



SCHOOL OF  
TECHNOLOGY MANAGEMENT &  
ENGINEERING

# LOGIC LEAGUE



Join Us  
@NMIMS  
Chandigarh  
13th Sept,25

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REGISTER HERE



# EVENT DETAILS

Logic League is a DSA-based coding and puzzle-solving event structured into two progressive rounds. The event combines logical reasoning with algorithmic depth, delivering an engaging problem-solving experience.

## Eligibility

- Open exclusively to college students with basic knowledge of programming fundamentals and familiarity with Data Structures & Algorithms. School students are not eligible.

## Mode of Conduct

- Offline – the event will be held on campus

## Team Size (Min-Max)

- Individual participation only – no team entries allowed.

## Registration Fees

- ₹50 per participant

## Event Schedule

- Date: 13/09/2025
- Timing: 10:30 am to 12:30 pm
- Venue: Computer Lab (2nd floor)

## Rounds

### Round 1: Cipher Fragments – Logic & Reasoning

- Round 1 will challenge participants' logical reasoning, analytical thinking, and DSA fundamentals through logic puzzles, DSA-based MCQs, and short coding riddles. Each correct answer reveals a fragment of a hidden cipher phrase, tying into the event's unique theme.

### Round 2: Algorithm Gauntlet – Coding Challenge

- Round 2 pushes participants to their limits with three algorithmic problems of increasing difficulty. Each challenge is unlocked only after solving a quick logic clue, keeping the pressure high and the pace intense.



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## Rules & Regulations

- Solo participation only. Teaming up or collaboration is not permitted.
- Strict no-plagiarism policy. Use of AI tools (e.g., ChatGPT, Copilot) or online copying is prohibited. Organisers reserve the right to employ AI-detection software to identify such content.
- Participants must use the assigned coding platforms only. (HackerRank)
- Each round will be monitored. Participants must maintain full-screen mode.
- Timing will be enforced strictly. Late submissions will not be accepted.
- Any misconduct will result in immediate disqualification.
- The event will be conducted offline
- Judges' decisions are final.

## Guidelines for participants:

### 1. Create a HackerRank Account

- Sign up at [hackerrank.com](https://www.hackerrank.com) using your real name and email.
- Log in once before the event to ensure access.

### 2. Personal Laptops will not be allowed

- PCs will be provided
- No phones allowed during the event – all phones will be submitted.

### 3. Internet Access

- College Wi-Fi will be provided. No mobile data or hotspots.

### 4. Platform & Rounds

- Both rounds will be conducted on HackerRank.
- Timer-controlled questions will be pre-uploaded.
- No pausing or restarting once the timer begins.

### 5. Strict Rules

- No AI tools, copy-pasting, or external help.
- Only use the HackerRank editor.
- Violation = Disqualification



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## Judging Criteria

- Correctness and logic - 30 marks
- Speed – 15 marks
- Code Efficiency – 15 marks
- Bonus Cipher – 10 marks
- **Total - 70 marks**

## Prizes

- Trophies and Certificates + Rs1000 cash prize for 1st place

## Event Head

- Name: Aasandi
- Contact Number: +91-9149100152
- Name: Konark
- Contact Number: +91-6284892678

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