

# **SOFTWARE DEVELOPMENT LAB I (C PROGRAMMING)**

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Submitted By

**ARUN SURESH**

**Register No: 243242210882**

Under the guidance of

Dr. Susheel George Joseph



**DEPARTMENT OF COMPUTER APPLICATION,  
KRISTU JYOTI COLLEGE OF MANAGEMENT AND TECHNOLOGY,  
CHANGANASSERY**

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CHANGANACHERRY**

**DEPARTMENT OF COMPUTER APPLICATION**



**CERTIFICATE**

Certify that the practical laboratory record of Software Development Lab I (C Programming) is a Bonafide report of the practical works done by ARUN SURESH (Reg No: 243242210882) under the guidance and supervision is submitted in partial fulfilment of Master of Computer Applications, awarded by Mahatma Gandhi University, Kerala.

Dr. Susheel George Joseph.....

*(Teacher-in-Charge)*

Mr. Roji Thomas.....

*(H.O.D)*

Rev.Fr. Joshy Cheeramkuzhy CMI.....

*(Principal)*

Submitted for practical examination and viva held on.....

*Department Seal*

Examiner(s)

1.

2.

## **DECLARATION**

I hereby declare that the project work entitled “**SOFTWARE LAB I**” submitted to Mahatma Gandhi University in partial fulfilment of requirement for the award of post-graduation of Master of Computer Application from Kristu Jyoti College of management and technology, Changanacherry is a record of bonafide work done under the guidance of Dr. Susheel George Joseph, Department of Computer Application. This project work has not been submitted in partial or fulfilment of any other post-graduation or similar of this University or any other university.

ARUN SURESH

Reg No: 243242210882

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**ARUN SURESH**

## CONTENTS

Serial no	Description	Page no
1	I . Basic programs	8
	1. Write a C program to print a word	9
	2. Write a C program to Declare Variable and Printing Its Value	10
	3. Write a C program to calculate area of rectangle	11
	4. Write a C program to calculate area of scalene triangle	12
	5. Write a C program to calculate Area and Circumference of Circle	14
	6. write a C program to check whether number is prime or not	15
	7. write a C program to find the reverse of a given number	17
	8. write a C program to check whether given number is palindrome or not	19
	9. Write a C program to calculate area of equilateral triangle	20
	10. write a C program to find the greatest of 3 numbers	21
	11. write a C program to find factorial of number without Recursion	23
	12. Write a C program to find smallest element in an array	24
	13. Write a C program to find largest element in an array	26
	14. Write a C program to addition of all elements in an array	28
	15. Write a C program to addition of 2 matrices	30
	16. Write a C program to evaluate subtraction of two matrices	33
	17. Write a C program to multiplication of 2 matrices	35
	18. Write a C program to find transpose of given square matrix	39
	19. C program to Swap of 2 no's without using third variable	42
	20. write a C program to implement stack operation using array	44
	21. Write a C program to print the pattern of binary numbers (pyramid)	48
	22. write a C Program to perform stack operations using pointer	49
	23. write a C program to implement stack operations using singly linked list	53
	24. write a C program to concat two strings with using library function: strcat	59
	25. write a C program to find the length of string using library function	60
	26. write a C Program to compute sum of array elements using pointers	61
	27. write a C Program to find length of the string using pointer	62
	28. write a C Program to concat two strings without using library function	63

	29. write a C Program to compare two strings without using Library Function [strcmp]	65
	30. write a C Program to calculate area of circle using pointer	66
	31. write a C program to compute sum of the array elements using pointers	67
	32. write a C program to read integers into an array and reversing them using pointers	68
	33. write a C Program to find even number pyramid	70
	34. write a C Program to print the double pyramid pattern how to write C program to print FLOYD'S triangle in C programming	71
	35. write a C program to copy text form one file to other file	72
	36. Write a program to check whether the number is even or odd	74
	37. Write a program to check whether the number is positive or negative.	75
	38. Write a program to add two numbers	76
	39. Write a program to find largest of two numbers	77
	40. Write a program to find simple interest	78
	41. Write a c program to check whether the number Armstrong or not	79
	42. Write a program to check whether the number is perfect or not.	80
	43. Write a program to find the roots of a quadratic equation	81
	44. Write a c program for calculator using switch statement	82
	45. write a C program for find whether a year is a Leap Year or not.	85
	46. write a C program to print the Fibonacci series.	86
	47. Write a program to find sum of digits	87
	48. Write an interactive program to convert decimal number to its hexadecimal equivalent	88
	49. Write an interactive C program to find the MINIMUM and MAXIMUM (value) array elements in a given 3X3 matrix.	89
	50. Write a C program to calculate area of right angled triangle	91
<b>2</b>	<b>II. Lab Assignments</b>	<b>93</b>
	1. Convert decimal number to its hexadecimal equivalent.	94
	2. Convert an octal number to its equivalent decimal number.	97
	3. Find Min and Max array elements in a given 3x3 matrix	98
	4. Find to find largest in array using recursion.	102

3	5. Separate even and odd numbers of array and put them in to separate arrays.	105
	6. Simple interest and compound interest (using switch).	108
	7. Algorithm to implements ATM money withdrawal operation.	110
	8. Perform string functions (using switch) such as Replace the character. Uppercase conversion. Alternative character into uppercase.	115
	9. Search a string using binary search	125
	10. Implement structure concept in c programming.	127
	11. Using pointers find the sum all the elements of a 3x3 matrix.	130
	12. Calculate sum of array elements using pointers.	133
	13. File handling in c programming.	135
	14. Write a C program to read student records from a file named stu.dat. Each record contains a roll number, name, and marks in three subjects.	138
	15. Append the content of a file without using built-in functions.	143
	16. Program to create, update or modify student record file.	145
	17. Program to provide functions using switch statement and perform the functions accordingly	161
	18. Program to generate the sum of series.	164
	19. Program to store all the even numbers and odd numbers. the content of both the arrays should be displayed back to the screen.	166
	20. Program to find matrix multiplication using functions	168
	<b>III. Mini Project</b>	171
	1. Introduction	172
	2. Objective	172
	3. FlowChart	173
	4. Module Descriptions	174
	5. Input Output Design	175
	6. Conclusion	176
	7. Reference	177
	8. Appendix	178

# **Basic programs**



## 1. Write a C program to print a word

### *Algorithm*

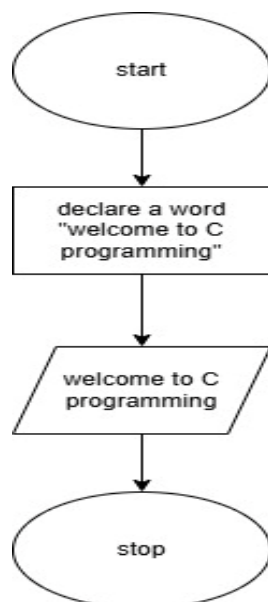
Step 1: Start

Step 2: Declare a word “welcome to C programming”

Step 3: Print welcome to C programming

Step 4: Stop

### *Flowchart*



### *Program*

```
#include<stdio.h>
#include<conio.h>
void main
{
printf("welcome to C programming\n");
getch();
}
```

### *Output*

welcome to C programming

## 2. Write a C program to Declare Variable and Printing Its Value

### *Algorithm*

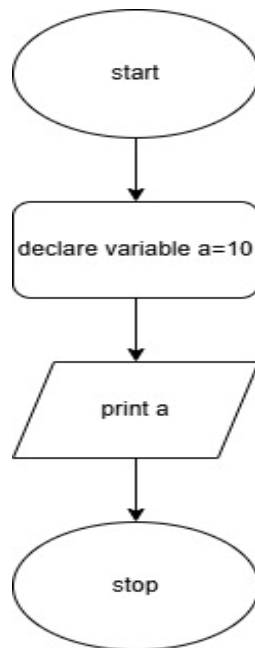
Step 1: Start

Step 2: Declare an integer variable a and initialize it with a value (e.g., a = 10).

Step 3: Use the printf function to display the value of a.

Step 4: End the program.

### *Flowchart*



### *Program*

```
#include <stdio.h>
#include <conio.h>
void main()
{
    int a = 10;
    printf("The value of a is: %d\n", a);
    return 0;
```

```
}
```

### ***Output***

The value of a is: 10

### **3. Write a C program to calculate area of rectangle**

#### ***Algorithm***

Step 1: Start

Step 2: Declare variables width, height, area

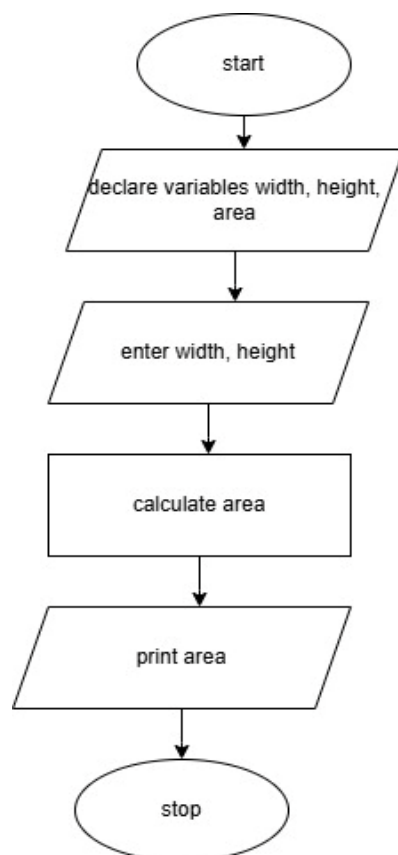
Step 3: Read width, height

Step 4: Calculate area

Step 5: Print area

Step 6: Stop

#### ***Flowchart***



#### ***Program***

```
#include<stdio.h>
```

```
#include<conio.h>

void main ()
{
int height, width; float area;
clrscr ();
printf ("Enter width:");
scanf ("%d", &width);
printf ("Enter height:");
scanf ("%d", &height);
area=width*height;
printf ("\n\n Area of rectangle: %f",area);
getch ();
}
```

## **Output**

Enter width:3

Enter height:2

Area of rectangle:6.000

## **4. Write a C program to calculate area of scalene triangle**

### ***Algorithm***

Step 1: Start

Step 2: Input variable a, b, c, s, area

Step 3: Read values of a, b, c

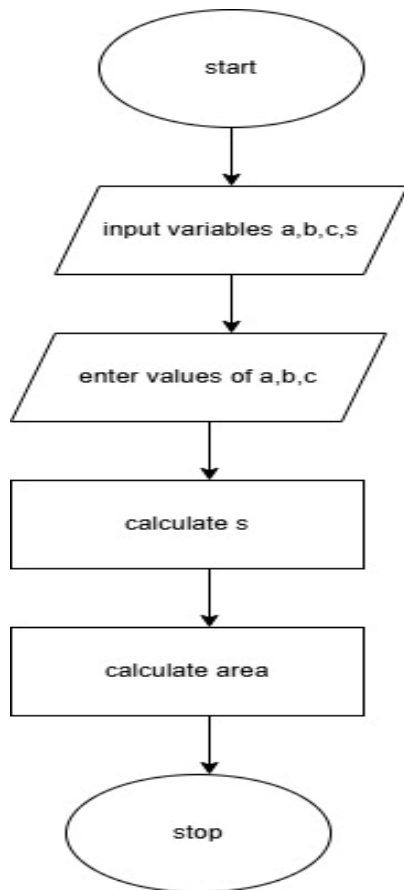
Step 4: Calculate s

Step 5: Calculate area

Step 6: Print area

Step 7: Stop

### ***Flowchart***



### ***Program***

```
#include<stdio.h>
#include<conio.h>
#include<math.h>
void main ()
{
float a, b, c, s, area;
clrscr ();
printf ("Enter the value of a, b and c: ");
scanf ("%d%d%d", &a,&b,&c);
s=(a+b+c)/2;
area=sqrt(s*(s-a)*(s-b)*(s-c));
printf ("\n\n Area of a triangle:%d",area); getch(); }
```

### **Output**

Enter the value of a, b and c: 3 4 5

Area of a triangle: 6.000000

## 5. Write a C program to calculate Area and Circumference of Circle

### *Algorithm*

Step 1: Start

Step 2: Declare variables area, radius and circumference

Step 3: Read variable radius

Step 4: Print value radius

Step 5: Calculate area

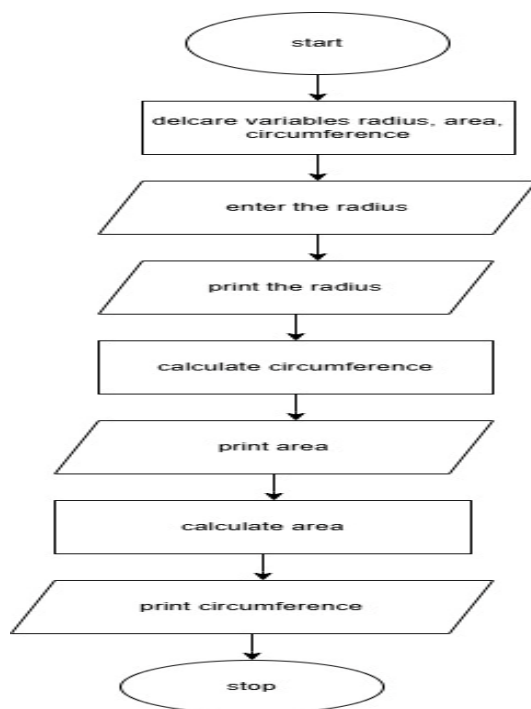
Step 6: Calculate circumference

Step 7: Print value area

Step 8: Print value circumference

Step 9: Stop

### *Flowchart*



### *Program*

```
#include<stdio.h>
#include<conio.h>
void main ()
{
int radius;
float area, circumference;
clrscr ();
printf ("Enter the radius of a circle");
scanf ("%d", &radius);
printf ("\n radius=%d", radius);
area=3.14*radius*radius;
circumference=2*3.14*radius;
printf ("\n\n Area of a circle:%f", area);
printf ("\n\n Circumference of a circle:%f", circumference);
getch ();
}
```

## **Output**

Enter the radius of a circle: 3

Radius= 3

Area= 28.26

Circumference= 18.84

## **6. write a C program to check whether number is prime or not**

### ***Algorithm***

Step 1: Start

Step 2: Declare variables n, i, flag

Step 3: Initialize variables flag=1,i=2

Step 4: Read n

Step 5: if (n<=1)

Print 'n is not a prime number' Go to step 7

Step 6: Repeat the step until  $i < [(n/2)+1]$  if  $(n \% i == 0)$

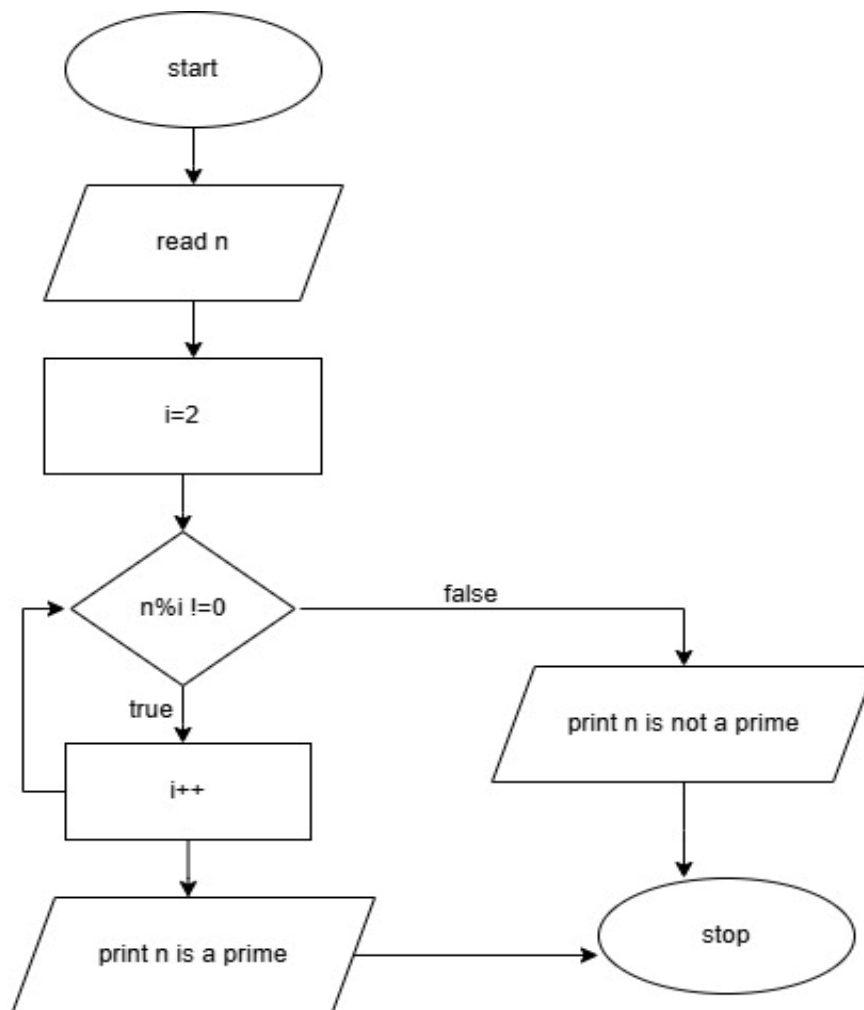
Set flag=0 Go to step 8

Step 7:  $i=i+1$

Step 8: if flag==0, print “n is not prime number” Else print” n is prime number”

Step 9: Stop

### Flowchart



### Program

```

#include <stdio.h>
#include <conio.h>
void main()
{

```



```

int i,n, m=0,flag=0;
printf("Enter a number");
scanf("%d",&n);
m=n/2;

for(i=2;i<=m;i++)
{
if(n%i==0)
{
printf("Number is not prime");
flag=1;
break;
}
}
if (flag==0) Printf("Number is prime");
getch();
}

```

## Output

Enter a number 29

Number is prime

## 7. write a C program to find the reverse of a given number

### *Algorithm*

Step 1: Start

Step 2: Declare variables n, rev, r

Step 3: Read n

Step 4: rev=0

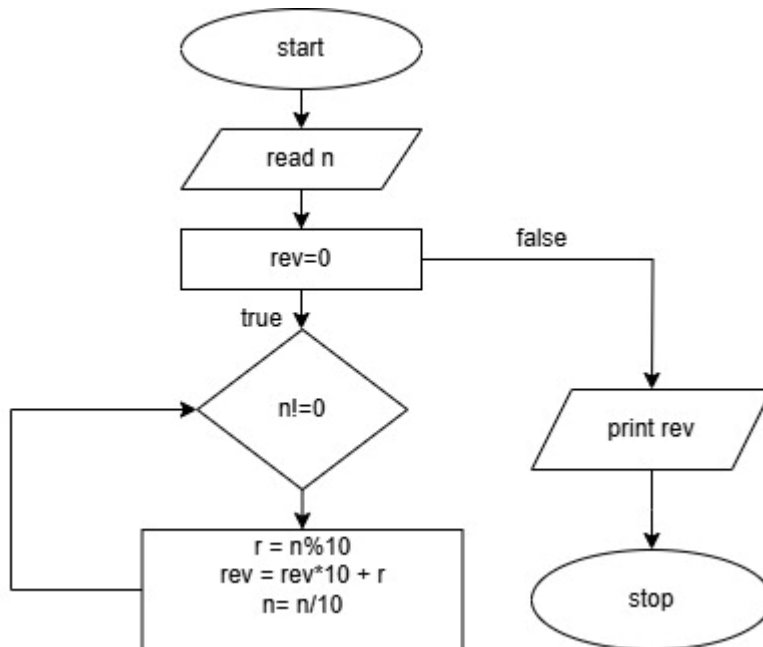
Step 5: while(n!=0) r=n%10; rev=rev\*10+r;

n=n/10;

Step 6: Display rev

Step 7: Stop

### Flowchart



### Program

```

#include <stdio.h>
#include <conio.h>

void main()
{
    int n, rev=0, r;
    printf("Enter an integer:");
    scanf("%d", &n);
    while (n!=0)
    {
        r=n%10;
        rev =rev*10+r;
        n=n/10;
    }
    printf("Reversed number =%d", rev);
    getch(); }
  
```

## Output

Enter an integer: 5432

Reversed number= 2345

## 8. write a C program to check whether given number is palindrome or not

### Algorithm

Step 1: Start

Step 2: Declare variables n, rev, temp, rem

Step 3: rev=0, temp=n

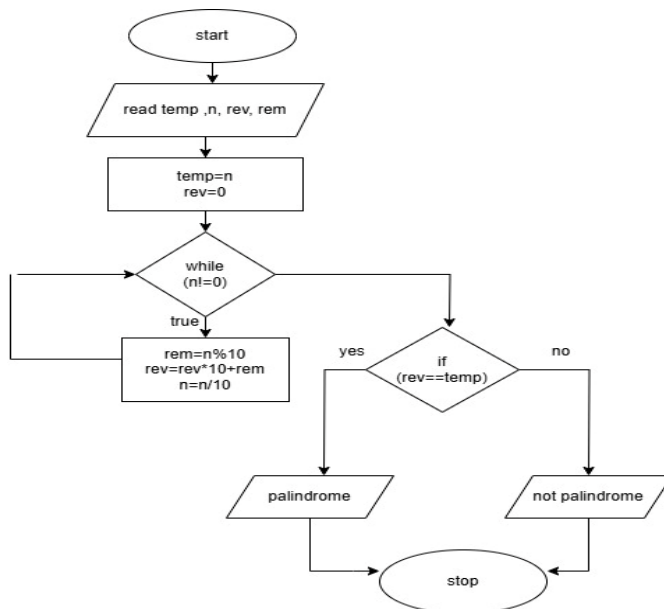
Step 4: while( n!=0) rem=n%10 rev =rev\*10+rem n=n/10

Step 5: if (rev==temp) Print 'it is a palindrome'

Else Print 'it is not a palindrome'

Step 6: Stop

### Flowchart



### Program

```

#include <stdio.h>
#include <conio.h>
void main()
{

```

```
int n,rev=0,rem,temp;
printf(" Enter an Integer:");
scanf("%d",&n);
temp=n;
while(n!=0)
{
rem=n%10;
rev=rev*10+rem;
n=n/10;
}
if(temp==rev)
printf("%d is a palinmdrome :",temp);
else
printf("%d is not a palindrome : “,temp);
getch();}
```

