Worth	Mark
1.	15	
2.	17	
3.	12	
4.	16	
Total	60	

GOOD LUCK!!!

1. Network Topology, Switching, and Network Model (15 points)

(1) Please make a comparison of circuit and packet switching in the following table. You only need to answer “Yes” or “No” in each field (5 points)

	Circuit Switching	Packet Switching
Dedicated path?	Y	N
Fixed bandwidth available?	Y	N
Potential waste?	Y	N
Call setup?	Y	N
Same route for all packets?	Y	N

(2) Please indicate in the following table the names of the seven layers in the Open Systems Interconnection (OSI) model. Please also indicate **one** responsibility of each layer. If you indicate multiple responsibilities for one layer, your mark will be based on the first responsibility. (7 points)

	Name of the layers	One responsibility
Layer 7	Application	providing services to users
Layer 6	Presentation	translation, compression, and encryption
Layer 5	Session	dialog control and synchronization
Layer 4	Transport	delivery of a message from one process to another
Layer 3	Network	delivery of individual packets from the source host to the destination host
Layer 2	Data link	moving frames from one hop (node) to the next
Layer 1	Physical	movements of individual bits from one hop (node) to the next

(3) In the following table, please indicate the related layers (in the OSI model) of physical addresses, logical addresses, and port addresses. Also indicate whether or not the addresses are changed from hop to hop when a data message is transmitted from a source to its destination through multiple-hop communications. (3 points)

	Related layer(s) in OSI model	Changed from hop to hop? (Yes/No)
Physical addresses	Data Link Layer	Y
Logical addresses	Network Layer	N
Port addresses	Transport Layer	N

2. Error Detection and Correction (**17 points**)

- (1) If you are given a block code, how can you tell whether or not it belongs to the class of cyclic codes? (**4 points**)

Exclusive OR of any two valid codewords generates a valid codeword.

Cyclically shifting a valid codeword generates a valid codeword.

- (2) For the following data bits organized in two rows and three columns, please add two-dimensional parity-check bits, and give the corresponding codeword. Over the transmission medium, the second bit in the second row is changed from bit '0' to bit '1'. Please describe how the receiver will process the received codeword. (**3 points**)

0	1	1
1	0	1

Solution:

Codeword at the sender:

0	1	1	0
1	0	1	0
1	1	0	0

Received codeword and syndrome bits:

				syndrome
0	1	1	0	0
1	1	1	0	1
1	1	0	0	0

Syndrome bits: 0 1 0 0

The syndrome bits tell that an error happens at the second row and second column. Thus, the receiver locates the bit error, and changes the '1' to '0', and extracts dataword:

0	1	1
1	0	1

Question 2 (Continued)

(3) Consider the encoder and decoder for a Hamming code. Denote the 4-bit dataword at the sender as $a_3a_2a_1a_0$, and the 7-bit codeword at the sender as $a_3a_2a_1a_0r_2r_1r_0$. The three parity check bits are given as follows:

$$r_2 = a_2 + a_1 + a_0 \quad \text{modulo-2} \quad (\text{so } r_2 \text{ is parity check for } a_2, a_1, \text{ and } a_0)$$

$$r_1 = a_3 + a_1 + a_0 \quad \text{modulo-2} \quad (\text{so } r_1 \text{ is parity check for } a_3, a_1, \text{ and } a_0)$$

$$r_0 = a_3 + a_2 + a_1 \quad \text{modulo-2} \quad (\text{so } r_0 \text{ is parity check for } a_3, a_2, \text{ and } a_1)$$

The received codeword at the receiver is denoted as $b_3b_2b_1b_0q_2q_1q_0$.

(a) How does the receiver calculate the three syndrome bits? (2 points)

$$S_2 = b_2 + b_1 + b_0 + q_2 \quad \text{modulo-2}$$

$$S_1 = b_3 + b_1 + b_0 + q_1 \quad \text{modulo-2}$$

$$S_0 = b_3 + b_2 + b_1 + q_0 \quad \text{modulo-2}$$

(b) The receiver assumes there is at most one bit error in the received codeword. The three-bit syndrome creates eight different bit patterns ("000" to "111"). For each bit pattern, please indicate which bit (among the seven bits in the received codeword) the receiver considers corrupted. (4 points)

Syndrome $S_2S_1S_0$	000	001	010	011	100	101	110	111
Corrupted bit	none	q_0	q_1	b_3	q_2	b_2	b_0	b_1

Question 2 (Continued)

(4) Consider the encoder for a Cyclic Redundancy Check (CRC) code. The divisor at the sender and receiver is $d_3d_2d_1d_0=1011$. Please give the codeword for dataword '1101'. Show your steps. (4 points)

Division of 1101000 by 1011: the remainder is 001.

So the codeword is: 1101001

3. Data Link Control (12 points)

(1) Recall that in High-level Data Link Control (HDLC) Protocol, we have Information-frame (I-frame), supervisory-frame (S-frame), and unnumbered-frame (U-frame). Please give an example when an S-frame should be used. (3 points)