## **Output**

Enter an Integer: 1234321

1234321 is a palindrome

## **9. Write a C program to calculate area of equilateral triangle**

### ***Algorithm***

Step 1: Start

Step 2: Declare variables side, area

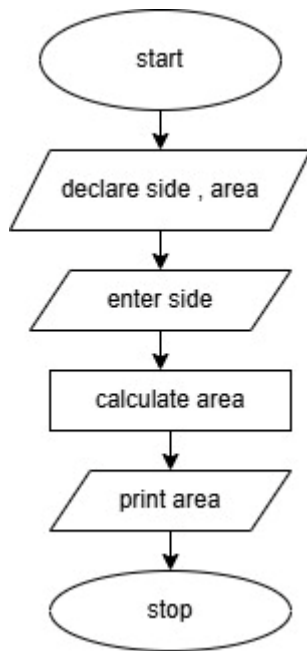
Step 3: Read side

Step 4: Calculate area

Step 5: Print area

Step 6: Stop

### ***Flowchart***



### ***Program***

```

#include<stdio.h>
#include<conio.h>
#include<math.h>
void main ()
{
float side,area;
clrscr();
printf("Enter the value of an equilateral triangle: ");
scanf("%f",&side);
area=sqrt((3)/4)*(side*side);
printf("\n\n Area of an equilateral triangle:%f sq.unit",area);
getch();
}
    
```

### **Output**

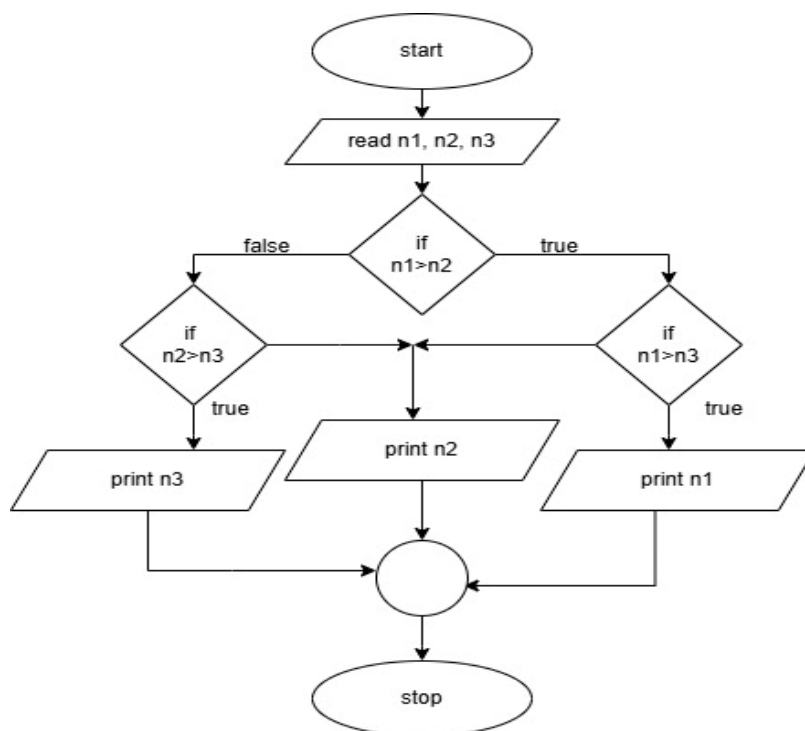
Enter the value of an equilateral triangle: 4  
 Area of an equilateral triangle:6.928203 sq.unit

**10. write a C program to find the greatest of 3 numbers**

## Algorithm

- Step 1: Start
- Step 2: Declare variables n1, n2, n3
- Step 3: If  $n1 > n2$ , then go to the step 6
- Step 4: If  $n2 > n3$ , then print n2 & go to step 8
- Step 5: Print n3 is greatest & go to step 8
- Step 6: If  $n1 > n3$ , then print n1 is greatest & go to step 8
- Step 7: Print n3 is greatest
- Step 8: End

## Flowchart



## Program

```

#include <stdio.h>
#include <conio.h>

void main()
{
    int n1,n2,n3;

```

```
printf("Enter three different numbers:");
scanf("%d %d %d",&n1,&n2,&n3);
if(n1>=n2&&n1>=n3)
printf("%d is the largest number.",n1);
if(n2>=n1&&n2>=n3)
printf("%d is the largest number.",n2);
if(n3>=n1&&n3>=n2)
printf("%d is the largest number.");
getch();
}
```

## Output

Enter three different numbers: 35 67 90

90 is the largest number

## 11. write a C program to find factorial of number without Recursion

### *Algorithm*

Step 1: Start

Step 2: Declare variables n, i, fact

Step 3: Read n

Step 4: Initialize variables fact=1;

i=1;

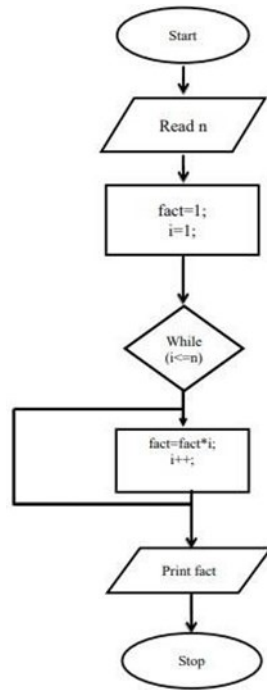
Step 5: while(i<=n) fact=fact\* i;

i=i++;

Step 6: Display fact

Step 7: Stop

### *Flowchart*



### ***Program***

```

#include <stdio.h>
#include <conio.h>
void main()
{
    int n,i,fact=1;
    printf("Enter a number");
    scanf("%d",&n);
    for(i=1;i<=n;i++)
    {
        fact=fact*i;
        printf("factorial of %d is %d",n,fact);
        getch();
    }
}
    
```

### **Output**

Enter a number 5 Factorial of 5 is 120

## **12. Write a C program to find smallest element in an array**



## ***Algorithm***

Step 1: Start

Step 2: Declare integer array a and define its values

Step 3: Set small to 0

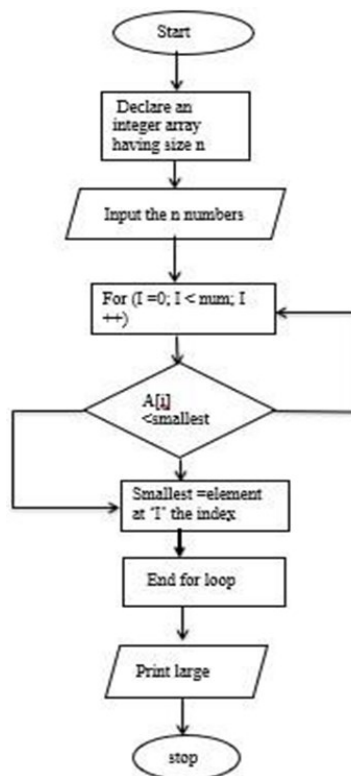
Step 4: Loop for each value a

Step 5: if a [i] <small. Assign a[i] to small

Step 6: After loop finishes, display large as largest element in an array

Step 7: Stop

## ***Flowchart***



## ***Program***

```
#include<stdio.h>

#include<conio.h>

void main()

{

int a[30], i, num, smallest;
```

```

clrscr();
printf("\nEnter no of elements :");
scanf("%d", &num);
printf("\n element are:");
for (i = 0; i<num; i++)
scanf("%d", &a[i]);
smallest = a[0];
for (i = 0; i<num; i++)
{
if (a[i] < smallest)
{
smallest = a[i];
} }
printf("\nSmallest Element : %d", smallest);
getch();
}

```

### Output

Enter the number of Elements: 8    Elements are: 78

98

88

23

65

10

48

99

Smallest Element: 10

## 13. Write a C program to find largest element in an array

### Algorithm

Step 1: Start

Step 2: Declare integer array 'a' and define its values

Step 3: Set large to 0

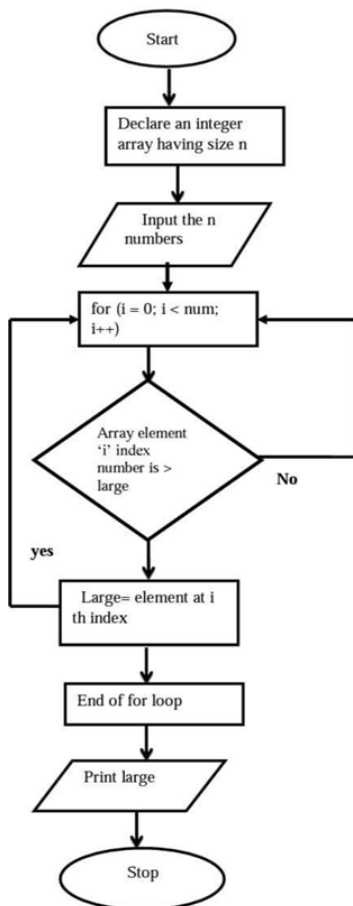
Step 4: Loop for each value a

Step 5: If  $a[i] > \text{large}$ , Assign  $a[i]$  to large

Step 6: After loop finishes, Display large as largest element in an array

Step 7: Stop

### ***Flowchart***



### ***Program***

```

#include<stdio.h>
#include<conio.h>
void main ()
{
    int a [30], i, num, large;
    printf("\nEnter size of the array :");

```

```
scanf("%d", &num);  
printf("\nEnter the element :");  
for (i = 0; i<num; i++)  
scanf("%d", &a[i]);  
large = a[0];  
for (i = 0; i<num; i++)  
{  
if (a[i] > large)  
{  
large = a[i];  
}  
}  
printf("\nLargest Element : %d", large);  
getch();  
}
```

### **Output**

Enter size of the array: 4    Enter the element: 678

987

671

345

Largest Element: 987

## **14. Write a C program to addition of all elements in an array.**

### ***Algorithm***

Step 1: Start.

Step 2: Take an array A and define its values.

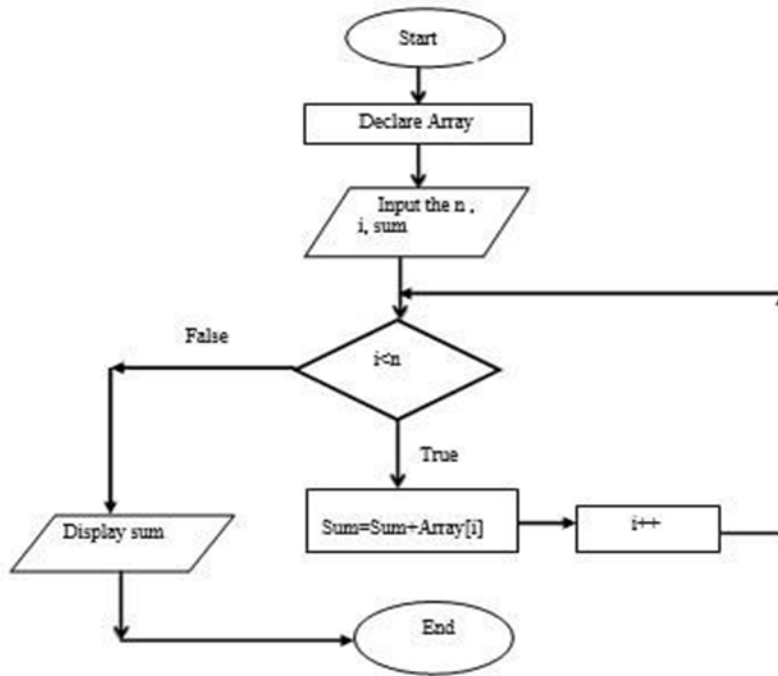
Step 3: Loop for each value of A.

Step 4: Add each element to 'sum' variable.

Step 5: After the loop finishes, display 'sum'.

Step 6: Stop

### Flowchart



### Program

```

#include <stdio.h>
#include <conio.h>
void main()
{
    int a[100];
    int i, n, sum=0;
    printf("Input the number of elements in the array :");
    scanf("%d",&n);
    printf("Input %d elements in the array :\n",n);
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
    for(i=0; i<n; i++)

```

```
{
sum += a[i];
}
printf("Sum of all elements stored in the array is : %d\n\n", sum);
getch();
}
```

## Output

Input the number of elements in the array: 5    Input 5 elements in the array:

5

2

3

10

25

Sum of all elements stored in the array is: 45

## 15. Write a C program to addition of 2 matrices

### *Algorithm*

Step 1: Start.

Step 2: Declare matrix 1[A[][]] and matrix 2[B[][]], r, c.

Step 3: Read r, c, A [][] and B [][].

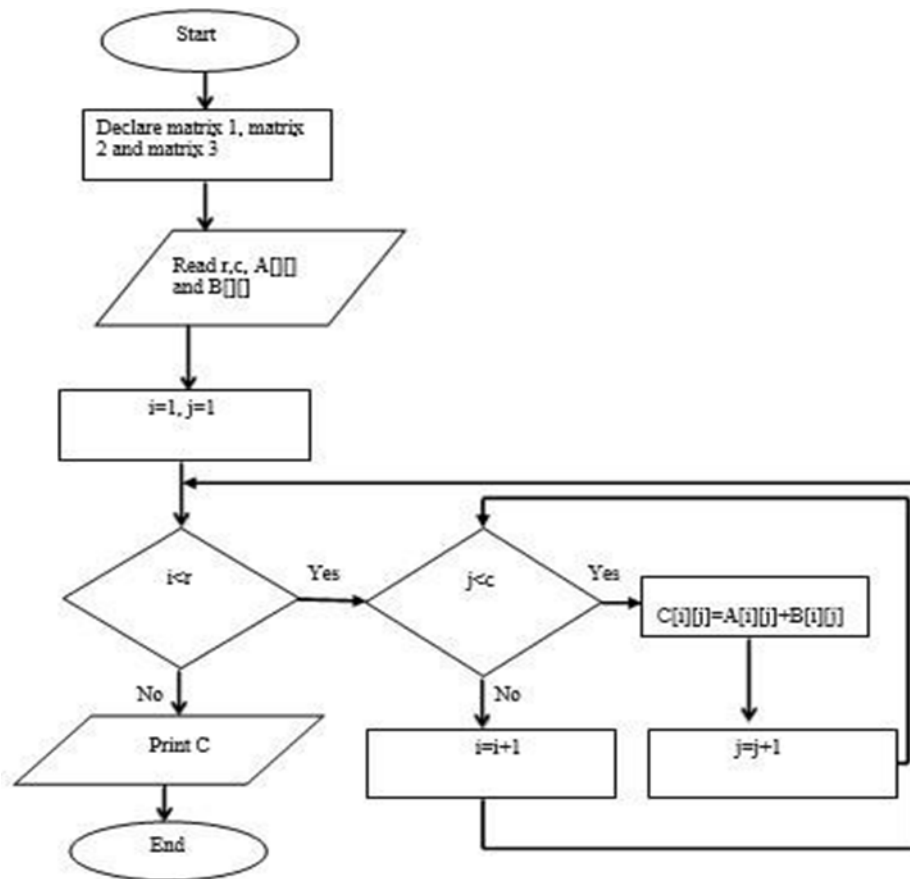
Step 4: for i=1 to rows [matrix 1]. For j=1 to columns [matrix 1] Input matrix 1 [i,j] Input matrix 2 [i,j]

Matrix 3 [C[i],[j]]= matrix 1 [A[i],[j]] + matrix 2 [B[i],[j]].

Step 5: Display matrix 3 [C[r][c]].

Step 6: Stop.

### *Flowchart*



### Program

```

#include <stdio.h>
#include <conio.h>
void main()
{
    int r, c, A[100][100], B[100][100], C[100][100], i, j;
    printf("Enter the number of rows: ");
    scanf("%d", &r);
    printf("Enter the number of columns: ");
    scanf("%d", &c);
    printf("\nEnter elements of 1st matrix:\n");
    for (i = 0; i < r; ++i)
    for (j = 0; j < c; ++j)
    {
        d", &A[i][j]);
    }
}
  
```

```

}
printf("Enter elements of 2nd matrix:\n");
for (i = 0; i < r; ++i)
for (j = 0; j < c; ++j)
{
scanf("%d", &B[i][j]);
}
for (i = 0; i < r; ++i) for (j = 0; j < c; ++j)
{
C[i][j] = A[i][j] + B[i][j];
}
printf("\nSum of two matrices: \n");
for (i = 0; i < r; ++i)
for (j = 0; j < c; ++j)
{
printf("%d ", C[i][j]);
if (j == c - 1)
{
printf("\n\n");
} }
getch();
}

```

### Output

Enter the number of rows: 3 Enter the number of columns: 2 Enter elements of 1st matrix:

3

4

5

6

7

8

Enter the element of 2nd matrix:



3

2

1

4

56

6

Sum of two matrices:

6 6

6 10

63 14

## 16. Write a C program to evaluate subtraction of two matrices

### *Algorithm*

Step 1: Start

Step 2: Declare matrix A[m][n], matrix B[m][n] and matrix C[m][n]; m= no. of rows,  
n= no. of columns

Step 3: Read r, c, A[][] and B[][]

Step 4: Declare variable c=0, d=0

Step 5: Repeat until c < m

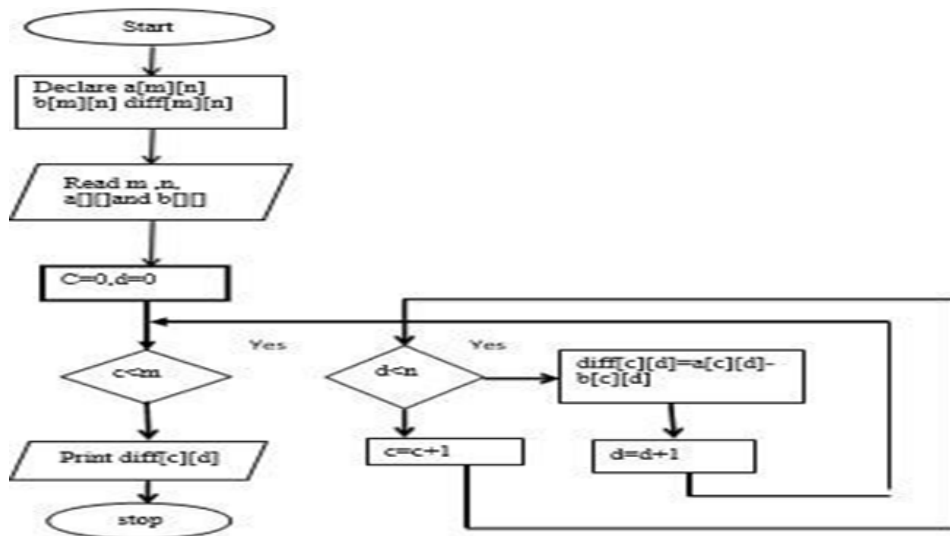
5.1 : Repeat until d< diff[c][d]=A[c][d] - B[c][d] Set d=d+1

5.2 : Set c=c+1

Step 6: diff is the required matrix after subtraction

Step 7: Stop

### *Flowchart*



### Program

```

#include <stdio.h>
#include <conio.h>

void main()
{
    int m, n, c, d, first[10][10], second[10][10], difference[10][10];
    clrscr();
    printf("Enter the number of rows and columns of matrix\n");
    scanf("%d%d", &m, &n);
    printf("Enter the elements of first matrix\n");
    for (c = 0; c < m; c++)
        for (d = 0; d < n; d++)
            scanf("%d", &first[c][d]);
    printf("Enter the elements of second matrix\n");
    for (c = 0; c < m; c++)
        for (d = 0; d < n; d++)
            scanf("%d", &second[c][d]);
    printf("Difference of entered matrices:-\n");
    for (c = 0; c < m; c++)
    {

```

```

for (d = 0; d < n; d++)
{
difference[c][d] = first[c][d] - second[c][d];
printf("%d\t",difference[c][d]);
}
printf("\n");
}
getch();
}
}

```

Output

Enter the number of rows and columns of matrices 2

2

Enter the elements of first matrix 56

45

32

24

Enter the elements of second matrix 10

12

14

9

Difference of entered matrices: - 46 33

18 15

## 17. Write a C program to multiplication of 2 matrices

### *Algorithm*

Step 1: Start.

Step 2: Enter the row and column of the first (A) matrix.

Step 3: Enter the row and column of the Second (B) matrix.

Step 4: Enter the elements of the first (A) matrix.

Step 5: Enter the elements of the second (B) matrix.

Step 6: Print the elements of the first (A) matrix in matrix form.

Step 7: Print the elements of the second (B) matrix in matrix form.

Step 8: Set a loop up to row.

Step 9: Set an inner loop up to the column.

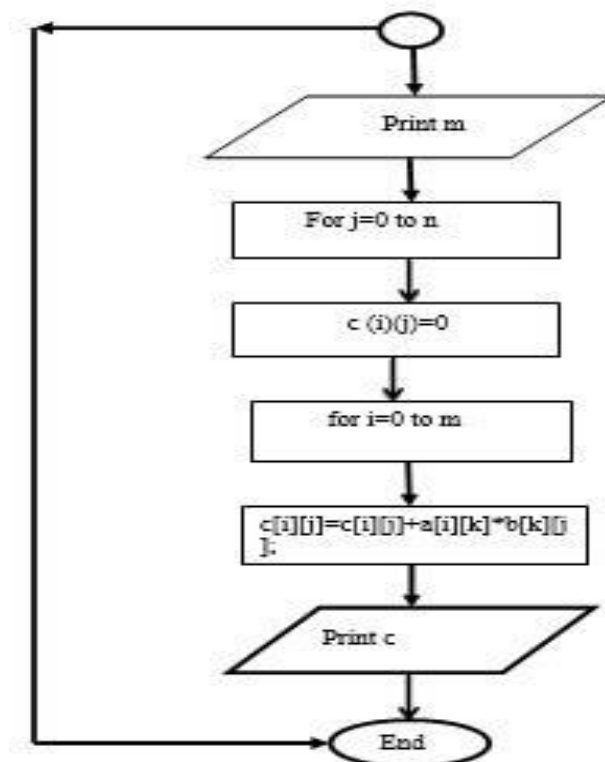
Step 10: Set another inner loop up to the column.

Step 11: Multiply the first (A) and second (B) matrix and store the element in the third matrix (C).

Step 12: Print the final matrix.

Step 13: Stop

### Flowchart



### Program

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```

int a[25][25],b[25][25],c[25][25],i,j,k,r,s;
int m,n;

clrscr();

printf("Enter the first matrix\n");
scanf("%d%d",&m,&n);
printf("Enter the second matrix\n");
scanf("%d%d",&r,&s);

if(m!=r)
printf("\n The matrix cannot multiplied");
else
{
printf("\n Enter the elements of first matrix ");
for(i= 0;i<m;i++)
{
for(j=0;j<n;j++)
scanf("\t%d",&a[i][j]);
}
printf("\n Enetr the elements of second matrix ");
for(i=0;i<m;i++)
{
for(j=0;j<n;j++)
scanf("\t%d",&b[i][j]);
}
printf("\n The element of first matrix is");
for(i=0;i<m;i++)
{
printf("\n");
for(j=0;j<n;j++)
printf("\t%d",a[i][j]);
}
printf("\n The element of second matrix is");

```

```

for(i=0;i<m;i++)
{
printf("\n");
for(j=0;j<n;j++)
printf("\t%d",b[i][j]);
}
for(i=0;i<m;i++)
{
printf("\n");
for(j=0;j<n;j++)
{
c[i][j]=0;
for(k=0;k<m;k++) c[i][j]=c[i][j]+a[i][k]*b[k][j];
}
}
}

printf("\n Multiplication of two matrix is");
for(i=0;i<m;i++)
{
printf("\n");
for(j=0;j<n;j++)
printf("\t%d",c[i][j]);
getch();
} }

```

Output

Enter the first matrix 3

3

Enter the second matrix 3

3

Enter the elements of first matrix 45 32

12

67

87

65

66

78

90

Enter the element of second matrix 56 78

99

82

12

34

39

56

78

89

The element of first matrix is 45 32 12

67 87 65

66 78 90

The element of second matrix is 56 78 99

82 12 34

56 78 89

Multiplication of two matrix is 5816 4830 6611

14526 11340 15376

15132 13104 17196

## **18. Write a C program to find transpose of given square matrix**

### ***Algorithm***

Step 1: Start

Step 2: Declare matrix a[m][n] of order m x n

Step 3: Read matrix a[m][n] from User

Step 4: Declare matrix  $b[m][n]$  of order  $m \times n$

Step 5: Transposing the Matrix

5.1 : Declare variables  $i, j$

5.2 : Set  $i=0, j=0$

5.3 : Repeat until  $i < n$

5.3.1: Repeat until  $j < m$

5.3.1.1:  $b[i][j] = a[j][i]$

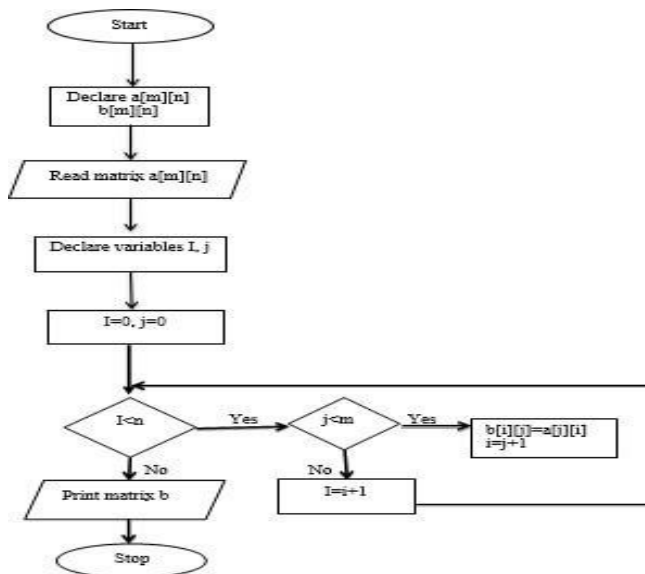
5.3.1.2:  $j=j+1$  // Increment  $j$  by 1

5.3.2:  $i=i+1$  // Increment  $i$  by 1

5.4 : Print matrix  $b$  The matrix  $b$  is the transpose of  $a$  and can be printed now

Step 6: Stop

### Flowchart



### Program

```

#include <stdio.h>

#include <conio.h>

Void main()
{
    int a[10][10], b[10][10], m, n, i, j;
    Printf("Enter rows and columns: ");
    scanf("%d %d", &m, &n);

```



```

printf("\nEnter matrix elements:\n");
for ( i = 0; i < m; ++i)
for ( j = 0; j < n; ++j)
{
printf("Enter element a%d%d: ", i + 1, j + 1);
scanf("%d", &a[i][j]);
}
printf("\nEnter matrix: \n");
for ( i = 0; i < j; ++i)
for ( j = 0; j < n; ++j)
{
printf("%d ", a[i][j]);
if (j == n - 1)
printf("\n");
}
for (i = 0; i < m; ++i)
for (j = 0; j < n; ++j)
{
b[j][i] = a[i][j];
}
printf("\nTranspose of the matrix:\n");
for ( i = 0; i < n; ++i)
for ( j = 0; j < m; ++j)
{
printf("%d ", b[i][j]); if (j == m - 1)
printf("\n");
}
getch();
}

```

## Output

Enter the number of rows and columns: 2 2

Enter the matrix elements: Enter element a11:2

Enter element a12:4

Enter element a21:5

Enter element a22 : 6    Entered matrix:

2 4

5 6

Transpose of the matrix:

2 5

4 6

## **19. C program to Swap of 2 no's without using third variable**

### **Algorithm**

Step 1: Start

Step 2: Enter x,y

Step 3: Print x,y

Step 4:  $x=x+y$

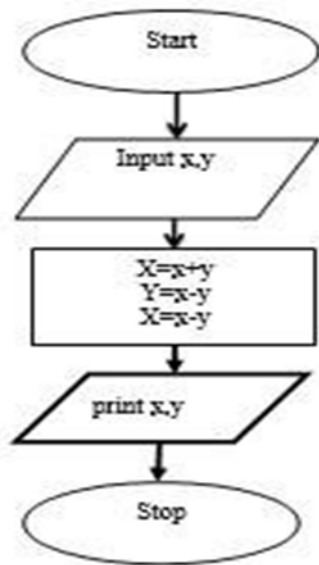
Step 5:  $y=x-y$

Step 6:  $x=x-y$

Step 7: Print x,y

Step 8: Stop

### ***Flowchart***



### ***Program***

```

#include <stdio.h>
#include <conio.h>

void main()
{
    int x,y;
    printf("Enter first number:");
    scanf("%d",&x);
    printf("Enter second number:");
    scanf("%d",&y);

    x=x+y;
    y=x-y;
    x=x-y;

    printf("\n after swapping ,first number =%d\n",x);
    Printf("\n after swapping ,second number =%d\n",y);
    getch ();
}
    
```

### **Output**

Enter first number: 10

Enter second number: 20

After swapping, first number = 20

After swapping, second number = 10

## **20. write a C program to implement stack operation using array**

### ***Algorithm for push operation***

Step 1: Start

Step 2: Declare stack [MAX]

Step 3: Check if the stack is full or not by comparing top with (MAX-1) if the stack is full, then print “stack overflow”

Step 4: Else, the stack is not full, Increment top by 1 and set, a [top] =x Which pushes the element x into the address pointed by top

Step 5: Stop

### ***Algorithm for pop () operation***

Step 1: Start

Step 2: Declare stack [MAX]

Step 3: Print the element into the stack

Step 4: Check if the stack is empty or not by comparing with the base of

Array, i.e 0 if the top is less than 0, then stack is empty, Print” stack under flow”

Step 5: Else, If top is greater than zero the stack is not empty then the store the value pointed by top in a variable x=a [top] and decrement top by one .the popped element is x.

Step 6: Stop

### ***Algorithm for Display () operation***

Step 1: Start

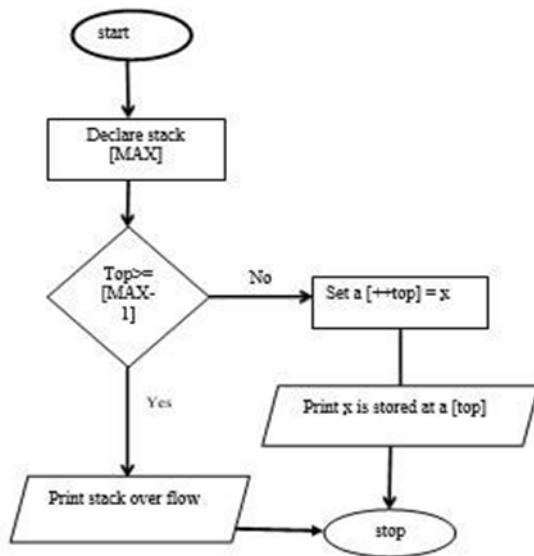
Step 2: Declare stack [Max]

Step 3: Push the element in to the stack

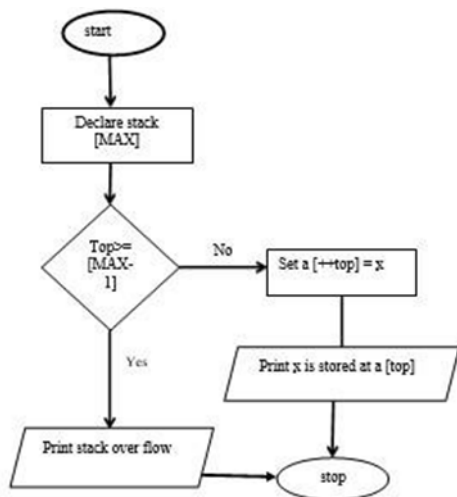
Step 4: Print the value stored into the stack pointed by top.

Step 5: Stop

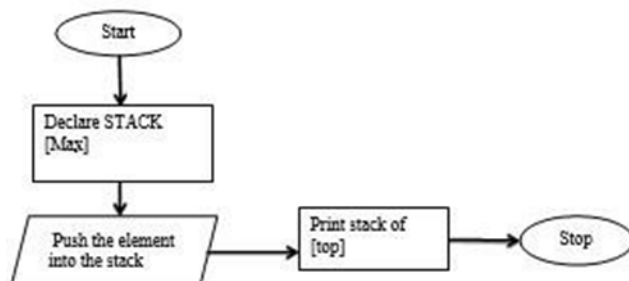
### *Flow chart for push()*



### *Flow chart for pop() operation*



### *Flow chart for display ()*



### *program*

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#define MAX 25 int a[MAX];  
int top=-1;  
void push(int elt)  
{  
if(top!=MAX-1)  
{ top++;  
a[top]=elt;  
printf("%d pushed\n",elt);  
}  
else  
{  
Printf ("stack full");  
}  
}  
void pop()  
{  
if(top!=-1)  
{  
printf("\npoped%d",a[top]);  
top--;  
}  
else  
{  
printf("stack empty");  
}  
}  
void display()  
{  
int i; if(top!=-1)  
{  
printf("stack is");
```

```
    for(i=0;i<=top;i++)
    printf("\t%d",a[i]);
    }
}

void main()
{
    int opt=0,n;
    clrscr();
    do
    {
        printf("1.push\n2.pop\n3.display\n4.exit\nenter your option");
        scanf("%d",&opt);
        switch(opt)
        {
            case 1:printf("enter element top push\n");
                scanf("%d",&n);
                push (n);
                break;
            case 2 :pop();
                break;
            case 3:display();
                break;
            case 4:break;
            default:printf("invalid option");
        }
    }
    while(opt!=4);
    getch();
}
```

## Output

1. Push

2. Pop
3. Display
4. Exit

Enter you option 1

Enter element top push 24 25 pushed

1. Push
2. Pop
3. Display
4. Exit

Enter your option 3 Stack is 24 25

## **21. Write a C program to print the pattern of binary numbers (pyramid)**

### ***Algorithm***

Step 1: Start

Step 2: Take the number of rows(N) of right triangle as input from user using scanf function.

Step 3: Number of integers in Kth row is always K+1.

Step 4: We will use two for loops to print right triangle of binary numbers.

Step 5: Outer for loop will iterate N time (from 1 = 0 to N-1). Each iteration of outer loop will print one row of the pattern.

Step 6: Inside inner loop will toggle binary digits and print it. Each iteration of inner loop for Kth row will print K+1 alternating 0 and 1.

Step 7: Stop

### ***Program***

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
int i, j, rows;
```

```
int count = 1;
```



```

clrscr();
printf("Enter the number of rows\n");
scanf("%d", &rows);
for (i = 0; i < rows; i++)
{
for (j = 0; j <= i; j++)
{
printf("%d ", count);
count = !count;
}
count = i % 2;
printf("\n");
}
getch();
}

```

### **Output**

Enter the number of rows 5

```

1
0 1
1 0 1
0 1 0 1
1 0 1 0 1

```

## **22. write a C Program to perform stack operations using pointer**

### ***Algorithm***

Step 1: Start

Step 2: Declare variables size,top,arr[MAX]

Step 3: Print 1.Push 2.Pop 3.Display 4. Exit

Step 4: void init\_stk(struct stack \*st)

Step 4: top=-1

Step 5: Stop void push()

Step 1: if (top<size) Top++; Print the pushed element

Step 2: Else

Step 3: Print Stack is Overflow

Step 3: END

Void pop()

Step 1: if(top== -1) Print stack is Underflow

Step 2: Else

Step 3: num = st->arr[st->top] st->top--

Step 4: END

Void display()

Step 1: Declare variable i

Step 2: if (top== -1)

Print stack is underflow

Step 3: Else

Step 4: i=top

for (i = st->top; i>= 0; i--) print stack[i]

Step 5: END

### ***Program***

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#define MAX 50 int size;
struct stack
{
int arr[MAX]; int top;
}
void init_stk(struct stack *st)
{
st->top = -1;
```

```
}  
  
void push(struct stack *st, int num)  
{  
    if (st->top == size - 1)  
    {  
        printf("\nStack overflow(i.e., stack full).");  
        return;  
    }  
    st->top++;  
    st->arr[st->top] = num;  
}  
  
int pop(struct stack *st)  
{  
    int num;  
    if (st->top == -1)  
    {  
        printf("\nStack underflow(i.e., stack empty).");  
        return NULL;  
    }  
    num = st->arr[st->top];  
    st->top--;  
    return num;  
}  
  
void display(struct stack *st)  
{  
    int i;  
    for (i = st->top; i >= 0; i--)  
        printf("\n%d", st->arr[i]);  
}  
  
void main()  
{
```

```

int element, opt, val;

struct stack ptr; init_stk(&ptr);

printf("\nEnter Stack Size :");

scanf("%d", &size);

while (1)
{ printf("\n1.PUSH");

printf("\n2.POP"); printf("\n3.DISPLAY"); printf("\n4.QUIT");

printf("\n");

printf("\nEnter your option : ");

scanf("%d", &opt);

switch (opt)
{

case 1:

printf("\nEnter the element into stack:");

scanf("%d", &val);

push(&ptr, val); break;

case 2:

element = pop(&ptr);

printf("\nThe element popped from stack is : %d", element); break;

case 3:

printf("\nThe current stack elements are:"); display(&ptr);

break;

case 4:

exit(0); default:

printf("\nEnter correct option!Try again."); getch();

}

} }

```

## Output

Enter stack size: 4 1: PUSH

2: POP

3: DISPLAY

4: QUIT

Enter your option: 1

Enter the elements into stack: 34 1: PUSH

2: POP

3: DISPLAY

4: QUIT

Enter your option: 3

The current stack elements are: 34

### **23. write a C program to implement stack operations using singly linked list**

#### ***Algorithm***

Push()-Insert an element into the stack

Step 1: Create a newNode with given value

Step 2: Check whether stack is Empty(top==NULL)

Step 3: If it is Empty, then set newNode->next=NULL

Step 4: If it is not Empty, then set newNode->next=top

Step 5: Set top=newNode

POP()-Deleting an Element from the stack

Step 1: Check whether stack is EMPTY(top==NULL)

Step 2: if it is Empty, then display "Stack is Empty" and terminate the function

Step 3: if it is Not Empty, then define a node pointer 'temp' and set it to 'top'

Step 4: then set 'top=top->next'.

Step 5: Delete 'temp' (free(temp)).

DISPLAY()-Displaying stack of elements

Step 1: Check whether stack is EMPTY(top==NULL)

Step 2: if it is Empty, then display "Stack is Empty" and terminate the function

Step 3: if it is Not Empty, then define a node pointer 'temp' and initialize it to 'top'

Step 4: Display 'temp->data->' and move it to the next node. Repeat the same until temp reaches to the first node in the stack (temp->next!=NULL)

Step 5: Display 'temp->data->NULL'

### ***Program***

```
#include <stdio.h>
#include <stdlib.h>

struct node
{
    int info;
    struct node *ptr;
} *top, *top1, *temp;

int topelement();
void push(int data);
void pop();
void empty();
void display();
void destroy();
void stack_count();
void create();

int count = 0; void main()
{
    int no, ch, e;

    printf("\n 1 - Push"); printf("\n 2 - Pop"); printf("\n 3 - Top"); printf("\n 4 - Empty");
    printf("\n 5 - Exit"); printf("\n 6 - Dipslay"); printf("\n 7 - Stack Count"); printf("\n 8 -
    Destroy stack");

    create();

    while (1)
    {
        printf("\n Enter choice : ");
        scanf("%d", &ch);
        switch (ch)
        {
```

```
case 1:
printf("Enter data : ");
scanf("%d", &no);
push(no);
break;
case 2:
pop();
break;
case 3:
if (top == NULL)
printf("No elements in stack");
else
{
e = topelement();
printf("\n Top element : %d", e);
}
break;
case 4:
empty();
break;
case 5:
exit(0);
case 6:
display();
break;
case 7:
stack_count();
break;
case 8:
destroy();
break;
```

```

default :

printf(" Wrong choice, Please enter correct choice "); break;
}

getch();
}
}

void create()
{
top = NULL;
}

void stack_count()
{
printf("\n No. of elements in stack : %d", count);
}

void push(int data)
{
if (top == NULL)
{
top =(struct node *)malloc(1*sizeof(struct node)); top->ptr = NULL;
top->info = data;
}
else
{
temp =(struct node *)malloc(1*sizeof(struct node)); temp->ptr = top;
temp->info = data;
temp = temp;
}
count++;
}

void display()
{

```



```

top1 = top;
if (top1 == NULL)
{
printf("Stack is empty"); return;
}
while (top1 != NULL)
{
printf("%d ", top1->info); top1 = top1->ptr;
}
}

void pop()
{
top1 = top;
if (top1 == NULL)
{printf("\n Error : Trying to pop from empty stack");
return;
}
Else
top1 = top1->ptr;
printf("\n Popped value : %d", top->info);
free(top);
top = top1;
count--;
}

int topelement()
{
return(top->info);
}

void empty()
{
if (top == NULL) printf("\n Stack is empty");

```

```

else
printf("\n Stack is not empty with %d elements", count);
}
void destroy()
{
top1 = top;
while (top1 != NULL)
{
top1 = top->ptr; free(top);
top = top1;
top1 = top1->ptr;
} free(top1);
top = NULL;
printf("\n All stack elements destroyed");
count = 0;
}

```

## Output

```

1-push
2-pop
3-top
4-empty
5-exit
6-display
7-stack count
8-Destroy stack Enter data: 345
Enter choice: 3
Top element: 345
Enter choice: 6
345
Enter choice: 7
No:of elements in stack: 1 Enter choice: 5ter choice: 1

```

## 24. write a C program to concat two strings with using library function: strcat

### *Algorithm*

Step 1: Start

Step 2: Declare the variables str1[100], str2[100],str3[100],length

Step 3: Read the string1

Step 4: Read the string 2

Step 5: strcpy(str3,str1)

Step 6: strcat(str3,str2)

Step 7: Print the concatenated string

Step 8: Stop

### *Program*

```
#include<stdio.h>
#include<string.h>
void main()
{
    char str1[100];
    char str2[100]; char str3[100]; int len;
    printf("\nEnter the String 1 : ");
    gets(str1);
    printf("\nEnter the String 2 : ");
    gets(str2);
    strcpy(str3, str1);
    strcat(str3, str2);
    printf("\nConcatated String : %s", str3);
    getch();
}
```

### **Output**

Enter the String 1: Hai

Enter the String 2:hello Concatenated string :Haihello

## **25. write a C program to find the length of string using library function**

### ***Algorithm***

Step 1: Start

Step 2: Declare variable len

Step 3: Print the string to be entered

Step 4: print Length of Given String

Step 5: Stop

### ***Program***

```
#include<stdio.h>
#include<string.h>
void main()
{
char str[100];
int len;
printf("\nEnter the String : ");
gets(str);
len = strlen(str);
printf("\nLength of Given String : %d", len);
getch();
}
```

### **Output**

Enter the string: Welcome Length of given string: 7

## **26. write a C Program to compute sum of array elements using pointers**

### ***Algorithm***

Step 1: Start

Step 2: Declare variables i,n,sum=0,\*pt

Step 3: Read the no:of array elements n  
Step 4: gets(str) len = strlen(str)

Step 4: Set pt=(int\*) malloc(n\*sizeof(int))

Step 5: Read the values of array

Step 6: Initialize i=0 to n

Step 7: Set sum=sum+\*(pt+i)

Step 8: Print the value of sum

Step 9: Stop

### ***Program***

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int arr1[10];
    int i,n, sum = 0; int *pt;
    printf(" Input the size of the array");
    scanf("%d",&n);
    printf(" Input %d number of elements in the array : \n",n);
    for(i=0;i<n;i++)
    {
        scanf("%d",&arr1[i]);
    }
    pt = arr1;
    for (i = 0; i < n; i++)
    {
        sum = sum + *pt; pt++;
    }
```

```
printf(" The sum of array is : %d\n\n", sum);  
getch();  
}
```

## **Output**

Input size of the array 3

Input 3 number of elements in the array: 4

6

8

The sum of array is: 18

## **27. write a C Program to find length of the string using pointer**

### ***Algorithm***

Step 1: Start

Step 2: Declare the variables i,\*pt

Step 3: Read the String

Step 4: Call the function Length=string\_in(str);

Step 5: Print the value length

Step 6: Stop

IStep 1: Declare count=0;

Step 2: while (\*p!='\0') Count++

P++

Step 3: return count

Step 4:

Stop

### ***Program***

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main() {
```

```
char str[20], *pt;
int i = 0;
printf("Enter Any string: ");
gets(str);
pt = str;
while (*pt != '\0') i++;
pt++;
}
printf("Length of String : %d", i);
getch();
}
```

### Output

Enter Any string: Haii welcome Length of String: 12

## 28. write a C Program to concat two strings without using library function

### *Algorithm*

Step 1: Start

Step 2: Declare variables str1[25],str2[25],i=0,j=0

Step 3: Read the first string

Step 4: Read the second string

Step 5: Call the function Concat(str1,str2)

Step 6: Print the Concatenated String

Step 7: Stop

```
int string_In(char str[])
```

Step 1: Declare i=0, j=0

Step 2: while (str1[i]!='\0') i++

Step 3: END

```
Void concat(char str[],char str2[])
```

Step 1: Declare variables i,j

Step 2: while (str2[j]!='\0')

Step 3: str1[i]=str2[j]; j++i++

Step 4: Set str1[i]='\0'

Step 5: END

### ***Program***

```
#include<stdio.h>
#include<conio.h>
void main(void)
{
char str1[25],str2[25];
int i=0,j=0;
printf("\nEnter First String:");
gets(str1);
printf("\nEnter Second String:");
gets(str2);
while(str1[i]!='\0')
i++;
while(str2[j]!='\0')
{
str1[i]=str2[j]; j++;
i++;
}
str1[i]='\0';
printf("\nConcatenated String is %s",str1);
}
}
```