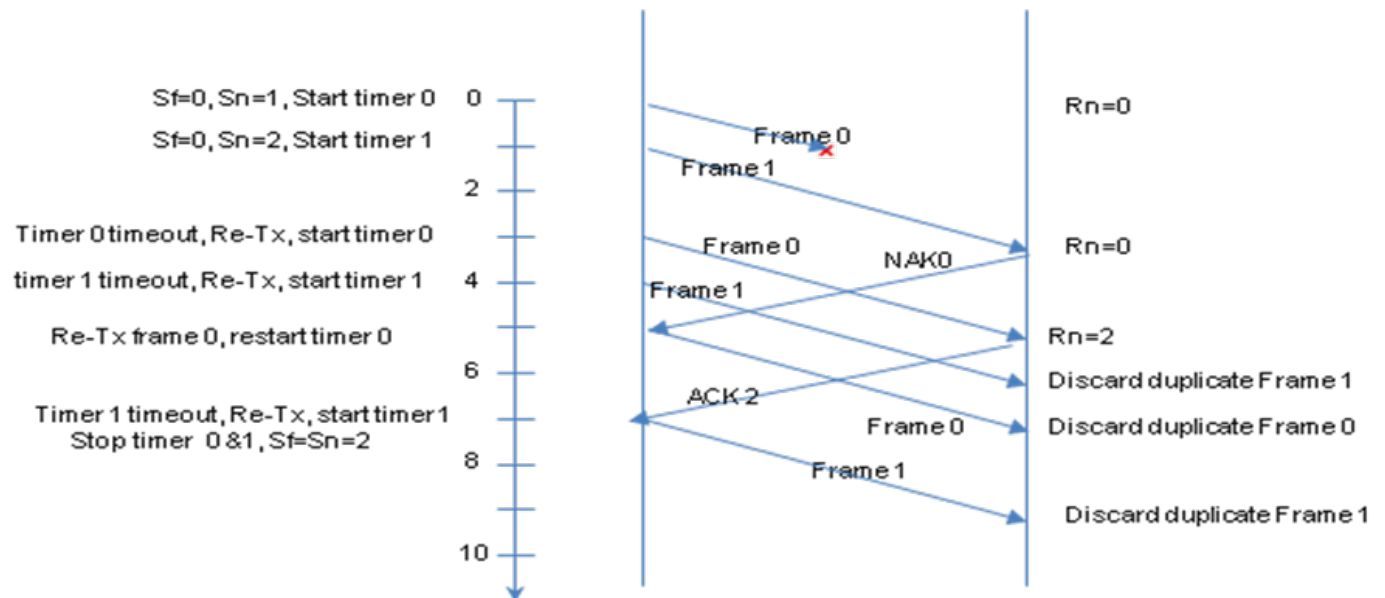
For example, if Station A needs to feed back an ACK to Station B, but does not have data to send to Station B, then Station A should use an S-frame.

(2) In Selective repeat ARQ, when an out-of-order frame is received, the receiver will NOT send an NAK for frame R_n (the next frame to be expected) if an NAK was sent for frame R_n before. Please explain the reason. (3 points)

An NAK for frame R_n was already sent to the sender, which would lead to a retransmission of frame R_n . If the receiver sends multiple NAKs for frame R_n , the sender will retransmit frame R_n multiple times, which is not necessary.

Question 3 (Continued)

(3) The timer of a system using the selective repeat ARQ protocol has a time-out value of 3 ms. The round trip propagation delay is 4 ms. We ignore other delay (and therefore, the transmission time of any frame can be infinitely small). Draw a flow diagram for delivery of two data frames. We assume that from the upper layer, the request for the first and the second data frame arrive at time instant 0 ms and 1 ms, respectively. The first transmission attempt of the first data frame is corrupted. All other transmissions are successful. The number of bits in a sequence number is $m=2$. (6 points)



4. Multiple access and Ethernet (16 points)

- (1) In a pure ALOHA network, all transmissions have the same duration. Consider a target transmission that starts at moment t_1 and ends at moment t_2 . Please indicate when the vulnerable time of the target transmission starts and when the vulnerable time ends. **Please repeat this question for a slotted ALOHA network. (6 points)**

Pure ALOHA: $t_1 - (t_2 - t_1) \sim t_2$

Slotted ALOHA: $t_1 - (t_2 - t_1) \sim t_1$

- (2) A pure ALOHA network transmits 400-bit frames on a shared channel of 200 kbps (note that 1 kbps = 10^3 bits per second). What is the throughput (**in unit of frames per second**) if the system (all stations together) produces 1000 frames per second? Recall that the throughput for pure ALOHA is $S = G \times e^{-2G}$, in which G is average number of frames generated by the system during one frame transmission time, and S is average number of successful frames during one frame transmission time. **(4 points)**

Frame transmission time is $400 \text{ bits} / 200 \text{ kbps} = 2 \text{ ms}$.

$G=2$. $S = G \times e^{-2G} = 0.0366 \text{ frames} / (2 \text{ ms}) = 18.3 \text{ frames/second}$.

Question 4 (Continued)

(3) Consider a standard Ethernet which implements carrier sense multiple access with collision detection (CSMA/CD). The standard Ethernet has only three stations in a line: the distance between Station A and Station B and between Station B and Station C are both 600 meters. The propagation speed is the speed of light (300,000,000 meters/second). The data rate is 10 Mbps. At time instant $t_1=0$ microsecond, Station B has a frame to send. So Station B senses the medium and finds that the medium is idle. Thus, Station B transmits its frame. For this transmission, what is the duration of the vulnerable time? **(2 points)**

The vulnerable time is the propagation time, which is $600 \text{ meters} / (300,000,000 \text{ meters/second}) = 2 \text{ microseconds}$

(4) Recall that a bridge can enhance the performance of the standard Ethernet. Please describe how a bridge works. **(4 points)**

A bridge has a bridge table that records which port each MAC address is connected to.

When the bridge receives a frame at a port, the bridge will check the destination MAC address and the bridge table: if the destination is connected to the same port, the bridge will not forward the frame; if the destination is connected to a different port, the bridge will forward the frame to that port.

The end