### **Output**

Enter first string: Hello Enter second string: hai Concatenated String is Hellohai



## 29. write a C Program to compare two strings without using Library Function [strcmp]

### *Algorithm*

Step 1: Start

Step 2: Declare variables str1[30],str2[30],i

Step 3: Read 2 strings

Step 4: Set i=o while (str1[i] == str2[i] && str1[i] != '\0') i++;

if (str1[i] > str2[i])

Step 5: Print str1 > str2 else if (str1[i] < str2[i])

Print str1 < str2

Step 6: Else Print str1 = str2

Step 7: Stop

### *Program*

```
#include<stdio.h>
#include<conio.h>
void main()
{
char str1[30], str2[30]; int i;
printf("\nEnter two strings :");
gets(str1);
gets(str2); i = 0;
while (str1[i] == str2[i] && str1[i] != '\0')
i++;
if (str1[i] > str2[i])
printf("str1 > str2");
else if (str1[i] < str2[i])
printf("str1 < str2");
else
printf("str1 = str2");
```

```
getch();  
}
```

## **Output**

Enter two strings: haii hello Welcome

Str1<str2

### **30. write a C Program to calculate area of circle using pointer**

#### ***Algorithm***

Step 1: Start

Step 2: void area (float, float\*)

Step 3: Declare variables radius, area1

Step 4: Print radius of circle

Step 5: area (radius, &area1)

Step 6: Print Area of Circle \*a = 3.14 \* r \* r

Step 7: Stop

#### ***Program***

```
#include<stdio.h>  
#include<conio.h>  
void area(float, float*);  
void main()  
{  
    float radius,area1;  
    printf("Enter radius of Circle\n");  
    scanf("%f", &radius);  
    area(radius, &area1);  
    printf("\nArea of Circle = %0.2f\n", area1);  
    getch();  
}
```

```
void area(float r, float *a)
{
    *a = 3.14 * r * r;
}
```

### **Output**

Enter radius of circle 4 Area of circle =50.24

## **31. write a C program to compute sum of the array elements using pointers**

### ***Algorithm***

Step 2: Declare variables I, n, sum=0, \*a

Step 3: Read the

Step 1: Start

number of array elements n

Step 4: Set a=(int \*) malloc(n\*sizeof(int))

Step 5: Read the values of array

Step6: Initialize i=0 to n

Step 7: Set sum=sum+\*(a+i)

Step 8: Print the value of sum

Step 9: Stop

### ***Program***

```
#include<stdio.h>
#include <conio.h>
void main()
{
    int i,n,sum=0; int *a;
    clrscr();
    printf("\n\nEnter the size of the array");
    scanf("%d",&n);
```

```

a=(int *) malloc(n*sizeof(int));
printf("\n\nEnter the elements of the array");
for (i=0;i<=n;i++)
{
scanf("%d",a+i);
}
for(i=0;i<=n;i++)
{
sum=sum+*(a+i);
}
printf("\n\nSUM OF ALL ELEMENTS IN ARRAY=%d\n",sum);
getch();
}

```

## Output

Enter the size of the array 5

Enter the elements of the array 10 20 50 15 5

SUM OF ALL ELEMENTS IN ARRAY= 100

## 32. write a C program to read integers into an array and reversing them using pointers

### *Algorithm*

Step 1: Start

Step 2: Declare variables size, I, arr[50], \*ptr

Step 3: Set ptr=&arr[0]

Step 4: Read the number of array elements size

Step 5: Read the values of array

Step 6: Set ptr=&arr[size-1]

Step 7: Initialize i=size to 0

Step 8: Print the value of \*ptr

Step 9: Stop

***program***

```
#include <stdio.h>
#include <conio.h>
#define max 50
void main()
{
    int size, i, arr[max];
    int *ptr;
    clrscr();
    ptr=&arr[0];
    printf("\n\n Enter the size of the array");
    scanf("%d",&size);
    printf("\n\n Enter the elements of the array");
    for(i=0;i<=size;i++)
    {
        scanf("%d",ptr); ptr++;
    }
    ptr=&arr[size-1];
    printf("\n\n ARRAY IN REVERSE ORDER:");
    for(i=size-1;i>=0;i--)
    {
        printf("%d\t",*ptr);
        ptr--;
    }
    getch();
}
```

**Output**

Enter the size of the array 5

Enter the elements of the array 12 13 14 15 16

ARRAY IN REVERSE ORDER: 16 15 14 13 12

### 33. write a C Program to find even number pyramid

#### *Algorithm*

Step 1: Start

Step 2: Declare variables i, j, k

Step 3: for (i=1; i<=5; i++)

Step 4: for (j=1,k=2; j<=i; j++,k=k+2)

Step 5: Print k,n

Step 6: Stop

#### *Program*

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int i,j,k;
    for(i=1; i<=5; i++)
    {
        for(j=1,k=2; j<=i; j++,k=k+2)
        {
            printf(" %d",k);
        }
        printf("\n");
    }
    getch();
}
```

#### **Output**

2

2 4  
2 4 6  
2 4 6 8  
2 4 6 8 10

**34. write a C Program to print the double pyramid pattern how to write C program to print FLOYD'S triangle in C programming**

***Algorithm***

Step 1: Start  
Step 2: Declare variables out,in,row size  
Step 3: Read the row size  
Step 4: for (out=row\_size;out>=-row\_size;out)  
Step 5: for (in=0;in<=abs(out);in++)  
Step 6: Print \*  
Step 7: Stop

***Program***

```
#include<stdio.h>
#include<math.h>
void main()
{
    int out, in;
    int row_size;
    printf("Enter the row size:");
    scanf("%d",&row_size);
    for(out=row_size;out>=-row_size;out--)
    {
        for(in=0;in<=abs(out);in++)
        {
```

```
printf("*");  
}  
printf("\n");  
}  
getch();  
}
```

## Output

Enter the row size: 3

```
****  
  
***  
  
**  
  
*  
  
**  
  
***  
  
****
```

## 35. write a C program to copy text form one file to other file

### *Algorithm*

Step 1: Start

Step 2: Declare variables and files pointers

Step 3: Assign file pointers to fopen() function with read format

Step 4: Assign file pointers to fopen() function with write format

Step 5: if file is not open print error message

Step 6: else file content is copied from one file to another using loop

Step 7: Close the file

Step 8: Stop

### *Program*

```
#include<stdio.h>
```



```
#include<conio.h>
#include<process.h>
void main()
{
FILE *fp; FILE *fpt; char ch;
clrscr();
fp=fopen("data.txt","r");
fpt=fopen("copy.txt","w");
if(fp==NULL)
{
printf("cannot open file");
exit(1);
}
else if(fpt==NULL)
{
printf("can not open file");
exit(1);
}
else
{
do
{
ch=fgetc(fp);
fputc(ch,fpt);
}while(ch!=EOF);
printf("\n\n FILE COPIED");
}
fcloseall();
printf("\n\n contents read from first file:\n\n");
fp=fopen("data.txt","r");
while(!feof(fp))
```

```

printf("%c",getc(fp));
printf("\n\n contents read from second file:\n\n");
fpt=fopen("copy.txt","r");
while(!feof(fpt))
printf("%c",getc(fpt));
fcloseall();
getch();
}

```

### **Output**

FILE COPIED

Content read from first file:

Hello

Content read from second fileHello

## **36. Write a program to check whether the number is even or odd**

### ***Algorithm***

Step 1: START.

Step 2: Enter the Number to Check.

Step 3: if Number is divisible by 2 then the Number is Even.

Step 4: Else Number is Odd.

Step 5: Print the Output.

Step 6: STOP

### ***Program***

```

#include <stdio.h>

int main()
{
int n;
printf("Enter a Number to Check Even or Odd\n");

```

```
scanf("%d", &n);
if (n%2 == 0)
printf("The Number is Even\n");
else
printf("The Number is Odd\n");
return 0;
}
```

## Output

Enter a Number to Check Even or Odd: 7

The Number is Odd

## 37. Write a program to check whether the number is positive or negative.

### *Algorithm*

Step1: start

Step 2: Num<-- 0.

Step 3: Read Num.

Step 4: Is (Num> 0) Then. Begin.

Print "Positive" End.

Else if (Num<0) Then. Begin. Print "Negative" End. Else. Begin. Print "Zero" End.

Step 5: stop

### *Program*

```
#include<stdio.h>

int main()
{
int num; scanf("%d",&num);
if(num> 0)
printf("Positive");
else
{
```

```
printf("Negative"); return 0;  
}
```

## **Output**

44

Positive

## **38. Write a program to add two numbers**

### ***Algorithm***

Step 1: start the program

Step2: Read the values of 'a&b'

Step 3: Compute the sum of the entered numbers 'a','b,c=a+b.

Step 4: Print the value of 'c'.

Step 5: Stop the program.

### ***Program***

```
#include<stdio.h>  
  
int main()  
{  
    int a, b ,sum;  
    printf ("\n Enter two no:");  
    scanf("%d%d",&a,&b);  
    sum=a+b; printf("Sum:%d", sum);  
    return(0);  
}
```

### **output**

Enter two number:5 6 Sum:11

## **39. Write a program to find largest of two numbers**

### ***Algorithm***

Step 1: Start

Step 2: Read a, b

Step 3: If  $a > b$  then

Display “a is the largest number”. Otherwise

Display “b is the largest number”.

Step 4: Stop.

### ***Program***

```
#include<stdio.h>

int main()
{
    int num1, num2;
    printf("Please Enter Two different values \n");
    scanf("%d%d",&num1,&num2);
    if(num1 > num2)
    {
        Printf("%d is largest \n",num1);
    }
    else if(num2 > num1)
    {
        Printf("%d is largest \n",num2);
    }
    else
    {
        printf("Both are equal \n");
    }
    return 0;
}
```

### **Output**

Please Enter Two different values:27 6 27 is Largest

#### 40. Write a program to find simple interest

##### *Algorithm*

Step 1: start.

Step 2: Declaration of variable with their data type, like :- int P, R, T; float I

Step 3: Input the value in variable

Step 4: Arithmetic operator used to perform  $SI = (p * r * t) / 100$ ;

Step 5: printf( ) called to print value of variable

Step 6: stop

##### *Program*

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int p,r,t; float i;
    printf("Enter the Principal, Rate and Time\n");
    scanf("%d %d %d",&p,&r,&t);
    i=p*r*t/100;
    printf("simple interest is : %f",i);
    getch();
}
```

##### **Output**

Enter the Principal, Rate and Time 5500

5

8

simple interest is : 2200.000000

#### 41. Write a c program to check whether the number Armstrong or not

### ***Algorithm***

Step 1: Start

Step 2: Declare Variable sum, temp, num

Step 3: Read num from User

Step 4: Initialize Variable sum=0 and temp=num

Step 5: Repeat Until num>=0

5.1 sum=sum + cube of last digit i.e  $[(\text{num}\%10)*(\text{num}\%10)*(\text{num}\%10)]$

5.2 num=num/10 Step 6: IF sum==temp

Print "Armstrong Number" ELSE

Print "Not Armstrong Number"

Step 7: Stop

### ***Program***

```
#include <stdio.h>

int main()
{
    int num, originalNum, remainder, result = 0;
    printf("Enter a three-digit integer: ");
    scanf("%d", &num);
    originalNum = num;
    while (originalNum != 0)
    {
        remainder = originalNum % 10;
        result += remainder * remainder * remainder;
        originalNum /= 10;
    }
    if (result == num)
        printf("%d is an Armstrong number.", num);
    else
```

```
printf("%d is not an Armstrong number.", num);
return 0;
}
```

## Output

Enter a three-digit integer: 555

555 is not an Armstrong number

## 42. Write a program to check whether the number is perfect or not.

### *Algorithm*

```
step1. Start
step2. Read n
step3. Initialize s=0
step4. for i=1 to n do
a.if(n%i)==0, then
b.s=s+i
step5. if s==n
then Print "Given Number is Perfect Number". Goto Step 7
step6. Print "Given Number is Not a Perfect Number"
step7. Stop
```

### *program*

```
#include<stdio.h>

int main(){
int n,i=1,sum=0;
printf("Enter a number: ");
scanf("%d",&n);
while(i<n)
{
if(n%i==0)
sum=sum+i;
i++;
}
```



```

i++;
}
if(sum==n)
printf("%d is a perfect number",i);
else
printf("%d is not a perfect number",i); return 0;
}

```

## Output

Enter a number: 6

6 is a perfect number

### 43. Write a program to find the roots of a quadratic equation

#### *Algorithm*

Step-1 :Start

Step-2 :Input A,B,C

Step-3 :DISC=  $B^2 - 4 A * C$

Step-4 :IF (DISC < 0) THEN Write Roots are Imaginary Stop ENDIF

Step-5 :IF (DISC==0) THEN Write Roots are Real and Equal

$X1 = -B/(2*A)$  Write Roots are X1,X1 Stop ENDIF

Step-6 :IF (DISC >0) Write Roots are Real and Unequal  $X1 = (-B + \text{SQRT}(\text{DISC})) / (2*A)$

$X2 = (-B - \text{SQRT}(\text{DISC})) / (2*A)$

Write Roots are X1,X2 Stop ENDIF

#### *Program*

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<math.h>
```

```
void main()
```

```
{
```

```

Int a,b,c;
float root1,root2,disc;
clrscr();
printf("enter the value of a,b, and c");
scanf("%d%d%d",&a,&b,&c);
disc=(b*b)- (4*a*c);
if(disc<0)
{
printf("The discriminant is imaginary and roots are complex");
}
else if (disc==0)
{
root1=b/(2*a)
printf("The roots are equal, it is %2f",root1);
}
else if(disc>0)
{
root1=(-b+sqrt(disc)/ (2*a); root2 =(-b- sqrt(disc) )/(2*a);
printf("The roots are %2f and %2f",root1,root2);
}
getch();
}

```

### Output

enter the value of a, b and c: 2.3 4

5.6

root1 = -0.87+1.30i and root2 = -0.87-1.30i

## 44. Write a c program for calculator using switch statement

### *Algorithm*

1 Step: BEGIN.

- 2 Step: PRINT ENTER YOUR CHOICE.
- 3 Step: ENTER YOUR CHOICE.
- 4 Step: ENTER TWO OPERANDS FOR OPERATION.
- 5 Step: USER WILL ENTER +,-,\*,/ .
- 6 Step: SWITCH(OPERATOR)
- 7 Step: DO THE OPERATION.
- 8 Step: PRINT THE RESULT.
- 9 Step: EXIT.

### ***Program***

```
#include<stdio.h>

int main()
{
    int choice;
    long num1, num2, x;
    printf("Please choose your option:"
"\n1 = Addition" "\n2 = Subtraction"
"\n3 = Multiplication" "\n4 = Division"
"\n5 = Squares" "\n6 = exit" "\n\nChoice: ");
    scanf("%d", &choice);

    //while loop check whether the choice is in the given range while(choice < 1 || choice > 6)
    {
        printf("\nPlease choose the above mentioned option." "\nChoice: ");
        scanf("%d", &choice);
    }

    switch (choice)
    {
        case 1:
            printf("Enter two numbers: \n");
            scanf("%ld %ld", &num1, &num2);
            x = num1 + num2;
```

```
printf("Sum = %ld", x);
break;
case 2:
printf("Enter two numbers: \n");
scanf("%ld %ld", &num1, &num2); x = num1 - num2;
printf("Subtraction = %ld", x);
break;
case 3:
printf("Enter two numbers: \n");
scanf("%ld %ld", &num1, &num2);
x = num1 * num2;
printf("Product = %ld", x);
break;
case 4:
printf("Enter Dividend: ");
scanf("%d", &num1);
printf("Enter Divisor: ");
scanf("%d", &num2);
//while loop checks for divisor whether it is zero or not while(num2 == 0)
{
printf("\nDivisor cannot be zero." "\nEnter divisor once again: ");
scanf("%d", &num2);
}
x = num1 / num2; printf("\nQuotient = %ld", x);
break;
case 5:
printf("Enter any number: \n");
scanf("%ld", &num1);
x = num1 * num1;
printf("Square = %ld", x);
break;
```

```
case 6:  
return;  
default: printf("\nError");  
}  
}
```

### **Output**

Pls choose your option 1=addition 2=substraction 3=multiplication 4=division

5=squares 6=exit Choice:1

Enter two numbers:

5

5

Sum=10

## **45. write a C program for find whether a year is a Leap Year or not.**

### ***Algorithm***

Step1: Start the program

Step2: Declare year as int data type

Step3: Read the year

Step4: Check if (ye%4==0) Print "It is a leap year"

Step5: Else

Step5.1: Print "It is not a leap year"

Step6: stop the program.

### ***Program***

```
#include<stdio.h>  
  
void main()  
{  
int year;  
printf("Enter Year to check : ");
```

```
scanf("%d",&year);
if(((year%4==0)&&(year%100!=0))||(year%400==0))
printf("%d is a Leap Year",year);
else
printf("%d is not a Leap Year",year);
}
```

## Output

Enter year to check:2004 2004 is a leap year

## 46. write a C program to print the Fibonacci series.

### *Algorithm*

1. Read the value r.
2. Assign a=0, b=1 and c=0.
3. Print the value of a and b.
4. Compute c= a+b.
5. Check the condition (c<=r),goto step 6.Otherwise step 7.
6. Print the value of c.
7. Assign a=b and b=c.
8. Repeat the steps 4 to 7until (c<=r)

### *Program*

```
#include <stdio.h>
int main()
{
int Number, i = 0, Next, First_Value = 0, Second_Value = 1;
printf("\n Please Enter the Range Number: ");
scanf("%d",&Number);
while(i< Number)
{
```

```

if(i<= 1)
{
    Next = i;
}
else
{
    Next = First_Value + Second_Value;
    First_Value = Second_Value;
    Second_Value = Next;
}
printf("%d \t", Next);
i++;
}
return 0;
}

```

### **Output**

Please enter the range number:5

0 1 1 2 3

## **47. Write a program to find sum of digits**

### ***Algorithm***

Step 1: Input N

Step 2: Sum = 0

Step 3: While (N != 0)

Rem = N % 10;

Sum = Sum + Rem; N = N / 10;

Step 4: Print Sum

### ***Program***

```
#include<stdio.h>
```

```
int main()
{
int n, remainder, sum = 0;
printf("Enter a number: ");
scanf("%d", &n);
while(n != 0)
{
remainder = n % 10;
sum += remainder;
n = n / 10;
}
printf("sum = %d", sum);
return 0;
}
```

## Output

Enter a number: 12345 sum = 15

## 48. Write an interactive program to convert decimal number to its hexadecimal equivalent.

### *Algorithm*

1. Start
2. Initialize decimalnum, quotient, remainder, i and j
3. Enter a decimal number
4. Check WHILE condition
5. Print the result
6. Stop

### *Program*

```
#include<stdio.h>
#include<conio.h>
```



```

void main()
{
    long decimalnum, quotient, remainder;
    int i, j = 0;
    clrscr();
    char hexadecimalnum [100];
    printf("&quot;\n\tEnter decimal number : &quot;");
    scanf ("%ld&quot;, &amp;decimalnum);
    quotient = decimalnum;
    while(quotient != 0)
    {
        remainder = quotient % 16;
        if(remainder < 10)
            hexadecimalnum [j++] = 48 + remainder;
        else
            hexadecimalnum [j++] = 55 + remainder;
        quotient = quotient / 16;
    }
    for (i = j; i >= 0; i--)
        printf("&quot;\n\t\t\t%c&quot;", hexadecimalnum [i]);
    getch();
}

```

### Output

Enter decimal number: 255  
 Hexadecimal equivalent: FF

**49. Write an interactive C program to find the MINIMUM and MAXIMUM (value) array elements in a given 3X3 matrix.**

### *Algorithm*

Step 1 : Start

Step 2 : Declare an array and all other necessary variables.

Step 3 : Read the size and store that value into the variable

Step 4 : Read the elements using scanf and store the entered array elements into the array using for loop

Step 5 : Initialize min,max values with the 1st element of the array

Step 6 : Compare min,max values with a[i]

Step 7 : Print the minimum and maximum of the array values

Step 8 : Stop

### ***Program***

```
#include<stdio.h>
#include<conio.h>
int main()
{
int a[1000],i,n,min,max;
printf("Enter size of the array:");
scanf("%d",&n);
printf("Enter elements in array:");
for(i=0;i<n;i++)
{
scanf("%d",&a[i]);
}
min=max=a[0];
for(i=1;i<n;i++)
{
if(min>a[i])
min=a[i];
if(max<a[i])
max=a[i];
}
printf("Minimum of array is: %d",min);
```

```
printf("\nMaximum of array is : %d",max);
getch();
return 0;
}
```

## Output

Enter size of the array: 5

Enter elements in array: 12 45 7 89 23

Minimum of array is: 7

Maximum of array is: 89

## 50. Write a C program to calculate area of right angled triangle

### Algorithm

Step 1: Start

Step 2: Declare variables base, altitude, area

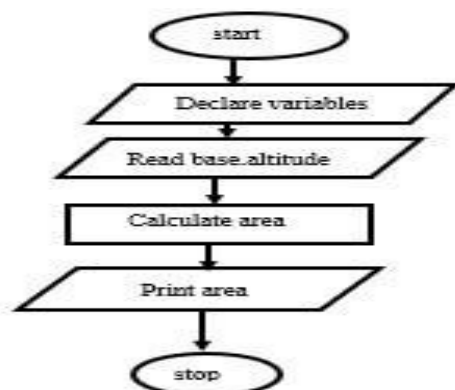
Step 3: Read base, altitude

Step 4: Calculate area

Step 5: Print area

Step 6: Stop

### Flowchart



### Program

```
#include<stdio.h>
```

```
#include<conio.h>

void main()
{
    int base, altitude;
    float area;
    clrscr();
    printf("Enter base of triangle: ");
    scanf("%d",&base);
    printf("Enter altitude of triangle: ");
    scanf("%d", &altitude);
    area=(base*altitude)/2;
    printf("\n\n Area of right angled triangle:%f",area);
    getch();
}
```

## **Output**

Enter base of triangle: 2

Enter altitude of triangle: 2

Area of right-angled triangle: 2.0000

# **LAB ASSIGNMENTS**

**1. Write an algorithm, draw a corresponding flowchart and write an interactive program to convert decimal number to its hexadecimal equivalent**

***Algorithm***

step 1: start

step 2: declare decimalNumber, reminder, quotient, i, j, temp,

hexadecimalNumber step 3: let i=1

step 4: read value for

decimalNumber step 5:

quotient=decimalNumber

step 6: check condition(quotient!=0),if true then go to step 7 otherwise

go to step 13 step 7: temp=quotient % 16

step 8: check condition(temp<10),if true then go to step 9 otherwise go

to step 10 step 9: temp=temp+48

step 10: temp=temp+55

step 11:

hexadecimalNumber[i++] =temp

step 12: go to step 6

step 13: quotient =

quotient/16 step 14: let

j=i-1

step 15: check condition(j>0),if true then go to step 15 otherwise go

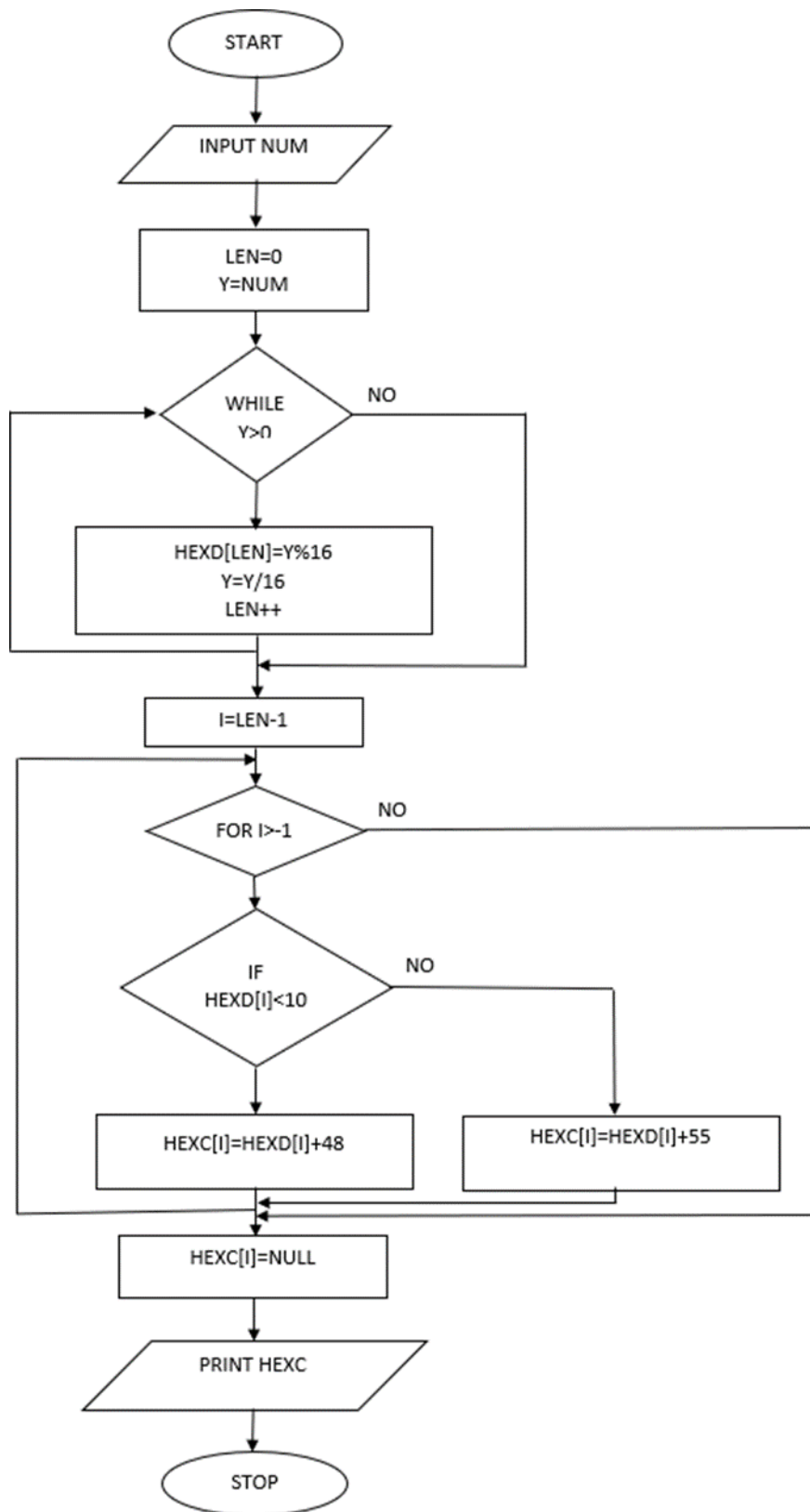
to step 17 step 16: print decimalNumber

step 17: j–

step 18: go to step 15

step 18: stop

## Flowchart

*Program*

```

#include<stdio.
h>
#include<conio
.h> void main(
)
{
    long int decimal Number, remainder,
    quotient; int i=1, j, temp;
    char hexadecimal
    Number[100]; printf("Enter
    any decimal number: ");
    scanf("%ld",&decimalNumber)
    ; quotient = decimalNumber;
    while(quotient!=0)
    {
        temp=quotient % 16;
        // To convert interger into
        character if( temp< 10)
        temp=temp
        +48; else
        temp=temp
        +55;
        hexadecimalNumber[i++]=t
        emp; quotient =
        quotient/16;
    }
    printf("Equivalent Hexadecimal Value of the decimal number %d: ",
    decimalNumber); for (j=i-1 ; j>0 ; j--)
    printf("%c",
    hexadecimalNumber[j] ); getch(

```



```
);  
}
```

## Output

Enter any decimal number: 45

Equivalent hexadecimal value of decimal number 45: 2D

## 2. Draw a flowchart and write its corresponding C program to convert an octal number to its equivalent decimal number.

### Algorithm

Step 1: Start

Step 2: Input the octal number

Step 3: Find the number of digits in the

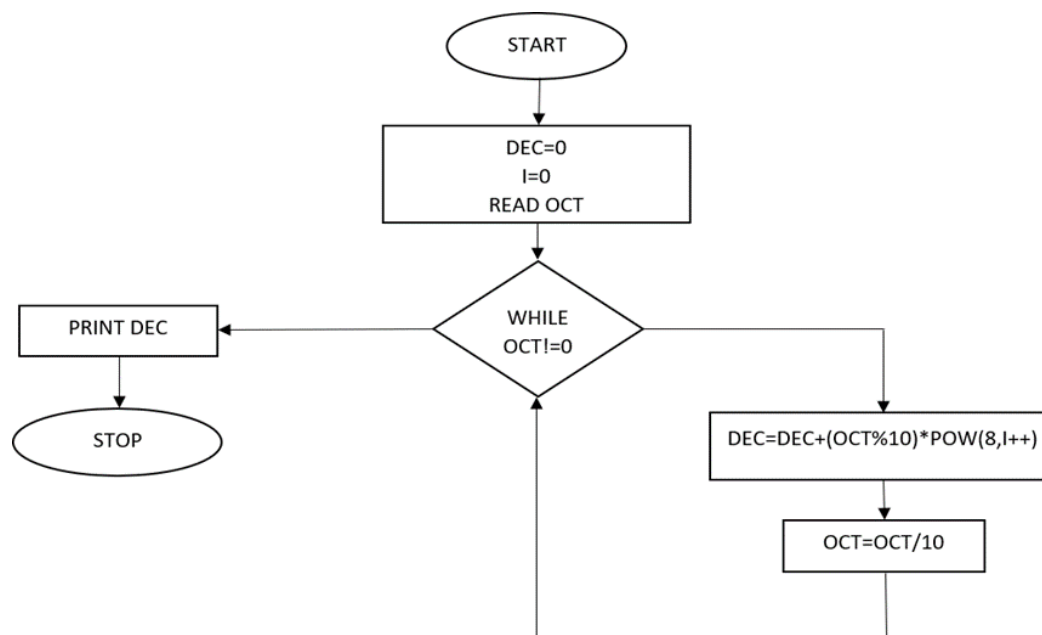
number Step 4: Let it have n digits

Step 5: Multiply each digit in the number with  $8^{n-1}$ , when the digit is in the

nth position Step 6: Add all digits after multiplication

Step 7: Stop

### Flowchart



### Program

```

#include<stdio.h>
#include<conio.h>
#include<math.h>

void main( )
{
    long int
    octal,decimal=0;

    int i=0;

    printf("Enter any octal number: ");
    scanf("%ld", &octal);
    while (octal != 0)
    {
        decimal = decimal+ (octal % 10)* pow(8, i++);
        octal = octal/10;
    }
    printf("Equivalent decimal value: %ld",decimal);
    getch();
}

```

## Output

Enter any octal number: 67

Equivalent decimal value: 55

### 3. Write an interactive C program to find the MINIMUM and MAXIMUM (value) array elements in a given 3\*3 matrix

#### *Algorithm*

step 1: START

step 2: declare an array a[10][10] and variables

min,c,d,max; step 3: read array elements

step 4:

min=max=a[0][0]

step 5: print matrix a

step 6: initialise c=0

step 7: check FOR condition(c<3),if true then go to step 8,otherwise go to

step 14 step 8: initialise d=0

step 9: check FOR condition(d<3),if true then go to step 10,otherwise go to

step 13 step 10: check condition(a[c][d]>max),if true then go to step 11 else

go to step 12 step 11: max=a[c][d]

step 12: d++

step 13: go to step 9

step 14: c++

step 15: go to step 7

step 16: initialise c=0

step 17: check FOR condition(c<3),if true then go to step 16,otherwise go to

step 22 step 18: initialise d=0

step 19: check FOR condition(d<3),if true then go to step 18,otherwise go to

step 21 step 20: check condition(a[c][d]<min),if true then go to step 19

else go to step 20 step 21: min=a[c][d]

step 22: d++

step 23: go to step 17

step 24: c++

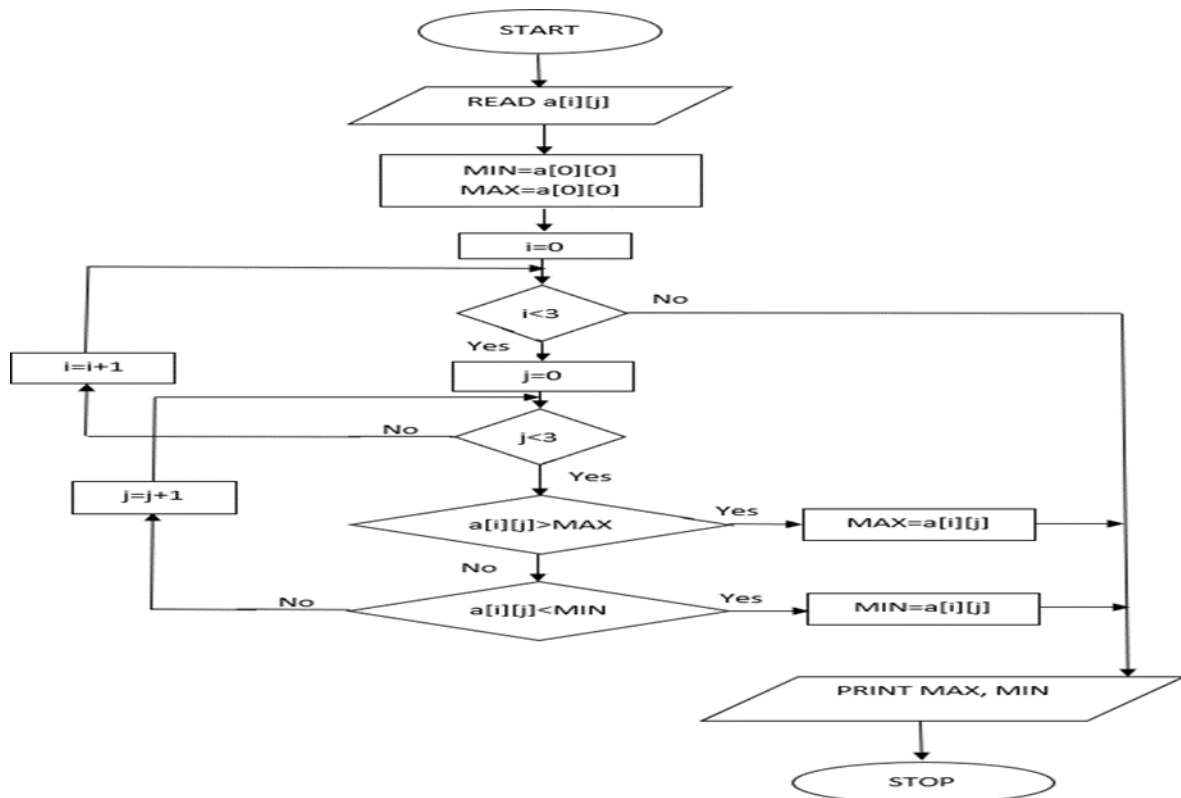
step 25: go to step 15

step 26: print smallest

step 27: print largest

step 28: STOP

### ***Flowchart***



### Program

```

#include<stdio.h>
#include<conio.h>
void main( )
{
    int a[10][10], min,
    c, d, max;
    clrscr( );
    printf("Enter the
    array elements");
    for(c=0; c<3; c++)
    {
        for(d=0; d<3;
        d++)
        {
            scanf("%d",
  
```

```

&a[c][d]);
min=max=a[0][0];
}
}
printf("Matrix is:
\n");
for(c=0; c<3; c++)
{
printf("\n");
for(d=0; d<3;
d++)
{
if (a[c][d] < min)
min=a[c][d];
}
}
printf("\n Smallest
element is %d",
min);
printf("\n Largest
element is %d",
max);
getch( );
}

```

### ***Output***

Enter the array elements 11 22 33 44 55 66 77 88

99 Matrix is:

11 22 33

44 55 66

77 88 99

Smallest element is 11

Largest element is 99

#### **4. Write a program to find the largest element in an array using Recursion**

##### ***Algorithm***

step 1: START

step 2: declare

size, largest, i, list[20] step 3: read

size of array

step 4: read elements of array

step 5: check condition(size==0), if true then go to step 6 otherwise go

to step 7 step 6: print list is empty

step 7: largest=list[0]

step 8: largest=large(list, size-1,

largest) step 9: print largest number

in the list step 10: STOP

int large(int list[], int position, int

largest) step 1: start

step 2: check condition(position==0), if true then go to step 2 otherwise go

to step 7 step 3: return largest

step 4: check condition(position>0), if true then go to step 6 otherwise go to step 7

step 5: check condition(list[position]>largest), if true then go to step 6 otherwise go

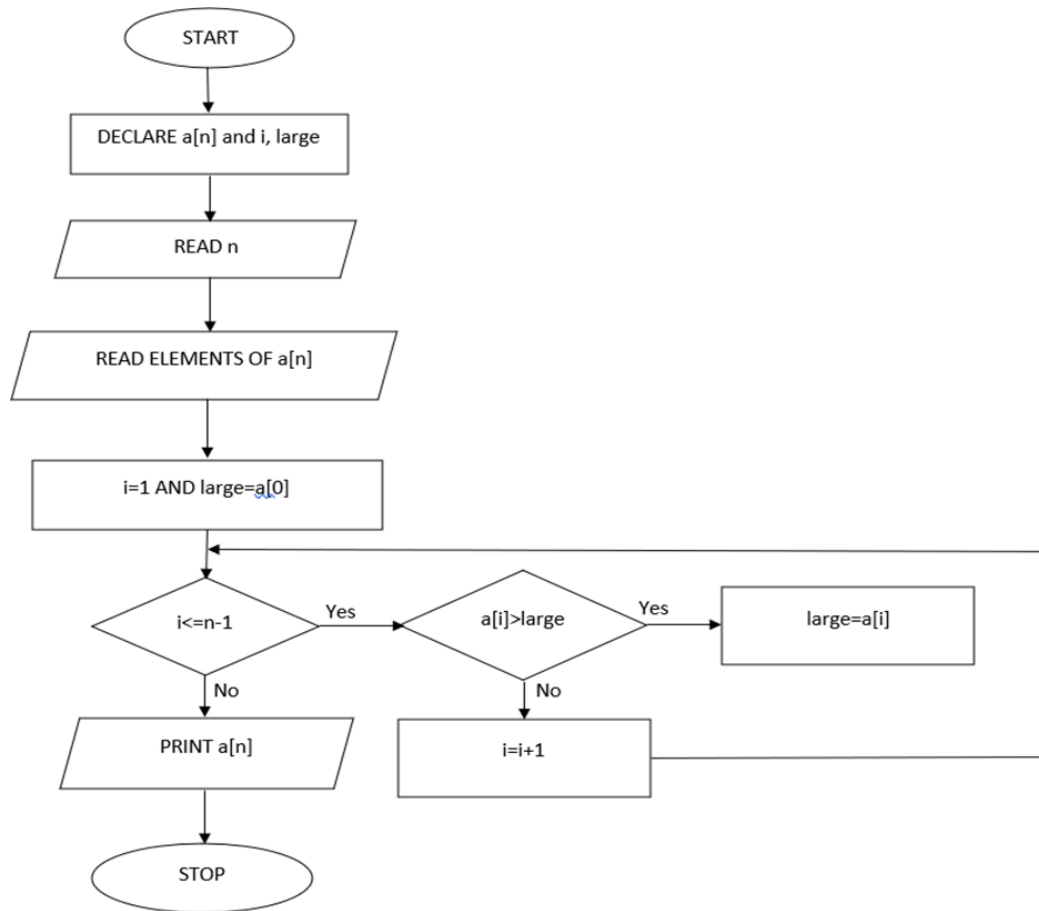
to step 7 step 6: largest=list[position]

step 7: return large(list, position-

1, largest

step 8: stop

##### ***Flowchart***



### ***Program***

```

#include<stdio.h>
#include<conio.h>
int large(int[], int,int);
void main()
{
    Int
    size,largest,i,list[20]
    ; clrscr();
    printf("Enter the size of the array:");
    scanf("%d",&size);
    printf("Enter the elements of the
    array:"); for(i=0;i<size;i++)
    {

```

```
scanf("%d",&list[i]);
}
if(size==0)
{
printf("Empty list \n");
}
else
{
list[0];
largest=large(list, size-1, largest);
printf("\n The largest number in the list is: %d \n",largest);
}
getch();
}

int large(int list[], int position, int largest)
{
if(position==0
) return
largest;
if(position>0)
{
if(list[position]>largest)
{
largest=list[position];
}
return large(list,position-1,largest);
}
}
```

## Output

Enter the size of the array: 5



Enter the elements of the array: 11 22 55

88 44 The largest number in the list is: 88

## **5. Write a C program to separate even and odd numbers of an array and put them in two separate arrays.**

### ***Algorithm***

Step 1: Start

Step 2: Declare arrays a[100], odd[100], even[100] and variables

n,i,j=0,k=0 Step 3: Input size of the array a

Step 4: Read the array

elements Step 5: initialise i=0

Step 6: check condition( $i < n$ ), if true then go to step 7 otherwise go to

step 14 Step 7: check condition( $a[i] \% 2 == 0$ ), if true go to step 8

otherwise go to step 10 Step 8:  $even[j] = a[i]$

Step 9:  $j++$

Step 10:  $odd[k] = a[i]$

Step 11:  $k++$

Step 12:  $i++$

Step 13: go to step 6

Step 14: initialise i=0

Step 15: check condition( $i < k$ ), if true then go to step 16 otherwise go to

step 19 Step 16: print odd numbers

Step 17:  $i++$

Step 18: go to step 15

Step 19: initialise i=0

Step 20: check condition( $i < j$ ), if true then go to step 21 otherwise go to

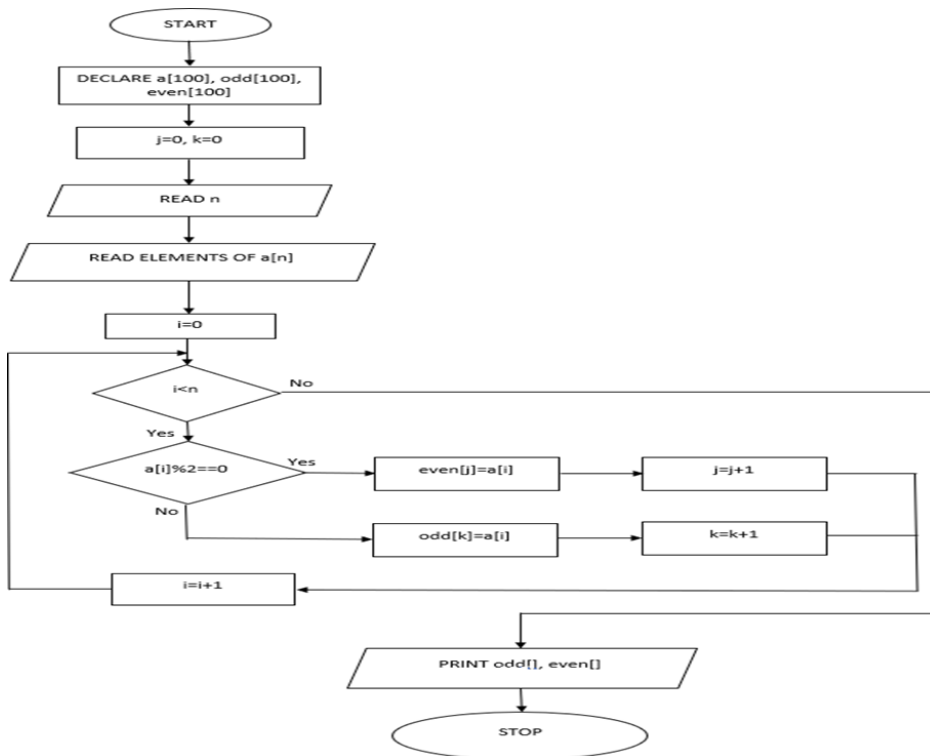
step 24 Step 21: print even numbers

Step 22:  $i++$

Step 23: go to step 20

Step 24: Stop

## Flowchart



## Program

```

#include<stdio.h>
#include<conio.h>
void main( )
{
    int
    a[20],odd[20],even[20],i,j=0,k=0,n;
    clrscr();
    printf("Enter the size of an
    array"); scanf("%d",&n);
    printf("Enter the array
    elements"); for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }
}
  
```

```

}
for(i=0;i<n;i++)
{
if(a[i]%2==0)
{
even[j]=a
[i]; j++;
}
Else
{
odd[k]=a[
i]; k++;
}
}
printf("The elements of odd numbers in the array\n");
for(i=0;i<k;i++)
{
printf("%d\t",odd[i]);
}
printf("\n\nThe elements of even numbers in the
array\n"); for(i=0;i<j;i++)
{
printf("%d\t",even[i]);
}
getch();
}

```

### ***Output***

Enter the size of an array 5

Enter the array elements 1 2 3 4 5

The elements of the odd numbers in the

array 1 3 5

The elements of the even numbers in the array

1 4

## **6. Write the following functions that:**

**a. Calculate simple interest**

**b. Calculate compound interest**

**Write an interactive C (main) program to provide the above functions as options to the user using switch statement and performs the functions accordingly.**

### ***Algorithm***

Step 1: Start

Step 2: Read Principal, Rate and Time

Step 3: display to press 1 for simple interest and 2 for compound  
interest Step 4: read choice

Step 5: If choice=1

Then

$SI = ((\text{principal} * \text{rate} * \text{time}) / 100)$

Print SI

Step 6: If choice=2

Then  $CI = \text{Principal} * ((1 + \text{rate} / 100)$

time) Print CI

Step 7: Stop

### ***Program***

```
#include<stdio.
```

```
h>
```

```
#include<conio.
```

```
h>
```

```

#include<math.
h> void main( )
{
    float
    p,r,t,si,ci,
    a; int ch;
    clrscr();
    printf("Enter the principal amount:");
    scanf("%f",&p);
    printf("Enter the rate of interest:");
    scanf("%f",&r);
    printf("Enter the
    time:");
    scanf("%f",&t);
    printf("\n 1.For Simple
    Interest"); printf("\n 2.For
    Compound Interest"); printf("\n
    Select any option");
    scanf("%d",&ch);
    switch(ch)
    {
        case 1:
            si=(p*r*t)/100;
            printf("Simple interest is
            %f",si); break;
        case 2:
            ci=p*pow((1+r/10
            0),t)-p;
            printf("Compound interest is
            %f",ci); break;
        default:

```

```
printf("Invalid  
choice"); break;  
}  
getch();  
}
```

## Output

Enter the principal amount:

2000 Enter the rate of interest:

3

Enter the time: 2

1. For simple interest

2. For compound interest

Select any option 1 Simple interest is

120.000000 Enter the principal amount:

5400

Enter the rate of interest: 8

Enter the time: 3

The compound interest is 1402.444824

## 7. Write an algorithm and its corresponding C program to illustrate an ATM money withdrawal operation from user's savings' account.

### *Algorithm*

Step 1: Start

Step 2: Declare variables amount=15000, deposit, withdraw, choice, pin, k, try=0,

transaction=y Step 3: Read value pin

Step 4: If pin != 4567 then print "You have entered invalid pin number" Step 5: Increment value of try

Step 6: If try == 3 then print "You have reached the maximum attempt to enter pin number" Step 7: Exit

Step 8: do

Step 9: print "Welcome to YTH Bank"

1. Check balance
2. Withdraw cash
3. Deposit cash
4. Quit

10: Read choice

Step 11: Apply switch case to select the operator  
Case 1: Print the balance amount

Case 2: Read withdraw

If withdraw != 0 then print please enter in multiples of 100  
Else if withdraw > (amount - 1000) then print insufficient balance  
Else set amount = amount - withdraw

Print please collect your cash  
Print amount

Case 3: Read deposit

Set amount = amount + deposit  
Print amount

Case 4: print Thank you for using this ATM

Default: Print invalid option

Step 12: Continue step 11 until transaction == n or N  
Step 13: Stop

### ***Program***

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
unsigned long amount=15000, deposit,
```

```
withdraw; int choice, pin, k, TRY=0;
```

```
char
```

```
transaction='Y';
```

```
void main()
```

```
{
clrscr();
while(pin!=4567)
{
printf("Enter your pin
number"); scanf("%d",&pin);
if(pin!=4567)
{
printf("\n You have entered invalid pin
number"); TRY++;
if(TRY==3)
{
printf("You have reached the maximum attempt to enter pin
number!!\n"); exit();
}
}
}
do
{clrscr();
printf("Welcome to YTH Bank\n");
printf("1. Check
balance\n");
printf("2. Withdraw
cash\n");
printf("3. Deposit
cash\n");
printf("4. Quit\n");
printf("Enter your
choice");
scanf("%d",&choice);
switch(choice)
```



```

{
case 1:
printf("Your balance is Rs.%d
\n",amount); break;
case 2:
printf("Enter your amount to withdraw cash\n");
scanf("%ld",&withdraw);
if(withdraw%100!=0)
{
printf("Please enter the amount in multiples of 100\n");
}
else if(withdraw>(amount-1000))
{
printf("\n \nSufficient balance\n");
}
else
{
amount=amount-withdraw;
printf("Please collect your
cash\n");
printf("Your current balance is %ld \n",amount);
}break; case 3:
printf("\n Enter the amount to deposit");
scanf("%ld",&deposit);
amount=amount+deposit;
printf("Your current balance is %ld
\n",amount); break;
case 4:
printf("Thank you for using this ATM
\n"); break;
default:

```

```
printf("Invalid option");  
printf("Do you wish to do another transaction");  
fflush(stdin);  
scanf("%c",&transaction);  
if(transaction=='n'||transaction=='N')  
{  
K=1;  
}  
Else  
K=0;}while(!k)  
getch();  
}
```

## Output

Enter your pin number 4567

Welcome to YTH Bank

1. Check balance
2. Withdraw cash
3. Deposit cash
4. Quit

Enter your choice 1

Your balance is Rs.15000

Do you wish to do another

transaction y Welcome to YTH Bank

1. Check balance
2. Withdraw cash
3. Deposit cash
4. Quit

Enter your choice 2

Enter your amount to

withdraw cash 1000

Please collect your cash

Your current balance is 14000

Do you wish to do another

transaction y Welcome to YTH Bank

1. Check balance

2. Withdraw cash

3. Deposit cash

4. Quit

Enter your choice 3

Enter the amount to deposit

2000 Your current balance

is 16000

Do you wish to do another

transaction y Welcome to YTH Bank

1. Check balance

2. Withdraw cash

3. Deposit cash

4. Quit

Enter your choice 4

Thank you for using this ATM

Do you wish to do another transaction n

## **8. Write the following string functions that:**

- i. Replace a character in a given string with a character suggested by the user.**
- ii. Convert the given string into uppercase.**
- iii. Convert the alternate character in the string into uppercase.**
- iv. Check each and every character in the string and display whether it is an alphabet digit or special character.**

**Write an interactive C(main) program to provide the above string functions as options to the user using switch statement and perform the functions accordingly.**

### ***Algorithm***

Step 1: Start

Step 2: declare

ch,k=0,choice Step 3: do

tep 4: print 1. Replace the

character Step 5: print 2.

Convert uppercase

Step 6: print 3. Convert alternate character in

uppercase Step 7: print 4. Check alphabet, digit,

special character Step 8: take input for choice

Step 9: case 1: print Replace the

character call replace()

case 2: print Convert

uppercase call uppercase()

case 3:print Convert alternate character into

uppercase call alteruppercase()

case 4:print Check alphabet, digit, special character in a

string call check()

default:print Invalid

choice Step 10: read

value for ch

Step 11: check condition(ch=='n' || ch=='N'),if true go to step 12 otherwise go

to 13 Step 12: k=1

Step 13: k=0

Step 14: check condition(k!=1),if true go to step 3 otherwise go

to 15 Step 15: Stop

replace()

Step 1: Start

Step 2: declare array str[100] and variables

chr,newchr,i,index=-1 Step 3: read value for str

Step 4: read character to

replace Step 5: read new

character

Step 6: initialize i=0

Step 7: check condition(str[i]!='\0'),if true go to step 8 otherwise go to

step 12 Step 8: check condition(str[i]==chr),if true go to step 9

otherwise go to step 11 Step 9: index=i

Step 10: i++

Step 11: go to step 7

Step 12: check condition(index!=-1),if true go to step 13 otherwise go to

step 14 Step 13: str[index]=newchr

Step 14: print the final string after replacing

variable Step 15: Stop

uppercase()

Step 1: Start

Step 2: declare array str1[100] and

variable i Step 3: read value for string

Step 4: initialize i=0

Step 5: check condition(str[i]!='\0'),if true go to step 6 otherwise go to step 10

Step 6: check condition(str1[i]>='a'&&str1[i]<='z'),if true go to step 7 otherwise go

to step 8 Step 7: str1[i]=str1[i]-32

Step 8: i++

Step 9: go to step 5

Step 10: print string in

uppercase Step 11: Stop

alteruppercase()

Step 1: Start

Step 2: declare array str2[100] and

variable i Step 3: read string

Step 4: initialize i=0

Step 5: check condition(str[i]!='\0'),if true go to step 6 otherwise go to

step 13 Step 6: check condition(i%2==0),if true go to step 7 otherwise

go to step 9

Step 7: check condition(str2[i]>='A'&&str2[i]<='Z'),if true go to step 8 otherwise go to

step 9 Step 8: str2[i]=str2[i]+32

Step 9: check condition(str2[i]>='a'&&str2[i]<='z'),if true go to step 10 otherwise go to

step 11 Step 10: str2[i]=str2[i]-32

Step 11: i++

Step 12: go to step 5

Step 13: print the alternate converted

string Step 14: Stop

check()

Step 1: Start

Step 2: declare array str3[100] and

variable i=0

Step 3: read value of string

Step 4: check condition(str3[i]!='\0'),if true go to step 5 otherwise go to step 12

Step 5: check condition(((str3[i]>'a'&&str3[i]<='z')||(str3[i]>'A'&&str3[i]<='Z'))),if true go to step 6 otherwise go to step 7

Step 6: print character is an alphabet

Step 7: check condition(str3[i]>='0'&&str3[i]<='9'),if true go to step 8 otherwise go to

step 9 Step 8: print character is a digit

Step 9: print character is a special

character Step 10: i++

Step 11: go to step 4

Step 12: stop

***Program***

```

#include<stdio.
h>
#include<conio.
h> void
replace(); void
uppercase();
void
alteruppercase();
void check();
void main()
{
char ch;
int k=0,choice;
clrscr();
do
{
printf("\n 1. Replace the
character"); printf("\n 2. Convert
uppercase");
printf("\n 3. Convert alternate character in
uppercase"); printf("\n 4. Check alphabet, digit,
special character"); printf("\n Enter the choice:");
scanf("%d",&choice);
switch(choice)

{
case 1:
printf("\n Replace the
character"); replace();break;

```

```

case 2:
printf("\n Convert
uppercase");
uppercase();break; case 3:
printf("\n Convert alternate character into
uppercase"); alteruppercase();brake;case4:
printf("\n Check alphabet, digit, special character in a
string"); check();
break;
default:pr
intf("\n
Invalid
choice");
break;
}
printf("\n DO YOU WANT TO CONTINUE");
fflush(stdin);
scanf("%c",&ch);
if(ch=='n'||ch=='N')
{k=1;}}while(!k); getch();
}
void replace()
{
char
str[100],chr,newchr;
int i,index;
index=-1;
printf("\n Enter the string:");
scanf("%s",&str);
printf("\n Enter the character that you want to
replace:"); fflush(stdin);

```



```

scanf("%c",&chr);
printf("\n Please enter the new
character:"); fflush(stdin);
scanf("%c",&newc
hr);
for(i=0;str[i]!='\0';i
++)
{
if(str[i]==chr)
{
index=i;
}}
if(index!=-1)
{
str[index]=newchr;
}
printf("\n The final string after replacing last occurrence of %c with %c=%s",chr,newchr,str);
}

void uppercase()
{
char
str1[100];
int i;
printf("\n Enter the string: ");
scanf("%s",&str1);
for(i=0;str1[i]!='\0';i++)
{
if(str1[i]>='a'&&str1[i]<='z')
{
str1[i]=str1[i]-32;
}}

```

```

printf("\n The given string in uppcase: %s",str1);
}voidalteruppercase()
{
char
str2[100];
int i;
printf("\n Enter the string:");
scanf("%s",&str2);
for(i=0;str2[i]!='\0';i++){if((i%
2)==0)
{
if(str2[i]>='A'&&str2[i]<='Z')
{
str2[i]=str2[i]+32;
}}
else
{
if(str2[i]>='a'&&str2[i]<='z')
{
str2[i]=str2[i]-32;
}
}}
printf("\n The alternate converted string is %s",str2);
}
void check()
{
char
str3[100];
int i=0;
printf("\n Enter the string:");

```

```
scanf("%s",&str3);
while(str3[i]!='\0')
{
if((str3[i]>'a'&&str3[i]<='z')||(str3[i]>'A'&&str3[i]<='Z'))
{
printf("\n %c is a alphabet",str3[i]);
}

else if(str3[i]>='0'&&str3[i]<='9')
{
printf("\n %c is a digit",str3[i]);
}
else
{
printf("\n %c is a special character",str3[i]);} i++;
}}
```

## Output

1. Replace the character
- 2.Convert uppercase
- 3.Convert alternate character in uppercase

1. Check alphabet, digit, special

character Enter the choice: 1

Replace the

character Enter the

string: james

Enter the character that you want to

replace: e Please enter the new

character: i

The final string after replacing the last occurrence of e

with i: jamis DO YOU WANT TO CONTINUE ? Y

1. Replace the character
2. Convert uppercase
3. Convert alternate character in uppercase
4. Check alphabet, digit, special

character Enter the choice: 2

Convert uppercase

Enter the string: welcome

The given string in uppercase:

WELCOME DO YOU WANT TO

CONTINUE? Y

1. Replace the character
2. Convert uppercase
3. Convert alternate character in uppercase
4. Check alphabet, digit, special

character

5. Enter the choice: 3

Convert alternate character into

uppercase Enter the string: world

The alternate converted string is

world DO YOU WANT TO

CONTINUE? Y

1. Replace the character
2. Convert uppercase
3. Convert alternate character in uppercase
4. Check alphabet, digit, special

character Enter the choice: 4

Check alphabet, digit, special character in

a string Enter a string: im@3000

i is a

alphabet

m is a  
alphabet  
@ is a special  
character 3 is a  
digit 0 is a digit 0  
is a digit 0 is a  
digit  
DO YOU WANT TO CONTINUE ? N

## **9. Write a program to search a given string among the available strings, using Binary Search.**

### ***Algorithm***

Step 1: Start  
Step 2: declare arrays str[20][50],s1[50] and variables  
i,n,found=0 Step 3: read limit  
Step 4: read string  
value Step 5: initialize  
i=0  
Step 6: check condition( $i < n$ ),if true go to step 7 otherwise go to step 12  
Step 7: check condition( $\text{strcmp}(s1, \text{str}[i]) == 0$ ),if true go to step 8 otherwise go  
to step 10 Step 8: found=1  
Step 9: print found in  
row Step 10:  $i++$   
Step 11: go to step 6  
Step 12: check condition( $\text{found} == 0$ ),if true go to step 13 otherwise go to  
step 14 Step 13: print not found  
Step 14: Stop

### ***Program***

```
#include<stdio.h>
```

```

#include<conio
.h>
#include<string
.h> void main()
{
char str[20][50],
s1[50]; int i, n,
found=0; clrscr();
printf("Enter how many string (names):
"); scanf("%d",&n);
printf("Enter %d
strings:\n",n); for(i=0;i<n;i++)
{
scanf("%s",str[i]);
}
printf("Enter a string to search:
"); scanf("%s",s1);
for(i=0;i<n;i++)
{
if(strcmp(s1,str[i])==0)
{
found=1;
printf("Found in row - %d\n",i+1);
}
}
if(found==0)
printf("Not
found"); getch();
}

```

## Output

Enter how many strings

(names): 3

Ammu

Anu

Akku

Enter a string to search:

Anu Found in row – 2

**10. Using structures concept in C programming, write a program to calculate the daily wages for each worker (if 7 workers are employed in an iron and hardware shop) at an hourly basis of Rs.100/- (with a constraint that each worker may be allowed maximum up to 4 hours only per day). It should display the name of the worker, date and total wages for that day.**

### *Algorithm*

Step 1: Start

Step 2: Declare structure worker with variables

name, hours, wages Step 3: Declare variables i, date

Step 4: copy names to structure variable

name Step 5: read date

Step 6: initialize i=0

Step 7: check condition( $i < 7$ ), if true go to step 8 otherwise go to

step 16 Step 8: do

Step 9: read total working hours of each workers

Step 10: check condition( $w[i].hours \leq 4$ ), if true go to step 11 otherwise go to

step 12 Step 11:  $w[i].wages = w[i].hours * 100$

Step 12: print wrong input

Step 13: check condition( $w[i].hours > 4$ ), if true go to step 8 otherwise go to

step 14 Step 14:  $i++$

Step 15: go to step

7 Step 16: print

date

Step 17: print name and

wages Step 18: Stop

### ***Program***

```
#include<stdio.h>

#include<string.h>

/* Structure Declaration */
struct worker
{
    char
    name[25];
    int hours;
    int wages;
};

void main()
{
    int i;
    char date[12];

    /* Structure Array Declaration
    */ struct worker w[7];

    /* Declared 7 Workers name who worked in an Iron and Hardware
    Shop */ strcpy(w[0].name, "AKASH");
    strcpy(w[1].name, "ROHIT");
    strcpy(w[2].name, "RAJU");
    strcpy(w[3].name, "JAGGU");
    strcpy(w[4].name, "CHUTKKI");
    strcpy(w[5].name, "BHEEM");
    w[6].name, "KAALIYA");
```



```

printf("\n Enter the Date [DD-MM-YYYY] : ");
gets(date);
/* Input Total Working Hours for each Worker */
for(i=0;i<7;i++)
{
do
{
printf("\n Enter the Total Working Hours of %s : ",
w[i].name); scanf("%d",&w[i].hours);
if(w[i].hours<= 4)
{
w[i].wages = w[i].hours * 100;
}
else
{
printf("\n Wrong Input - Allow maximum upto 4 Hours per day for each Worker");
}}
while(w[i].hours> 4);
}
/* Display the Wages pay to each
Worker */ printf("\n\n\n Date - %s",
date); for(i=0;i<7;i++)
{
printf("\n\n Name - %s", w[i].name);
printf("\n Wages - %d", w[i].wages);
}
getch();
}

```

## Output

Enter the Date [DD-MM-YYYY] : 12-1-2021

Enter the Total Working Hours of AKASH

: 1 Enter the Total Working Hours of

ROHIT : 2 Enter the Total Working Hours

of RAJU : 3 Enter the Total Working

Hours of JAGGU : 4 Enter the Total

Working Hours of CHUTKKI : 5

Wrong Input - Allow maximum upto 4 Hours per day for each

Workers Enter the Total Working Hours of CHUTKKI : 1

Enter the Total Working Hours of

BHEEM : 2

Enter the Total Working Hours of

KALIYA : 3 Date:-12-1-2021

Name:

AKASH

Wages - 100

Name:

RAJU

Wages - 200

Name: JAGGU

Wages - 300

Name:

CHUTKKI

Wages - 100

Name:

BHEEM

Wages - 200

Name:

KALIYA

Wages – 300

**11. Using pointers, find the sum of all the elements of a 3\*3 matrix.**

### ***Algorithm***

Step 1:Start

Step 2:declare variables i,j,sum=0,array matrix[3][3],

pointer p Step 3:read array

Step

4:p=&matrix[0][0]

Step 5:initializei=0

Step 6:check condition(i<3),if true then go to 6 step otherwise go to

step 14 Step 7:initialize j=0

Step 8:check condition(j<3),if true then go to 9 step otherwise go to

step 12 Step 9:sum = sum + \*(p + i\*3 + j)

Step 10:j++

Step 11:go to step

8 Step 12:i++

Step 13:go to

step 6

Step14:print sum

Step 15:Stop

### ***Program***

```
#include<stdio.h
```

```
>
```

```
#include<conio.h
```

```
> void main()
```

```
{
```

```
    int matrix[3][3], i, j, sum =
```

```
    0, *p; for(i=0;i<3;i++)
```

```
{
```

```
    for(j=0;j<3;j++)
```

```
{
    printf("\n Enter the Value of Matrix[%d][%d] : ", i,
j); scanf("%d",&matrix[i][j]);
}
}

p =
&matrix[0][0];
for(i=0;i<3;i++)
{
    for(j=0;j<3;j++)
    {
        sum = sum + *(p + i*3 + j);
    }
}

printf("\n Answer = %d",
sum); getch();
}
```

## Output

```
C:\TURBOC3\BIN>TC Enter the Value of
Matrix[0][0] : 1 Enter the Value of Matrix[0][1]:2
Enter the Value of
Matrix[0][2] : 3

Enter the Value of
Matrix[1][0] : 4
Enter the Value of
Matrix[1][1] : 5

Enter the Value of
```

Matrix[1][2] : 6 Enter the

Value of Matrix[2][0] : 7

Enter the Value of

Matrix[2][1] : 8 Enter the

Value of Matrix[2][2] : 9

Answer = 45

## **12. Write an interactive C program to calculate the sum of array elements using pointer.**

### ***Algorithm***

Step 1: Start

Step 2: Declare variables i,n,sum=0 and

pointer a Step 3: Read size of array

Step 4: Dynamically allocate memory for

pointer a Step 5: Read elements of list

Step 6: Initialize variable i=0

Step 7: Check condition(i<n),if true then go to step 8 otherwise go to

step 11 Step 8: sum = sum + \*(a+i)

Step 9: i++

Step 10: Go to

step 7 Step 11:

Print sum Step 12:

Stop

### ***Program***

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<malloc.h>
```

```
>
```

```

void main()
{
    int i, n,
    sum=0; int
    *a;
    printf("Enter thr size of the array A \n");
    scanf("%d", &n);
    a = (int *) malloc(n * sizeof(int));
    printf("Enter elements of the list \n");
    for(i=0;i<n;i++)
    {
        scanf("%d", a+i);
    }
    for(i=0;i<n;i++)
    {
        sum = sum + *(a+i);
    }
    printf("Sum of all the elements in array = %d\n",
    sum); getch();
}

```

## Output

Enter the size of the

array A 5

Enter elements of the

list 1

2

3

4

5

Sum of all elements in array = 15

### 13. Using file handling, write a C program

- i. To generate 10 records for MCA 1st semester students and store them in stu.dat along with appropriate fields.

#### *Algorithm*

Step 1: Start

Step 2: declare structure result with variable subject\_code,marks and structure student with variable enrolment\_no,name

Step 3: declare variable i

Step 4: copy respective subject codes to strucutre variable  
array

Step 5: open file to write

Step 6: check condition(stream==NULL),if true then go to step 7 otherwise go  
to step 8

Step 7: print cannot open file

Step 8: initialize variable i=1

Step 9: check for condition(i<=1),if true then go to step 10 otherwise go to  
step 12 Step 10:read details of student

Step 11:write it to

file 12:Stop

#### *Program*

```
#include<stdio.
```

```
h>
```

```
#include<string.
```

```
h>
```

```
#include<conio
```

```
.h> struct result
```

```
{
```

```
char
```

```

subject_code[10];
int marks;
};
struct student
{
char enrolment_no[10];
char name[25];
struct result sem_I[7];
};
void main()
{
int i; FILE *stream;
struct student s;
strcpy(s.sem_I[0].subject_code, "MCS-
011"); strcpy(s.sem_I[1].subject_code,
"MCS-012");
strcpy(s.sem_I[2].subject_code, "MCS-
013");
strcpy(s.sem_I[3].subject_code, "MCS-
014"); strcpy(s.sem_I[4].subject_code,
"MCS-015");
strcpy(s.sem_I[5].subject_code, "MCSL-
016"); strcpy(s.sem_I[6].subject_code,
"MCSL-017"); stream =
fopen("stu.dat", "w");
if(stream == NULL)
{
printf("\nError! Can not open output file");
}
else
{

```



```

for(i=1;i<=10;i++)
{
printf("\nEnter the Student Enrolment Number : ");
fflush(stdin);
gets(s.enrolment_no);
printf("\nEnter the Student Name : ");
fflush(stdin);
gets(s.name);
printf("\nEnter the Marks obtain in MCS-011 : ");
scanf("%d",&s.sem_I[0].marks);
printf("Enter the Marks obtain in MCS-012 : ");
scanf("%d",&s.sem_I[1].marks);
printf("Enter the Marks obtain in MCS-013 : ");
scanf("%d",&s.sem_I[2].marks);
printf("Enter the Marks obtain in MCS-014 : ");
scanf("%d",&s.sem_I[3].marks);
printf("Enter the Marks obtain in MCS-015 : ");
scanf("%d",&s.sem_I[4].marks);
printf("Enter the Marks obtain in MCSL-016 : ");
scanf("%d",&s.sem_I[5].marks);
printf("Enter the Marks obtain in MCSL-017 : ");
scanf("%d",&s.sem_I[6].marks);
fwrite(&s, sizeof(s), 1, stream);
}
fclose(stream);
}
getch();
}

```

## Output

Enter the Student Enrolment Number :

119 Enter the Student Name :donajose

Enter the Marks obtain in MCS-011 :

80 Enter the Marks obtain in MCS-

012 : 80 Enter the Marks obtain in

MCS-013 : 80 Enter the Marks obtain

in MCS-014 : 80 Enter the Marks

obtain in MCS-015 : 80 Enter the

Marks obtain in MCSL-016 : 80

Enter the Marks obtain in MCSL-017

: 80 Enter the Student Enrolment

Number : 120 Enter the Student

Name :divya joseph Enter the Marks

obtain in MCS-011 : 90 Enter the

Marks obtain in MCS-012 : 90 Enter

the Marks obtain in MCS-013 : 80

Enter the Marks obtain in MCS-014 :

90 Enter the Marks obtain in MCS-

015 : 80 Enter the Marks obtain in

MCSL-016 : 90 Enter the Marks

obtain in MCSL-017 : 80

**14. To read the data from the file stu.dat (created above) and compute the total marks and average marks and display the grade assumptions can be made).**

### ***Algorithm***

Step 1: Start

Step 2: declare structure variable

subject\_code,marks,enrolment\_no,name Step 3: declare variables

i,total\_mark,average\_marks

Step 4: open file to read

Step 5: check condition(`stream==NULL`),if true then go to step 6 otherwise

go to step 7 Step 6: print cannot open file

Step 7: check condition(`fread(&s, sizeof(s), 1, stream)`),if true then go to step 8 otherwise go to step 24

Step 8: print name and

enrollment\_no Step 9:

`total_marks = 0`

Step 10: initialize variable `i=0`

Step 11: check condition(`stream==NULL`),if true then go to step 12 otherwise go

to step 15 Step 12: `total_marks = total_marks + s.sem_I[i].marks`

Step 13: `i++`

Step 14: go to step 11

Step 15: `average_marks =`

`total_marks / 7` Step 16: print total

mark and average mark

Step 17: check condition(`average_marks >= 40 && average_marks < 60`),if true then go to step 18 otherwise go to step 19

Step 18: print grade – D

Step 19: check condition(`average_marks >= 60 && average_marks < 70`),if true then go to step 20 otherwise go to step 21

Step 20: print grade - C

Step 21: check condition(`average_marks >= 70 && average_marks < 80`),if true then go to step 22 otherwise go to step 23

Step 22: print grade

- B Step 23: go to

step 7

Step 24: Stop

### ***Program***

```
include<stdio.h>
```

```
#include<conio.h>
```

```

struct result
{
char
subject_code[10];
int marks;
};
struct student
{
char enrolment_no[10];
char name[25];
struct result sem_I[7];
};
void main()
{
FILE
*stream;
struct
student s;
int i, total_marks,
average_marks; stream =
fopen("D:\\stu.dat","r");
if(stream == NULL)
{
printf("\nError! Can not open output file");
}
else#
{
while(fread(&s, sizeof(s), 1, stream))
{
printf("\n\n Enrolment No - %s",
s.enrolment_no); printf("\n Name - %s",

```

```

s.name);
total_marks = 0;
for(i=0;i<7;i++)
{
total_marks = total_marks + s.sem_I[i].marks;
}
average_marks = total_marks / 7;

printf("\n Total Marks - %d",
total_marks);
printf("\n Average Marks - %d",
average_marks); if(average_marks>= 40
&&average_marks< 60) printf("\n Grade - D");
else
if(average_marks>= 60 &&average_marks< 70)
printf("\n Grade - C");
else
if(average_marks>= 70 &&average_marks< 80)
printf("\n Grade - B");
else
if(average_marks>= 80 &&average_marks< 90)
printf("\n Grade - A");
else
if(average_marks>= 90 &&average_marks<=
100) printf("\n Grade - A+");
}
fclose(stream);
}
getch();
}

```

## **Output**

Grade - B

Enrolment No -

117

Name - anjosemathew

Total Marks - 560

Average Marks - 80

Grade - A

Enrolment No -

118 Name -

treesa joseph

Total Marks -

630 Average

Marks - 90

Grade - A+

Enrolment No -

119 Name -

donajose Total

Marks - 560

Average Marks -

80 Grade - A

Enrolment No -

120 Name -

divya joseph

Total Marks -

600 Average

Marks - 85

Grade – A

**15. Write an interactive C program to append the contents of a file at the end of another file without using any built-in functions.**

***Algorithm***

Step 1: Start

Step 2: Declare fname1, fname2, c

Step 3: read a filename to open for

reading Step 4: fp1 = fopen(fname1, "r")

Step 5: check condition(fp1==NULL), if true then go to step 6 otherwise go to step 7 Step 6: print file does not exist

Step 7: read filename to append the

content Step 8: fp2=fopen(fname2, "a")

Step 9: check condition(fp2==NULL), if true then go to step 10 otherwise go to step 11 Step 10: print file does not exist

Step 11: c = fgetc(fp1)

Step 12: check condition(c!=EOF), if true then go to step 13 otherwise go to step 11

Step 13: write content of first file to second file

Step 14: print content in first file appended to second file Step 15: Stop

***Program***

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
#include<stdlib.h>
```

```
void main()
```

```
{
```

```
FILE *fp1, *fp2;
```

```
char fname1[50],
fname2[50],c; clrscr();
printf("Enter the filename to open for reading: ");
scanf("%s", fname1);
fp1 = fopen(fname1, "r");
if(fp1==NULL)
{
printf("%s file does not exist..",fname1);
getch();
}
printf("\n Enter filename to append the content: ");
scanf("%s",fname2);
fp2=fopen(fname2,"a");
if(fp2==NULL)
{
printf("%s file does not exist..",fname2);
getch();
}
c = fgetc(fp1);
while(c!=EOF)
{
fputc(c,fp2);
c=fgetc(fp1);
}
printf("\n Content in %s appended to
%s",fname1,fname2); fclose(fp1);
fclose(fp2
); getch();
}
```



## Output

Enter the filename to open for reading:

first.txt Enter the filename to append the

content: second.txt Content in first.txt

appended to second.txt

first.txt

Welcome

second.txt

Hello,

After appending the content of first.txt, second.txt will be second.txt

Hello, Welcome

## **16. Write an interactive C program to create a file containing student's records and also give provision to update/modify the records too.**

### *Algorithm*

Step 1: Start

Step 2: Declare a structure student with variables

rollno,name,test\_score1,test\_score2,test\_score3,average,grade

Step 3: declare variables

choice Step 4: do

Step 5: print main menu

Step 6: print result menu

Step 7: print entry/edit

menu Step 8: print exit

Step 9: read value for choice and check the

cases

Step 10: case 1:callresult\_menu function

case 2: call entry\_menu function

Step 11:check condition(choice !=3),if true then go to step 4 otherwise go to

step 12 Step 12: Stop

char calculate\_grade(float average)

Step 1: Start

Step 2: check condition(average >= 90),if true then go to step 3 otherwise go to

step 4 Step 3: return value 'A'

Step 4: check condition(average >= 70),if true then go to step 5 otherwise go to

step 6 Step 5: return value 'B'

Step 6: check condition(average >= 50),if true then go to step 7 otherwise go to

step 8 Step 7: return value 'C'

Step 8: return value 'F'

Step 9: Stop

void input(struct student

\*s) Step 1: Start

Step 2: Read roll number,name and marks of student

Step 3: s->average = (s->test\_score1 + s->test\_score2 + s-

>test\_score3) / 3.0 Step 4: s->grade = calculate\_grade(s->average)

Step 5: Stop

void display(struct student st)

Step 1: Start

Step 2: print roll number,name and marks of

student Step 3: print average score and grade

Step 4: Stop

void write\_student()

Step 1: Start

Step 2: open student.dat file in append

mode Step 3: print enter details of

student

Step 4: call function

input Step 5: write

details to file

Step 6: print student record has been

created

Step 7: Stop

void display\_all()

Step 1: Start

Step 2: open student.dat file in read mode

Step 3: check condition((fread(&data, sizeof(data), 1, file)) > 0),if true then go to step 4 otherwise go to step 5

Step 4: display details

Step 5: go to step 3

Step 6: Stop

void display\_sp(int n)

Step 1: Start

Step 2: declare variable flag=0

Step 3: open student.dat file in read mode

Step 4: check condition(fread(&data, sizeof(data), 1, file))>0),if true then go to step 5 otherwise go to step 9

Step 5: check condition(data.rollno == n),if true then go to step 6 otherwise go to step 8 Step 6: call display function

Step 7: flag = 1

Step 8: go to step 4

Step 9: check condition(flag == 0),if true then go to step 10 otherwise go to step 11 Step 10: print record does not exist

Step 11: Stop

void modify\_student()

Step 1: Start

Step 2: Declare variables

no,found=0 Step 3: read value for roll number

Step 4: open file student.dat in read mode

Step 5: check condition((fread(&data, sizeof(data), 1, file)) > 0 && found == 0),if true then go to step 6 otherwise go to step 13

Step 6: check condition(data.rollno == no),if true then go to step 7 otherwise go to

step 12 Step 7: call display function

Step 8: read new details of student

Step 9: set the file pointer to corresponding  
location

Step 10: write data to file

Step 11:

found=1 Step

12: go to step

Step 13: check condition(found==0),if true then go to step 14 otherwise go to step

step 15 Step 14: print record not found

Step 15: Stop

void delete\_student()

Step 1: Start

Step 2: Declare variables no

Step 3: read roll number to

delete Step 4: open file

student to read

Step 5: open a temporary file to write

Step 6: check condition((fread(&data, sizeof(data), 1, file)) > 0),if true then go to step  
7 otherwise go to step 10

Step 7: check condition(data.rollno!=no),if true then go to step 8 otherwise go

to step Step 8: write data to temporary file

Step 9: go to step 6

Step 10: delete file student

Step 11: rename temporary file as

student Step 12:Stop

void class\_result()

Step 1: Start

Step 2: open file student to read

Step 3: Check condition(file==NULL),if true then go to step 4 otherwise go to

step 5 Step 4: print file cannot be opened

Step 5: Check condition((fread(&data, sizeof(data), 1, file)) > 0),if true then go to step 6 otherwise go to step 8

Step 6: print details of

student Step 7: go to step 5

Step 8: Stop

void result\_menu()

Step 1: Start

Step 2: Declare variables rno,ans,choice

Step 3: Read value for choice and check

cases Step 4: case 1: call function result

case 2: read roll number of student and print

report Step 5: Stop

void entry\_menu()

Step 1: Start

Step 2: print create,display,search,modify,delete student

records Step 3: read value for choice and check cases

Step 4: case 1: call write\_student

function case 2: call display\_all

function

case 3: declare variable num

read value for num and call display\_sp

function case 4: call modify\_student

function

case 5: call delete\_student

function default: call

entry\_menu function Step 5:

Stop

## ***Program***

#include

<stdio.h> struct

```

student
{
    int rollno;
    char name[50];
    int test_score1, test_score2,
    test_score3; float average;
    char grade;
};

FILE *file;
char calculate_grade(float
average); void input(struct
student *s);
void display(struct student
st); void write_student();
void
display_all();
void
display_sp(int n);
void
modify_student()
; void
delete_student();
void
class_result();
void
result_menu();
void
entry_menu();
int main()
{

```

```

int
choic
e;
clrscr
()); do
{
printf("\n\nMain Menu");
printf("\n1. Result Menu");

printf("\n2. Entry/Edit
Menu"); printf("\n3. Exit");
printf("\nPlease select your choice (1-3):
"); scanf("%d",&choice);
switch (choice)
{
case 1:
result_me
nu();
break;
case 2:
entry_menu();
}
}while (choice
!= 3); return 0;
}

char calculate_grade(float average)
{
if (average >= 90)
return 'A';
else if (average >=
70) return 'B';
else if (average >= 50)

```

```

return 'C';

else
return
'F';
}

void input(struct student *s)
{
printf("\nEnter the roll number of
student: "); d", &s->rollno);
fflush(stdin);
printf("\nEnter the Name of
student: "); gets(s->name);
printf("\nEnter the marks in test
1: "); scanf("%d", &s-
>test_score1); printf("\nEnter the
marks in test 2: "); scanf("%d",
&s->test_score2); printf("\nEnter
the marks in test 3: ");
scanf("%d", &s->test_score3);
s->average = (s->test_score1 + s->test_score2 + s-
>test_score3) / 3.0; s->grade = calculate_grade(s->average);
}

void display(struct student st)
{
printf("\nRoll Number of student : %d",
st.rollno); printf("\nName of student : %s",
st.name); printf("\nScore in test 1 : %d",
st.test_score1); printf("\nScore in test 2 : %d",
st.test_score2);

printf("\nScore in test 3 : %d", st.test_score3);

```



```

printf("\nAverage score : %0.2f", st.average);
printf("\nGrade : %c", st.grade);
}
void write_student()
{
    struct student data;
file = fopen("student.dat", "a");

    printf("\n\nPlease enter the details of
student \n"); input(&data);
    fwrite(&data, sizeof(data), 1,
file); fclose(file);
    printf("\nStudent Record Has Been Created ");
}
void display_all()
{
    struct student data;
    printf("\n\nDISPLAY ALL RECORD
!!!\n"); file = fopen("student.dat",
"rb");
    while ((fread(&data, sizeof(data), 1, file)) > 0)
    {

        display(data);
        printf("\n=====
\n");
    } fclose(file);
}
void display_sp(int n)
{
    struct student

```

```

data; int flag
= 0;
file = fopen("student.dat", "rb");
while ((fread(&data, sizeof(data), 1, file)) > 0)
{
    if (data.rollno == n)
    {
        display(da
        ta); flag =
        1;
    }
    fclose(fi
    le);

    if (flag
    == 0)
        printf("\nRecord not exist");
}

void modify_student()
{
    struct student
    data; int no,
    found = 0;
    printf("\nTo Modify ");

    printf("\nPlease Enter The roll number of student:
    "); scanf("%d", &no);
    file = fopen("student.dat", "rb+");
    while ((fread(&data, sizeof(data), 1, file)) > 0 && found == 0)
    {
        if (data.rollno == no)
        {

```

```

display(data);
printf("\nPlease enter the new details of student
\n"); input(&data);
fseek(file, -
(long)sizeof(data), 1);
fwrite(&data, sizeof(data),
1, file); printf("\n Record
Updated"); found = 1;
}}
fclose(file);
if (found == 0)
printf("\n Record Not Found ");
}
void delete_student()
{
int no;
struct student
data; FILE
*file2;
printf("\n\nDelete Record");
printf("\nPlease Enter The roll number you want to
delete: "); scanf("%d", &no);
file = fopen("student.dat",
"rb"); file2 =
fopen("temp.dat", "wb");
rewind(file);
while ((fread(&data, sizeof(data), 1, file)) > 0)
{
if (data.rollno != no)
{

```

```

    fwrite(&data, sizeof(data), 1, file2);
}
}

fclose(file2);
fclose(file);
remove("student.d
at");
rename("temp.dat",
"student.dat");
printf("\nRecord deleted.");
}

void class_result()
{
    struct studentdata;
    file = fopen("student.dat",
"rb"); if (file == NULL)
{
    printf("ERROR!!! FILE COULD NOT BE OPEN\n\n Go To Entry Menu to
create File"); printf("\n\n Program is closing      ");
    return;
}

    printf("\nALL STUDENTS RESULT \n");
    printf("===== \n");
    printf("R.No.\tName\t\tTest1\tTest2\tTest3\tAverage\tGrade\n");
    printf("===== \n");
    while ((fread(&data, sizeof(data), 1, file)) > 0)
    {
        printf("%-7d %-15s %-7d %-7d %-7d %-7.2f %-1c\n",
        data.rollno, data.name, data.test_score1, data.test_score2,
        data.test_score3, data.average, data.grade);
    }
}

```

```

}
fclose(file);
}

void result_menu()
{
    int rno,
    ans;
    char
    choice;
    printf("\n\nResult Menu");
    printf("\n1. Class Result\n2. Student Report Card\n3.Back to Main
    Menu"); printf("\nEnter Choice (1-3)? ");
    scanf("%d",
    &ans); switch
    (ans)
    {
        case 1:
            class_resu
            lt();
            break;
        case 2:
            do
            {ans;
printf("\n\nEnter roll number of student:
"); scanf("%d", &rno);
            display_sp(rno);
            printf("\nDo you want to see more result (y/n)? ");
            fflush(stdin);
            scanf("%c", &choice);
            } while (choice == 'y' || choice ==
            'Y'); break;

```

```

case 3:
break;
default:
printf("\n
a");
}
}
void entry_menu()

{
int choice;
printf("\n\nEntry
Menu");
printf("\n1.Create Student Record");
printf("\n2.Display all students
records"); printf("\n3.Search student
record "); printf("\n4.Modify student
record"); printf("\n5.Delete Student
record");
printf("\n6.Back to main menu");
printf("\nEnter your choice (1-6): ");
scanf("%d",&choice);
switch (choice)
{
case 1:
write_studen
t(); break;
case 2:
display_al
l();

```

```
break;
case 3:
{
int num;
printf("\n\nPlease enter the roll
number: "); scanf("%d", &num);
display_sp(num);
} break; case 4:
modify_student(
); break;
case 5:
delete_student();
break;
case 6:
break;
default:
printf("\a");
entry_menu();
}
}
```

## Output

Main Menu

1. Result Menu
2. Entry/Edit Menu
3. Exit

Please select your choice (1-

3): 2 Entry Menu

1. Create Student Record
2. Display all students records
3. Search student record
4. Modify student record

5. Delete Student record

6. Back to main

menu Enter your

choice (1-6): 1

Please enter the details of

student Enter the roll number of

student: 103 Enter the Name of

student: Kabir Enter the marks

in test 1: 95

Enter the marks in test 2: 85

Enter the marks in test 3: 91

Student Record Has Been

Created Main Menu

1. Result Menu

2. Entry/Edit Menu

3. Exit

Please select your choice (1-

3): 2 Entry Menu

1. Create Student Record

2. Display all students records

3. Search student record

4. Modify student record

5. Delete Student record

6. Back to main

menu Enter your

choice (1-6): 3

Please enter the roll number:

103 Roll Number of student

: 103 Name of student :



Kabir

Score in test 1 : 95

Score in test 2 : 85

Score in test 3 : 91

Average score : 90.33

Grade : A

Main Menu

1. Result Menu

2. Entry/Edit Menu

3. Exit

Please select your choice (1-

3): 1 Result Menu

1. Class Result

2. Student Report Card

2. 3.Back to Main Menu

3. Enter Choice (1-3)? 1

4. ALL STUDENTS RESULT

5. =====

6. R.No. Name Test1 Test2 Test3 Average Grade

7. =====

8. 100 Alex 45 78 65 62.67 C

9. 101 Jai 78 95 92 88.33 B

10. 103 Kabir 95 85 91 90.33 A

11. Main Menu

12. 1. Result Menu

13. 2. Entry/Edit Menu

14. 3.Exit

15. Please select your choice (1-3): 3

## 17. Write the following functions that,

i. Request the user for two integer numbers and output them and their sum.

ii. Request the user for two integers and output their remainder after division.

- iii. Request the user for two floats and output their product.
- iv. Request the user for a word and print it twice on the same row.

**Write a C program to provide the above functions as options to the user using switch statement and perform the functions accordingly.**

### ***Program***

```
#include<stdio.h>
#include<conio.h>

void sum()
{
    int a,b;
    printf("\n\nEnter 2 integer
    numbers:"); scanf("%d
    %d",&a,&b); printf("\n\n%d +
    %d = %d",a,b,a+b);
}

void remainder()
{
    int a,b;
    printf("\n\nEnter 2 integer numbers:");
    scanf("%d %d",&a,&b);
    printf("\n\nRemainder = %d",a%b);
}

void float_mul()
{
    float a,b;
    printf("\n\nEnter 2 floating point
    numbers:"); scanf("%f %f",&a,&b);
    printf("\n\nProduct = %.2f",a*b);
}
```

```

void str_manipulation()

{
char str[20];
printf("\n\nEnter a string
:"); scanf("%s",str);
printf("\n\n%s
%s",str,str);
}

void main()
{
int ch;

clrscr();

printf("\n\n1 Integer addition\n\n2 Remainder operation\n\n3 Floating numbers
product\n\n4 String manipulation\n\nChoice?\n\n");
scanf("%d",&ch);

switch(ch)
{ case 1: sum();break; case 2:
remainde
r();
break;
case 3:
float_m
ul();
break;
case 4:
str_manipulatio
n(); break;
default:
printf("\n\nInvalid
entry!!"); break;

```

```
}
    getch();
}
```

## Output

```
1 Integer addition
2 Remainder operation
3 Floating numbers product
4 String manipulation
Choice?
1

Enter 2 integer numbers:12 344

12 + 344 = 356_
```

```
1 Integer addition
2 Remainder operation
3 Floating numbers product
4 String manipulation
Choice?
3

Enter 2 floating point numbers:44.7 12.43

Product = 555.62
```

```
1 Integer addition
2 Remainder operation
3 Floating numbers product
4 String manipulation
Choice?
5

Invalid entry!!
```

**18. write a program to generate the sum of series as shown below**

*program*

```
#include<stdio.h>

> int add(int
```

```

num)
{
    int i,j,fact,sum=0;
    for(i=1;i<=num;i++)//loop for finding factorial and sum
    {
        fact=1;

        if(i!=num)
            printf("%d!+ ",i);
        else
            printf("%d!= ",i);
        for(j=1;j<=i;j++)
            fact=fact*j;
        sum=sum+fact;
    }
    return sum;
}

int main()
{
    int num;
    printf("Enter the last number of series:\n");
    scanf("%d",&num);//last number of series
    printf("%d",add(num));
    return 0;
}

```

### Output:

Enter the last number of series:10

1!+ 2!+ 3!+ 4!+ 5!+ 6!+ 7!+ 8!+ 9!+ 10!= 4037913

**19. write a program to store all the even numbers and odd numbers starting from 2 to 50 separately in two different arrays namely even and odd .The content of both the arrays should be displayed back to the screen .**

***program***

```
#include<stdio
h>

void main()
{
    long int ARR[10], OAR[10], EAR[10];
    int i, j = 0, k = 0, n;

    printf("Enter the size of array AR n");

    scanf("%d", &n);

    printf("Enter the elements of the array
        n"); for (i = 0; i < n; i++)
    {
        scanf("%ld", &ARR[i]);
        fflush(stdin);
    }

    for (i = 0; i < n; i++)
    {
        if (ARR[i] % 2 == 0)
        {
            j++;EAR[j] = ARR[i];
        } else
        {
```

```

        OAR[k] = ARR[i];

        k++;
    }
}

printf("The elements of OAR are
n"); for (i = 0; i < k; i++)
{
printf("%ldn", OAR[i]);
}

printf("The elements of EAR are
n"); for (i = 0; i < j; i++)
{
printf("%ldn", EAR[i]);
}
}

```

## Output

Enter the size of array

AR 6

Enter the elements of the

array 34

56

78

90

12

39

The elements of OAR

are

39

The elements of EAR

are 34

56

78

90

12

**20. Write a program to find the matrix multiplication using functions.*****program***

```

#include<stdio.
h>
#include<stdlib.
h> int main(){
int a[10][10],b[10][10],mul[10][10],r,c,i,j,k;
system("cls");
printf("enter the number of row=");

scanf("%d",&r);
printf("enter the number of column=");
scanf("%d",&c);
printf("enter the first matrix
element=\n"); for(i=0;i<r;i++)
{
for(j=0;j<c;j++)
{
scanf("%d",&a[i][j]);
}
}
printf("enter the second matrix
element=\n"); for(i=0;i<r;i++)
{
for(j=0;j<c;j++)

```



```
{  
scanf("%d",&b[i][j]);  
  
}  
  
}  
  
printf("product of the  
matrix=\n"); for(i=0;i<r;i++)  
{  
for(j=0;j<c;j++)  
{  
mul[i][j]=0;  
for(k=0;k<c;k++)  
{  
mul[i][j]+=a[i][k]*b[k][j];  
}  
}  
}  
  
//for printing  
result  
for(i=0;i<r;i++)  
{  
for(j=0;j<c;j++)  
{  
printf("%d\t",mul[i][j]);  
}  
printf("\n");  
}  
return 0;
```

}

## Output:

enter the number of

row=3 enter the number of

column=3

enter the first matrix

element=

1 1 1

2 2 2

3 3 3

enter the second matrix element=

1 1 1

2 2 2

3 3 3

product of the

matrix= 6 6 6

12 12 12

18 18 18

## **MINI PROJECT**

**TITLE: Building A Calendar Using C**

## 1. INTRODUCTION

This project is a simple calendar program built using the C programming language. The program takes a year as input from the user and displays the calendar for that year. It accounts for leap years, ensuring that February has 29 days when necessary. The calendar is displayed with days of the week (Sunday to Saturday) aligned correctly under each month. This project is designed to help users visualize the calendar for any given year.

The core concepts utilized in this project are:

- Handling user input
- Calculating the starting day of the year
- Displaying formatted output
- Working with arrays for months and days
- Leap year calculation

## 2. OBJECTIVE

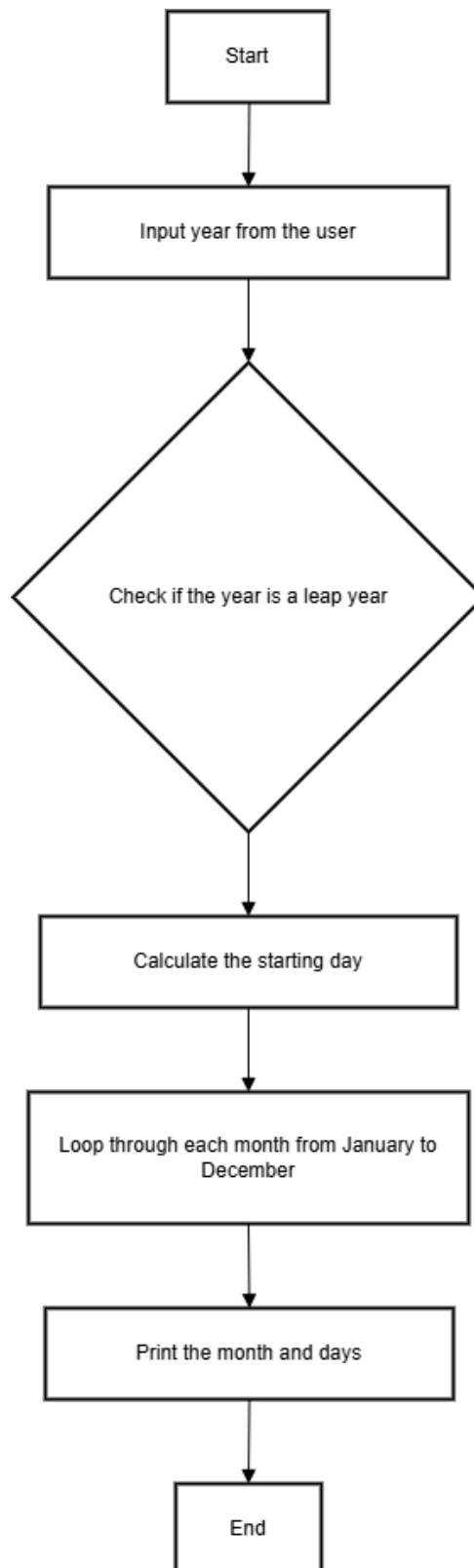
The main objective of this project is to implement a simple and efficient calendar generator in C. The program allows the user to:

1. Input a specific year.
2. View the calendar for each month in that year.
3. Automatically adjust for leap years (February having 29 days if the year is a leap year).
4. Display the days of the week under each month in the correct alignment.

By completing this project, the goal is to practice handling dates, arrays, and basic date calculations in C.

### 3. FLOWCHART

Here's a simplified flowchart to represent the logic of your calendar program:



ies

## 4. MODULES DESCRIPTION

*The project “Calendar Generator” has two main modules:*

### 4.1 Get First Weekday (get\_1st\_weekday)

This module calculates the weekday of the first day of the given year. It uses a formula based on the total

number of days that have passed since a base year (including adjustments for leap years). The module

returns an integer representing the starting weekday for January 1st of the specified year.

#### **Key Functions:**

- Input: Year (integer)
- Output: Weekday of the first day of the year (0 for Sunday, 1 for Monday, etc.)
- Description: This function calculates the weekday of January 1st by applying a mathematical formula considering leap years and the Gregorian calendar system.

### 4.2 Main Calendar Generator (main)

This module is responsible for generating and displaying the calendar for the specified year. It takes the user's input year, calculates the starting weekday, adjusts for leap years, and then prints the calendar for each month in the year. The calendar displays the days of the week (Sunday to Saturday) for each month and aligns the days under the correct weekday header.

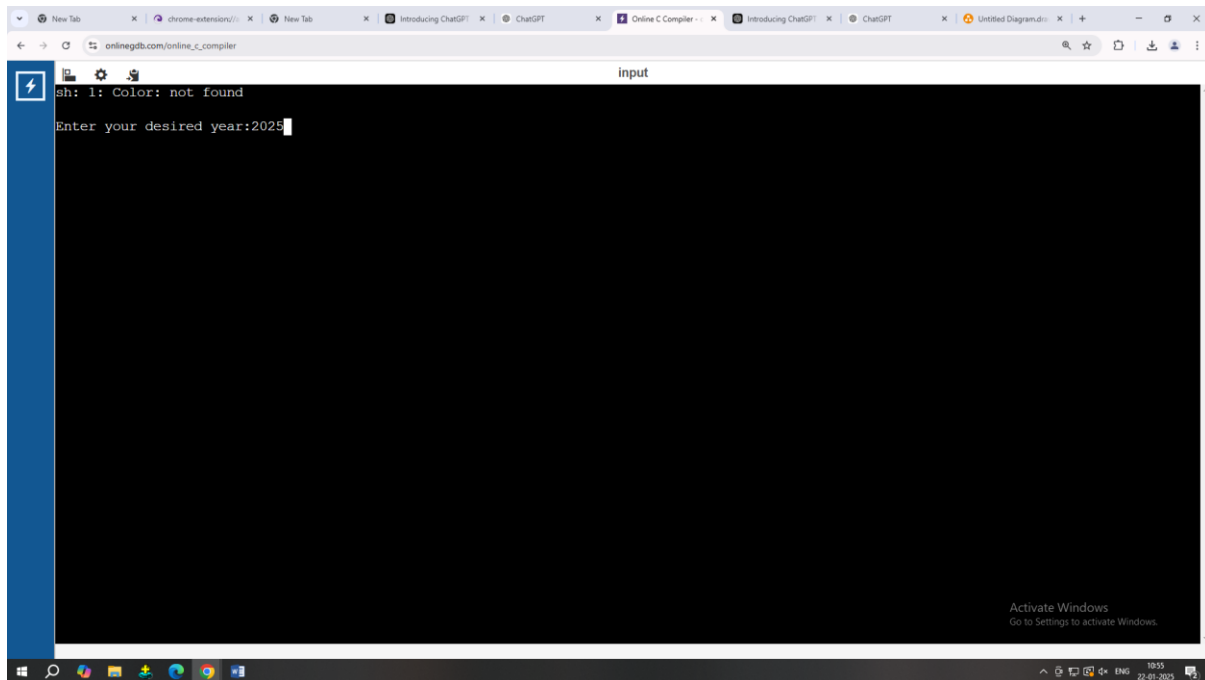
#### **Key Functions:**

- **Input:** Year (integer)
- **Output:** A formatted calendar for the specified year (displayed in the terminal).
- **Description:** This module handles the user interaction, including:
  - Prompting the user for the desired year.
  - Checking if the year is a leap year and adjusting February's days if necessary.
  - Looping through each month, displaying the month name and day layout, formatted under the correct weekdays.

- Updating and printing the calendar month by month.

## 5. INPUT AND OUTPUT

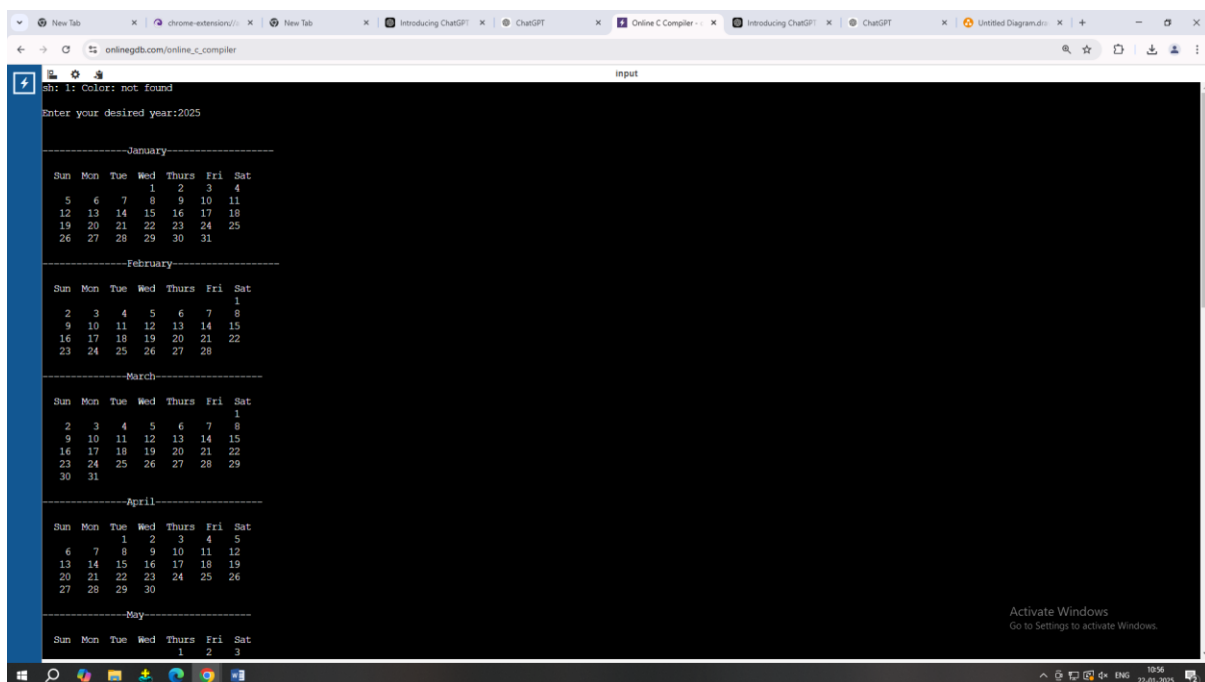
### 5.1. Input



```

sh: 1: Color: not found
Enter your desired year:2025
  
```

### 5.2. Outputs



```

sh: 1: Color: not found
Enter your desired year:2025

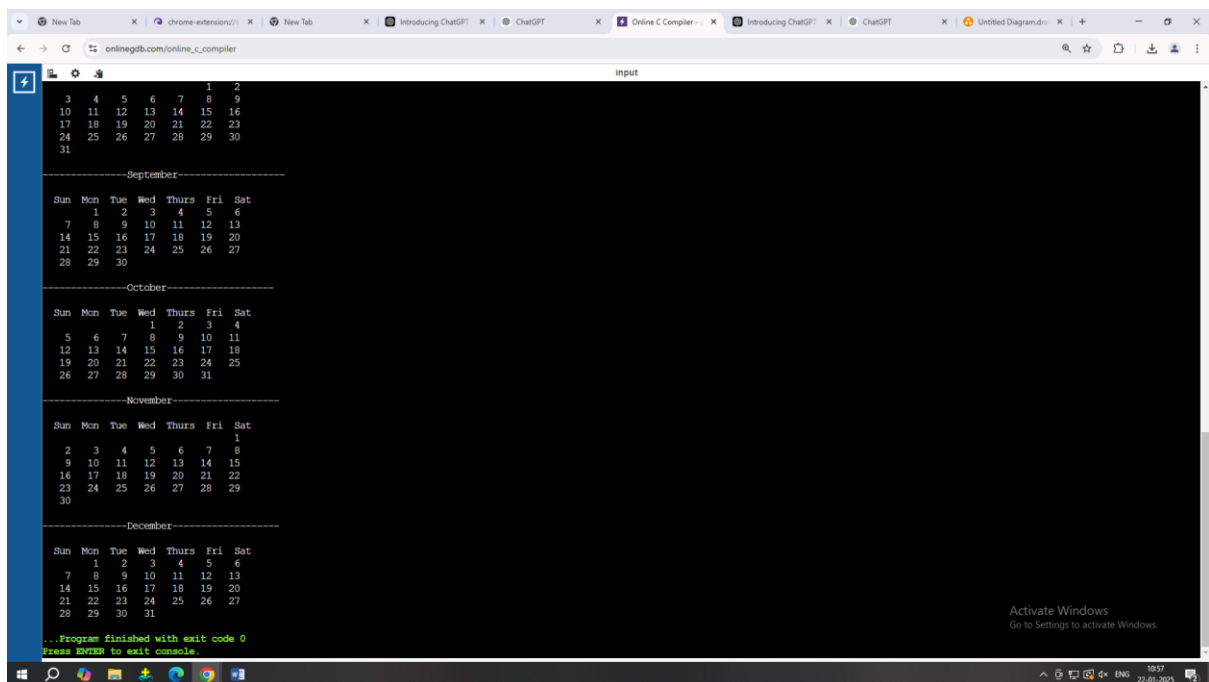
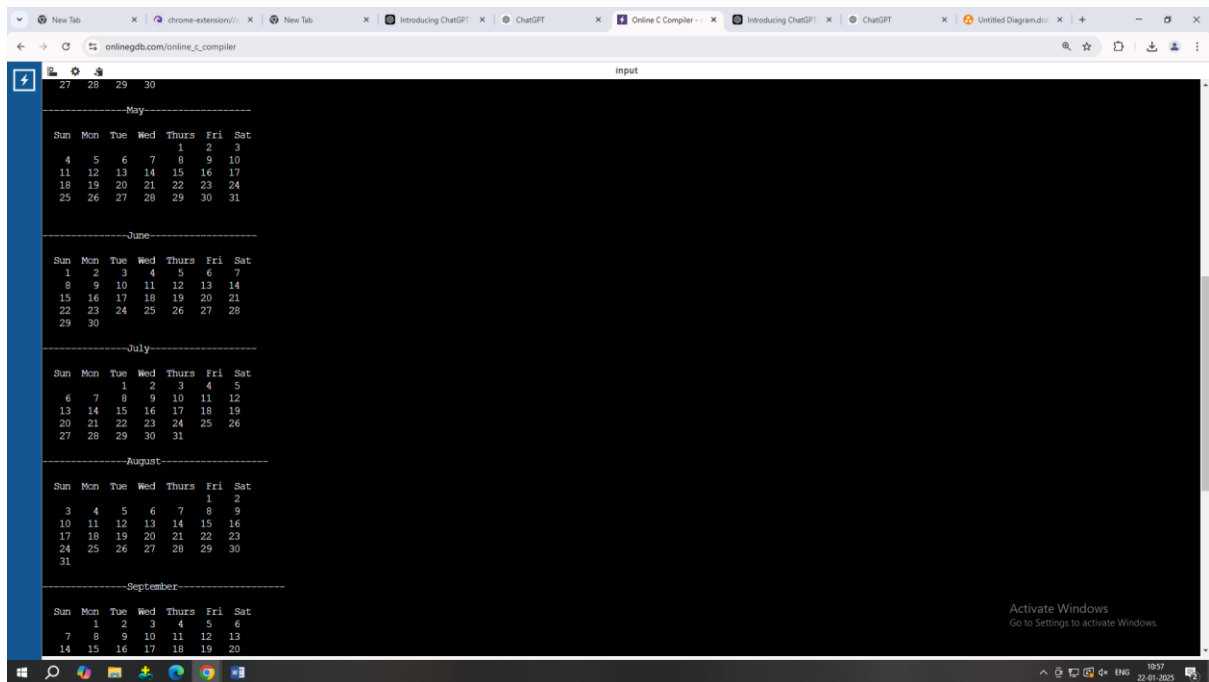
-----January-----
Sun Mon Tue Wed Thurs Fri Sat
    1  2  3  4
  5  6  7  8  9 10 11
 12 13 14 15 16 17 18
 19 20 21 22 23 24 25
 26 27 28 29 30 31

-----February-----
Sun Mon Tue Wed Thurs Fri Sat
    1
  2  3  4  5  6  7  8
  9 10 11 12 13 14 15
 16 17 18 19 20 21 22
 23 24 25 26 27 28

-----March-----
Sun Mon Tue Wed Thurs Fri Sat
    1
  2  3  4  5  6  7  8
  9 10 11 12 13 14 15
 16 17 18 19 20 21 22
 23 24 25 26 27 28 29
 30 31

-----April-----
Sun Mon Tue Wed Thurs Fri Sat
    1  2  3  4  5
  6  7  8  9 10 11 12
 13 14 15 16 17 18 19
 20 21 22 23 24 25 26
 27 28 29 30

-----May-----
Sun Mon Tue Wed Thurs Fri Sat
    1  2  3
  
```



## 6. CONCLUSION

This calendar program in C provides an easy way for users to view a calendar for any year, accounting for leap years. Through this project, I gained a deeper understanding of working with arrays, conditional logic, and basic date calculations in C. The program successfully implements a well-formatted calendar, displaying each month with the correct number of days and aligned weekdays.



### **Challenges faced:**

- Ensuring leap year rules were correctly applied.
- Formatting the output to display days of the week correctly aligned.

### **Future improvements:**

- Extend the program to allow the user to display calendars for multiple years.
- Add the option to display specific dates or holidays.
- Enhance the user interface with graphical representation.

## **7. REFERENCES**

### ❖ **C Programming Language - The Complete Reference** by Herbert Schildt

This book provided essential information on C programming, syntax, and functions.

### ❖ **GeeksforGeeks**

Article on leap year calculations: <https://www.geeksforgeeks.org>

### ❖ **W3Schools - C Programming**

A helpful guide on basic C programming concepts:

<https://www.w3schools.com/c/>

### ❖ **Stack Overflow**

A community platform used for troubleshooting specific coding issues:

<https://stackoverflow.com/>

### ❖ **TimeandDate.com**

A website used for understanding calendar formatting:

<https://www.timeanddate.com/calendar/>

## 8. APPENDIX

### ***SOURCE CODE***

```
#include <stdio.h>

#include <stdlib.h>

int get_1st_weekday(int year)
{
    int d;

    d = (((year - 1) * 365) + ((year - 1) / 4) - ((year - 1) / 100) + ((year) / 400) + 1) % 7;

    return d;
}

int main()
{
    system("Color 3F");

    int year, month, day, daysInMonth, weekDay=0, startingDay;

    printf("\nEnter your desired year:");

    scanf("%d", &year);

    char
    *months[]={"January", "February", "March", "April", "May", "June", "July", "August", "Septemb
er", "October", "November", "December"};

    int monthDay[]={31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31};

    if((year%4==0&&year%100!=0)||year%400==0)
    {
        monthDay[1]=29;
    }

    startingDay=get_1st_weekday(year);

    for(month=0; month<12; month++)
    {
        daysInMonth=monthDay[month];

        printf("\n\n-----%s-----\n", months[month]);
```

```
printf("\n Sun Mon Tue Wed Thurs Fri Sat\n");
for(weekDay=0;weekDay<startingDay;weekDay++)
{
    printf("  ");
}
for(day=1;day<=daysInMonth;day++)
{
    printf("%5d",day);
    if(++weekDay>6)
    {
        printf("\n");
        weekDay=0;
    }
    startingDay=weekDay;
}
}
```